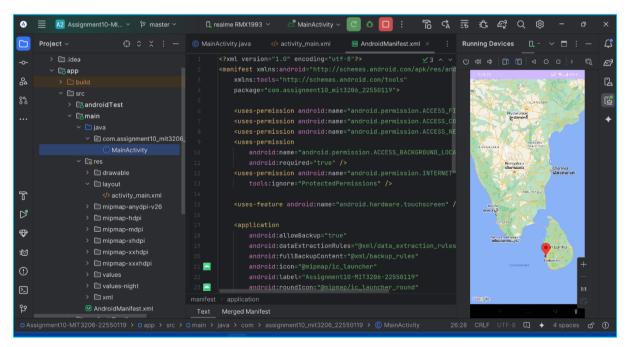


- Course Module : MIT3206 Mobile Computing
- **Course Lecturer : Senior Lecturer Gihan P. Seneviratne Sir**
- **❖** Assignment 10 : Using Google Maps for Android
- Used Android Studio: Android Studio Koala | 2024.1.1
- GitHub Private Repository Link:
 https://github.com/NavinduMadusanka/Assignment10-MIT3206-22550119.git
- **Student Name: Kumarage Navindu Madusanka Dias (K.N.M. Dias)**
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- **❖** Contact No: +94702678624



Assignment10-MIT3206-22550119



Assignment 10: Using Google Maps for Android

Below is a summary of what I have learned and focused on in this assignment.

1. Android Components

API level

Android Version	API Level	Version Name
Android 7.0	24	Nougat

Methods

No	Method	Description
1	getMyLocation()	This method returns the currently displayed user location
2	clear()	This method removes everything from the map
3	onMapReady():	This function is called when the map is ready to be used
4.	buildGoogleApiClient()	This method is used to initialize the Google Play Services

Permissions

uses-permission - Access INTERNET

uses-permission - ACCESS_FINE_LOCATION

uses-permission - ACCESS_COARSE_LOCATION

uses-permission - ACCESS_NETWORK_STATE

uses-permission - ACCESS_BACKGROUND_LOCATION



• Special Requirement

meta - data - com.google.android.geo.API KEY

API Key & Value - "AlzaSyAl39FoH1tCOomeJt568kz2vpgzZdTntyo

An API key is needed to access the Google Maps servers.

This key is free and we can use it with any of applications.

Newly learned key points in this assignment

- How to get Google API Key
- Working with Map activity

Dependencies

Dependencies in the build.gradle (:app),

- implementation libs.play.services.maps
 (implementation 'com.google.android.gms:play-services-maps:18.2.0')
- implementation libs.play.services.location
 (implementation 'com.google.android.gms:play-services-location:21.3.0')
- tools:targetApi="34" in AndroidMainfest.xml
- uses-feature android:name="android.hardware.touchscreen"

2. Functionality of the mobile application

- A Location Client to provide location services
- A MapFragment to laying out Android content and display maps
- Develop an Android App which accepts a location or the Place
- Display the relevant map on the screen



3. Running the Application on my android mobile device

I was running the android app for testing in my android mobile device.

My android mobile device is Realme X2 RMX1993.

Below is a photo of my android mobile device (Realme X2 RMX1993) while the app was running.

My android mobile device display setting is set as dark mode option.



Photo 1 : Assignment10-MIT3206-22550119 in Realme X2 RMX1993

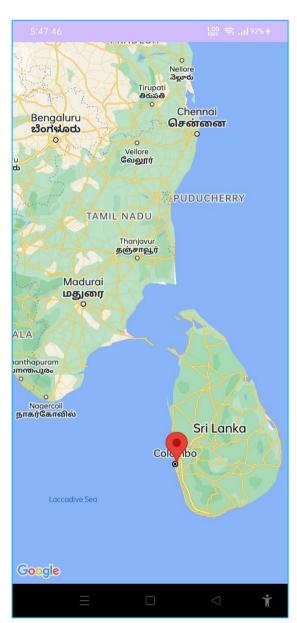


Photo 2 : Assignment10-MIT3206-22550119 in Realme X2 RMX1993





Photo 3: Assignment10-MIT3206-22550119 in Realme X2 RMX1993

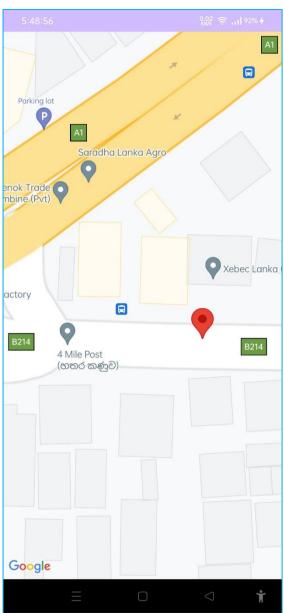


Photo 4 : Assignment10-MIT3206-22550119 in Realme X2 RMX1993



4. Main Coding files

MainActivity.java

```
import android.Manifest;
import android.content.pm.PackageManager;
import android.location.Location;
import android.os.Bundle;
import android.widget.Toast;
import androidx.core.app.ActivityCompat;
import androidx.fragment.app.FragmentActivity;
import com.google.android.gms.location.FusedLocationProviderClient;
import com.google.android.gms.location.LocationServices;
import com.google.android.gms.maps.CameraUpdateFactory;
import com.google.android.gms.maps.GoogleMap;
import com.google.android.gms.maps.OnMapReadyCallback;
import com.google.android.gms.maps.SupportMapFragment;
import com.google.android.gms.maps.model.LatLng;
import com.google.android.gms.maps.model.MarkerOptions;
import com.google.android.gms.tasks.OnSuccessListener;
import com.google.android.gms.tasks.Task;
public class MainActivity extends FragmentActivity implements
OnMapReadyCallback {
    @Override
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        fusedLocationProviderClient =
LocationServices.getFusedLocationProviderClient(this);
        fetchLocation();
        if (ActivityCompat.checkSelfPermission(
                this, android.Manifest.permission.ACCESS FINE LOCATION) !=
PackageManager.PERMISSION GRANTED && ActivityCompat.checkSelfPermission(
                this, android.Manifest.permission.ACCESS COARSE LOCATION)
!= PackageManager. PERMISSION GRANTED)
            ActivityCompat.requestPermissions(this, new
String[]{Manifest.permission.ACCESS FINE LOCATION}, REQUEST CODE);
                    Toast.makeText(getApplicationContext(),
```



```
SupportMapFragment supportMapFragment =

(SupportMapFragment)

getSupportFragmentManager().findFragmentById(R.id.myMap);

assert supportMapFragment!= null;

supportMapFragment.getMapAsync(MainActivity.this);

}

});

});

}

@Override

public void onMapReady(GoogleMap googleMap) {

LatLng latLng = new LatLng(currentLocation.getLatitude(),

currentLocation.getLongitude());

MarkerOptions markerOptions = new

MarkerOptions().position(latLng).title("I am here!");

googleMap.animateCamera(CameraUpdateFactory.newLatLng(latLng));

googleMap.animateCamera(CameraUpdateFactory.newLatLngZoom(latLng,

5));

googleMap.addMarker(markerOptions);

}

@Override

public void onRequestPermissionsResult(int requestCode, @NonNull

String[] permissions, @NonNull int[] grantResults) {

switch (requestCode) {

case REQUEST_CODE:

if (grantResults.length > 0 && grantResults[0] ==

PackageManager.PERMISSION_GRANTED) {

fetchLocation();

}

break;

}

}

}

PackageManager.Permission_GRANTED) {

fetchLocation();

}

break;

}

}
```

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>

<androidx.fragment.app.FragmentContainerView
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/myMap"
    android:name="com.google.android.gms.maps.SupportMapFragment"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity" />
```

AndroidManifest.xml



build.gradle (:app)

```
plugins {
    alias(libs.plugins.android.application)
}
android {
    namespace 'com.assignment10_mit3206_22550119'
    compileSdk 34

    defaultConfig {
        applicationId "com.assignment10_mit3206_22550119"
        minSdk 24
        targetSdk 34
        versionCode 1
        versionName "1.0"

        testInstrumentationRunner "androidx.test.runner.AndroidJUnitRunner"
    }

    buildTypes {
        release {
```

