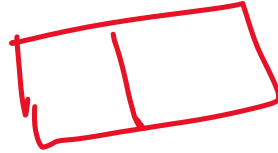
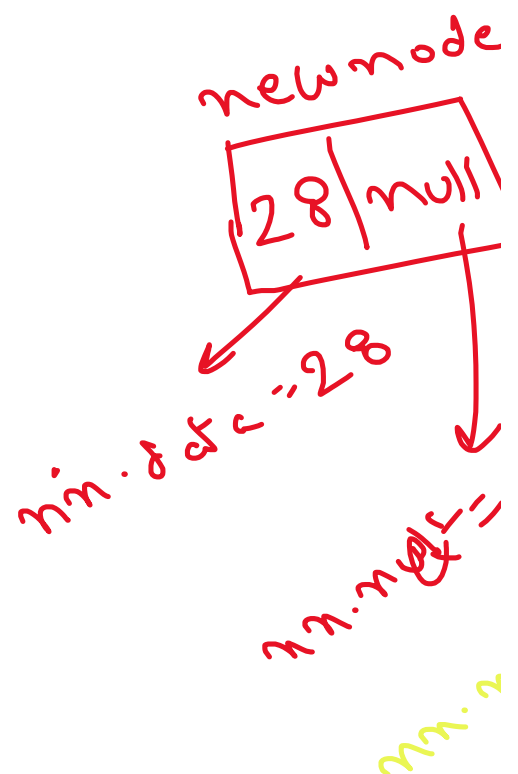


↓



```
class node {  
    → int data  
    → node
```

```
node (int  
    this.d  
  
    this.n  
}
```



1


```
import java.util.*;
```

```
public class Main {  
    static class Node {  
        int data;  
        Node next;
```

```
        Node(int val) {  
            this.data = val;  
            this.next = null;  
        }  
    }  
}
```

```
public static Node insertAtHead(Node head, int val) {  
    //task 1: new node create;
```

```
    Node newNode = new Node(val);  
    //task 2: new node ke next mein t
```

```
    newNode.next = head;
```

```
    //task 3: update head;
```

```
    head = newNode;
```

```
    return head;
```

```
public static void traverse(Node head) {  
    Node temp = head;
```

```
    while (temp != null) {  
        System.out.print(temp.data + " ");  
        temp = temp.next;  
    }  
}
```

```
public static void main(String[] args) {  
    Node head = new Node(14);
```

```
    head = insertAtHead(head, 12);  
    head = insertAtHead(head, 11);  
    head = insertAtHead(head, 10);  
    head = insertAtHead(head, 9);  
    head = insertAtHead(head, 8);
```

```
    traverse(head);
```

```
}
```

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