Cloud Computing Assignment 2

Details:

• SRN: PES2UG20CS237

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• Section : D

Task 1: Using docker to setup Jenkins locally

Create the following file in the directory:
 Dockerfile:

```
FROM jenkins/jenkins:lts
USER root
RUN apt-get update && apt-get install -y make && apt-get install -y
g++
USER jenkins
```

• Let's build the image :

```
sudo docker build . -t localjenkins:PES2UG20CS237
```

• Run the above image eposing port 8080 to 8080 and port 50000 to 50000 and in interactive mode :

```
sudo docker run -p 8080:8080 -p 50000:50000 -it
localjenkins:PES2UG20CS237 #1.png
```

• Note the password, open put localhost:8080 and make sure to install the github plugin when setting up.

Task 2: Setup a jenkins job and connect it to a github repo for auto build.

Create a new repo and add the following files: hello.cpp:

```
//File: hello.cpp
#include <iostream>
using namespace std;
_asm_(".symver realpath,realpath@GLIBC_2.2.5");
// Above line is important as ldd and g++ disagree over glibc
version
int main(void) {
   cout << "Hello, World\n";
   cout << "Hello, Jenkins\n";
   cout << "I have successfully built and run\n";
   return 0;
}</pre>
```

Makefile :

```
hello_exec: hello.cpp
g++ hello.cpp -o hello_exec
```

- Push the repo to github
- Now open up the jenkins dashboard and create a New Item named SRN-1 in freestyle mode.
- Add the following :
 - Github link
 - select Git as SCM and enter repo link, go to advanced and add a new brach */main
 - Build trigger is Poll SCM and the schedule H/5 * * * *
 - Add build step of Execute Shell and the command being :

```
rm -r hello_exec
make
```

- Save and trigger a new build.
- 2.png and 3.png are ss of success build list and console output.

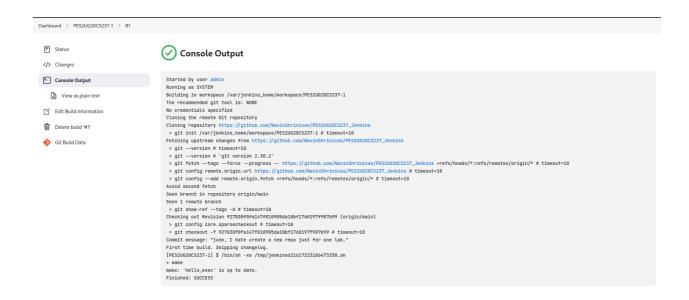
Project PES2UG20CS237-1

Add description

Disable Project

Permalinks

Last build (#1), 14 sec ago
Last stable build (#1), 14 sec ago
Last stable build (#1), 14 sec ago
Last stable build (#1), 14 sec ago
Last successful build (#1), 14 sec ago
Last completed build (#1), 14 sec ago



Task 3: Adding post build triggers

• Create a second New Item in free style and only add a build step in Execute shell with the follwing command:

/var/jenkins_home/workspace/<the
name of your first project>/hello_exec

- Save and go to the first Item and do the follwing :
 - Go to the bottom and a Post build Action, Select build other projects and enter name of second job.
 - Save this new config and trigger a new build.
- Screenshots:
 - Console output of second job 4.png

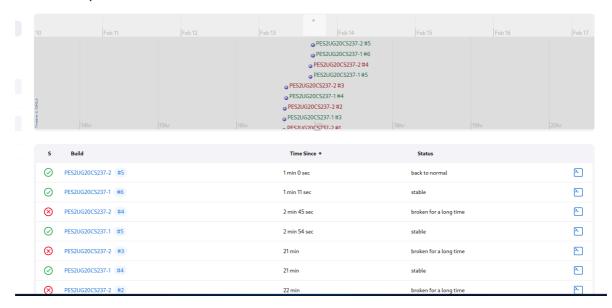


• status page of first 5.png

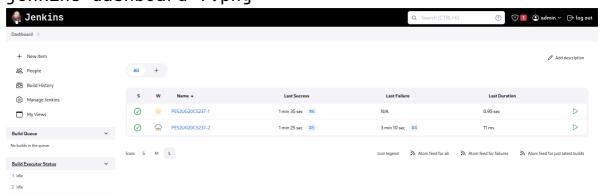


• build history of jenkins 6.png

Build History of Jenkins



• jenkins dashboard 7.png

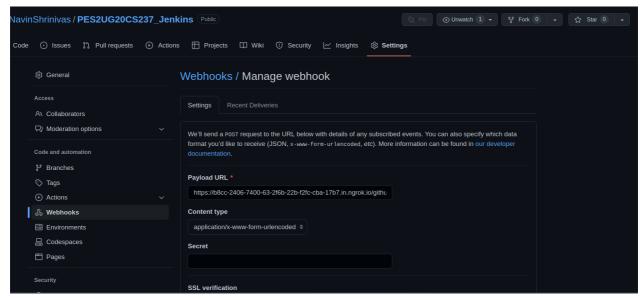


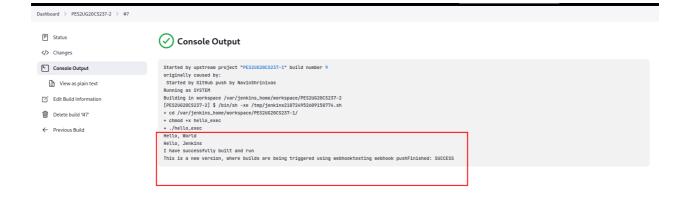
Task 4: Adding webhook trigger in github

- Install ngrok
- Expose port 8080 :

ngrok http 8080

- Note the exposing url. This the link to be added in webhook on github. append the needed parts to the webhook such as: github-webhook
- Go to setting of the first item and enable Github hook trigger
- Now do any change to the repo and a git push should trigger a build automatically!
- Screenshots for this task :



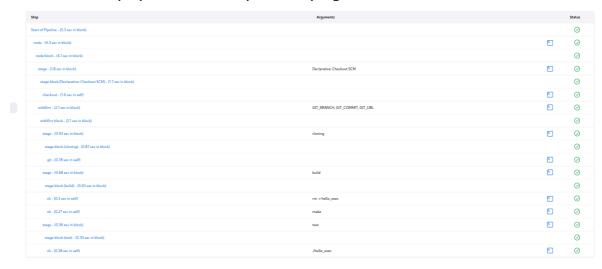


Task 5 : Creating a jenkins pipeline

- Create a new Item and select pipeline, select the following:
 - github link

- github webhook trigger
- Pipeline from SCM and the usual stuff (remember */main)
- The following are the screenshots :
 - SS of script 10.png

• SS of the pipeline steps 11.png



• SS of pipline console output 12.png

```
[Pipeline] stage
[Pipeline] { (cloning)
[Pipeline] git
No credentials specified
> git rev-parse --resolve-git-dir /var/jenkins_home/workspace/PES2UG20CS237/.git # timeout=10
Fetching changes from the remote Git repository
> git config remote.origin.url https://github.com/NavinShrinivas/PES2UG28CS237_Jenkins # timeout=18
> git contig remote.origin.urt https://github.com/NavinShrinivas/PES2U620CS237_Jenkins # timeout=10
Fetching upstream changes from https://github.com/NavinShrinivas/PES2U620CS237_Jenkins
> git --version # timeout=10
> git --version # 'git version 2.30.2'
> git fetch --tags --force --progress -- https://github.com/NavinShrinivas/PES2U620CS237_Jenkins +refs/heads/*:refs/remotes/origin/* # timeout=10
> git rev-parse refs/remotes/origin/main^{commit} # timeout=10
Checking out Revision 94ffd252132e96b9c2d900237088ed97f06a64e6 (refs/remotes/origin/main)
 > git config core.sparsecheckout # timeout=10
> git checkout -f 94ffd252132e96b9c2d900237088ed97f06a64e6 # timeout=10
 > git branch -a -v --no-abbrev # timeout=10
> git checkout -b main 94ffd252132e96b9c2d908237888ed97f06a64e6 # timeout=10
Commit message: "jenkinsfileg"
[Pipeline] }
[Pipeline] // stage
[Pipeline] stage
[Pipeline] { (build)
[Pipeline] sh
+ rm -r hello_exec
[Pipeline] sh
+ make
g++ hello.cpp -o hello_exec
[Pipeline] }
[Pipeline] // stage
[Pipeline] stage
[Pipeline] { (test)
 + ./hello_exec
Hello, World
Hello, Jenkins
I have successfully built and run
This is a new version, where builds are being triggered using webhooktesting webhook push
[Pipeline] }
[Pipeline] // stage
[Pipeline] }
[Pipeline] // withEnv
[Pipeline] // node
[Pipeline] End of Pipeline
Finished: SUCCESS
```

• Link to the repo :

"https://github.com/NavinShrinivas/PES2UG20CS237_Jenkins"

- Creating an intentional mistake in the pipline :
 - mistake in script 13.png

```
■ Jenkinsfile
pipeline {
    agent any
    stages {
        stage('cloning') {
            steps {
                git branch : "main",
                url: "https://github.com/NavinShrinivas/PES2UG20CS237_Jenkins
        stage("build"){
            steps{
                sh 'rm -r hello_exec'
                sh 'make'
        stage("test"){
            steps{
                sh './hell<mark>o</mark>'
    post{
     failure{
         echo "Pipline failed"
```

• Failed pipeline stage 14.png

```
Commit message: "mistake"
[Pipeline] }
[Pipeline] // stage
[Pipeline] stage
[Pipeline] { (build)
[Pipeline] sh
+ rm -r hello_exec
[Pipeline] sh
g++ hello.cpp -o hello_exec
[Pipeline] }
[Pipeline] // stage
[Pipeline] stage
[Pipeline] { (test)
[Pipeline] sh (hide)
+ ./hello
/var/jenkins_home/workspace/PES2UG20CS237@tmp/durable-9f99e3c1/script.sh: 1: ./hello: not found
[Pipeline] // stage
[Pipeline] stage
[Pipeline] { (Declarative: Post Actions)
Pipline failed
[Pipeline] }
[Pipeline] // withEnv
[Pipeline] }
[Pipeline] End of Pipeline
ERROR: script returned exit code 127
Finished: FAILURE
```