

24/9/2019

Key Management of PGP :-

PGP uses 4 keys :-

- i. one-time session symmetric keys
 - ii. Public keys
 - iii. Private keys
 - iv. passphrase based symmetric keys

• Public key consists of its own id :- at least 64 bits
acts as id.

Key Rings :-

- It is table format to keep all ~~keys~~ private keys. → private key is private
fields in private key sing:
 - Timestamp - when it is created (Date & time)

key ID - least significant 64 bits
 $(k_{ui} \bmod 2^{64})$

Encrypted private key is stored.

↳ to decrypt, passphrase key is used.
private key

fields in public key ring:-

timestamp.

key ID

public key

owner trust

User ID

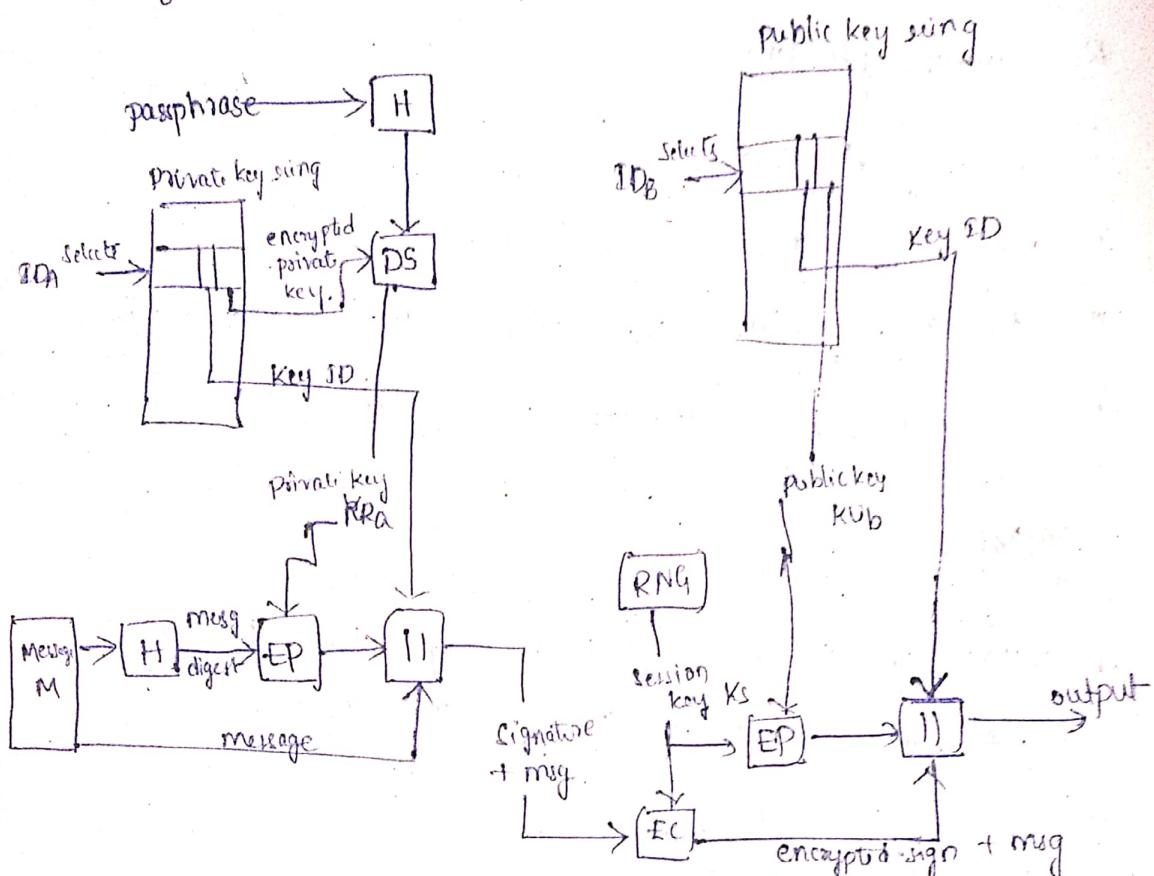
Key legiū manū

key signature

signature trust

* * In public key ring there is ~~no~~ private key.

As every user have more than one key pairs concept of key rings come into picture.



25/9/2019

S/MIME [Secure / multipurpose internet mail extension):-

* To prevent limitations and drawbacks of SMTP

S/MIME came

Limitation of SMTP of RFC 5322:-

* SMTP cannot transmit binary files.

* SMTP cannot :-

 i) transmit executable files

 ii) transmit text data that contains unicode characters

 or National language characters.

- iii) transfer cannot exceed limit
- iv) it cannot handle non textual data included in X-404 message.

* Common problems :-

- i) wrapping of lines
- ii) removal of trailing white space
- iii) padding of lines in a msg to the same length
- iv) conversion of tab into space characters.

MIME :-

* MIME consists of 5 new messages that provide information about the body of the msg.

- content - type
- content - Transfer Encoding
- content - ID
- content - Description
- content - Disposition

MIME-Version :- MIME version is 1.0.

i) content-type :- Text, image, audio, binary, video
 ii) content - transfer encoding :-

* 8bit :-

Short lines of ASCII

usage; SMTP message transfer.

* 7bit :- short but can have non-ASCII characters

usage; other mail transfer context

binary :- ASCII, non-ASCII and not necessarily shoot per

SMIP transfer

* usage :- other mail transfer context

base 64 :- It is mapping of 6 bit block to 8 bit block.

* usage :- used in pgP.

quoted-printable :- Human understandable form

* usage :- introduce non-safe characters and
reversible. line break also provided.

X-token :- Named non-standard encoding mechanism

* usage :- vendor specific / application specific.

i) content-ID :- It is used for identification of MIME content.

ii) content-Description :- description of the object with the body when you have audio kind of thing then this description is useful to know body content in details.

* functions of S/MIME :-

* It has 4 kinds of functions:-

i) Enveloped Data :- Encrypted content & encrypted key

ii) Signed data :- It consists of encoded msg along with signed digest data

iii) Clear-signed data :- consists of clear-text msg along with encoded signed data

iv) Signed and enveloped data :- nesting of signed and encrypted entities.

26/9/15

- Message digest generated by using SHA & MD5 algorithm

must - SHA

should - MD5

- for digital signature provided algorithms: DSS, RSA

must - DSS

should - RSA

- message encryption - Algorithms:

must - 3 DES

should - RC 2 / 40

S/MIME :- Applications Table

UNIT-4

IP Security

- security provided at network layer level.
- security provided to IP packet

first level of security :-

Here IP security provides security in the Internet level

Second level of security :-

Implementing higher level security mechanisms depending on the requirements.

Eg:- PGP, Kerberos, SSH.

Security at application and transport layer (TLS)

In network layer, IP security is provided. It is implemented at 1st level of security.

IP level security encompasses 3 functional areas:-

i) authentication

ii) confidentiality

iii) key management

Applications of IP Security :-

- secure the branch office over the Internet.

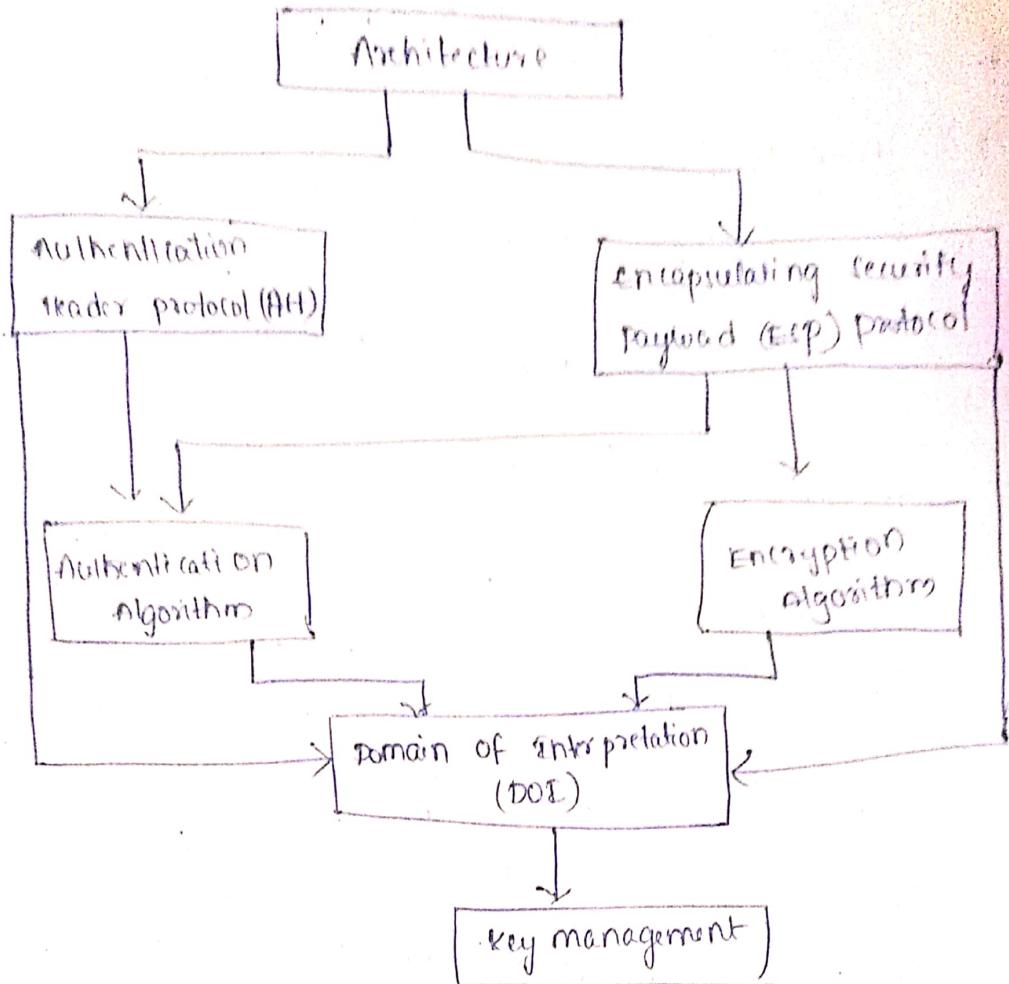
- secure remote access over the internet
- establishing extranet and intranet connectivity with partners.
- Enhancing electronic commerce networking security.
Eg:- protecting credit card numbers.

Benefits of IP security :-

- provides strong security when implemented in a firewall or router that can be applied to all traffic crossing the perimeter.
- IP security is resistant to bypass if all traffic from the outside must use IP and the firewall is the only way of entrance from the internet into the organisation.
- ISG is below transport layer hence, transparent to application layer.
- can be transparent to apprend users.
- can provide security to individual users if needed.

IP Security Architecture :-

- Explain IP security protocol. (Q) Architecture of IP security
 - AH → Authentication header
 - ESP → Encapsulating security payload
- only authentication use AH
- Confidentiality / → ESP



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Authentication mechanisms

This block covers the gender concepts the security achievement the mechanism defining the IP security.

ESP:-

Esp header is included in the IP packet. The ESP packet is used for packet encryption and optionally for Authentication.

- The ESP uses the encryption alg then IP security provides

i) Access control

ii) Rejection of replayed packets

iii) confidentiality

iv) limited traffic for confidentiality.

• ESP uses encrypted alg with authentication alg which provides IP security.

i) Access control

ii) Rejection of replayed packet

iii) confidentiality

iv) limited traffic for confidentiality

v) connection less integrity

vi) Data origin authentication

Authentication Header :-

Mainly attached to IP packet for authentication

→ AH provides

i) Access control

ii) connection less integrity

iii) Data origin authentication

iv) Rejection of replayed packet

Encryption alg:-

It is having set of documents that describe how

various alg are used for ESP

Authentication Alg

→ this block is having set of documents that describe how various alg are used for authentication header optionally for ESP.

Domain of Interpretation

connected to all documents :-

DOI consists of values which are needed to relate one document with other document these values include the identifiers used for approving the encrypt ion and Authentication alg as well as it also includes the values representing key lifetime.

key management

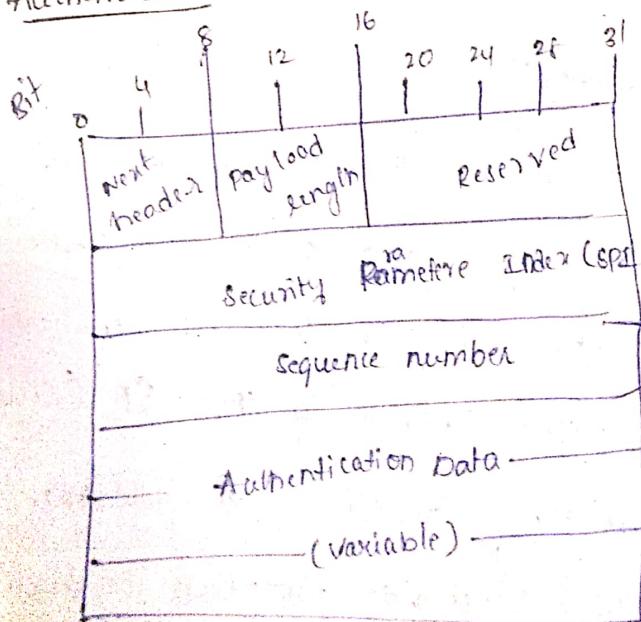
this block describe the

keys for

2KE generation

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Authentication Header



format of IPsec AH

Next header :- size is 8 bits. contains the protocol number of the next header after AH. used to link headers together.

Payload length :- size is 8 bits. this field measures the length of the Authentication header itself not the upper data layer (payload) length.

- it is measured in 32 bit units with a subtraction for consistency with how header lengths are normally calculated in IPv6.

- The default length of the Authentication data field is 96 bits or three 32-bit words.

Reserved :- size is 16 bits. Reserved for future use

Security parameters index (SPI) :-

- SPI length is 32 bits. A 32-bit value that when combined with the destination address and security protocol type and identifies the security association to be used for this diagram.

Sequence number :-

- length is 32 bit. This is a counter field that is initialized to '0', when a security association is formed between two devices and then incremented for each datagram sent using that SA (Security Association).

This uniquely identifies each datagram on an SA and is used to provide protection against replay attacks.

by preventing the retransmission of captured datagram.

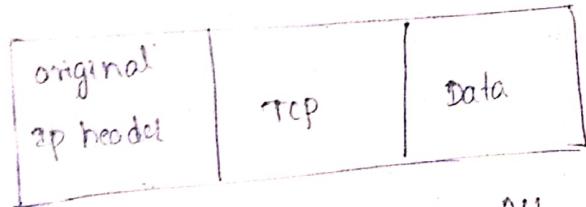
* Protocols

Authentication Header :-

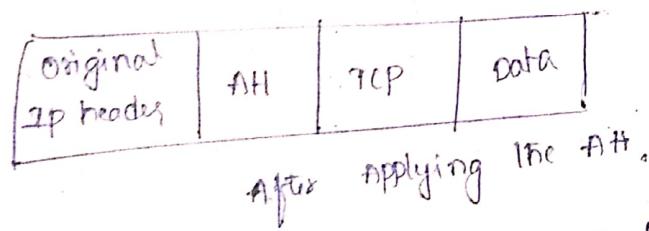
- Size is variable.
- This field contains the result of the hashing algorithm performed by AH algorithm, the integrity check value (it is an authenticated code for the trusted version of the code).

Transport and Tunnel model of AH protocol :-

1) AH with transport mode :-



Before applying the AH

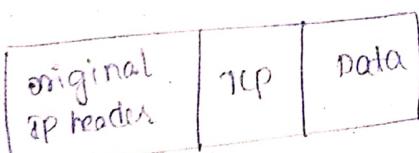


After applying the AH

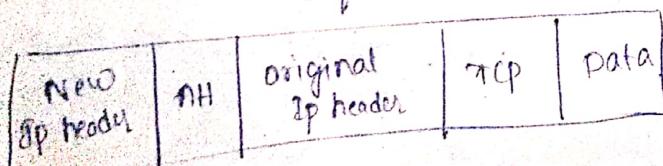
- AH is present after IP header and before TCP.

2) AH with tunnel mode :-

- AH is added before the entire packet - So, to identify the packet, new IP header field added extra.



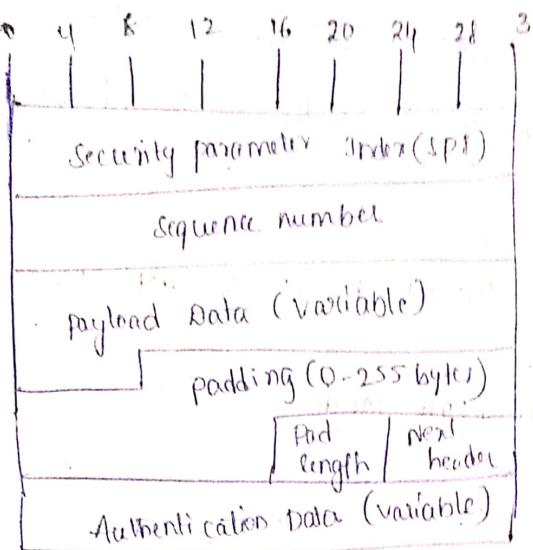
Before applying the AH



After applying AH

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ESP Packet Format :-



* Security Parameter Index (SPI) :-

- 32-bit length
- It combines IP destination address & IP security protocol to identify the security association.

* Sequence number :-

- length - 32-bit
- main purpose - provide anti-replay attack.
- It is a counter value. Initially '0'.

* payload Data :-

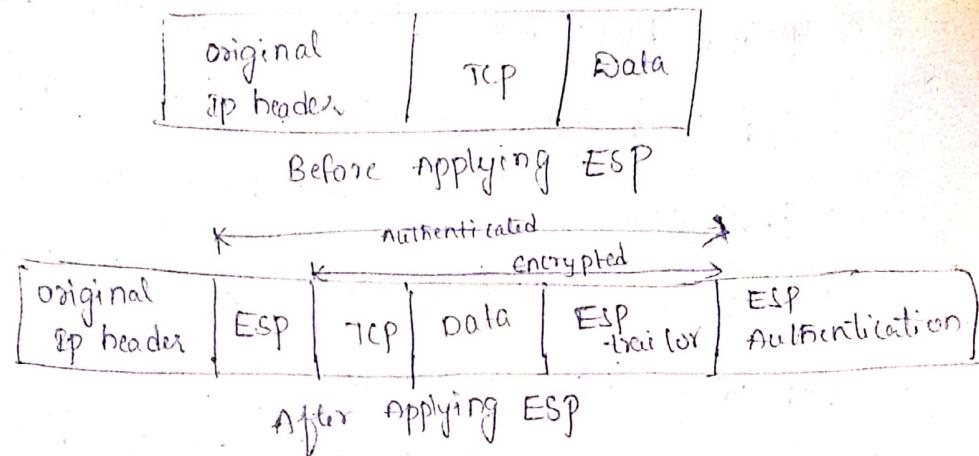
- It is variable. minimum size 255 bytes. If it is less than this then append nbr of bytes

Next header :-

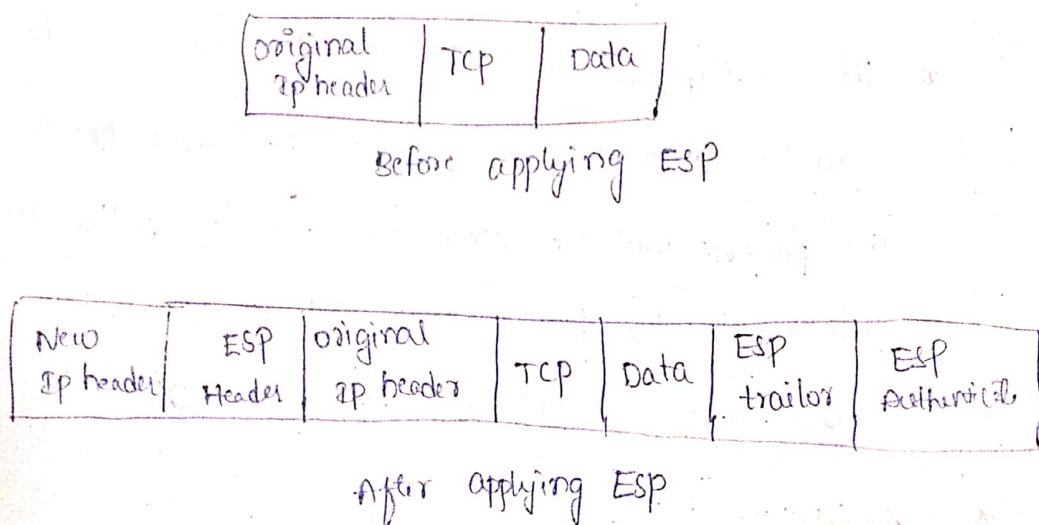
- Next header is used to build the connectivity from one header to another.

- i) ESP
 - ii) ESP trailer
 - iii) ESP Authentication
- * Transport and tunnel modes of ESP protocol :-

ESP Transport mode :-



ESP with tunnel mode :-



Security Association selectors :-

The selectors are extracted from the network and transport layer headers. The database (SPB - security policy database) is indexed by selectors and contains the information on the security services offered to an IP packet.

* The selectors are used to filter the outgoing traffic in order to map into a particular selector association.

* Destination ip address :-

The destination address can be a wild card address and address range, a network prefix or a specific host. The first 3 are used for hosts behind secure gateways. These are required to support more than one system sharing the same security association. The destination address field used as a selector is different from the destination address used to look up SA's (security association) in the case of tunnel IP packets.

* The destination ip address of the outer header packet can be different from that of the inner header when the packets are tunneled. However, the policy in the gateway is set based on the actual destination and this address is used to index into SPD.

* User ID :-

* It is an user identifier from the operating system. This field is available if IP security is running on the same operating system as user.

* Data sensitivity levels :-

* This is used for system providing

Transport layer protocol :-

the protocol field specifies the transport protocol whenever the transport protocol is accessible. In many cases, when Esp is used the transport protocol is not accessible. Under these circumstances a wildcard is used. Transport layer protocol is obtained from IPv4 protocol or IPv6 next header field. This may be an individual number or a list of numbers.

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Handshake protocol

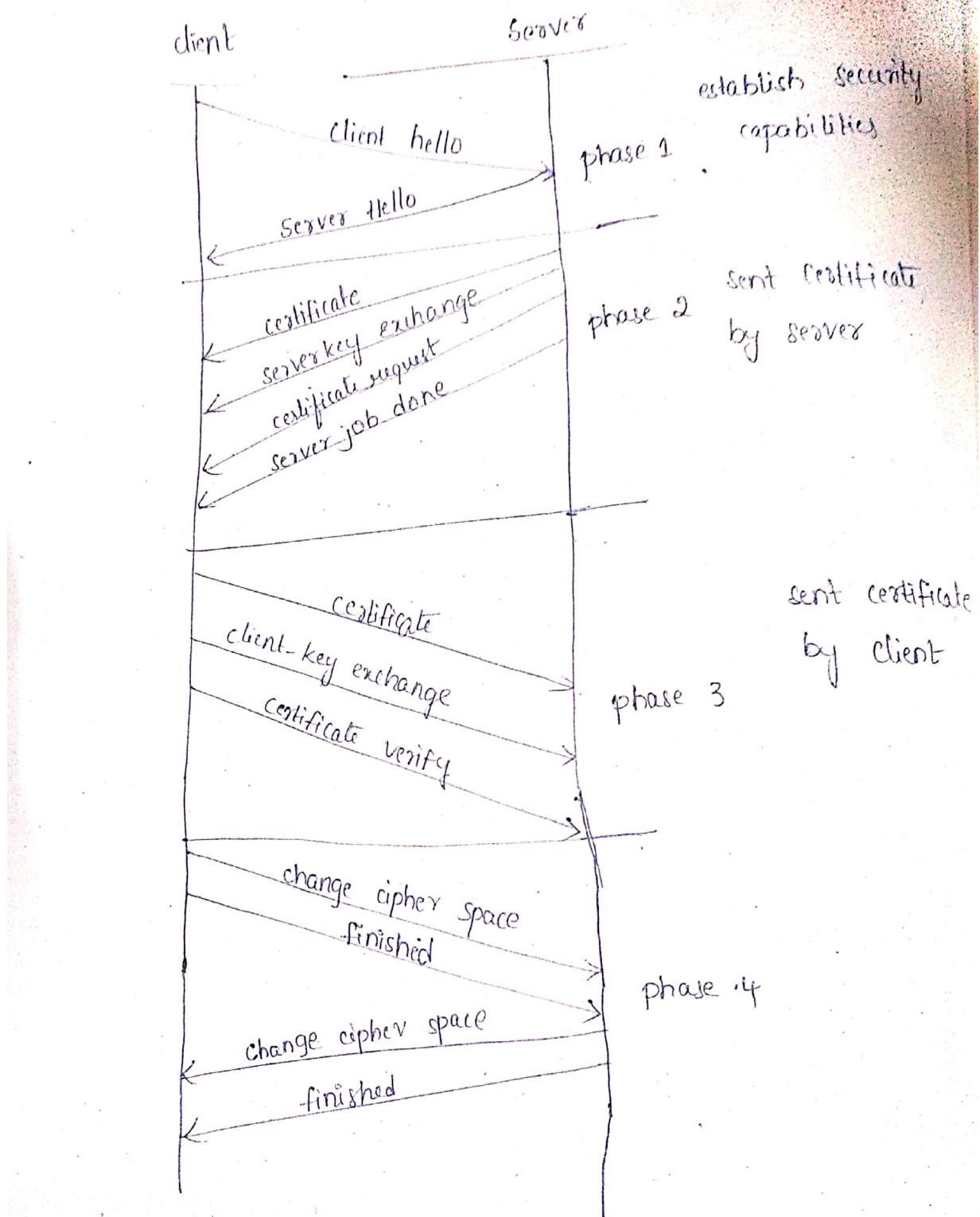
Type	length	content ≥ 0 bytes
1 byte	3 bytes	

- Total 10 types of messages are there.

S.NO	Type	parameters
1.	Hello-request	null
2.	client-hello	version, random session id, cipher suit compression method regarding to client
3.	server-hello	version, random session id, cipher suit compression method
4.	certificate	chain of x.509 v3 certificate
5.	server-key-exchange	parameters, signature
6.	certificate-request	type authorities
7.	server-done	null
8.	certificate-verify	signature
9.	client-key-exchange	parameters, signature
10.	finished-hash-value	

phases:

- client hello:- parameters
 - version - define ssl
 - random session id - 0 - indicates new connection establishment
 - cipher suit - what are the cipher alg we supported
 - what suitable encryption algo are supported



Phase-2:- server may send certificate (x.509 v3 certi) to client

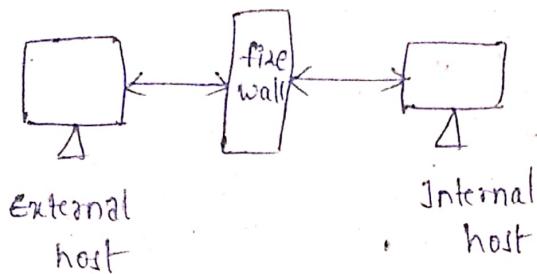
Phase-3:- client send its certificate to server

Phase-4:- connection is established.

30/10/2019

firewall

- It is a Network device
- It is a software / hardware or combination of both
- It forwards / blocks the data



- 3 types of firewall

i) packet filtering :-

- set of rules
- rules can be framed based on SA, DA, port no, protocols.

advantages :-

- simple

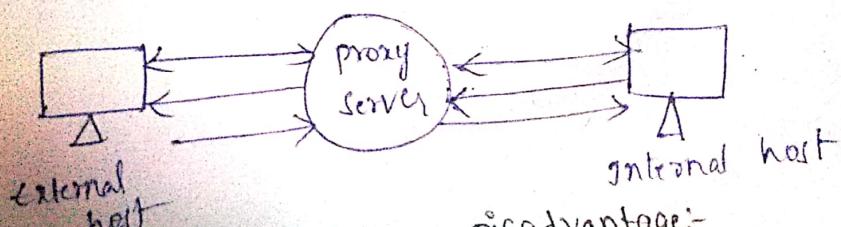
disadvantages :-

- formation of rules is difficult
- less secure.



ii) Application level - gateway :-

- proxy server



advantage:-

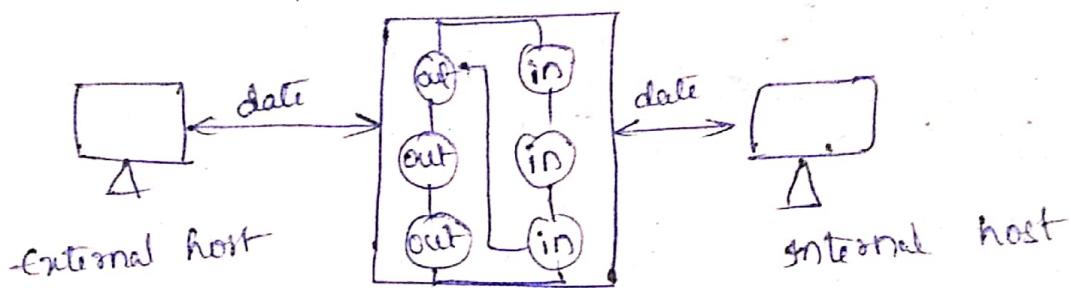
more secure

disadvantage:-

- processing is overhead.

iii) Circuit-level gateway :-

- Do not filter individual packet
- Do not permit end-to-end TCP connection
- Two TCP connections.



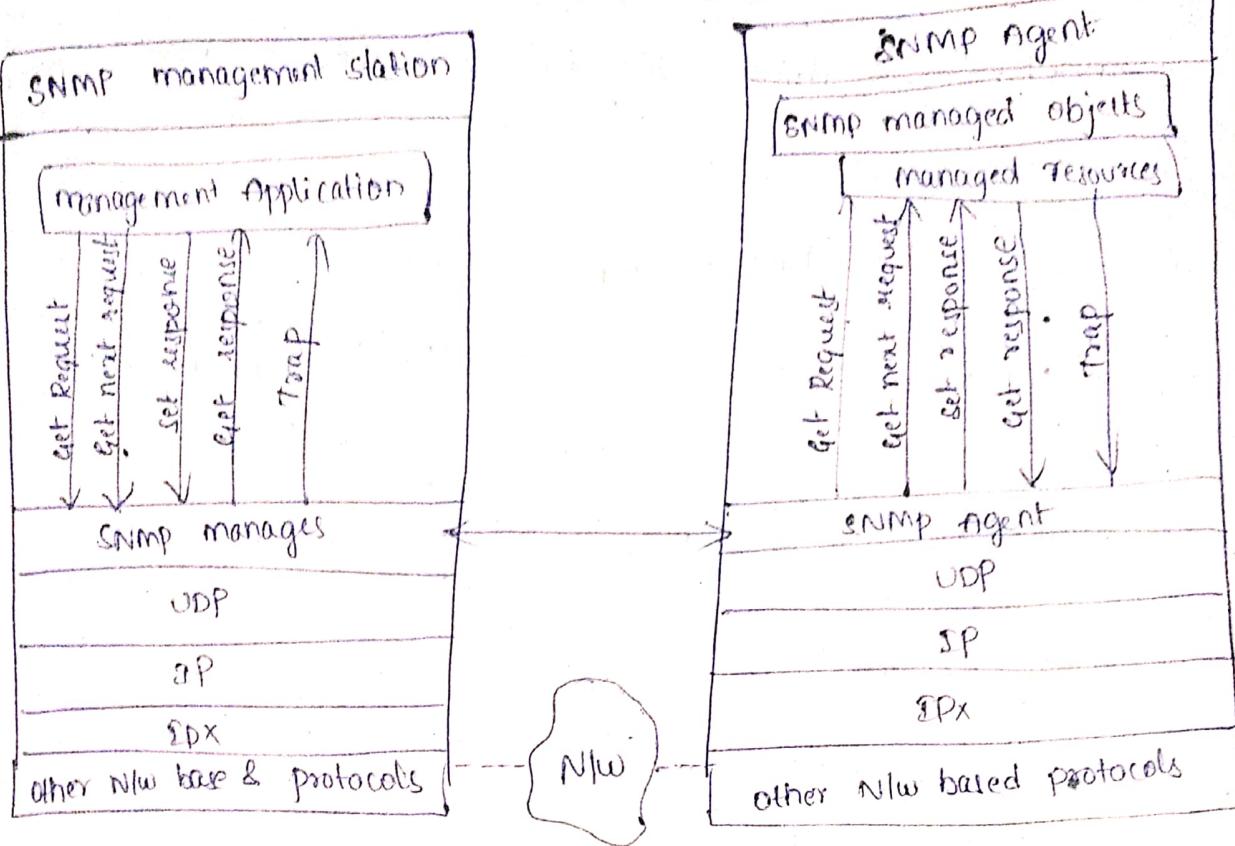
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SNMP Protocol :-

SNMP v1 Headers:-

SNMP v1 PDV						
Message Header		PDV				
version number	community name	get request	get next request	get response	get response	Trap

* community names are unique values.



- get request — 0 (PDU type)
- get next request — 1 (")
- set response — 2 (")
- get response — 3 (PDU type)
- trap — 4 (PDU type)

SNMP VI PDU format :-

PDU Type	Request ID	Error status	Error Index	Object 1 value ¹	Object 2 value ²	---	Object n value ⁿ
0/1/2/3							

- request PDU - SNMP request with responses
- Error status: it specify no. of errors and their types.
- Error index: it is associates an error with a specific object instance

variable bindings, it defines data fields of SNMP VI PDU which is of variable length.

* PDU format of trap message:-

Enterprise	Agent address	generic trap type	specific trap type	time stamp
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Enterprise : It is responsible for trap generation.

PDU 2 format

- get request
- get bulk request
- set response
- ...