Arafat Syed Shah

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EDUCATION

University of Toronto

Sep. 2019 – Apr 2024

Bachelor of Applied Science in Computer Engineering, GPA 3.77

Toronto, ON

• Relevant Courses: Algorithms & Data Structures, Operating Systems, Computer Networks, Computer Organization, Computer Security, Database Fundamentals, Machine Learning, Probability and Applications

EXPERIENCE

Software Engineering Intern

May 2022 – Aug 2023

Intel Corporation

Toronto, ON

- Implemented essential features in C++ for Quartus software, enabling users to program, compile, and simulate HDL designs onto FPGA devices.
- Achieved a 30% reduction in max memory usage for a critical subsystem using C++, mitigating memory growth concerns for large chip families and enabling the development of more complex FPGA designs.
- Led development of 2 highly requested Intellectual Property (IP) modules, delivering robust and dependable IP solutions for customer integration.
- Accelerated the IP deployment time for customers by 90% by automating and abstracting the configuration of complex hardware parameters in C++ for user designs.
- Reduced data processing time by 20% for an internal tool by refactoring 1000+ lines of code in Python and migrating to a newer API within the organization.

Co-founder May, 2023 – Aug 2023 – Aug 2023 – Toronto, ON

- Co-founded "Ask a Stock", an AI-powered finance tool that provides up-to-date insights on stock and company-related inquiries, gaining **400+** users within the first month of launch.
- Enabled real-time delivery of ChatGPT responses for up to 4 concurrent users by implementing an innovative backend in **Python**, employing **Flask** microservices for efficient scalability.
- Enhanced ChatGPT responses by adding relevant context through developing an **NLP** pipeline in **Python** for user queries, extracting pertinent information from financial documents using vector-based semantic search.

PROJECTS

Artsy | Javascript, Express, React, MongoDB, GitHub

- Created a platform for users to share and view art using React, Express, and MongoDB.
- Implemented a REST API, covering user authentication, data processing, and admin functions.
- Increased data storage and retrieval efficiency by optimizing MongoDB schemas to reduce redundancy.

FindIt Ai | Python, PyTorch, NumPy, Google Maps API

- Achieved a 70% accuracy in geographic origin classification by designing and supervised training of a CNN.
- Generated and labelled a custom dataset of 8000+ Google Street View images using Python and Google API.

Multithreading Library | C, Git

- Facilitated parallelism by designing a multi-threading library in C to create and manage user-level threads.
- Enabled efficient thread management and context switching by incorporating a Round Robin scheduling system.
- Established concurrency control with the implementation of blocking locks and condition variables.

Navigational GIS Software $\square \mid C++$, GitHub

- Reduced pathfinding runtime by 40% by implementing a multi-threaded A* algorithm.
- Minimized map loading times by 60% through deploying an API for efficient OpenStreetMaps data handling.

TECHNICAL SKILLS

Programming Languages: C/C++, Python, JavaScript, HTML/CSS

Frameworks: Flask, React, Express

Libraries: PyTorch, NumPy, TensorFlow, OpenAI

Developer Tools: Git/Github, Perforce, Heroku, Linux/Unix, VS Code, VCS