

- Course Module : MIT3206 Mobile Computing
- **Course Lecturer : Senior Lecturer Gihan P. Seneviratne Sir**
- **Assignment 9 : Graph using Android 2D Graphics**
- Used Android Studio: Android Studio Koala | 2024.1.1
- ❖ GitHub Private Repository Link:

https://github.com/NavinduMadusanka/Assignment9-MIT3206-22550119.git

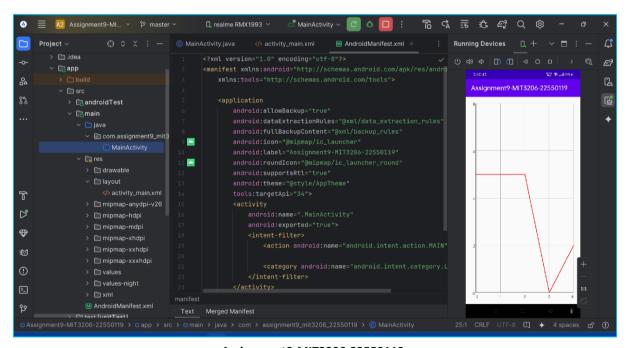
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Assignment9-MIT3206-22550119



Assignment 9: Graph using Android 2D - Graphics

Below is a summary of what I have learned and focused on in this assignment.

1. Android Components

API level

Android Version	API Level	Version Name
Android 7.0	24	Nougat

• Dependency

Dependency in the build.gradle (:app), implementation 'com.jjoe64:graphview:4.2.2' (implementation libs.graphview)

Permissions

No special permissions have been granted for this project.

• Newly learned key points in this assignment

Import - import com.jjoe64.graphview.GraphView
import com.jjoe64.graphview.series.DataPoint
import com.jjoe64.graphview.series.LineGraphSeries

- Working with Library GraphView is an Android framework that allows to construct versatile and attractive diagrams programmatically.
 It is simple to grasp, integrate, and personalize.
- How to create graph in Android App.
- tools:targetApi="34" in AndroidMainfest.xml
- android.enableJetifier=true in gradle.properties



2. Functionality of the mobile application

Set the given data points to obtain graph using android 2D-graphics.

3. Layout

Linear Layout

4. Running the Application on my android mobile device

I was running the android app for testing in my android mobile device.

My android mobile device is Realme X2 RMX1993.

Below is a photo of my android mobile device (Realme X2 RMX1993) while the app was running.

My android mobile device display setting is set as dark mode option.



Photo: Assignment9-MIT3206-22550119 in Realme X2 RMX1993



5. Main Coding files

MainActivity.java

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    android:orientation="vertical"
    android:padding="16sp"
    tools:context=".MainActivity">
        <com.jjoe64.graphview.GraphView
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        app:seriesColor="#ee0000"
        app:seriesType="line"
        android:id="@+id/graph" />
</LinearLayout>
```



• build.gradle (:app)

```
plugins {
    alias(libs.plugins.android.application)
android {
    namespace 'com.assignment9 mit3206 22550119'
    compileSdk 34
        targetSdk 34
        versionName "1.0"
    buildTypes {
            minifyEnabled false
    compileOptions {
        sourceCompatibility JavaVersion. VERSION 1 8
        targetCompatibility JavaVersion. VERSION 1 8
dependencies {
    implementation libs.appcompat
    implementation libs.activity
    testImplementation libs.junit
    androidTestImplementation libs.ext.junit
```



• gradle.properties

```
# Project-wide Gradle settings.
# IDE (e.g. Android Studio) users:
# Gradle settings configured through the IDE *will override*
# any settings specified in this file.
# For more details on how to configure your build environment visit
# http://www.gradle.org/docs/current/userguide/build_environment.html
# Specifies the JVM arguments used for the daemon process.
# The setting is particularly useful for tweaking memory settings.
org.gradle.jvmargs=-Xmx2048m -Dfile.encoding=UTF-8
# When configured, Gradle will run in incubating parallel mode.
# This option should only be used with decoupled projects. For more
details, visit
# https://developer.android.com/r/tools/gradle-multi-project-decoupled-
projects
# org.gradle.parallel=true
# AndroidX package structure to make it clearer which packages are bundled
with the
# Android operating system, and which are packaged with your app's APK
# https://developer.android.com/topic/libraries/support-library/androidx-rn
android.useAndroidX=true
# Enables namespacing of each library's R class so that its R class
includes only the
# resources declared in the library itself and none from the library's
dependencies,
# thereby reducing the size of the R class for that library
android.nonTransitiveRClass=true
android.enableJetifier=true
```