

## Manual for STL specification:

We propose the following examples that clarifies how do we introduce the STL specifications:

Consider the inputs are strings and the outputs are also strings and the out put of a given example can be utilized as the input of another example.

$$\text{Ex1: } G_{[a,b]}(b_i(s_{t+k}) > 0)$$

$$:= G\_operation(\text{str2stl}(\text{string}), a, b),$$

$$\text{string} := \langle i, k \rangle;$$

$$\text{Ex2: } G_{[a,b]}(b_i(s_{t+k}) > 0 \vee b_j(s_{t+\ell}) > 0)$$

$$:= G\_operation(\text{or\_operation}(\text{str2stl}(\text{string1}), \text{str2stl}(\text{string2})), a, b),$$

$$\text{string1} := \langle i, k \rangle \quad \text{string2} := \langle j, \ell \rangle;$$

$$\text{Ex3: } G_{[a,b]}(b_i(s_{t+k}) > 0 \wedge b_j(s_{t+\ell}) > 0)$$

$$:= G\_operation(\text{and\_operation}(\text{str2stl}(\text{string1}), \text{str2stl}(\text{string2})), a, b),$$

$$\text{string1} := \langle i, k \rangle \quad \text{string2} := \langle j, \ell \rangle;$$

$$\text{Ex4: } F_{[a,b]}(b_i(s_{t+k}) > 0 \wedge b_j(s_{t+\ell}) > 0)$$

$$:= F\_operation(\text{and\_operation}(\text{str2stl}(\text{string1}), \text{str2stl}(\text{string2})), a, b),$$

$$\text{string1} := \langle i, k \rangle \quad \text{string2} := \langle j, \ell \rangle;$$

$$\text{Ex5: } F_{[a,b]}((b_i(s_{t+k}) > 0 \wedge b_j(s_{t+\ell})) > 0 \vee b_m(s_{t+n}) > 0)$$

$$:= F\_operation(\text{or\_operation}(\text{and\_operation}(\text{str2stl}(\text{string1}), \text{str2stl}(\text{string2})), \text{str2stl}(\text{string3})), a, b),$$

$$\text{string1} := \langle i, k \rangle \quad \text{string2} := \langle j, \ell \rangle \quad \text{string3} := \langle n, m \rangle;$$

$$\text{Ex6: } F_{[a,b]}(G_{[c,d]}(b_i(s_{t+k}) > 0) \vee G_{[e,f]}(b_m(s_{t+n}) > 0))$$

$$:= F\_operation(\text{or\_operation}(G\_operation(\text{string1}, c, d), G\_operation(\text{string2}, e, f)), a, b),$$

$$\text{string1} := \langle i, k \rangle \quad \text{string2} := \langle m, n \rangle;$$