Pallet Master

Many organizations store their products on pallets in the warehouse, and there are some pallet storage methods that allow the warehouse staff to store pallets efficiently. Pallets are used to store, stack, and transport materials while being moved by materials handling equipment such as forklifts or conveyors.

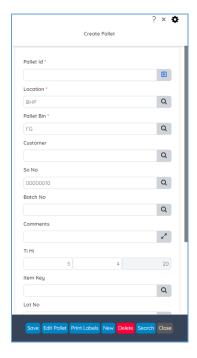
It makes the process of storing and handling palletized or bulky goods faster and more efficient. Significantly, palletization reduces the need for physical labor and manual handling of goods.

In BatchMaster WMS, you can create pallets using this *Create Pallet* screen.

Go To: Pallet → Pallet Master.

Pallet Master – Add Mode

To create a pallet, tap the *Pallet Master* option from the main menu. The system displays the *Create Pallet* Screen.



Screen Fields:

Pallet Id: Use this field to specify the unique identification number for the pallet. This is an editable field that supports alphanumeric characters. The value is auto incremented each time you save a new record, provided you have maintained the last pallet number on the *Pallet Setup* screen.

Location: Use this field to specify the location where you want to store this pallet. You can select the location using the lookup provided next to the field. The lookup will list all the existing locations you choose from.

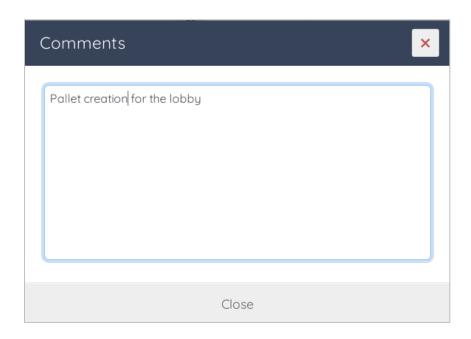
Pallet Bin: Use this field to specify the bin number of the warehouse or the location where you want to store this pallet. You can select the bin using the lookup provided next to the field. The lookup will list all the existing bins you choose from.

Customer: This field is used to specify the customer against which you want to create the pallet.

So No: This field specifies the sales order number against which you want to create the pallet. You can select the sales order using the lookup provided next to the field. The lookup will list all the existing new sales orders for you to choose from.

Batch No: This field is used to specify the production batch number against which you want to create the pallet. The produced material will be placed or packed on this created pallet.

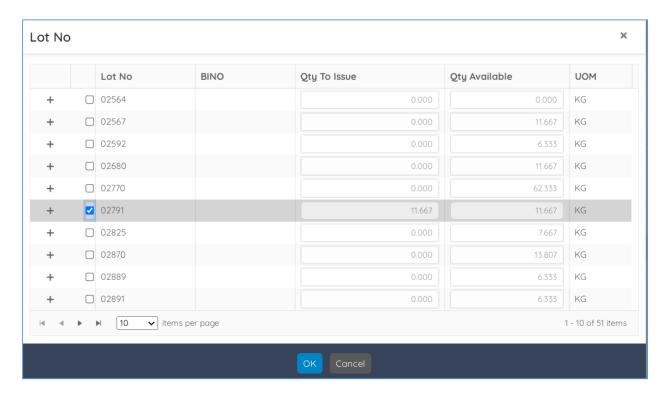
Comments: This field is a free form text field where you can type in any pallet related information. The system will open a window wherein you can type the text. Closing the window will copy the typed information in the field.



Ti Hi: This field is used to specify two values as the TI and the HI. TI represents the number of boxes/cartons stored on a layer, or tier, and HI is the number of layers high that would be stacked on the pallet.

Item Key: This field is used to specify the inventory item of the selected sales order. You can select the inventory item of the sales order using the lookup provided next to the field. The lookup will list all the existing items of the sales orders for you to choose from.

Lot No: This field is used to specify the lot number of the selected inventory item. You can select the lot number of the inventory item using the lookup provided next to the field. The lookup will list all the existing lots of the item for you to choose from.



Once selected the system display a confirmation message as Lot added.

Bin No.: This field is used to specify the bin number of the selected inventory items lot. You can select the bin number of the inventory items lot using the lookup provided next to the field. The lookup will list all the existing bins of the lot for you to choose from.

Quantity: This field is used to specify the quantity that you want to store in the pallet.

UOM: This field is used to specify the stock unit of measurement for the selected item.

Creating a Pallet

1. Tap the *Pallet Master* option from the main menu. The system displays *Pallet Master* Screen.

- 2. Enter the Pallet Id in the *Pallet ID* field. You can auto generate the pallet id tapping the generate pallet button adjacent to the field.
- 3. Enter the Location, Pallet Bin, Customer, SO No., Batch No., Comments, TI-HI, Item Key, Lot No, Bin No., Quantity and UOM in its respective fields.
- 4. Tap the *Save* button to save the record.