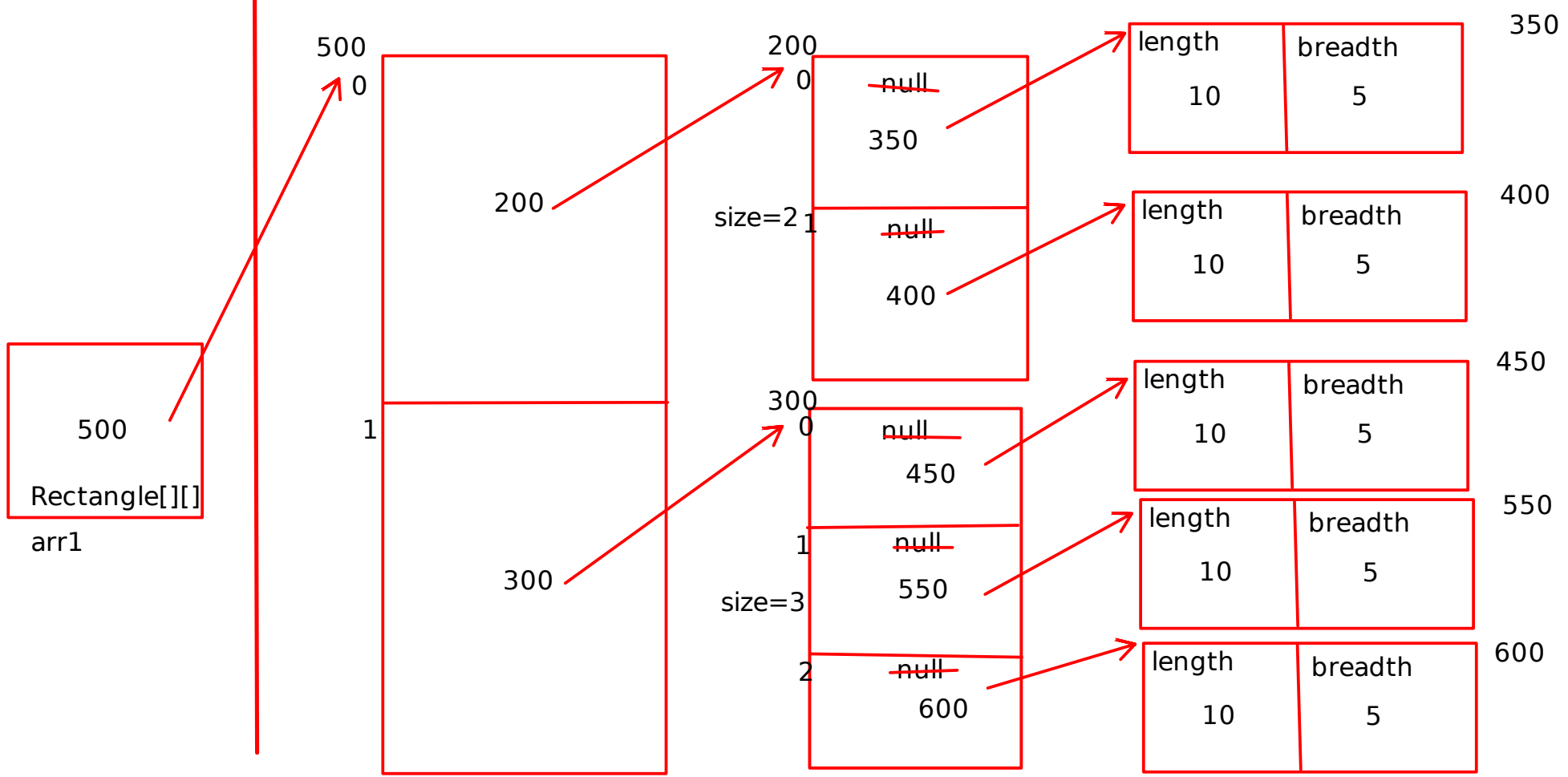


**Ragged Array**

```
arr1[0] = new int[3];  
arr1[1] = new int [5];
```

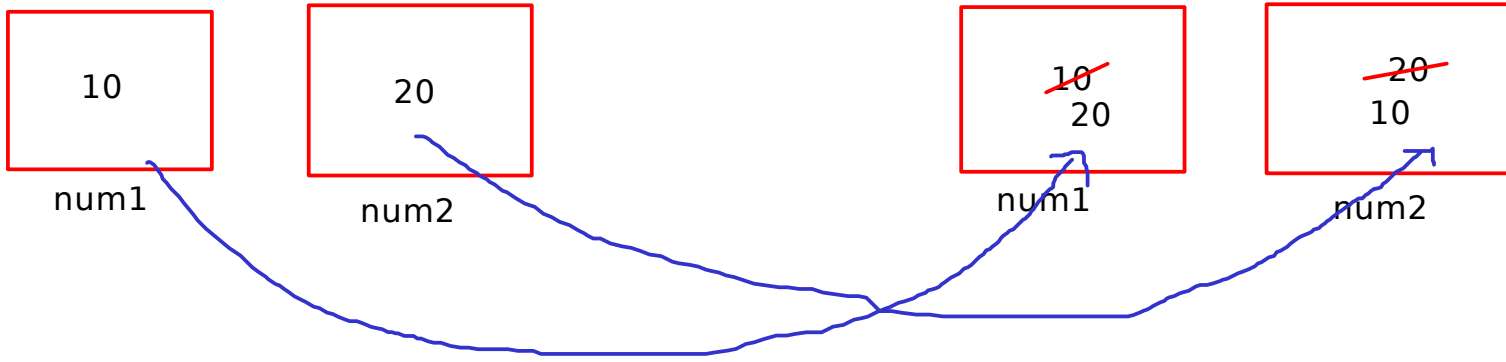


```
arr1[0] = new Rectangle[2];  
arr1[1] = new Rectangle[3];
```

stack

main()

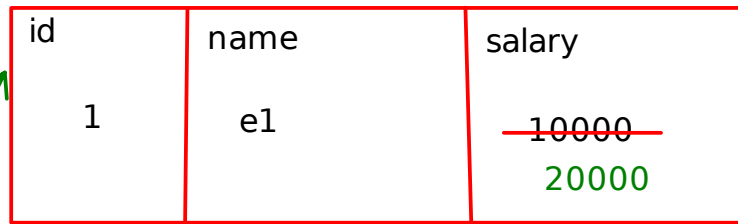
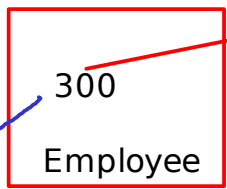
swap(int num1,int num2)



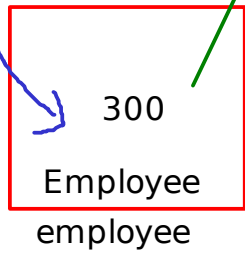
stack

heap

main()



new Employee(1,"e1",10000);



incrementsalary(Employee employee)