

Course Module : MIT3206 – Mobile Computing

**Course Lecturer : Senior Lecturer Gihan P. Seneviratne Sir** 

Assignment 4 : Calculator with Addition and Subtraction Functionality

Used Android Studio: Android Studio Koala | 2024.1.1

GitHub Private Repository Link :

https://github.com/NavinduMadusanka/Assignment4-MIT3206-22550119.git

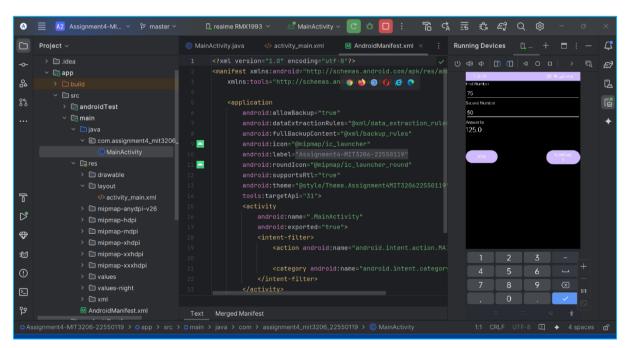
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Assignment4-MIT3206-22550119



### **Assignment 4: Calculator with Addition and Subtraction Functionality**

Below is a summary of what I have learned and focused on in this assignment.

## 1. Android Components

#### API level

Android Version	API Level	Version Name
Android 7.0	24	Nougat

#### Classes

The AppCompatActivity class is used in this assignment.

This is a compatibility library that back ports some features of recent versions of Android to older devices.

#### Methods

setOnClickListener

One of the most usable methods in android is setOnClickListener method which helps us to link a listener with certain attributes.

setOnClickListener is a method in Android basically used with buttons, image buttons etc.

We can initiate this method easily like, public void setOnClickListener(View.OnClickListner).

#### Permissions

No special permissions have been granted for this project.



#### Newly learned key points in this assignment

✓ Get Value from the EditText and Set value to the TextView

```
TextView result;
EditText number1,number2;
```

✓ Defined the button action

Button add, subtract;

✓ Defined variables & data type

```
float result_num;
int num1,num2;
```

✓ Defined calculations (operation)

```
result num=num1+num2;
```

✓ Getting the result

To display stored in sum we have to use setText() as follows : result.setText(String.valueOf(result\_num));

#### 2. Functionality of the mobile application

- 2.1 The following interface will appear when the mobile application is activated.
- 2.2 There is an opportunity to enter two numbers (first number & second number).
- 2.3 If you want to add the two entered numbers, you have to click on the Add button.
- 2.4 The first number & second number contain in "number1 & number2" input, assigned two variables num1 and num2.
- 2.5 These two variables ("number1 and number2") assign "Int" data type.
- 2.6 These values are added and transferred to a variable called "result\_num".
- 2.7 "result\_num" data type is "float".
- 2.8 The value of this variable (result num) is shown in the TextView called "result".
- 2.9 Subtract function is occur in this same way.



### 3. Layout & Attributes

### RelativeLayout

It gives us the flexibility to position our component / view based on the relative or sibling component's position.

For the same reason Relative layout is the most used layout after the Linear Layout in Android.

It allows its child view to position relative to each other or relative to the container or another container.

**Liner & Relative** 

Layouts

In this assignment I used both Linear and Relative Layouts.

### Layout Attributes & Other Attributes

In this assignment I will mention only the special items that I have just learned.

Following are special attributes and applied to the layout in this assignment.

No	Attribute	Description	
1	android:ems="10"	android:ems was added in API Level 1. The em is simply the font size. In an element with a 2in font, 1em thus means 2in. Expressing sizes, such as margins and paddings, in em means they are related to the font size, and if the user has a big font or a small font the sizes will be in proportion.	
2	android:inputType="number"	Setting the InputType of an EditText tells the system keyboard what kind of input you are expecting. If your edit text is for inputting a phone number, then you want the keyboard to show numbers. It would be annoying for the user to have to manually switch to a numeric keyboard.	
3	<button< td=""><td>Button in linear layout.</td></button<>	Button in linear layout.	



# 4. Running the Application on my android mobile device

I was running the android app for testing in my android mobile device.

My android mobile device is Realme X2 RMX1993.

Below is a photo of my android mobile device (Realme X2 RMX1993) while the app was running.

My android mobile device display setting is set as dark mode option.

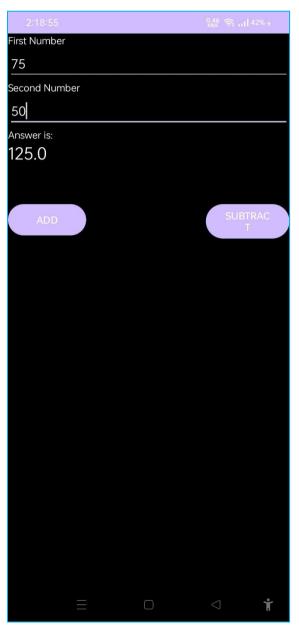


Photo Addition Function : Assignment4-MIT3206-22550119 in Realme X2 RMX1993

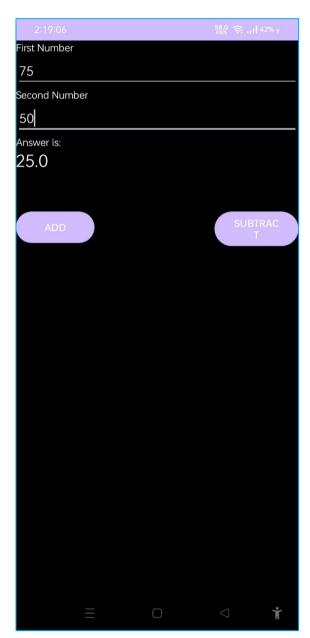


Photo Subtract Function : Assignment4-MIT3206-22550119 in Realme X2 RMX1993



### 5. Main Coding files

MainActivity.java

```
import android.view.View;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        number1=(EditText) findViewById(R.id.number1);
number2=(EditText) findViewById(R.id.number2);
        add.setOnClickListener(new View.OnClickListener() {
                 num1=Integer.parseInt(number1.getText().toString());
                 num2=Integer.parseInt(number2.getText().toString());
                 num1=Integer.parseInt(number1.getText().toString());
                 num2=Integer.parseInt(number2.getText().toString());
                 result.setText(String.valueOf(result num));
```



#### • activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
   android:layout height="match parent"
   <TextView
       android:id="@+id/n1"
       android:layout width="match parent"
   <EditText
       android:layout width="match parent"
       android:inputType="number"
   <TextView
       android:id="@+id/n2"
       android:layout width="match parent"
       android:layout height="wrap content"
       android:text="Second Number"
       android:layout width="match parent"
       android:layout height="wrap content"
       android:ems="10"
       android:inputType="number"
       android:layout width="match parent"
       android:layout height="wrap content"
       android:textSize="24sp" />
   <RelativeLayout
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:orientation="horizontal">
```

