#### MASTER OF COMPUTER SCIENCE · SOFTWARE ENGINEER

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## Work Experience

### **Software Engineer Intern in Future Software and AI Innovations**

Böblingen, Germany

MERCEDES-BENZ AG - RESEARCH & DEVELOPMENT

January 2025 - August 2025

- Integrated the large language models (LLMs) and AI agents as proof of concept to the infotainment system using python.
- Developed the Virtual Reality (VR) and Extended Reality (XR) applications for Apple Vison Pro (Swift) and smart glasses.
- Implemented prototype apps for Android Auto (Kotlin) and Apple CarPlay (Swift) and ProtoPie Connect.
- · Created product passports for the Manufaktur and AMG, including work on Flexpose integrated to Apple Wallet and Google Wallet.

### **Software Engineer Working-Student in E-mobility**

Stuttgart, Germany

ON YOUR ROUTE GMBH - CHARGINGTIME (IOS/ANDROID)

September 2024 - January 2025

- Design and development of ChargingTime, a platform for EV charging infrastructure.
- Enhanced the software and interaction with mobile and Carplay / Android Auto.

### Software Engineer, System Design Engineer, Digital Transformer in Formula Student

Dortmund, Germany

TECHNISCHE UNIVERSITÄT DORTMUND MOTORSPORT TEAM, GETRACING DORTMUND E.V. - [ RACETRACER ON GITHUB]

- April 2024 Present
- Developed RaceTracer, a full-stack software for testing by integrating real-time data from the vehicle.
- · Developed a mobile app aimed for autonomous driving for the first time in Formula Student community.
- Applied digitalization strategies by integrating software tools to meet technical and operational requirements, streamlining the testing process and documentation. RaceTracer is based on ROS, C++, Python, Django, Dart, Flutter.
- Corporate design, Contact with sponsors for financial resources.

### Software and Mobile App Developer Working Student

Dorsten, Germany

NETTREK GMBH & Co. KG - GEISMANN (IOS/ANDROID/WEB)

August 2023 - January 2024

- Developed a web application and mobile application for iOS and Android with Flutter.
- Developed software-as-a-service (SaaS) solutions by white labeling and designing architectures.

### Software and Mobile App Developer Working Student

Hamm, Germany

FKT42 GMBH - DEKEMA (IOS/ANDROID) | SPARTHEM (IOS) | WHOS THIS (IOS)

December 2022 - July 2023

Summer Semester 2022

- Developed iOS/Android/Web apps for industries by applying test driven design in agile teams using Swift/Flutter.
- Developed a custom iPad app for Lufthansa as part of an internal enterprise solution.
- $\bullet \ \ Communicated \ with \ clients, regarding \ technical \ topics \ to \ reach \ clear \ understanding \ of \ requirements.$

Software Engineer Australia (Remote)

Developed Engenesis Connect a messanger for startups for iOS and Android. [Appstore] [Playsotre]

Software Engineer Tus, Persia

RADAR TECHNOLOGY May 2021 - March 2022

- · Designed and implemented a pet navigation and tracking system with real-time GPS monitoring. Pet Tracker (iOS/Android/Web)
- Integrated the tracking system into a mobile app for iOS/Android/Web, offering seamless location tracking and notifications.

## Startup Cofounder, Software Engineer - UI & UX Designer

Persia

MAGIC FLASHCARDS SERIES - APPS (ANDROID)

June 2020 - October 2022

Summer Semester 2020

- Founded a startup, gained experience entrepreneurship and the business model development.
- Enhanced English E-learning for children during COVID 19 and supported free education.
- Gamification of the learning process by developing impactful 8 Mobile apps using HCI and HMI methods.

### Intern iOS App Developer - Swift Developer

Tus, Persia

• Developed apps with SwiftUI, Swift and UIKit.

## Mobile App Developer - Research and development - UI & UX Designer

Tus, Persia

WHITE DESIGNERS CO Summer Semester 2019

· Developed apps with the newly released Flutter/ Dart framework by converting the Kotlin app to Flutter, pioneering in Persia.

## **Education**

PART SOFTWARE GROUP

FACHHOCHSCHULE DORTMUND 2022 - 2025

- GPA (so far): 1.6
- Selected courses: Software Engineering Project, Digital Systems, VR/AR applications, Usability Engineering, AR/VR Applications, Innovation Driven Software Engineering, Software-intensive Solutions, Software Architectures, Embedded Systems Lab

#### **Bachelor's in Computer Engineering**

Tus, Persia

SADJAD UNIVERSITY OF TECHNOLOGY

2018 - 2022

- Overall GPA: 1.7 (17.36/20) Ranked 5th, Based on GPA among 196 enrolled Bachelor's Students
- Relevant courses: Web programming, Internet of Things, Software Engineering, Programming of mobile systems, Algorithm design, Artificial Inteligence, Electrical and electronic circuits, Database design, Data structures, Advanced programming

## Research Projects

### The Master Thesis (RaceTracer)

Dortmund - Germany

TECHNISCHE UNIVERSITÄT DORTMUND, RACETRACER - [LINK TO GITHUB REPOSITORY]

2024

2022

· Software automation and documentation for embedded systems in a racing car, including data analysis and visualization

### The Bachelor's Thesis in Software Engineering - Proof of Concept (PoC)

Tus - Persia

STAMINA - [READ MORE]

- The flutter app of the Corrective Exercise (an AI algorithm) enabling users to fix their postures while doing exercise training
- Google Firebase is in charge of handling users and data as a backend server.

## **Publications & Conferences**

### Conference: 12th IEEE International Conference on IDAACS: Technology and Applications

Dortmund, Germany

EXAMINING THE IMPACT OF TEAM DYNAMICS IN AGILE PROJECT MANAGEMENT SUCCESS IN SOFTWARE DEVELOPMENT: A

September 2023

SYSTEMATIC LITERATURE REVIEW [LINK TO IEEE XPLORE]

## **Honors & Awards**

Sep 2024 2nd Place, of Formula Student France 2024 in GET racing Dortmund Team

Aug. 2024 1st Place, ZEISS Real-time Video Processing Award in Formula Student Germany. [Link]

Jul 2024 3rd Place, fuel and energy efficiency category in Formula Student East

Jun 2021 Ranked 5th, Based on GPA among 196 enrolled Bachelor's Students

Oct 2021 Qualified, Magic Cards 2 Ranked at top new apps of 2021 in Myket Android store.

Jan 2019 **Qualified**, top 10 teams in Ferdowsi University of Mashhad programming contest (FCPC 2019)

Jun 2018 Including 2%, of the top in National University Mathematics and Physics Entrance Exam

### Skills

Infotainment System Apple CarPlay, Android Auto

**Programming** Swift, Dart, C/C++, Kotlin, Python, Django, Javascript, HTML, CSS, Java

Frameworks Flutter, SwiftUI, UIKit, Jetpack Compose

Swift Technologies MVVM, MVC, Core Data, Unit testing, XCTest, Rest API, CocoaPods, AppStore Connect.

**App Deployment** Appstore connect, Google Play console, Test Flight

**Git Hosts** Git, GitHub, GitLab, Bitbucket and Jira Software

**Typesetting** Latex, Pages, Microsoft (MS) Office

**Development Tools** Visual Studio Code, Xcode, Android Studio, ProtoPie, Figma, AdobeXD, Photoshop, Illustrator

**Operating Systems** MacOS, Windows, Linux, Ubuntu

**Collaboration Methods** Scrum, Kanban, Agile

Languages English (Full Professional Proficiency), German (Intermediate) - French (Elementary), Persian (Native)

## Soft Skills \_\_\_\_\_

## Hobbies

- Analytical Thinking, Presentation
- Openness, Problem-solving, Team player
- Cycling, Sports, Reading,
- Communication, Workout, Cooking

# **Voluntary Work**

### Video & Graphics Playback Volunteer, Athletes Companion