

Course Module : MIT3206 - Mobile Computing

**Course Lecturer : Senior Lecturer Gihan P. Seneviratne Sir** 

**❖** Assignment 6 : Camera Demo

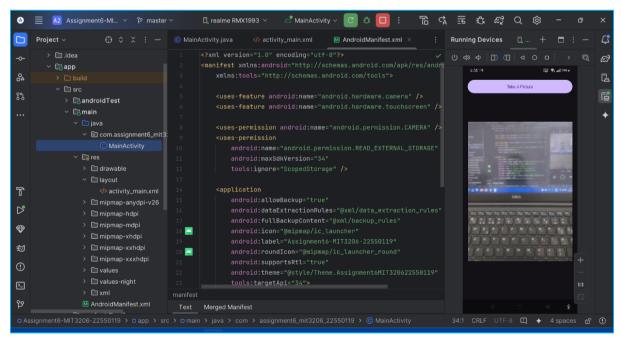
Assignment 6 Google Drive Uploaded Link:
<a href="https://drive.google.com/drive/folders/1QYJXiuQ9jP4J7Ajulk8td8\_EeQcw">https://drive.google.com/drive/folders/1QYJXiuQ9jP4J7Ajulk8td8\_EeQcw</a>
<a href="rip2?usp=sharing">rlp2?usp=sharing</a>

GitHub Private Repository Link:
<a href="https://github.com/NavinduMadusanka/Assignment6-MIT3206-22550119.git">https://github.com/NavinduMadusanka/Assignment6-MIT3206-22550119.git</a>

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Assignment6-MIT3206-22550119



## **Assignment 6 : Camera Demo**

Below is a summary of what I have learned and focused on in this assignment.

## 1. Android Components

#### API level

Android Version	API Level	Version Name
Android 7.0	24	Nougat

#### Permissions

```
uses-permission - READ_EXTERNAL_STORAGE uses-permission - ACCESS CAMERA
```

#### • Newly learned key points in this assignment

- Granting user permissions to access headwear
   (External storage & built-in camera)
- Reducing picture file capacity
- tools:targetApi="34" in AndroidMainfest.xml
- uses-feature android:name="android.hardware.touchscreen"
- uses-feature android:name="android.hardware.camera"

#### 2. Functionality of the mobile application

- The app opens with a "Take A Picture" button to take a photo.
- Pressing the "Take A Picture" button opens the camera and gives a chance to the photo.
- Once the photo is taken, an image of it is displayed.
   If the photo is not up to standard, you will have the opportunity to try again, at the touch of the "Retry = (x)" button.



If the photo is at the appropriate level, you can press the "Ok = • button to save it.

• After pressing the "Ok" button, its capacity is reduced and it is saved in the external storage.

# • Functions descriptions

In this assignment I will mention the special activity functions that I have just learned.

No	Function	Description
1	onRequestPermissionsResult(int requestCode, String[] permissions, int[] grantResults)	This function is a callback for the result of the permission request.  If the permission is granted, it opens the camera application.  If not, it shows a message to the user (although this part is not implemented in the provided code).
2	onActivityResult(int requestCode, int resultCode, Intent data)	This function is a callback for the result of the camera activity.  If the result is OK, it retrieves the captured image from the intent, resizes it, and saves it to the SD card.
3	saveImageToSDCard(Bitmap bitmap)	This function saves a bitmap to the SD card.  It resizes the bitmap, creates a file in the Pictures directory, and writes the bitmap to the file.



## 3. Running the Application on my android mobile device

I was running the android app for testing in my android mobile device.

My android mobile device is Realme X2 RMX1993.

Below is a Screenshots of my android mobile device (Realme X2 RMX1993) while the app was running.

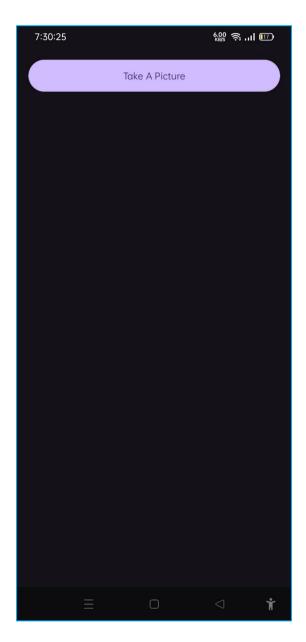


Photo 1 : Assignment6-MIT3206-22550119 in Realme X2 RMX1993

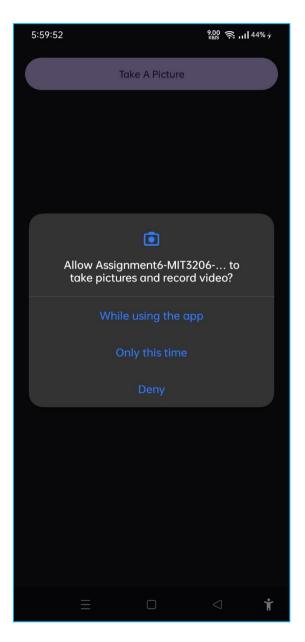


Photo 2 : Assignment6-MIT3206-22550119 in Realme X2 RMX1993



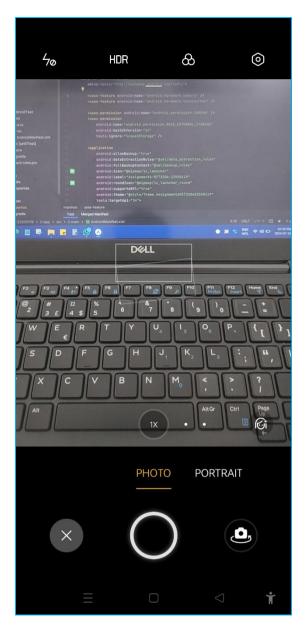


Photo 3 : Assignment6-MIT3206-22550119 in Realme X2 RMX1993

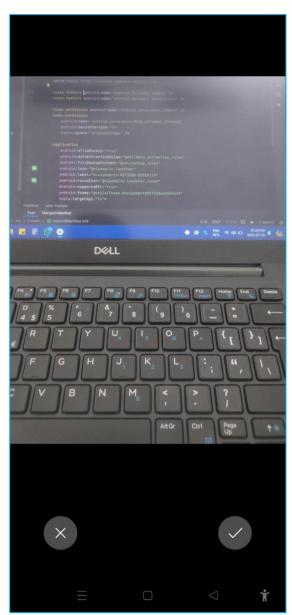


Photo 4 : Assignment6-MIT3206-22550119 in Realme X2 RMX1993





Photo 5 : Assignment6-MIT3206-22550119 in Realme X2 RMX1993

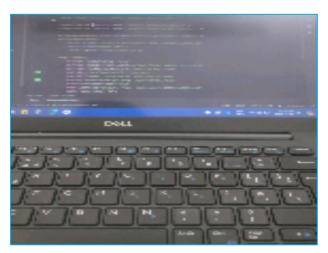


Photo 6 : Assignment6-MIT3206-22550119 in Realme X2 RMX1993



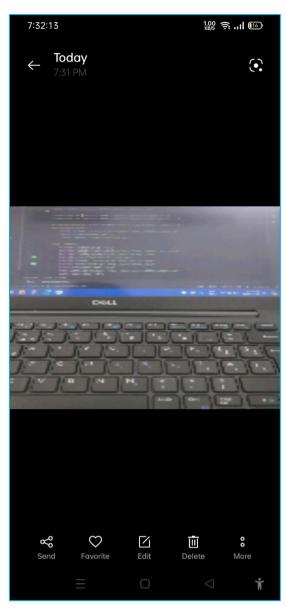


Photo 7 : Assignment6-MIT3206-22550119 in Realme X2 RMX1993

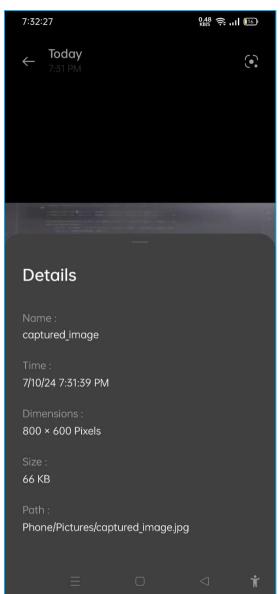


Photo 8 : Assignment6-MIT3206-22550119 in Realme X2 RMX1993



#### 4. Main Coding files

MainActivity.java

```
package com.assignment6 mit3206 22550119;
import android. Manifest;
import android.content.Intent;
import android.content.pm.PackageManager;
import android.graphics.Bitmap;
import android.net.Uri;
import android.os.Bundle;
import android.os. Environment;
import android.provider.MediaStore;
import android.view.View;
import android.widget.ImageView;
import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.content.ContextCompat;
import java.io.File;
import java.io.FileOutputStream;
import java.io.IOException;
public class MainActivity extends AppCompatActivity {
  public static final int REQUEST CAMERA PERMISSION CODE = 1;
  private static final int REQUEST_IMAGE_CAPTURE = 2;
  private ImageView imageView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    EdgeToEdge.enable(this);
    setContentView(R.layout.activity main);
    imageView = findViewById(R.id.image_view);
  }
 // Check for permission at runtime
  public void captureImage(View view) {
    if (ContextCompat.checkSelfPermission(this, Manifest.permission.CAMERA)!=
PackageManager.PERMISSION_GRANTED) {
      ActivityCompat.requestPermissions(this,
          new String[]{Manifest.permission.CAMERA},
```



```
REQUEST_CAMERA_PERMISSION_CODE);
    } else {
      openCamera();
    }
 }
 // Open camera application
  private void openCamera() {
    Intent intent = new Intent(MediaStore.ACTION IMAGE CAPTURE);
    if (intent.resolveActivity(getPackageManager())!= null) {
      startActivityForResult(intent, REQUEST IMAGE CAPTURE);
    }
  }
  @Override
  public void onRequestPermissionsResult(int requestCode, String[] permissions, int[]
grantResults) {
    super.onRequestPermissionsResult(requestCode, permissions, grantResults);
    if (requestCode == REQUEST_CAMERA_PERMISSION_CODE) {
      if (grantResults.length > 0 && grantResults[0] ==
PackageManager.PERMISSION GRANTED) {
        openCamera();
      } else {
        // Permission denied, show a message to the user
      }
    }
  }
  @Override
  protected void onActivityResult(int requestCode, int resultCode, Intent data) {
    super.onActivityResult(requestCode, resultCode, data);
    if (requestCode == REQUEST_IMAGE_CAPTURE && resultCode == RESULT_OK) {
      Bundle extras = data.getExtras();
      Bitmap imageBitmap = (Bitmap) extras.get("data");
      imageView.setImageBitmap(imageBitmap);
      // Resize the image
      Bitmap resizedBitmap = resizeBitmap(imageBitmap, 800, 800);
      // Save the resized image to SD card
      saveImageToSDCard(resizedBitmap);
    }
 }
  private Bitmap resizeBitmap(Bitmap original, int width, int height) {
    return Bitmap.createScaledBitmap(original, width, height, true);
  }
```



```
private void saveImageToSDCard(Bitmap bitmap) {
    // Reduce the size of the captured image
    Bitmap resizedBitmap = Bitmap.createScaledBitmap(bitmap, 800, 600, true);
    // Create a file to save the image
    File imageFile = new
File(Environment.getExternalStoragePublicDirectory(Environment.DIRECTORY PICTURES),
"captured image.jpg");
    try {
      // Save the image to the SD card
      FileOutputStream fos = new FileOutputStream(imageFile);
      resizedBitmap.compress(Bitmap.CompressFormat.JPEG, 90, fos);
      fos.close();
      // Notify the user that the image has been saved
      Uri imageUri = Uri.fromFile(imageFile);
      sendBroadcast(new Intent(Intent.ACTION_MEDIA_SCANNER_SCAN_FILE, imageUri));
    } catch (IOException e) {
      e.printStackTrace();
    }
 }
}
      activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:padding="15dp"
  tools:context=".MainActivity">
  <!-- add Camera Button to open the Camera-->
  <Button
    android:id="@+id/camera_button"
    android:layout width="match parent"
    android:layout height="50dp"
    android:layout_marginTop="25dp"
    android:textStyle="bold"
    android:onClick="captureImage"
    android:text="Take A Picture" />
```



```
<!-- add ImageView to display the captured image-->
<ImageView
    android:layout_marginTop="80dp"
    android:layout_width="379dp"
    android:layout_marginLeft="1dp"
    android:layout_height="600dp"
    android:id="@+id/image_view"
    android:layout_marginBottom="10dp"/>
</RelativeLayout>
```

#### AndroidManifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <uses-feature android:name="android.hardware.camera" />
  <uses-feature android:name="android.hardware.touchscreen" />
  <uses-permission android:name="android.permission.CAMERA" />
  <uses-permission
    android:name="android.permission.READ EXTERNAL STORAGE"
    android:maxSdkVersion="34"
    tools:ignore="ScopedStorage" />
  <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data extraction rules"
    android:fullBackupContent="@xml/backup rules"
    android:icon="@mipmap/ic launcher"
    android:label="Assignment6-MIT3206-22550119"
    android:roundlcon="@mipmap/ic launcher round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Assignment6MIT320622550119"
    tools:targetApi="34">
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
        <action android:name="android.intent.action.MAIN" />
        <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest>
```