

- Course Module : MIT3206 Mobile Computing
- **Course Lecturer : Senior Lecturer Gihan P. Seneviratne Sir**
- Assignment 2 : Current Date and Time Updated When Ever You Click on the Screen
- Used Android Studio: Android Studio Koala | 2024.1.1
- GitHub Private Repository Link :

https://github.com/NavinduMadusanka/Assignment2-MIT3206-22550119.git

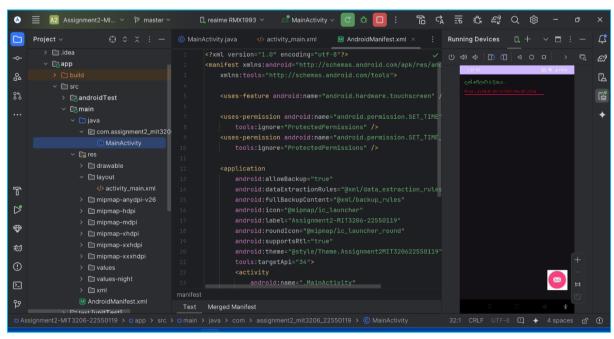
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Assignment2-MIT3206-22550119



Assignment 2: Current Date and Time - Updated When Ever You Click on the Screen

Below is a summary of what I have learned and focused on in this assignment.

1. Android Components

API level

| Android Version | API Level | Version Name |
|-----------------|-----------|--------------|
| Android 7.0 | 24 | Nougat |

Classes

The AppCompatActivity class is used in this assignment.

This is a compatibility library that back ports some features of recent versions of Android to older devices.

Methods

The onCreate() & onClick() methods are used in this assignment.

It is functioned when an activity is loaded & click on screen.

Permissions

```
uses-permission - SET_TIME
uses-permission - SET_TIME_ZONE
```

• Newly learned key points in this assignment

- Inserting sub layout within the main layout
 LinearLayout within ConstraintLayout
- Creating a variable
 TextView dateView;
- Concatenate the text.android:text="දැන් වේලාව & දිනය :-"



- Text colour android:textColor="#4CAF50"
- Background Colour android:background="#E91E63"
- Insert an Image<ImageView
- Drawable folderapp:srcCompat="@drawable/img_env" />

2. Outline of approach to develop the application

Design Issues

At first it was difficult to find onClick action.

Tips

I have included the Sinhala Unicode software (Sinhala / Tamil Kit provided by ICTA) to make it easier to enter Sinhala text.

- Warning
 - Hardcoded string "දැන් වේලාව & දිනය :-", should use @string resource

This is an only warning. But the function is working as properly.

- tools:targetApi="34" in AndroidMainfest.xml
- uses-feature android:name="android.hardware.touchscreen"

3. Layout & Attributes

• ConstraintLayout

ConstraintLayout is a layout on Android that gives adaptable and flexible ways to create views for apps.



ConstraintLayout, which is now the default layout in Android Studio, gives you many ways to place objects.

We can constrain them to their container, to each other.

LinearLayout

LinearLayout is a view group that aligns all children in a single direction, vertically or horizontally.

We can specify the layout direction with the android:orientation attribute.

I builded LinearLayout with ConstraintLayout in this assignment.

Layout Attributes

In this assignment I will mention only the special items that I have just learned.

Following are special attributes and applied to the layout in this assignment.

| No | Attribute | Attribute & Description |
|----|-------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------|
| 1 | android:textColor="#4CAF50" | Defines text color . |
| 3 | <imageview< td=""><td>Displays image resources, for example Bitmap or Drawable resources.</td></imageview<> | Displays image resources, for example Bitmap or Drawable resources. |
| 4 | android:background="#E91E63" | Defines background color. |
| 5 | android:text="දැන් වේලාව & දිනය :-" | Concatenate the text using "&". |
| 6 | android:orientation="vertical" | It means that whatever view take inside the LinearLayout will be shown in screen by vertical. |



4. Running the Application on my android mobile device

I was running the android app for testing in my android mobile device.

My android mobile device is Realme X2 RMX1993.

Below is a photo of my android mobile device (Realme X2 RMX1993) while the app was running.

My android mobile device display setting is set as dark mode option.

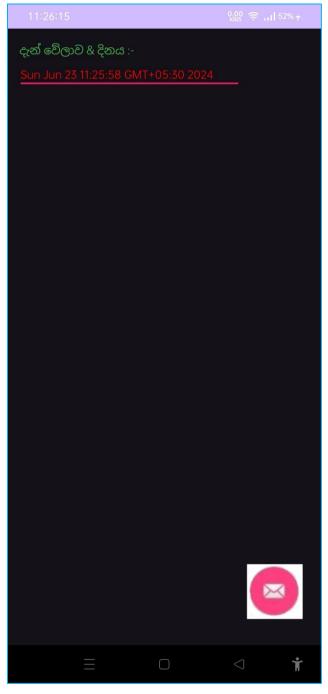


Photo : Assignment2-MIT3206-22550119 in Realme X2 RMX1993



5. Main Coding files

MainActivity.java

```
package com.assignment2 mit3206 22550119;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
   TextView dateView;
   Calendar calendar;
        setContentView(R.layout.activity main);
        updateDateTime();
        dateView.setOnClickListener(new View.OnClickListener() {
                updateDateTime();
        Calendar calendar = Calendar.getInstance();
        {\tt SimpleDateFormat\ sdf\ =\ new\ SimpleDateFormat\ ("EEE\ MMM\ dd\ HH:mm:ss\ z}
        dateView.setText(currentDateandTime);
```

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/main"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
```



```
<TextView
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:textAlignment="viewStart"
       android:textColor="#4CAF50"
       app:layout constraintTop toTopOf="parent"
       app:layout constraintVertical bias="0.022" />
   <TextView
       android:id="@+id/dateView"
       app:layout constraintBottom toBottomOf="parent"
       app:layout constraintHorizontal bias="0.107"
       app:layout constraintRight toRightOf="parent"
       app:layout constraintTop toTopOf="parent"
       app:layout constraintVertical bias="0.063" />
   <LinearLayout
       android:layout width="match parent"
       android:layout height="match parent"
       android:orientation="vertical"
       app:layout constraintBottom toBottomOf="parent"
       app:layout constraintEnd toEndOf="parent"
       app:layout constraintHorizontal bias="0.0"
       app:layout constraintStart toStartOf="parent"
       app:layout constraintTop toTopOf="parent"
       app:layout constraintVertical bias="1.0">
       <View
           android:layout width="250dp"
           android:layout height="2dp"
           android:layout marginStart="15dp"
            android:layout marginTop="62dp"
       <ImageView
           android:id="@+id/imageView"
           android:layout width="64dp"
           android:layout_marginTop="550dp"
app:srcCompat="@drawable/img_env" />
   </LinearLayout>
</androidx.constraintlayout.widget.ConstraintLayout>
```



AndroidMainfest.xml

drawable



img_env