```
interface Printable{
void print();
                                                           Interface Displayable{
void print();
interface I1 imp{
}
                                                            }
                                                                                                }
class C1 extends A implements I1{
}
                                                                class C implements Disaplayable, Printable {
class A{
                                                                @Override void print(){ _____
}
                                                                }
                                                                }
marker Interface interface I3 {
 }
```