

Week-1 UE20CS207 DSLAB

- Name : P K Navin Shrinivas
- SRN : PES2UG20CS237
- Section : D
- Batch : 2

Assginment problem 1 : Tower of Hanoi using recursion

Code :

main.c

```
#include<stdio.h>
typedef long long int ll;
#define intlimit 2147483647;
void tower_of_hanoi(int n , char from , char between , char to)
{
    if(n==1)
    {
        printf("From : %c to %c\n",from,to);
        return;
    }
    tower_of_hanoi(n-1,from,to,between);
    printf("From : %c to %c\n",from,to);
    tower_of_hanoi(n-1,between,from,to);
}
int main()
{
    //ios_base::sync_with_stdio(false);
    //cin.tie(NULL);

    //the number of moves needed by n disks is 2^n-1 always
    int n;
    printf("Enter number of disks : ");
    scanf("%d",&n);
    tower_of_hanoi(n,'A','B','C');
    //considering the three disks to be called A B and C
}
```

Screenshots :

```
[21:08:47] navin@navin /home/navin/repo/UE20CS207-DSLAB/week-1
> gcc 4prog.c -o 4prog.o && ./4prog.o
Enter number of disks : 4
From : A to B
From : A to C
From : B to C
From : A to B
From : C to A
From : C to B
From : A to B
From : A to C
From : B to C
From : B to A
From : C to A
From : B to C
From : A to B
From : A to C
From : B to C
```

Assignment problem 2 : IPL players and data

Code :

main.c :

```
#include "5_1.h"

int main(){
    struct player pls[10000];
    int no_pl = 0;
    while(true)
    {

        int choice;
        printf("1.Enter player details\n");
        printf("2.Display top player in a match\n");
        printf("3.Display number of matches played by a player\n");
        printf("4.Exit \n");
        printf("Enter choice :");
        scanf("%d",&choice);
        if(choice==4)
            return 0;
        else if(choice == 1)
        {
            printf("Player details : \n");
            printf("\tEnter Name :");
            scanf("\t%[^\\n]*c", (pls+no_pl)->name);
            printf("\tEnter team : ");
```

```

scanf("%[^\\n]*c", (pls+no_pl)->team);
for(int i=0;i<14;i++)
{
    printf("match %d details for above player :\\n",i+1);
    printf("\\tMatch played?[Y/n]:");
    char p;
    scanf("\\t%c",&p);
    if(p=='n')
    {
        (pls+no_pl)->match_data.score[i]=0;
        (pls+no_pl)->match_data.played[i]=false;
    }
    else{
        int s;
        printf("\\tEnter runs scored in this match : ");
        scanf("%d",&s);
        (pls+no_pl)->match_data.score[i]=s;
        (pls+no_pl)->match_data.played[i]=true;
    }
    /* printf("%d", (pls+no_pl)->match_data.score[i]);*/
}
no_pl++;
}
else if(choice == 2)
{
    if(no_pl==0)
        printf("Bruh there is no data of players to search in");
    else{
        int mat;
        printf("Enter match number to find top player[0-13]: ");
        scanf("%d",&mat);
        int top = topplayer(pls,mat,no_pl);
        printf("Doing linear search on player data...\\n");
        printf("Details of top scorer in this match : \\n");
        printf("\\tName : %s\\n", (pls+top)->name);
        printf("\\tTeam : %s\\n", (pls+top)->team);
        printf("\\tScore : %d\\n", (pls+top)->match_data.score[mat]);
    }
}
else if(choice == 3)
{
    printf("Enter player number [0-%d] :",no_pl-1);
    int pno;
    scanf("%d",&pno);
    int ret = matchpl(pls,pno);
    printf("\\t Total number of matches played : %d \\n",ret);
}
}
}

```

5_1.h

```

#include<stdio.h>
#include<stdlib.h>
#include<stdbool.h>

struct matches{
    bool played[14];
    int score[14];
};

struct player{
    char name[20];
    char team[10];
    struct matches match_data;
};

int topplayer(struct player* pls , int mat , int no_pl);
int matchpl(struct player* pls , int pno);

```

5_1.c

```

#include "5_1.h"

int topplayer(struct player* pls , int mat , int no_pl)
{
    int max_ind = 0;
    int max = pls->match_data.score[mat];
    for(int i=1;i<=no_pl;i++)
    {
        if((pls+i)->match_data.score[mat]>max)
        {
            max=(pls+i)->match_data.score[mat];
            max_ind=i;
        }
    }
    return max_ind;
}

int matchpl(struct player* pls , int pno)
{
    int played=0;
    for(int i=0;i<14;i++)//14 match details always
    {
        if((pls+pno)->match_data.played[i]==true)
            played++;
    }
    return played;
}

```

Screenshots :

```
[21:09:13] navin@navin /home/navin/repo/UE20CS207-DSLAB/week-1
> gcc 5.1.c 5prog.c && ./a.out 21:09:13
1.Enter player details
2.Display top player in a match
3.Display number of matches played by a player
4.Exit
Enter choice :1
Player details :
    Enter Name :Navin
    Enter team : RCB
match 1 details for above player :
    Match played?[Y/n]:Y
    Enter runs scored in this match : 23
match 2 details for above player :
    Match played?[Y/n]:n
match 3 details for above player :
    Match played?[Y/n]:n
match 4 details for above player :
    Match played?[Y/n]:n
match 5 details for above player :
    Match played?[Y/n]:n
match 6 details for above player :
    Match played?[Y/n]:n
match 7 details for above player :
    Match played?[Y/n]:n
match 8 details for above player :
    Match played?[Y/n]:n
```

```
    Match played?[Y/n]:n
match 10 details for above player :
    Match played?[Y/n]:n
match 11 details for above player :
    Match played?[Y/n]:n
match 12 details for above player :
    Match played?[Y/n]:n
match 13 details for above player :
    Match played?[Y/n]:n
match 14 details for above player :
    Match played?[Y/n]:n
1.Enter player details
2.Display top player in a match
3.Display number of matches played by a player
4.Exit
Enter choice :1
Player details :
    Enter Name :Adul
    Enter team : CSK
match 1 details for above player :
    Match played?[Y/n]:Y
    Enter runs scored in this match : 45
match 2 details for above player :
    Match played?[Y/n]:n
match 3 details for above player :
    Match played?[Y/n]:Y
    Enter runs scored in this match : 12
```

```
1.Enter player details
2.Display top player in a match
3.Display number of matches played by a player
4.Exit
Enter choice :2
Enter match number to find top player[0-13]: 0
Doing linear search on player data...
Details of top scorer in this match :
    Name : Adul
    Team : CSK
    Score : 45
1.Enter player details
2.Display top player in a match
3.Display number of matches played by a player
4.Exit
Enter choice :█
```

```
1.Enter player details
2.Display top player in a match
3.Display number of matches played by a player
4.Exit
Enter choice :3
Enter player number [0-1] :1
    Total number of matches played : 2
1.Enter player details
2.Display top player in a match
3.Display number of matches played by a player
4.Exit
Enter choice :█
```

```
1.Enter player details
2.Display top player in a match
3.Display number of matches played by a player
4.Exit
Enter choice :3
Enter player number [0-1] :0
    Total number of matches played : 1
1.Enter player details
2.Display top player in a match
3.Display number of matches played by a player
4.Exit
Enter choice :█
```