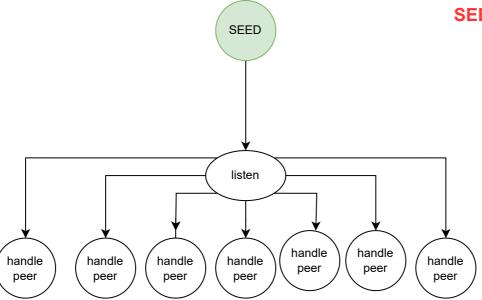
## **SEED NODE STRUCTURE**



Seed runs a thread handling every peer node