

Phase 1 : Java + Servlet API

Phase 2: Spring Framework

Phase 3: DevOps

Java - 8

IoT

**Java-8** : Functional Programming

Functional Interface  
default method  
static method  
Lambdas  
Streams  
Method references  
Optional  
Concurrent Support in Collection API  
DateTime API  
Nashorn Engine ( JS engine )

### Imperative style of programming

- # Classical style/Traditional style
- # pure OOPs
- # Focus how to perform operation
- # Object mutability : bugs

### Declarative Style

- # Focus on result you want
- # Analogous SQL
- # Object Immutability
- # Functional Programming

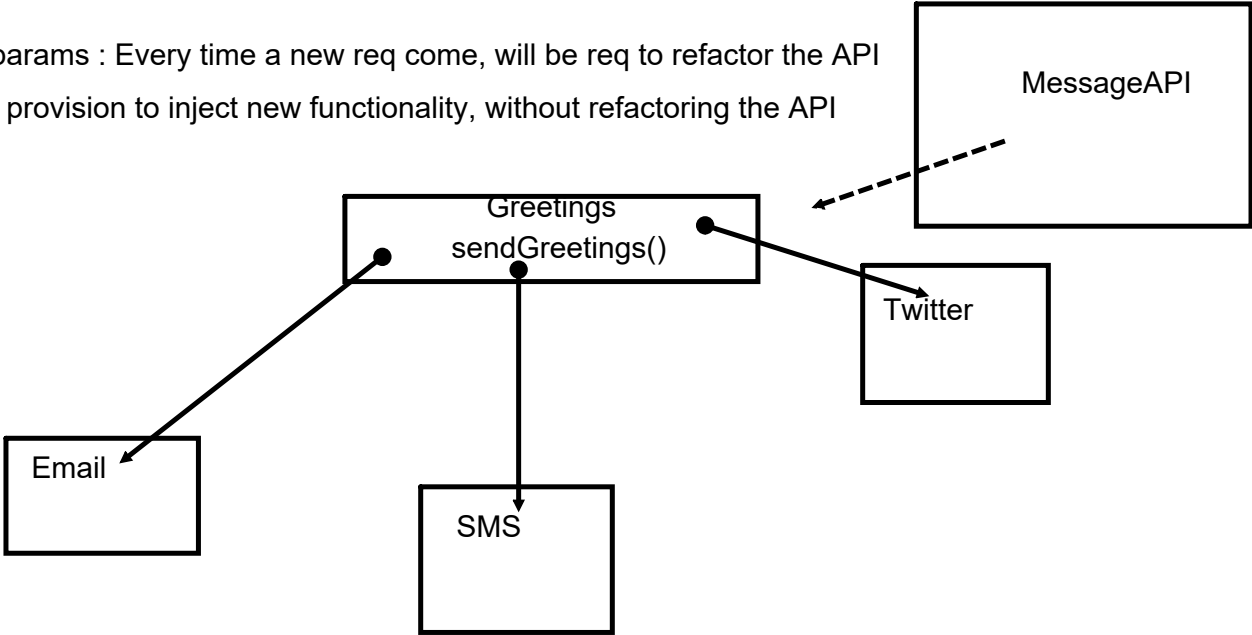
### List of numbers

fetch unique number

### Reverse domain naming convention

Phase1

params : Every time a new req come, will be req to refactor the API  
: provision to inject new functionality, without refactoring the API



Functional Programming : Functions(pure) are first class citizens

No Object Overheads

variable/instance/reference : object  
reference = function

New datatype would not have been  
backward compatible

Expect a special datatype from JAVA : Function  
Function twitter = ()

Extended the behavior of existing feature : interface

Syntax : Lambda

1. no access modifier : (not the part of any class)
2. no name (anonymous function)
3. no return type (can return values)
4. params : no param type
5. <param> -> {<definition>}

```
void fun(){  
}  
()  
-> {  
}
```

```
void fun(String str1,String str2){  
}  
(str1,str2)->{  
}
```

```
void fun (String str){  
}  
str -> {  
}
```

```
void fun(String str){  
    <single inst>  
}  
str-> <single inst>
```

```
void fun(String str){  
    -----  
    -----  
}  
  
str -> {  
    -----  
    -----  
}
```

```
void add(int a, int b){  
    return a+b;  
}  
(a,b)-> a+b; // return is by default associated  
(a,b) -> {  
    return a+b;  
}
```

### Functional Interface

Contains only 1 abstract method, any number of default and static

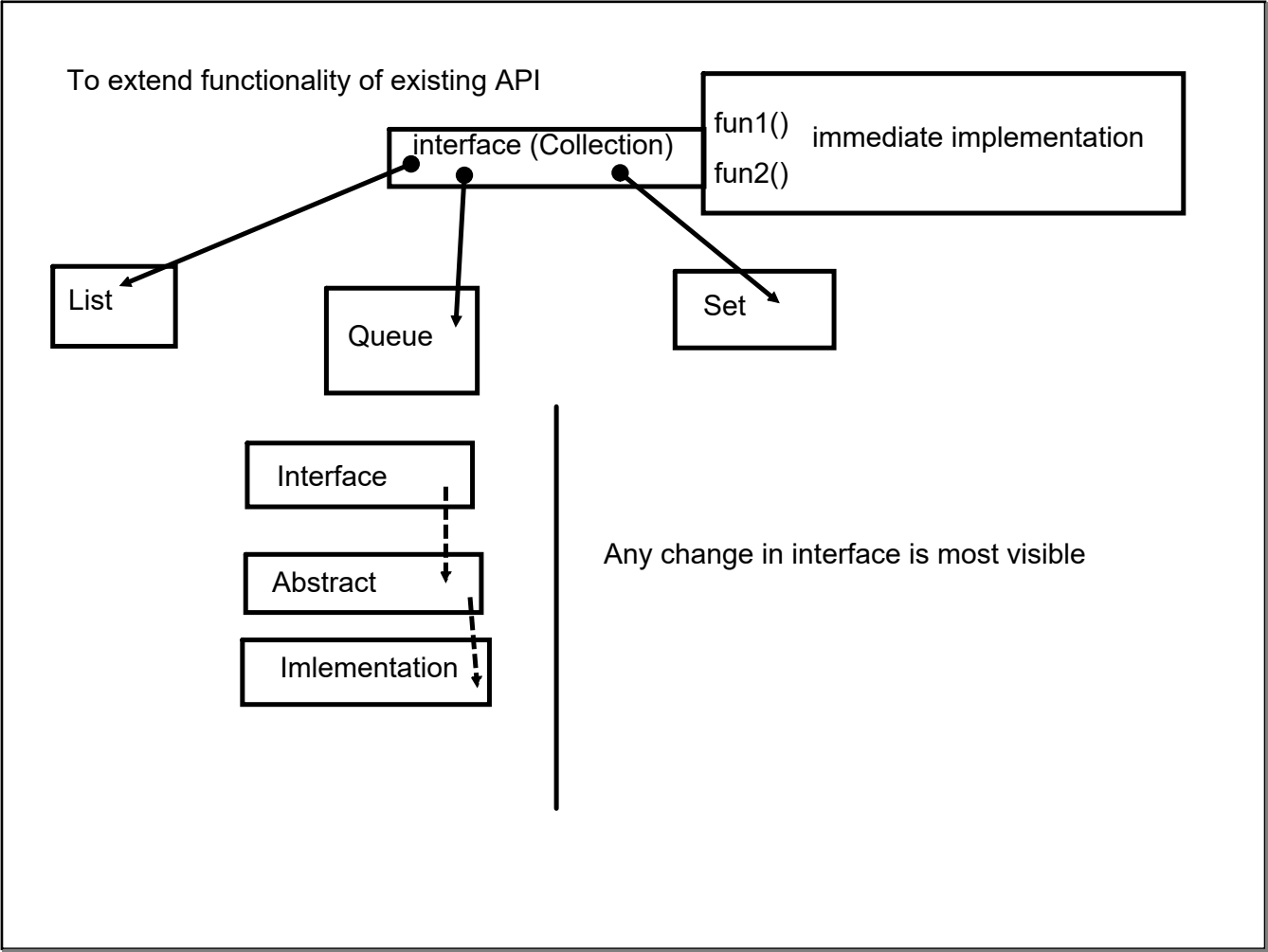
# Only Functional Interfaces can refer to lambda expression

# Signature of Lambda expression must match with the only abstract method of FI

### Interface :

Define function inside an interface.

Interface can have functions with definitions as well





Existing feature :

#Functional Interface

Comparable

Comparator

Runnable

=> Specialized Libraries of Functional Interface

=> Streams

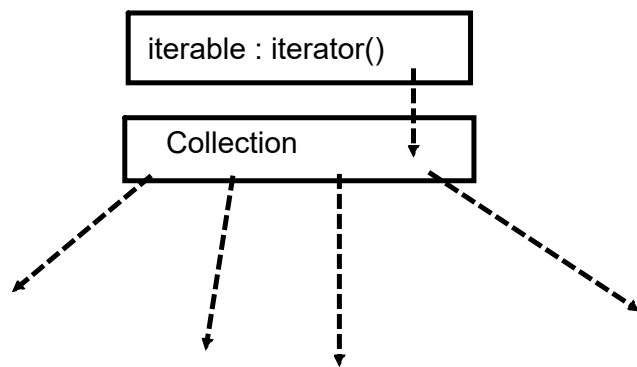
### Lambdas with Local Variable

1. Lambdas have an access over local variables and instance of enclosing scope
2. Effectively final
3. Not Allowed to use the same local variable name as param or redeclaration inside body

# No restriction on instance variable

=> Easier to perform the concurrent operation : immutability

Collection of string : traverse through collection and display all strings in collection



Functional API : Bunch of functional interface:

few prototypes have been identified with common usage

java.util.function

Consumer: BiConsumer

void accept(<>) : Consume the data

Predicate : BiPredicate

boolean test(<>) : Add some condition and revert back

Function : BiFunction, UnaryOperation, BinaryOperator

<> apply(<>) : Transformation

Supplier

<> get() :

Streams : Pure Functional

Perform operations on collections or I/O resource :

Safe

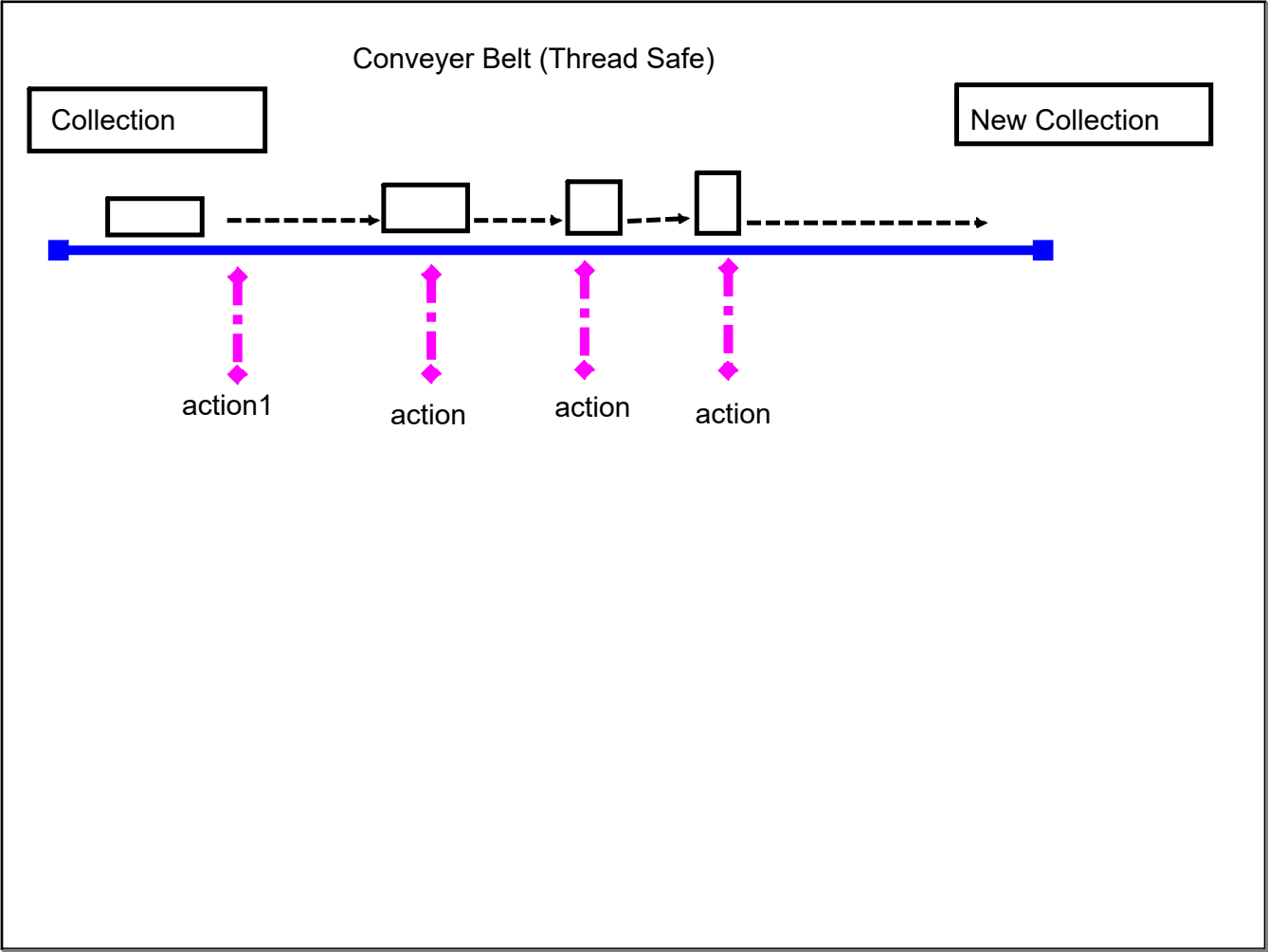
Immutability : Thread safe

Efficient Way

Not a data structure: not going to store any data

Lazy processing model

Parallel Stream : Parallel operation easily without spawning the thread



SBA1 : use-case

SBA2 : use-case

SBA3 :

End-to-End

1. continuous process
2. Milestone
3. walk-through (Friday)
4. Group based : group evaluation + individual eval

Every Stream must have a terminal activity  
Else : Stream will not initiate

Every Stream

1. Initiate the stream
2. Intermediate activity (optional)
3. Terminal activity

Parallel Stream



### Constraints in parallel streams

1. Order of records matter
2. where using a mutable service/data : Not a thread safe
3. activities, inherently complex, degrade performance

1,2,3,4,5,6,7.....

4,2,6,3,1

result = 0

forEach(Consumer)

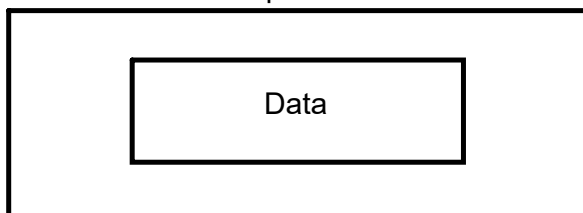
4 --> thread1  
= 0 + 4  
result = result + 4

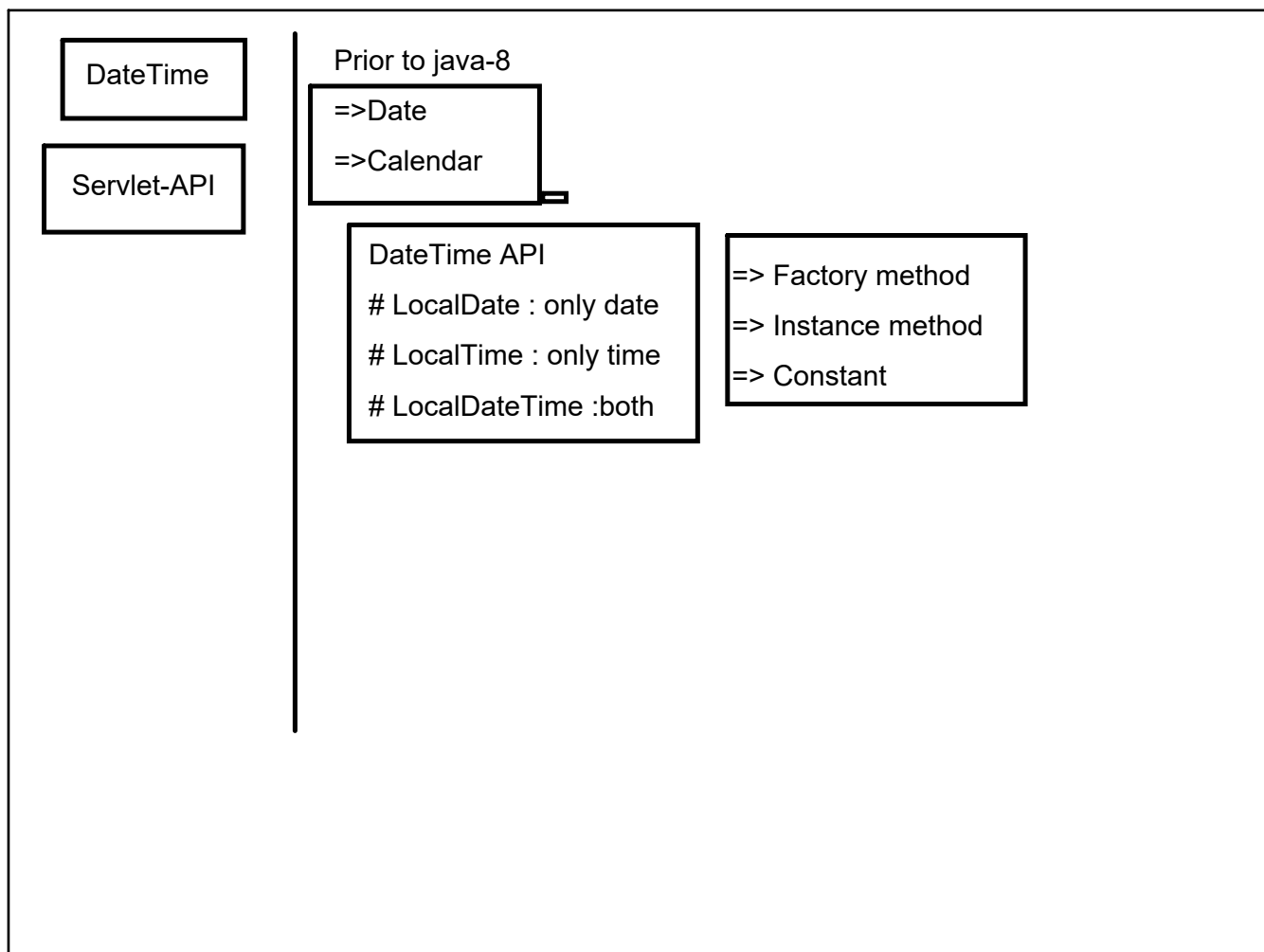
2 --> thread2  
= 0 + 2  
result = result + 2

Optional : to avoid null reference exception  
# if any object being initialized by some external logic  
# need to check if it is

Suggested best Practise : never return raw data

Optional





### Servlet-API:

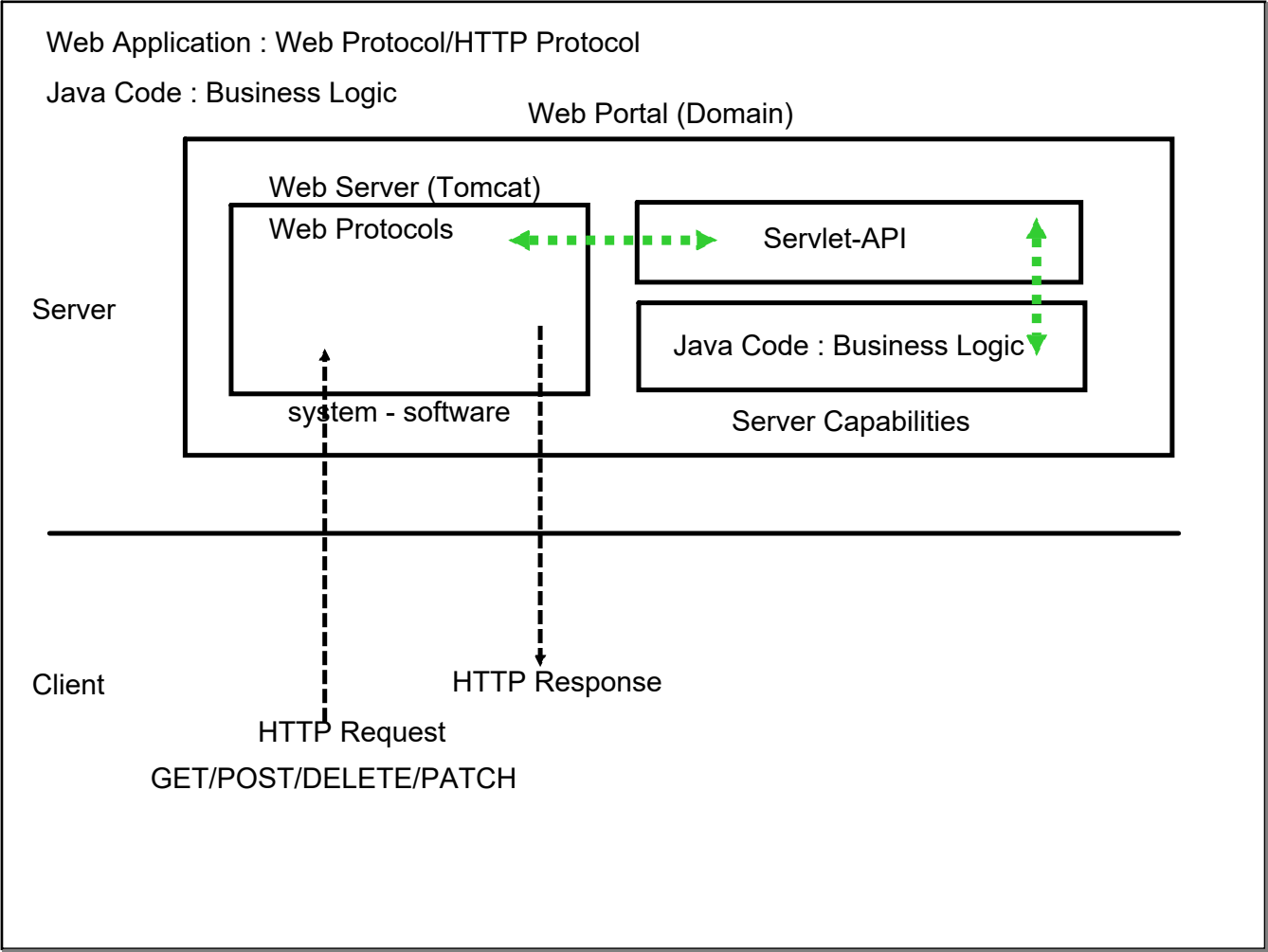
Popular API to create web application using Java

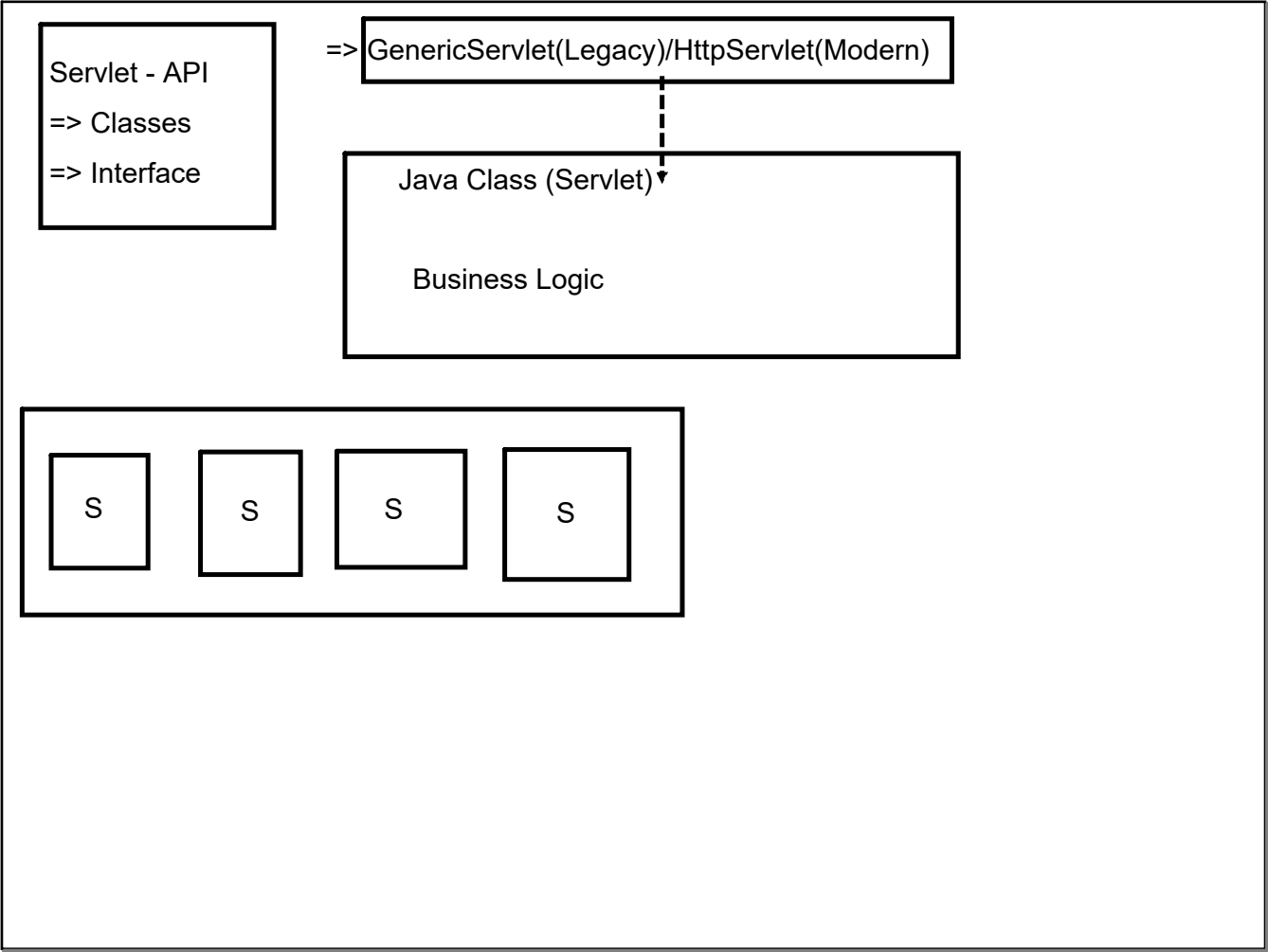
=> Core Java + Servlet-API

=> Complex Framework

Major Framework of JAVa

JavaEE, Spring, Struts, EJB....





GenericServlet : cannot differentiate among HTTP Verbs :

HttpServlet : can differentiate

```
class MyServ extends HttpServlet{  
}
```

### Servlet

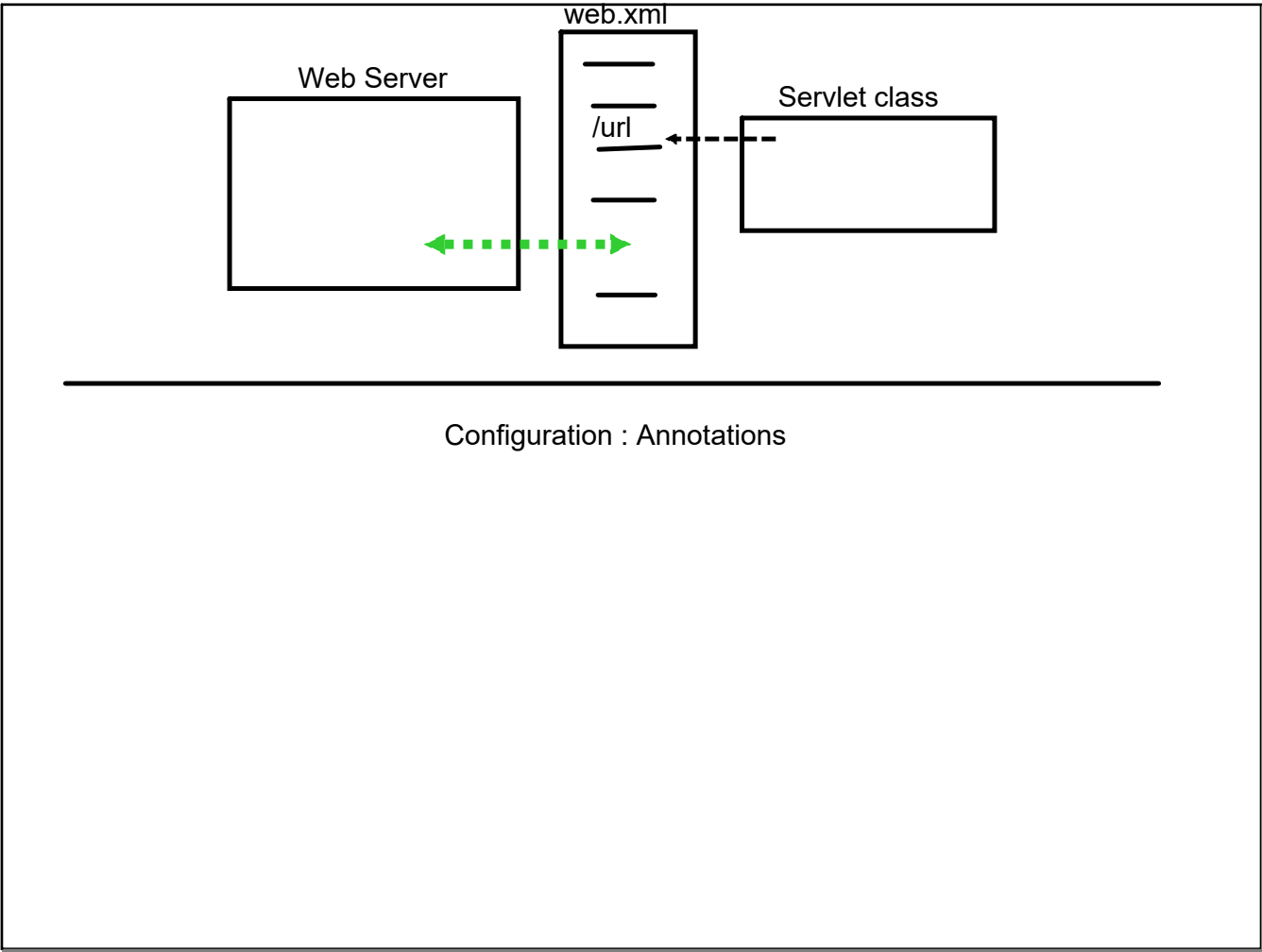
- # Every servlet needs to be registered with WebServer

- # Registration will be based on URL

- # Registration will be done through a special manifest file

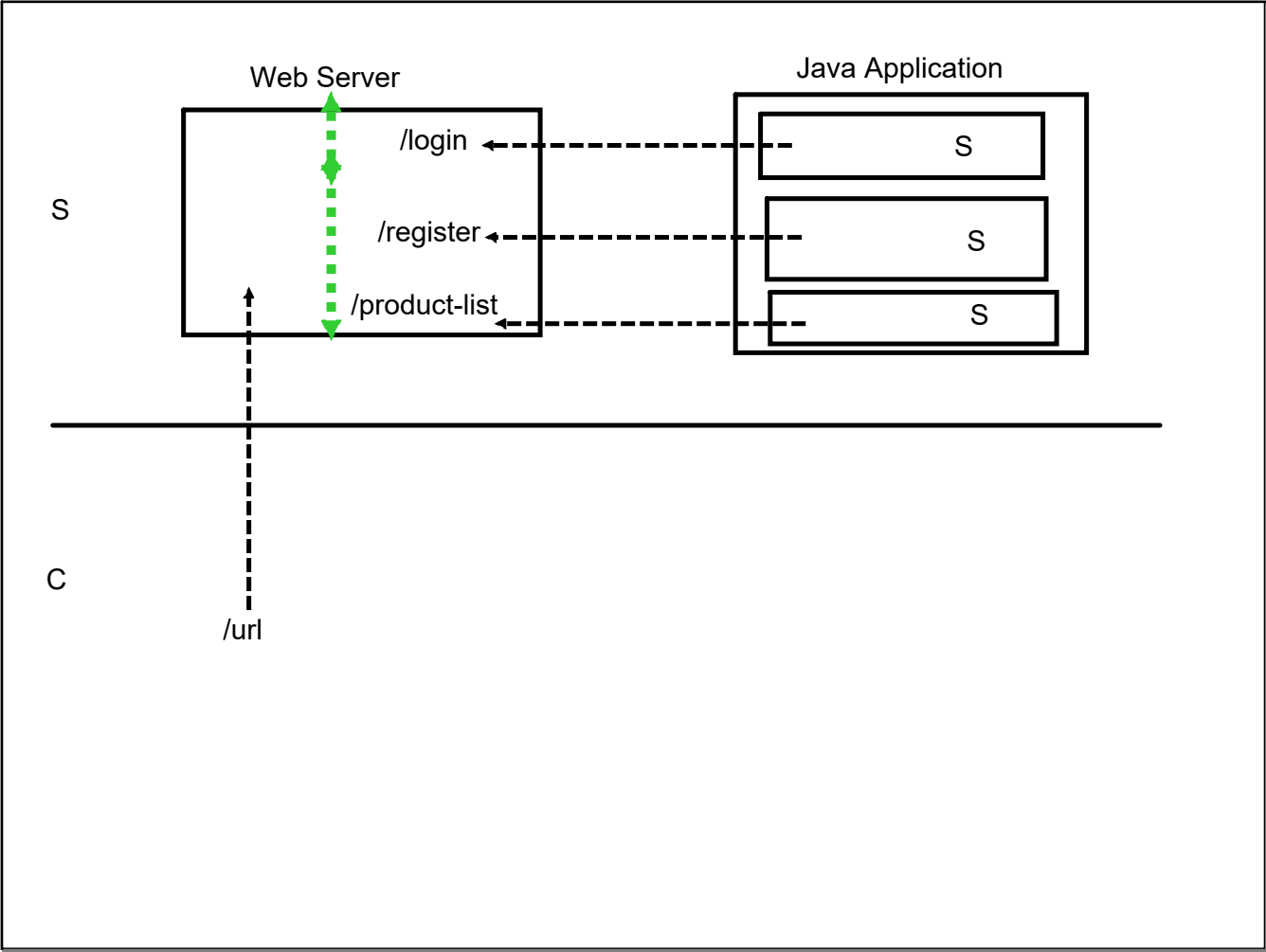
  - Deployment Descriptor : web.xml (de-facto std)

- # Once a servlet is registered , Web Server starts managing the lifecycle of Servlet





Phase1



MANaging the life cycle:

1. Create an object of that class
2. launches life-cycle of servlet class
  - a. init() : phase : prepare for request processing
  - b. service() : phase : access over request, processing, respond back
  - c. destroy() : phase : release the resources
3. Make the servlet object available for garbage collection

First Request : 1->2(a)->2(b)----> cache the object

Next Request(s) : 2(b) ----> cache the object

Whenever :

Servlet is not requested for long time/capacity :

2(c)-->3

Sequential : 2(b)

Parallel : n user requesting same servlet

Object cached :

=> n new object of servlet

=> queue of request

=> multithreading : threads of service (phase(2(b)))

# Servlet must use Thread safe service

Names1 :

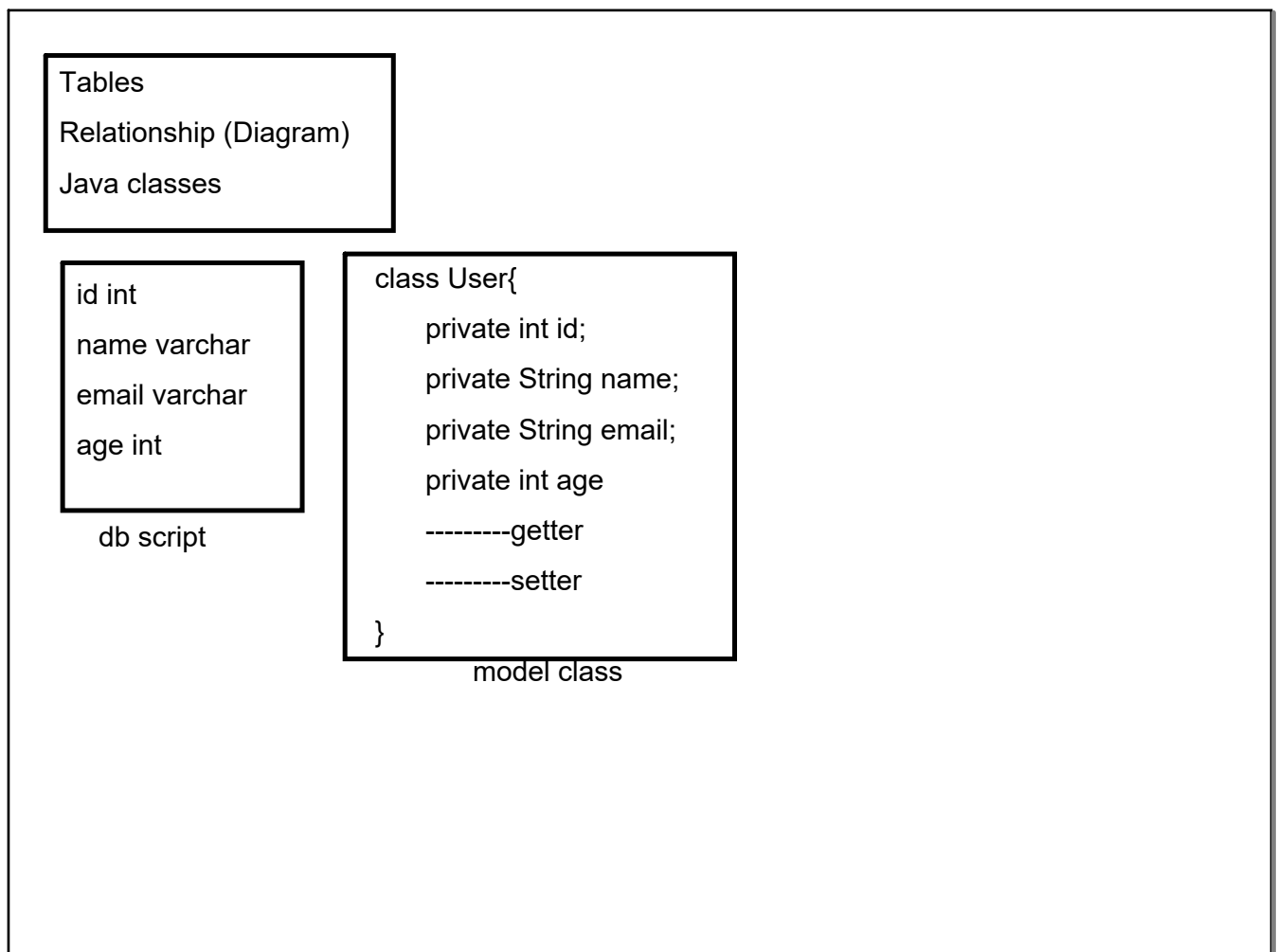
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Name 2:

-----

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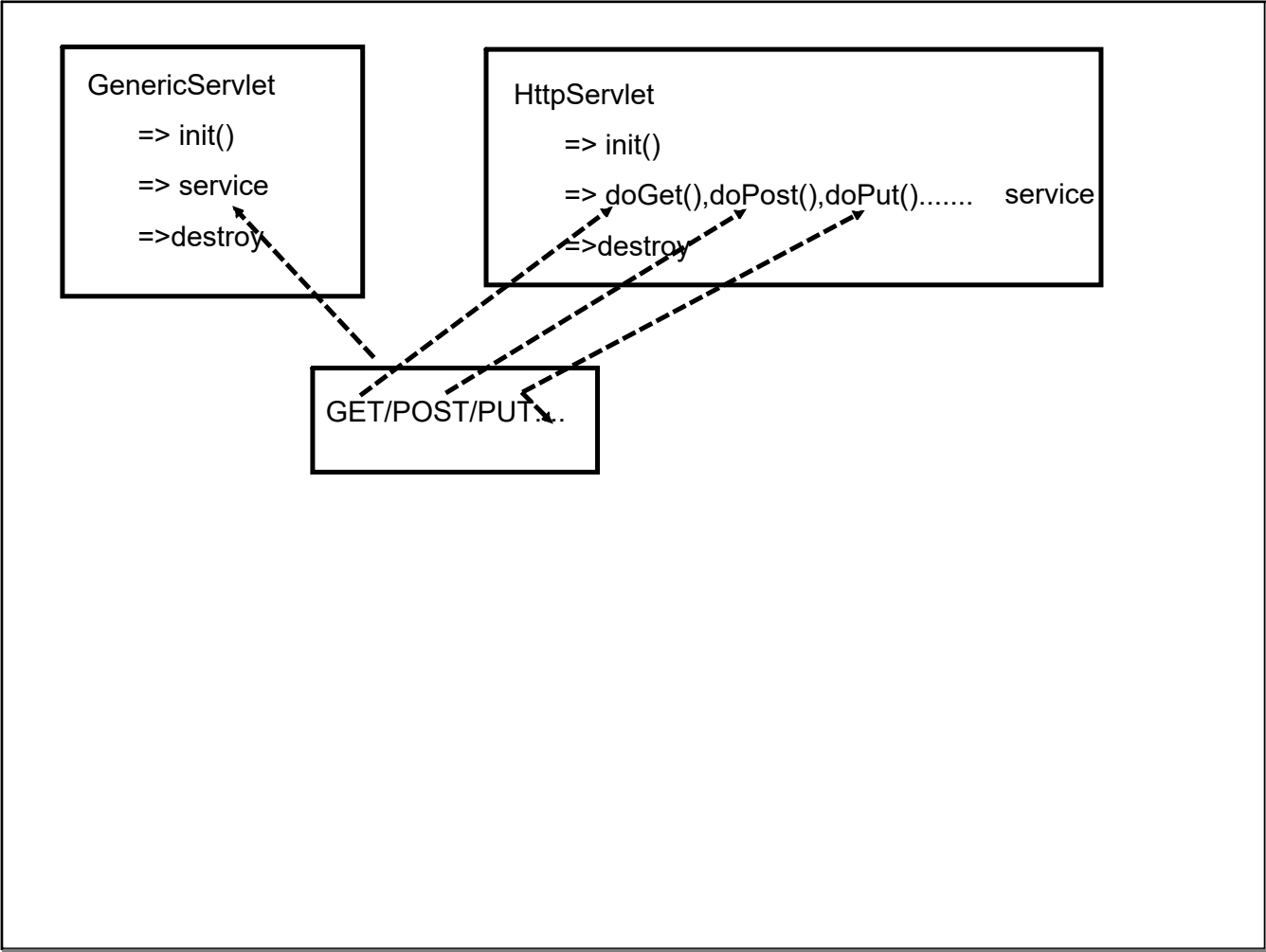


Java Application + Servlet-API  
Template : Dynamic Web Project

Eclipse IDE : plugin the Tomcat  
auto process

Tomcat Server

1. build and package (war) the project
2. deploy/copy to working dir TOMCAT
3. Launch the server

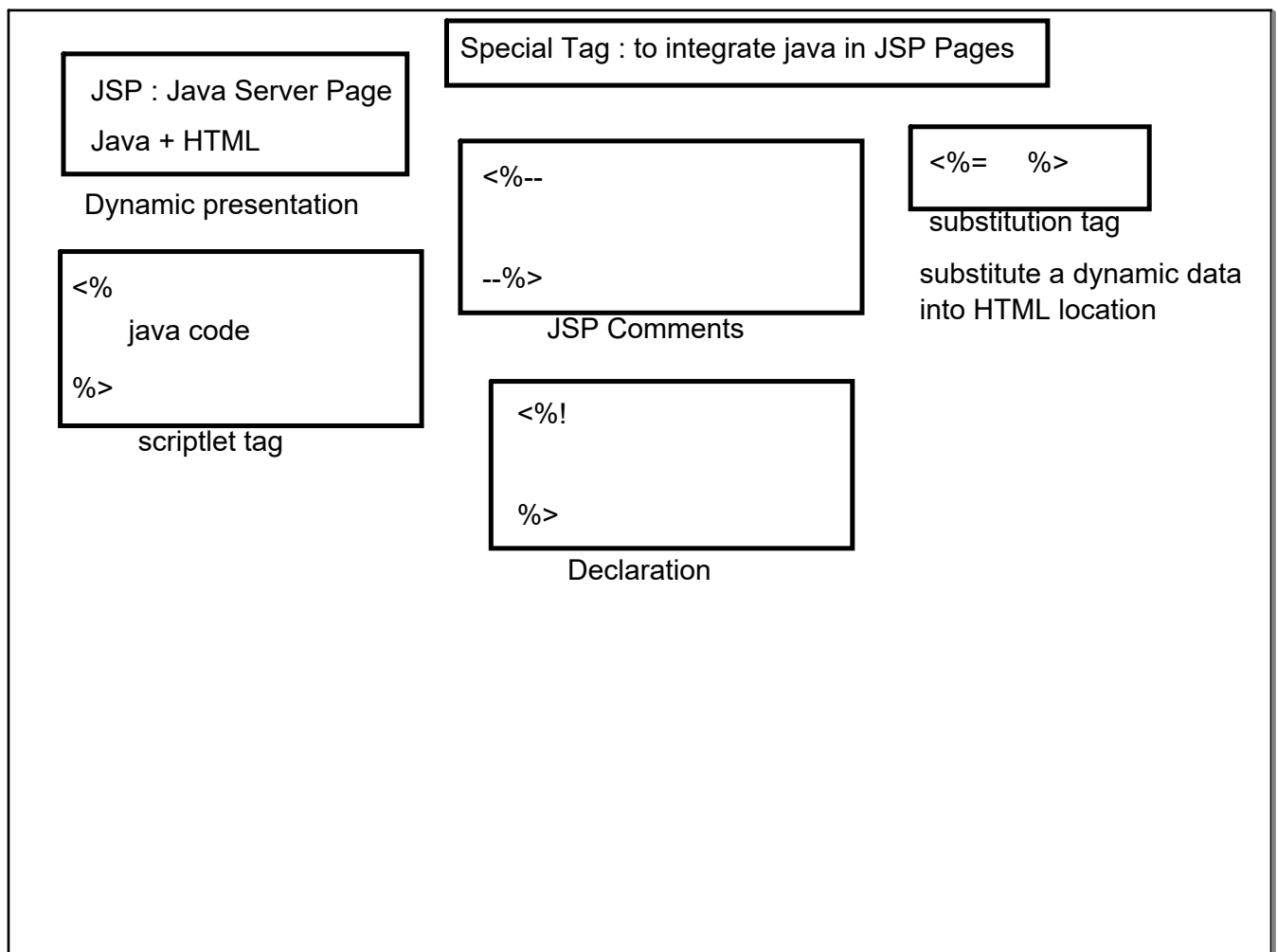


```
HttpServletRequest request => all info/functionality about request  
HttpServletResponse response => all info/functionality about response
```

Response : HTML

JAVA CODE RESPOND BACK

1. Login Form (home-page)
2. Info as request -----> Servlet
3. Fetch those info
4. business logic for credential
5. Welcome // Invalid





JSP : Concept

=> Does not exists at runtime

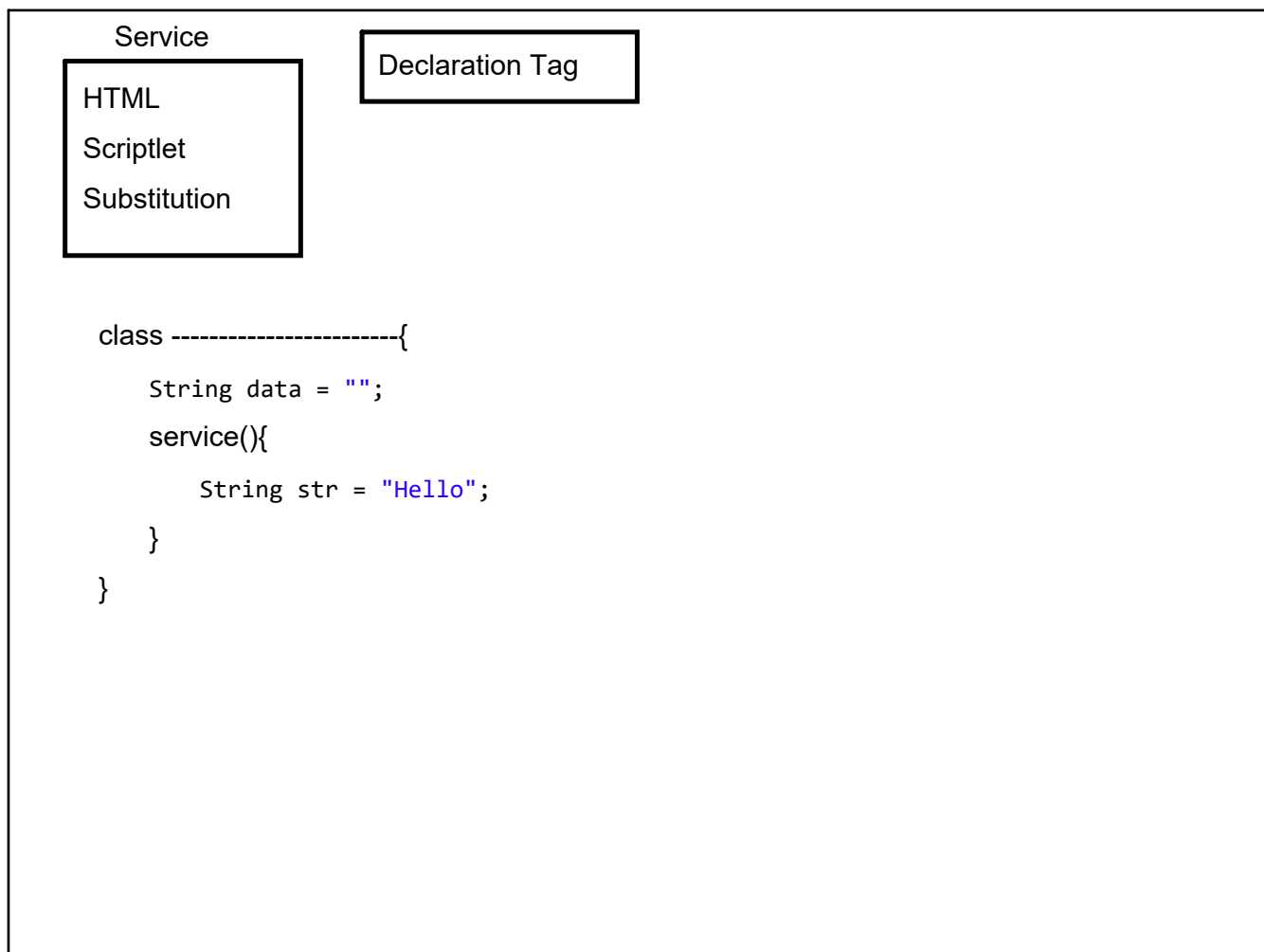
=> Another way of writing the servlet

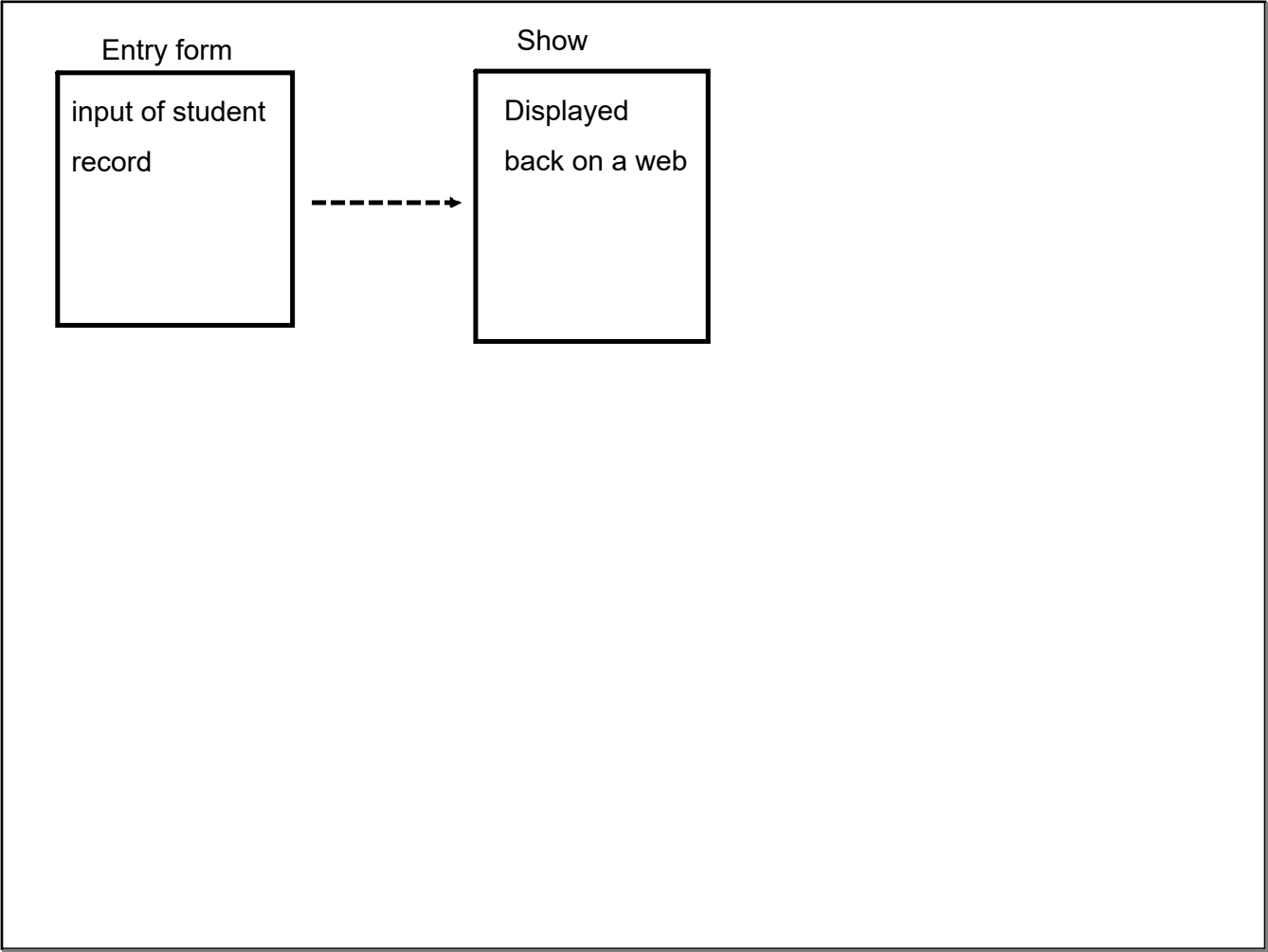
=> JSP-----Servlet

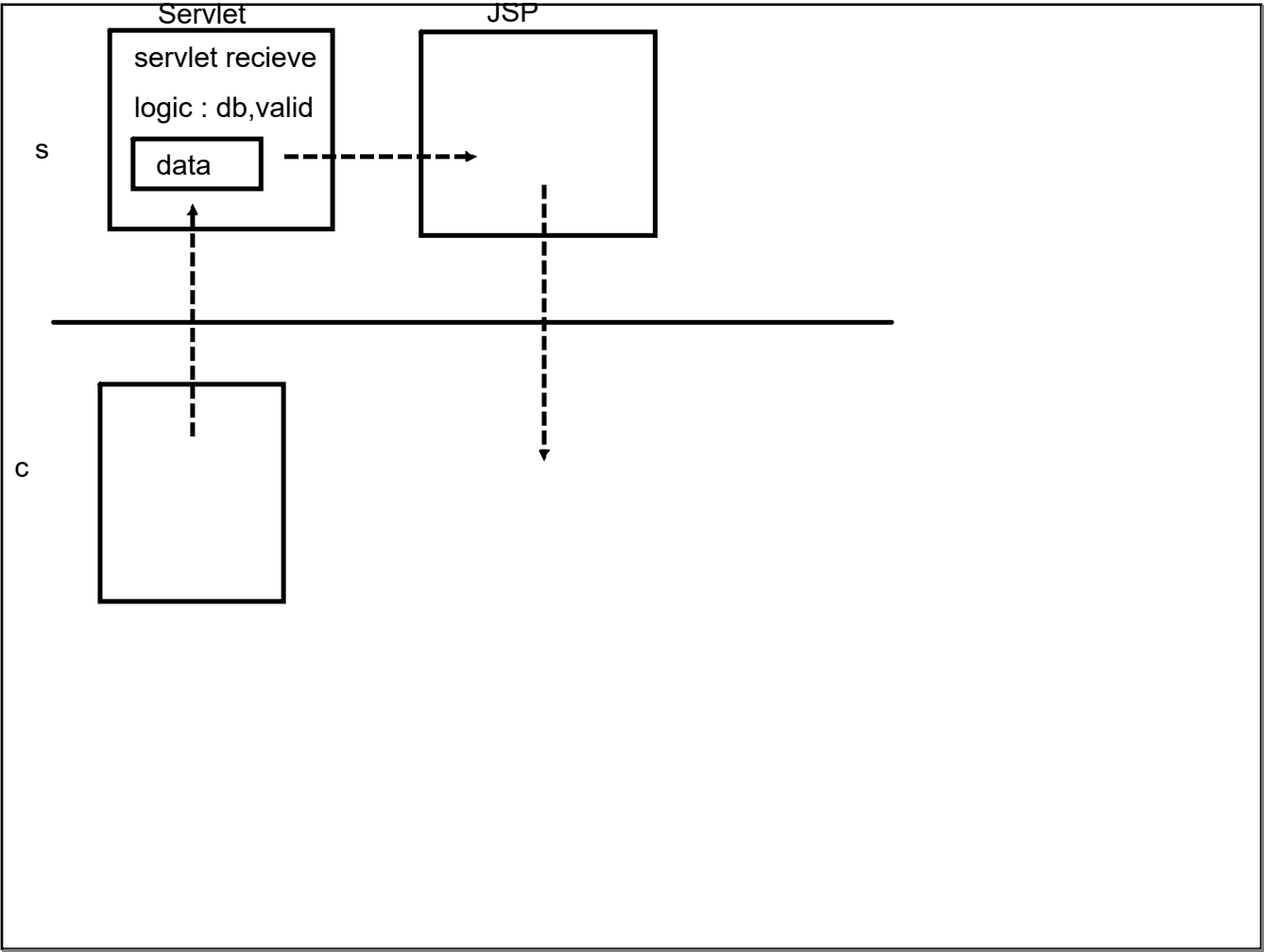
Dynamic web Create :

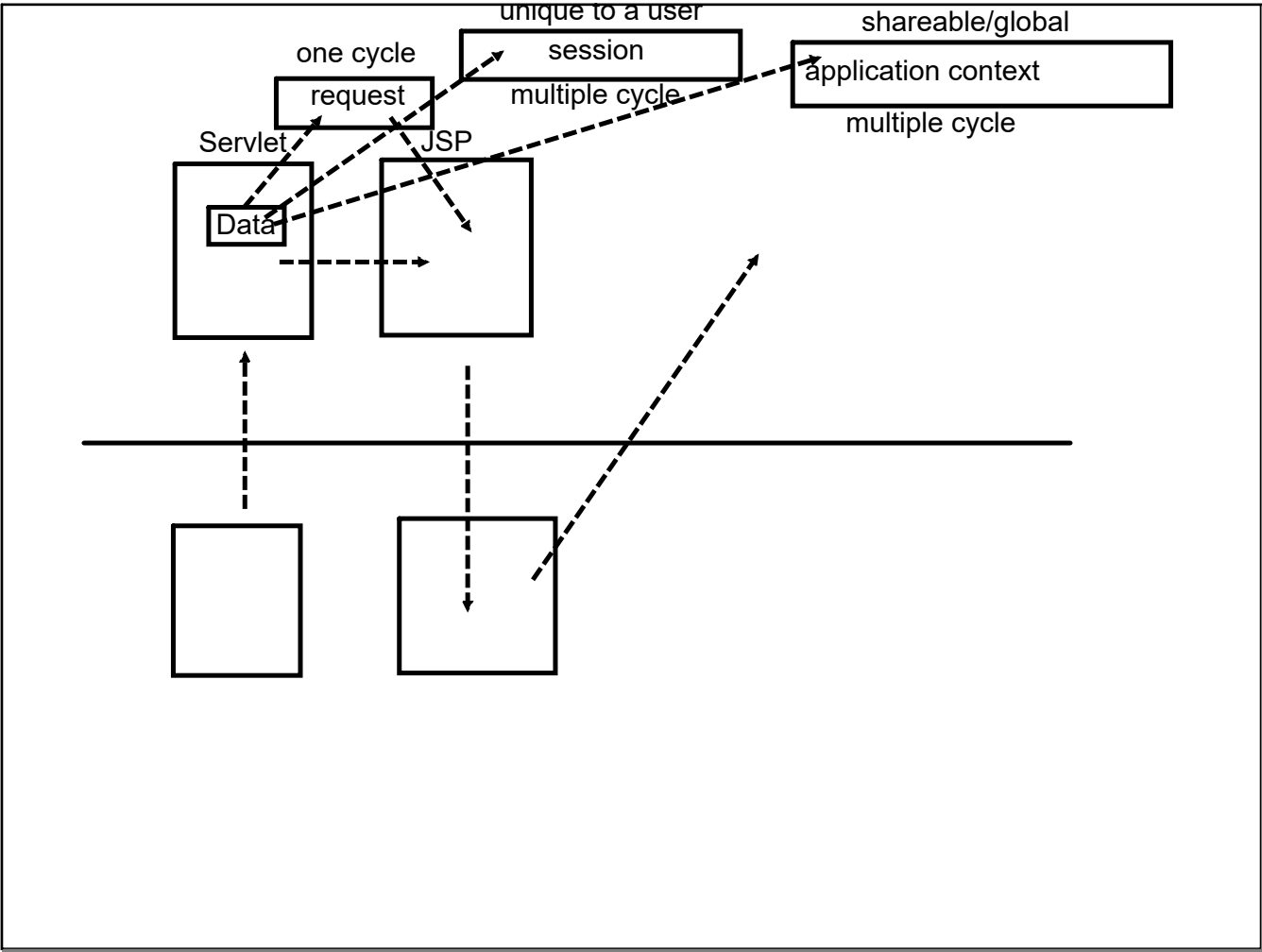
Servlet : Java business logic (class instance)

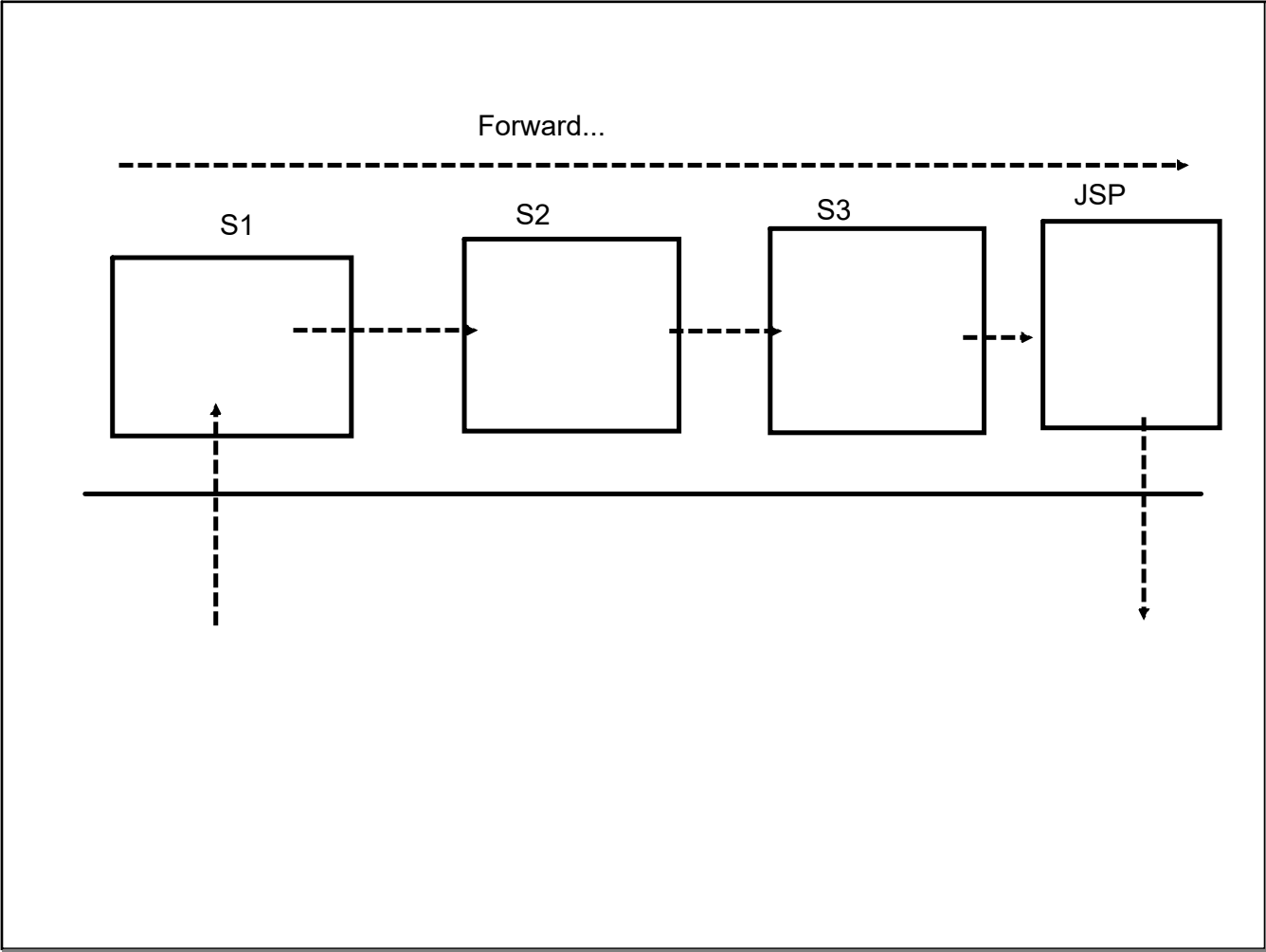
Servlet : Heavy presentation (jsp instance)

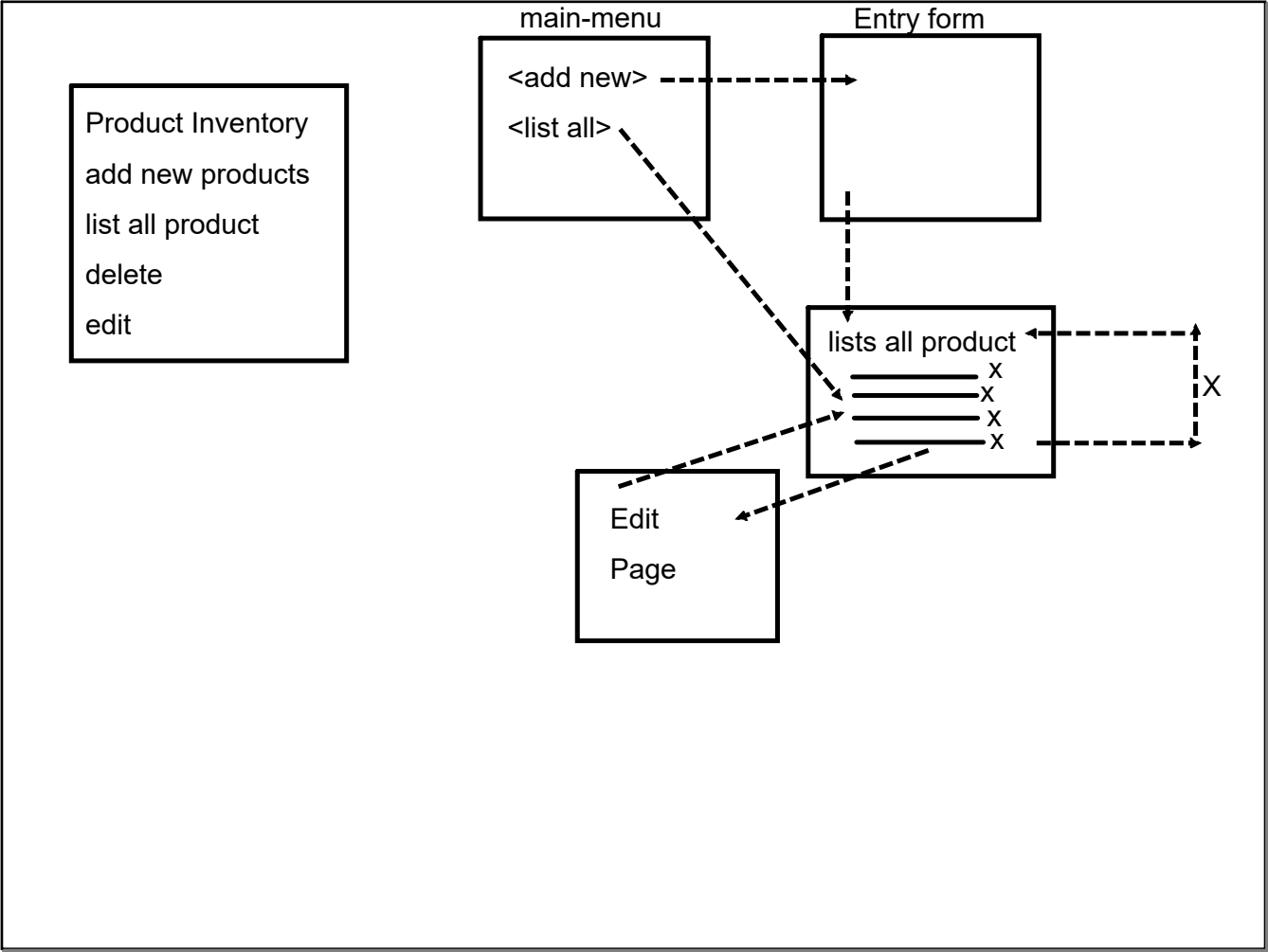


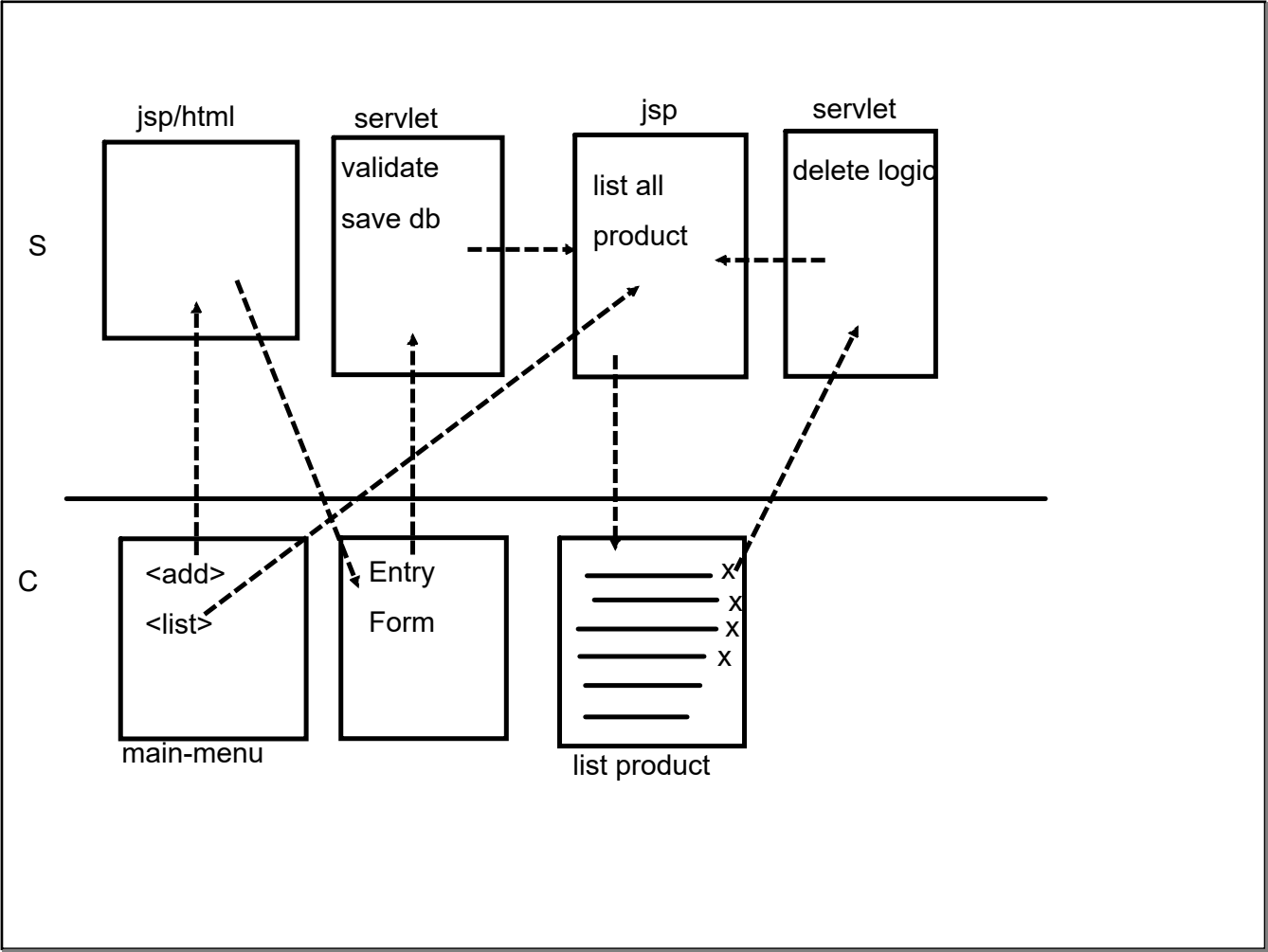














MVC Architecture

Best Practice

- 1. Never be calling a html/JSP

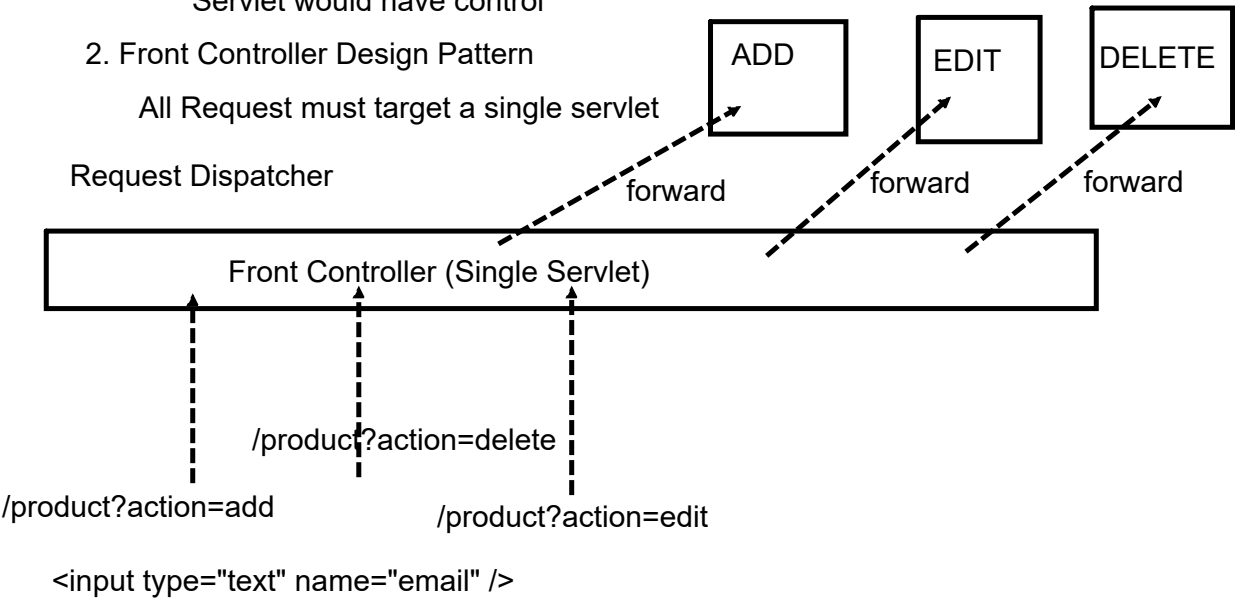
All calls to presentation resource, should be through servlet only

Servlet would have control

- 2. Front Controller Design Pattern

All Request must target a single servlet

Request Dispatcher



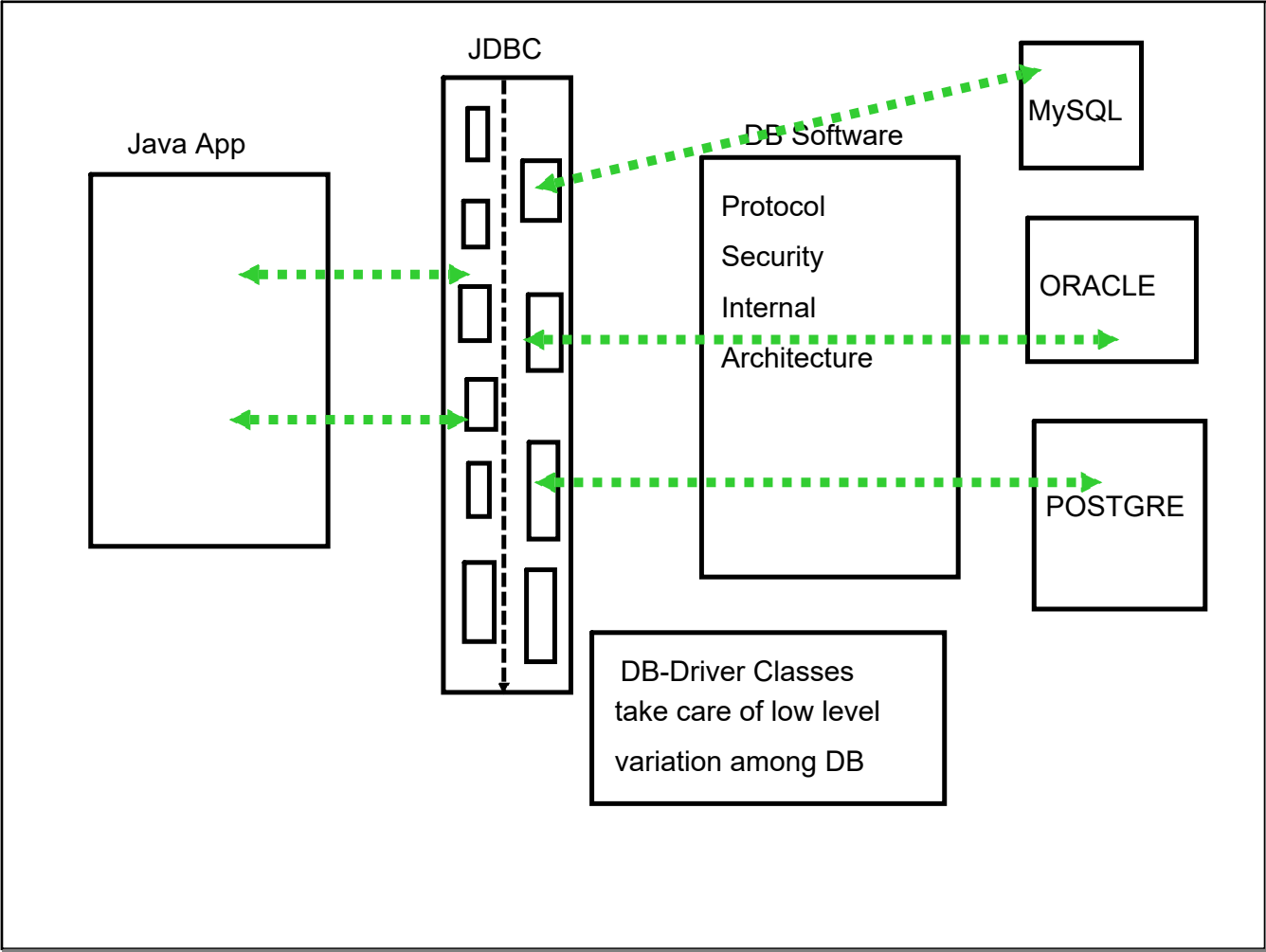
M : Model : request/session/context

V : View : JSP/HTML

C : Controller : Servlet

Separation of concern

JDBC : Java Data Base Connectivity



Steps :

1. Load the driver class of that type
2. Create a connection
3. Create a statement
4. Fire the query

