

Course Module : MIT3206 - Mobile Computing

**Course Lecturer : Senior Lecturer Gihan P. Seneviratne Sir** 

Assignment 10 : Using Google Maps for Android

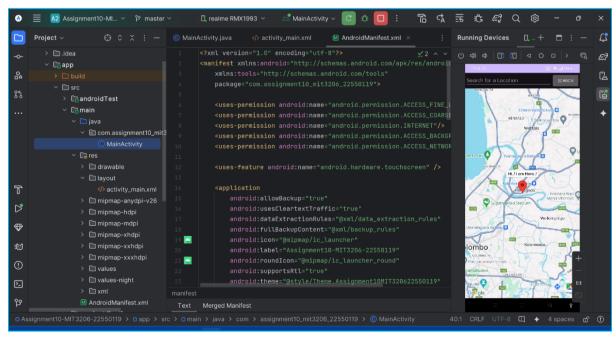
Assignment 10 Google Drive Uploaded Link:
<a href="https://drive.google.com/drive/folders/1HEDxqXguZ8HOquYG9mxjxAme">https://drive.google.com/drive/folders/1HEDxqXguZ8HOquYG9mxjxAme</a>
<a href="LNmKmE\_U?usp=sharing">LNmKmE\_U?usp=sharing</a>

GitHub Private Repository Link:
<a href="https://github.com/NavinduMadusanka/Assignment10-MIT3206-22550119.git">https://github.com/NavinduMadusanka/Assignment10-MIT3206-22550119.git</a>

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Assignment10-MIT3206-22550119



# **Assignment 10: Using Google Maps for Android**

Below is a summary of what I have learned and focused on in this assignment.

# 1. Android Components

#### API level

Android Version	API Level	Version Name
Android 7.0	24	Nougat

# • Common Methods for using in Maps

No	Method	Description	
1	fetchLocation()	This method returns the currently displayed user location.	
2	onRequestPermissionsResult()	This method is used in Android that is called when the user responds to a permission request.	
3	onMapReady()	This function is called when the map is ready to be used.	
4.	buildGoogleApiClient()	This method is used to initialize the Google Play Services.	

#### • Permissions

uses-permission - Access INTERNET

uses-permission - ACCESS\_FINE\_LOCATION

uses-permission - ACCESS\_COARSE\_LOCATION

uses-permission - ACCESS\_NETWORK\_STATE

uses-permission - ACCESS\_BACKGROUND\_LOCATION



#### • Special Requirement

meta - data - com.google.android.geo.API KEY

API Key & Value - "AlzaSyCqbaEAhGHV1IC21U8Hj0dHxwi90koZehM"

An API key is needed to access the Google Maps servers.

#### Newly learned key points in this assignment

- How to get Google API Key
- Working with Map activity

### Dependencies

Dependencies in the build.gradle (:app),

- implementation libs.play.services.maps
   (implementation 'com.google.android.gms:play-services-maps:19.0.0')
- implementation libs.play.services.location
   (implementation 'com.google.android.gms:play-services-location:21.3.0')
- tools:targetApi="34" in AndroidMainfest.xml
- uses-feature android:name="android.hardware.touchscreen"
- android.enableJetifier=true in gradle.properties

### 2. Functionality of the mobile application

- A Location Client to provide location services
- A MapFragment to laying out Android content and display maps
- Develop an Android App which accepts a location or the Place
- Display the relevant map on the screen



# 3. Running the Application on my android mobile device

I was running the android app for testing in my android mobile device.

My android mobile device is Realme X2 RMX1993.

Below is a Screenshots of my android mobile device (Realme X2 RMX1993) while the app was running.

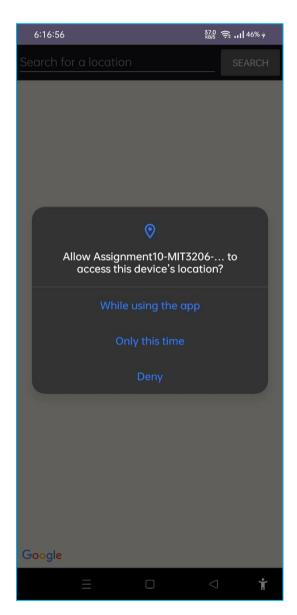


Photo 1: Assignment10-MIT3206-22550119 in Realme X2 RMX1993

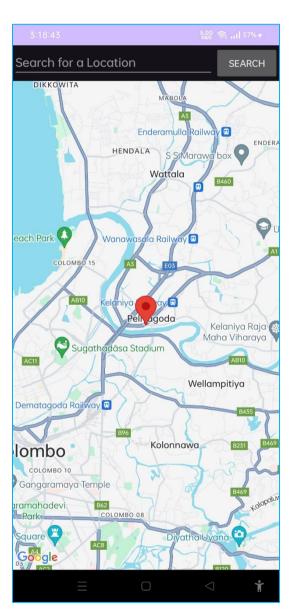


Photo 2 : Assignment10-MIT3206-22550119 in Realme X2 RMX1993



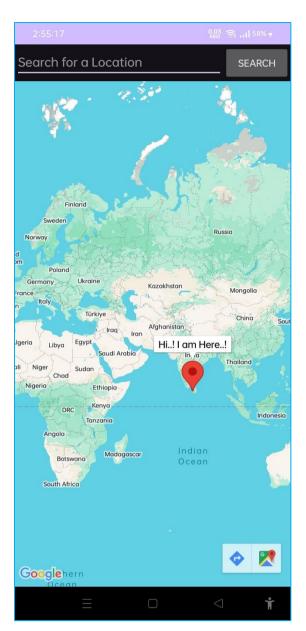


Photo 3: Assignment10-MIT3206-22550119 in Realme X2 RMX1993



Photo 4 : Assignment10-MIT3206-22550119 in Realme X2 RMX1993





Photo 5 : Assignment10-MIT3206-22550119 in Realme X2 RMX1993

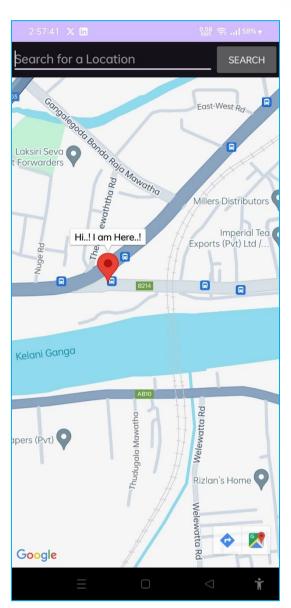


Photo 6 : Assignment10-MIT3206-22550119 in Realme X2 RMX1993





Photo 7: Assignment10-MIT3206-22550119 in Realme X2 RMX1993

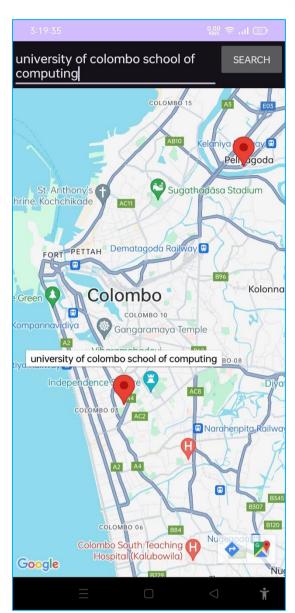


Photo 8 : Assignment10-MIT3206-22550119 in Realme X2 RMX1993



### 4. Main Coding files

#### MainActivity.java

```
package com.assignment10 mit3206 22550119;
import android. Manifest;
import android.content.pm.PackageManager;
import android.location.Address;
import android.location.Geocoder;
import android.location.Location;
import android.os.Bundle;
import android.os.Looper;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.annotation.NonNull;
import androidx.core.app.ActivityCompat;
import androidx.fragment.app.FragmentActivity;
import com.google.android.gms.location.FusedLocationProviderClient;
import com.google.android.gms.location.LocationCallback;
import com.google.android.gms.location.LocationRequest;
import com.google.android.gms.location.LocationResult;
import com.google.android.gms.location.LocationServices;
import com.google.android.gms.maps.CameraUpdateFactory;
import com.google.android.gms.maps.GoogleMap;
import com.google.android.gms.maps.OnMapReadyCallback;
import com.google.android.gms.maps.SupportMapFragment;
import com.google.android.gms.maps.model.LatLng;
import com.google.android.gms.maps.model.MarkerOptions;
import java.io.IOException;
import java.util.Collections;
import java.util.List;
public class MainActivity extends FragmentActivity implements OnMapReadyCallback {
  private Location currentLocation;
  private FusedLocationProviderClient fusedLocationProviderClient;
  private static final int REQUEST_CODE = 101;
  private GoogleMap mMap;
  private EditText searchEditText;
  private Button searchButton;
  @Override
```



```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    searchEditText = findViewById(R.id.search edit text);
    searchButton = findViewById(R.id.search button);
    searchButton.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
        String searchQuery = searchEditText.getText().toString();
        Geocoder geocoder = new Geocoder(MainActivity.this);
        List<Address> addresses;
        try {
          addresses = geocoder.getFromLocationName(searchQuery, 1);
        } catch (IOException e) {
          e.printStackTrace();
          addresses = Collections.emptyList(); // or some other default value
        }
        if (addresses != null && addresses.size() > 0) {
          Address address = addresses.get(0);
          LatLng latLng = new LatLng(address.getLatitude(), address.getLongitude());
          MarkerOptions markerOptions = new
MarkerOptions().position(latLng).title(searchQuery);
          mMap.animateCamera(CameraUpdateFactory.newLatLng(latLng));
          mMap.animateCamera(CameraUpdateFactory.newLatLngZoom(latLng, 15));
          mMap.addMarker(markerOptions);
        } else {
          Toast.makeText(MainActivity.this, "Location is not Found",
Toast.LENGTH SHORT).show();
        }
      }
    });
    fusedLocationProviderClient = LocationServices.getFusedLocationProviderClient(this);
    fetchLocation();
    // Get the map
    SupportMapFragment supportMapFragment = (SupportMapFragment)
getSupportFragmentManager().findFragmentById(R.id.myMap);
    assert supportMapFragment != null;
    supportMapFragment.getMapAsync(this);
 }
  private void fetchLocation() {
    if (ActivityCompat.checkSelfPermission(
        this, Manifest.permission.ACCESS FINE LOCATION) !=
```



```
PackageManager.PERMISSION GRANTED && ActivityCompat.checkSelfPermission(
        this, Manifest.permission.ACCESS COARSE LOCATION) !=
PackageManager.PERMISSION GRANTED) {
      ActivityCompat.requestPermissions(this, new
String[]{Manifest.permission.ACCESS FINE LOCATION}, REQUEST CODE);
      return:
    }
    LocationReguest locationReguest = LocationReguest.create();
    locationRequest.setInterval(10000);
    locationRequest.setFastestInterval(5000);
    locationRequest.setPriority(LocationRequest.PRIORITY_HIGH_ACCURACY);
    fusedLocationProviderClient.requestLocationUpdates(locationRequest, new
LocationCallback() {
      @Override
      public void onLocationResult(LocationResult locationResult) {
        if (locationResult != null) {
          for (Location location : locationResult.getLocations()) {
            if (location != null) {
              currentLocation = location;
              if (mMap != null) {
                 LatLng latLng = new LatLng(currentLocation.getLatitude(),
currentLocation.getLongitude());
                 MarkerOptions markerOptions = new
MarkerOptions().position(latLng).title("Hi..! I am Here..!");
                 mMap.animateCamera(CameraUpdateFactory.newLatLng(latLng));
                 mMap.animateCamera(CameraUpdateFactory.newLatLngZoom(latLng,
15));
                 mMap.addMarker(markerOptions);
              }
            } else {
              Toast.makeText(getApplicationContext(), "Location is not available",
Toast.LENGTH SHORT).show();
          }
        }
    }, Looper.getMainLooper());
  }
  @Override
  public void onMapReady(GoogleMap googleMap) {
    mMap = googleMap;
  @Override
```



```
public void onRequestPermissionsResult(int requestCode, @NonNull String[] permissions,
@NonNull int[] grantResults) {
    super.onRequestPermissionsResult(requestCode, permissions, grantResults);
    switch (requestCode) {
      case REQUEST CODE:
        if (grantResults.length > 0 && grantResults[0] ==
PackageManager.PERMISSION_GRANTED) {
          fetchLocation();
        break;
    }
}
      activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical">
  <LinearLayout
    android:layout width="match parent"
    android:layout height="wrap content"
    android:orientation="horizontal">
    <EditText
      android:id="@+id/search edit text"
      android:layout width="0dp"
      android:layout height="wrap content"
      android:textStyle="bold"
      android:layout weight="1"
      android:hint="Search for a Location" />
    <Button
      android:id="@+id/search button"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:textStyle="bold"
      android:text="Search" />
  </LinearLayout>
  <androidx.fragment.app.FragmentContainerView</pre>
    android:id="@+id/myMap"
    android:name="com.google.android.gms.maps.SupportMapFragment"
```



```
android:layout_width="match_parent"
android:textStyle="bold"
android:layout_height="0dp"
android:layout_weight="1" />
```

#### AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:tools="http://schemas.android.com/tools"
  package="com.assignment10 mit3206 22550119">
  <uses-permission android:name="android.permission.ACCESS FINE LOCATION"/>
 <uses-permission android:name="android.permission.ACCESS COARSE LOCATION"/>
  <uses-permission android:name="android.permission.INTERNET"/>
  <uses-permission
android:name="android.permission.ACCESS BACKGROUND LOCATION"/>
  <uses-permission android:name="android.permission.ACCESS NETWORK STATE"/>
  <uses-feature android:name="android.hardware.touchscreen" />
  <application
    android:allowBackup="true"
    android:usesCleartextTraffic="true"
    android:dataExtractionRules="@xml/data extraction rules"
    android:fullBackupContent="@xml/backup rules"
    android:icon="@mipmap/ic launcher"
    android:label="Assignment10-MIT3206-22550119"
    android:roundIcon="@mipmap/ic launcher round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Assignment10MIT320622550119"
    tools:targetApi="34">
    <meta-data
      android:name="com.google.android.geo.API KEY"
      android:value="AlzaSyCqbaEAhGHV1IC21U8Hj0dHxwi90koZehM"/>
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
        <action android:name="android.intent.action.MAIN" />
        <category android:name="android.intent.category.LAUNCHER" />
```



```
</intent-filter>
    </activity>
  </application>
</manifest>
       build.gradle (:app)
plugins {
  alias(libs.plugins.android.application)
android {
  namespace 'com.assignment10 mit3206 22550119'
  compileSdk 34
  defaultConfig {
    applicationId "com.assignment10 mit3206 22550119"
    minSdk 24
    targetSdk 34
    versionCode 1
    versionName "1.0"
    testInstrumentationRunner "androidx.test.runner.AndroidJUnitRunner"
  }
  buildTypes {
    release {
      minifyEnabled false
      proguardFiles getDefaultProguardFile('proguard-android-optimize.txt'), 'proguard-
rules.pro'
    }
  }
  compileOptions {
    sourceCompatibility JavaVersion. VERSION_1_8
    targetCompatibility JavaVersion. VERSION 1 8
  }
}
dependencies {
  implementation libs.appcompat
  implementation libs.material
  implementation libs.activity
  implementation libs.constraintlayout
  implementation libs.play.services.maps
```



implementation libs.play.services.location
testImplementation libs.junit
androidTestImplementation libs.ext.junit
androidTestImplementation libs.espresso.core
}

# • gradle.properties

```
# Project-wide Gradle settings.

# IDE (e.g. Android Studio) users:

# Gradle settings configured through the IDE *will override*

# any settings specified in this file.

# For more details on how to configure your build environment visit

# http://www.gradle.org/docs/current/userquide/build environment.html
```

# Specifies the JVM arguments used for the daemon process.

# The setting is particularly useful for tweaking memory settings.

### org.gradle.jvmargs=-Xmx2048m -Dfile.encoding=UTF-8

# When configured, Gradle will run in incubating parallel mode.

# This option should only be used with decoupled projects. For more details, visit # https://developer.android.com/r/tools/gradle-multi-project-decoupled-projects # org.gradle.parallel=true

# AndroidX package structure to make it clearer which packages are bundled with the # Android operating system, and which are packaged with your app's APK # https://developer.android.com/topic/libraries/support-library/androidx-rn android.useAndroidX=true

# Enables namespacing of each library's R class so that its R class includes only the # resources declared in the library itself and none from the library's dependencies, # thereby reducing the size of the R class for that library

android.nonTransitiveRClass=true android.enableletifier=true