

Classes:

CAboutDlg

CcalculatorDlg

CDialogEx

CDialog

CWnd

CcalculatorApp

CWinApp

CWinThread

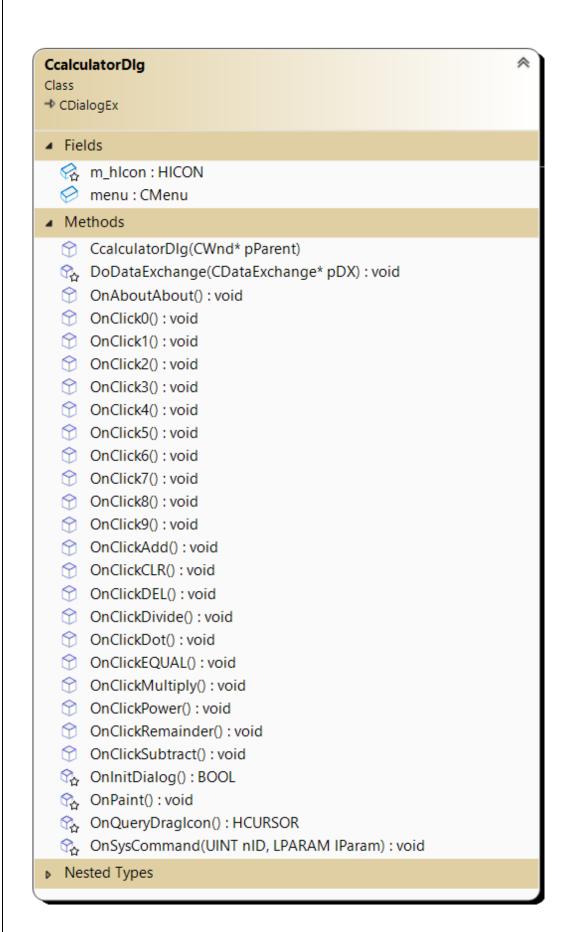
CCmdTarget

CObject

CAboutDlg:



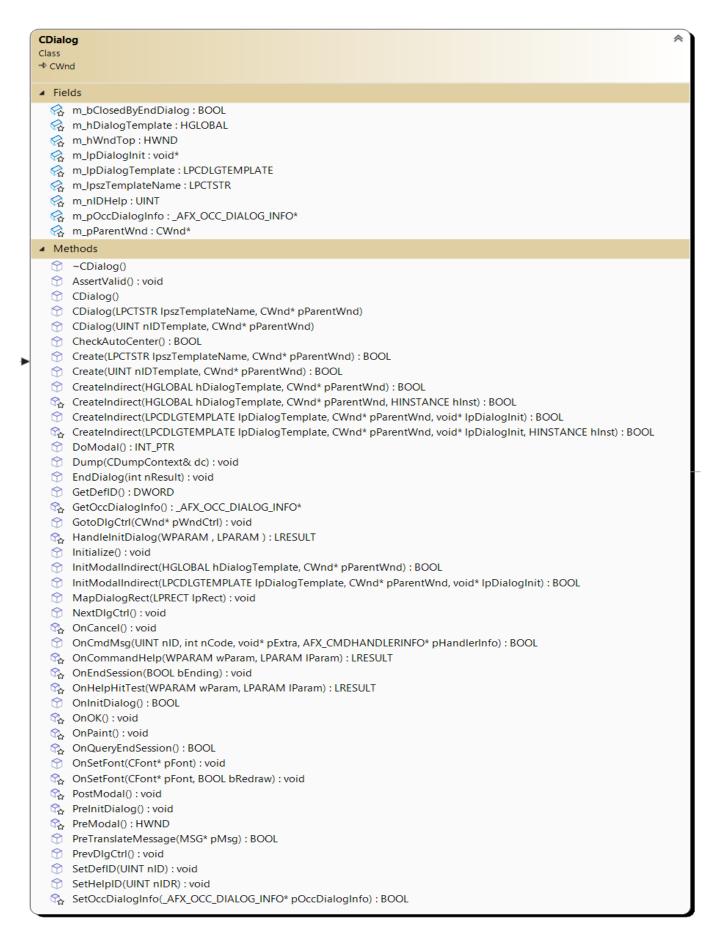
CcalculatorDlg:



CDialogEx:

CDialogEx Class → CDialog ■ Fields m_bAutoDestroyBmp:BOOL m_BkgrLocation : BackgroundLocation m_brBkgr: CBrush m_hBkgrBitmap : HBITMAP m_lmpl : CDialoglmpl m_sizeBkgrBitmap : CSize Methods CDialogEx() CDialogEx(LPCTSTR lpszTemplateName, CWnd* pParentWnd) CDialogEx(UINT nIDTemplate, CWnd* pParent) CommonConstruct(): void OnActivate(UINT nState, CWnd* pWndOther, BOOL bMinimized) : void OnCommand(WPARAM wParam, LPARAM IParam) : BOOL OnCtlColor(CDC* pDC, CWnd* pWnd, UINT nCtlColor): HBRUSH OnDestroy(): void OnEraseBkgnd(CDC* pDC) : BOOL OnNcActivate(BOOL bActive): BOOL OnSettingChange(UINT uFlags, LPCTSTR lpszSection) : void ☼ OnSysColorChange(): void PreTranslateMessage(MSG* pMsg) : BOOL SetActiveMenu(CMFCPopupMenu* pMenu): void SetBackgroundColor(COLORREF color, BOOL bRepaint): void SetBackgroundImage(HBITMAP hBitmap, BackgroundLocation location, BOOL bAutoDestroy, BOOL bRepaint): void SetBackgroundImage(UINT uiBmpResId, BackgroundLocation location, BOOL bRepaint): BOOL Nested Types

CDialog:



CWnd:

```
CWnd
         Fields

M. DEnableActiveAccessibility: bool
M. DGestureInited: BOOL
M. DISTouchWindowRegistered: BOOL
M. DISTOUCHWINDOW
M. DENOTED TO THE TOWN TOWN
M. DENOTED TOWN TOWN
M. DENOTED TOWN TOWN
M. DENOTED TOWN
M. DENOTED TOWN TOWN
M. DENOTED TOWN
M. DENOTE
                                                  m_ptoesturerrom : cyoint
m_ulGesturerrom : cyoint
m_ulGesturerrom : cyoint
m_uAccessible : XAccessible
m_uAccessibleServer : XAccessibleServer
wndBottom : const CWnd
wndNoTopMost : const CWnd
wndTop : const CWnd
wndTopMost : const CWnd
                                                  thods

_AFX_FUNCNAME(MessageBox )
_AFX_FUNCNAME(SendMessage )
_EnableToolTips(BOOL bEnable, UINT nFlag) : BOOL
_FilterToolTipMessage(MSG* pMsg, CWnd* pWnd) :
                                                        accDoDefaultAction(VARIANT varChild) : HRESULT
                                                  accDoPafaultAction(VARIANT varChild): HRESULT
accHitTestIgng xleft, long ypo, VARIANT' parChild): HRESULT
accLocation(long* pxLeft, long* pyTop, long* pcxWidth, long* pcyHeight, VARIANT varChild): HRESULT
accNavigate(long navDir, VARIANT varStart, VARIANT* pvarEndUpAt): HRESULT
accSelect(long flagsSelect, VARIANT varChild): HRESULT
ActivateTopParent0: void
AnimateWindow(DWORD dwTime, DWORD dwFlags): BOOL
ArrangelconicWindows(): UINT
AssertValid(): void
Attach(HWND hWndhew): BOOL
Attach(HWND hWndhew): BOOL
Attach(HWND hWndhew): BOOL
Attach(HWND hWndhew): BOOL
                                                        AttachControlSite(CHandleMap* pMap) : void
                                                        AttachControlSite(CWnd* pWndParent, UINT nIDC) : void
                                                  AttachControlSite(CWnd* pWndParent, UINT nIDC) : void BeginModalState() : void BeginModalState() : void BeginModalState() : void BeginBodalState() : void BeginBodalState() : void BeginBodalState() : void BindPopenty(DISPID dwDispiD, VARTYPE vtProp, LPCTSTR szFieldName, CWnd* pDSCWnd) : void BindPopenty(DISPID dwDispiD, VARTYPE vtProp, LPCTSTR szFieldName, CWnd* pDSCWnd) : void BindPopenty(DISPID dwDispiD, VARTYPE vtProp, LPCTSTR szFieldName, CWnd* pDSCWnd) : void CalcWindowRect(LPRECT LPCLIentRect, UINT nAdjustType) : void CancelToOlTips(BOOL bKeys) : void CanterWindow(CWnd* pAtternateOwner) : void ChangeClipboardChain(HWND hWndNext) : BOOL Checkautocchert() : BOOL
                                                  ChangeClipboardChain(HWND hWndNext): BOOL
CheckAutoCenter(): BOOL
CheckDlgButton, UINT nCheck): void
CheckDlgButton(int niDButton, UINT nCheck): void
CheckBadioButton(int niDFirstButton, int nIDLastButton, int nIDCheckButton): void
ChildWindowFromPoint(POINT point): CWnd*
ChildWindowFromPoint(POINT point, UINT nFlags): CWnd*
ClientToScreen(LPPCINT lpPcint): void
ClientToScreen(LPECT lpRect): void
CloseWindow0: void
CloseWindow0: void
                                                  ContinueModal(): BDOL

                                                        ContinueModal(): BOOL
                                           CWmd()
Delatity: IRESULT
DelWindowProc(UNT message, WPARAM wParam, LPARAM IParam): LRESULT
DeleteTempMap(): vioid
DestroyWindow(): BOOL
Delatic(): First Reparts Sept.
DigDirlistCombosox(LPTSTR ipPathSpec, int niDComboslox, int niDStaticPath, UINT nFileType): int
DigDirlistCombosox(LPTSTR ipString, int niDComboslox, int niDStaticPath, UINT nFileType): int
DigDirliselect(LPTSTR ipString, int niDListBox): BOOL
DigDirliselectComboslox(LPTSTR ipString, int niDComboslox): BOOL
DolatExchange(CDataExchange* pDX): void
DragAceptFiles(BOOL bAccept): void
DragAceptFiles(BOOL bAccept): void
DragAceptFiles(BOOL DataExchange* pDX): void
DrawCaption(CDC*) pDC, LPCRECT iprc, UINT uFlags): BOOL
DrawAmimatedRects(int idAni, const RECT* iprcFrom, const RECT* iprcTo): BOOL
DrawAmimatedRects(int idAni, const RECT* iprcFrom, const RECT* iprcTo): BOOL
DrawAmimatedRects(int idAni, const RECT* iprcFrom, const RECT* iprcTo): BOOL
DrawAmimatedRects(int idAni, const RECT* iprcFrom, const RECT* iprcTo): BOOL
DrawAmimatedRects(int idAni, const RECT* iprcFrom, const RECT* iprcTo): BOOL
DrawAmimatedRects(int idAni, const RECT* iprcFrom, const RECT* iprcTo): BOOL
DrawAmimatedRects(int idAni, const RECT* iprcFrom, const RECT* iprcTo): BOOL
DrawAmimatedRects(int idAni, const RECT* iprcFrom, const RECT* iprcTo): BOOL
EnableValoadCool LeftCool LeftCool
EnableValoadCool LeftCool
EnableValoadCool
EnableValoadCool LeftCool
EnableValoadCool
EnableValoadCool LeftCool
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EnableValoadCool LeftCool
EnableValoadCool LeftCool
EnableValoadCo
                                                           CWnd(HWND hWnd)
                                           EndPaint(LPPAINTSTRUCT (pPaint) : void
EndrageBufferGeffext-KTReturnType- (TReturnType errCode, LPTSTR& pszText, int& pcch, UINT uMsg, WPARAM& wParam, LPARAM& iParam, CString& strOut) : TReturnType
EnlargeBufferGeffext-KTReturnType- (TReturnType errCode, LPTSTR& pszText, UINT& pcch, UINT uMsg, WPARAM& wParam, LPARAM& iParam, CString& strOut) : TReturnType
EnsureParentFrame() : CFrameWnd*
EnsureStcOp() : HRESULT
EnsureTopLevelParent() : CWnd*
ExecuteDiginit(LPTSTR (pszResourceName) : BOOL
ExecuteDiginit(LPTSTR (pszResourceName) : BOOL
ExecuteDiginit(LPTSTR (pszResourceName) : BOOL
FindSiteOrWnd(const ColeControlSiteOrWnd* pSiteOrWnd*) : POSITION
FindSiteOrWnd(const ColeControlSiteOrWnd* pSiteOrWnd*) : POSITION
FindSiteOrWnd(LPTSTR (pszClassName, LPTSTR (pszWindowName) : CWnd*
FindWindow(LPCTSTR (pszClassName, LPTSTR (pszClass, LPCTSTR (pszWindow) : CWnd*
FindWindow(LPCTSTR (pszClassName, LPTSTR (pszClass, LPCTSTR (psz
                                                        EndModalState(): void
EndPaint(LPPAINTSTRUCT lpPaint): void
```

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FlashWindow(BOOL binvert) : BOOL
FlashWindowEx(DWORD dwFlags, Ul
FromHandle(HWND hWnd) : CWnd*
FromHandle(Fermanent(HWND hWn
get_accChild(VARIANT varChild, Ib)s
get_accChild(Count(long* pcountChi
                             FlashWindowEx(DWORD dwFlags, UINT uCount, DWORD dwTimeout): BOOL FromHandlet(HWND hWnd): CWnd*

FromHandlet(HWND hWnd): CWnd*

get_accChild(YARIANT varChild, IDispatch** ppdispChild): HRESULT 
get_accChild(YARIANT varChild, IDispatch** ppdispChild): HRESULT 
get_accDefaultAction(YARIANT varChild, BSTR* pszDefaultAction): HRESULT 
get_accDefaultAction(YARIANT varChild, BSTR* pszDefaultAction): HRESULT 
get_accDefaultAction(YARIANT varChild, BSTR* pszDefaultAction): HRESULT 
get_accdefap(YARIANT varChild, BSTR* pszDefaultAction): HRESULT 
get_accdefap(YARIANT varChild, BSTR* pszHelp): HRESULT 
get_accdefap(YARIANT varChild, BSTR* pszHelp): HRESULT 
get_acckeyboardShortcut(YARIANT varChild, BSTR* pszKeyboardShortcut): HRESULT 
get_accKeyboardShortcut(YARIANT varChild, BSTR* pszKeyboardShortcut): HRESULT 
get_accReface(YARIANT varChild, BSTR* yszReyboardShortcut): HRESULT 
get_accParent(IDispatch** ppdispParent): HRESULT 
get_accSelection(YARIANT* pvarChild, YARIANT* yarRafole): HRESULT 
get_accSelection(YARIANT* pvarChild, YARIANT* yarStafot ): HRESULT 
get_accSelection(YARIANT* pvarChild, YARIANT* yarStafot ): HRESULT 
get_accSelection(YARIANT* varChild, BSTR* pszValue): HRESULT 
get_accSelection(YARIANT* varChild, BSTR* pszValue): HRESULT 
get_accSelection(YARIANT* varChild, Dispatch** ppdispChild): HRESULT 
GetAccessibilityHriTestiong xLeft, long yTop, VARIANT* pvarChild): HRESULT 
GetAccessibileChild(VARIANT varChild, IDispatch** ppdispChild): HRESULT 
GetAccessibileName(VARIANT varChild, BSTR* pszName): HRESULT 
GetAccessi
                                         FlashWindowEx(DWORD dwFlags, UINT uCount, DWORD dwTimeout) : BOOL FromHandle(HWND hWnd) : CWnd*
                                            GetAncestor(UINT gaFlags) : CWnd*
                                         GetCapture() : CWnd*
GetCaretPos() : CPoint
                                            GetCheckedRadioBut
                                                                                                                                                                                                                                          (int nIDFirstButton, int nIDLastButton) : int
                                            GetClientRect(LPRECT IpRect) : void
                                            GetClipboardOwner() : CWnd
  GetClipboardOwner(): CWnd*
GetClipboardOwner(): CWnd*
GetControlContainer(): COMeControlContainer*
GetControlContainer(): COleControlContainer*
GetControlContainer(): COleControlContainer*
GetControlSite(): COleControlSite*
GetControlSite(): COleControlSite*
GetControlSite(): COleControlSite*
GetCorrentMessage(): const MSG*
GetCorrentMessage(): const MSG*
GetDCetCRgn* rygnClip, DWORD flags): CDC*
GetDCEtCRgn* rygnClip, DWORD flags): CDC*
GetDCEtCRgn* rygnClip, DWORD flags): CDC*
GetDCetnderfarget(): CDCRenderfarget()
GetDbcetnderfarget(): CDCRenderfarget()
GetDbcetnderfarget(): CDCRenderfarget()
GetDbcetnderfarget(): CWnd*
GetDsctendantWindow(nt niD, BOOL bOnlyPerm): CWnd*
GetDsctendantWindow(nt niD, BOOL bOnlyPerm): CWnd*
GetDsctendantWindow(nt niD, BOOL bOnlyPerm): CWnd*
GetDsctendantWindow(): CWnd*
GetDscten(int niD, HWND* pNWnd): void
GetDscten(int niD, HWND* pNWnd): void
GetDscten(int niD, HWND* pNWnd): void
GetDscten(int niD, LPTSTR [pStr, int nMaxCount): int
GetDscten(int niD, LPTSTR [pStr, int nMaxCount): int
GetDscten(int niD, LPTSTR [pStr, int nMaxCount): int
GetDscten(int niD, CMFCDynamicLayout*
GetFocus(): CWnd*
                                            GetClipboardViewer() : CWnd*
                                         GetFont() : CFont*
                                         GetForegroundWindow() : CWnd*
        GetForegroundWindow(): CWnd*
GetForegroundWindow(): CWnd*
GetGestureConfig() Sebool.
GetGestureStatus(CPoint ptTouch): ULONG
GetGetConf(BOOL) Big||con): HICON
GetLastActivePopup(): CWnd*
GetLastAct
  GetLasenctiverpup Crivinia
GetLasenctiverpup Crivinia
GetLasenctiverpup Crivinia
GetLasenctiverpup Crivinia
GetLasenctiverpup Crivinia
GetMenu : Chenu :
GetMenu : Chenu :
GetMenu : Chenu :
GetMenu : Chenu : CheControlContainer :
GetMenu : CheControlContainer : CheCControlContainer :
GetMenu : ChecontrolContainer : CheCControlSiteOrWnd : COleControlSiteOrWnd :
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                                         GetSafeOwner(CWnd* pParent, HWND* pWndTop) : CWnd
                                            GetSafeOwner_(HWND hWnd, HWND* pWndTop) : HWND
                                            GetScrollBarCtrl(int nBar) : CScrollBar*
                                            GetScrollBarInfo(LONG idObject, PSCROLLBARINFO psbi): BOOL
                                            GetScrollInfo(int nBar, LPSCROLLINFO IpScrollInfo, UINT nMask) : BOOL
GetScrollLimit(int nBar) : int
GetScrollLimit(int nBar) : int
GetScrollLimit(int nBar) : int
GetScrollLimit(int nBar) : int
GetScrollRange(int nBar) : Int
GetScrollRange(int nBar) : Int
GetStyle() : DWORD
GetStyle() : DWORD
GetSystemMenu(BOOL bRevert) : CMenu*
GetTigleanfno(PITTLBARINFO pit) : BOOL
GetTopLevelFame() : CFrameWnd*
GetTopLevelCowner() : CWnd*
GetTopLevelCowner() : CWnd*
GetTopLevelFame() : CWnd*
GetTopLevelRange() : CWnd*
GetUpdateRefect(LPRECT lpRect, BOOL bErase) : BOOL
GetUpdateRefect(LPRECT lpRect, BOOL bErase) : int
GetWindow(UINT n Cmd) : CWnd*
GetWindow(OUNT n Cmd) : CWnd*
GetWindow(OC) : CDC*
GetWindow(OC) : CDC*
GetWindow(OC) : CDC*
GetWindow(ofTopWinNDOWINFO pwi) : BOOL
GetWindow(IntGWinNINFO pwi) : BOOL
GetWindow(IntGWinNINFO pwi) : BOOL
GetWindow(IntGWinNINFO pwi) : BOOL
                                            GetScrollLimit(int nBar): int
                                            GetWindowLessChildCount(): long
GetWindowPlacement(WINDOWPLACEMENT* lpwndpl): BOOL
                                      GetWindowPlacement(WINDOWPLACEMENT* | pwndpl) : BOOL
GetWindowRect(UPRECT | pkect) : void
GetWindowRect(UPRECT | pkect) : void
GetWindowText(CString& rString) : void
GetWindowText(LPTSTR | pszStringBuf, int nMaxCount) : int
GetWindowText(LeptSTR | pszStringBuf, int nMaxCount)
  HandleFloatingSysCommand(UNT nID, IPARAM IParam): BOOL
HideCaret(): void
HildeCaret(): void
Invalidate(BOOL bErase(): void
Invalidate(BOOL bErase): BOOL
IsDialog(Message(LMSG): BOOL
IsDialog(Message(LMSG): BOOL)
IsDialog(Message(LMSG): BOOL)
IsTopParentActive(): BOOL
IsTopParentActive(): BOOL
IsTopParentActive(): BOOL
IstopNarentActive(): BOOL
IstopNarentActive(): BOOL
IstopNarentActive(): BOOL
IstopNarentActive(): BOOL
                                         IsWindowVisible(): BOOL
                                         IsZoomed() : BOOL
                                            KillTimer(UINT_PTR nIDEvent) : BOOL
```

LPCTSTR IpszResourceName) : BOOL

```
MapWindowPoints(CWnd* pwndTo, LPRECT | pRect) : void
MessageBox(LPCTSTR | pszText, LPCTSTR | pszCaption, UINT nType) : int
ModifyStyle(DWORD dwRemove, DWORD dwAdd, UINT nTags) : BOOL
ModifyStyle(HWND NWnd, DWORD dwRemove, DWORD dwAdd, UINT nTags) : BOOL
ModifyStyleEx(DWORD dwRemove, DWORD dwAdd, UINT nTags) : BOOL
ModifyStyleEx(HWND NWnd, DWORD dwRemove, DWORD dwAdd, UINT nTags) : BOOL
ModifyStyleEx(HWND NWnd, DWORD dwRemove, DWORD dwAdd, UINT nTags) : BOOL
MoveWindow(Int x, int x), int nWidth, int nHeight, BOOL bRepaint) : void
MoveWindow(LPCRECT | prect, BOOL bRepaint) : void
MoveWindow(LPCRECT | prect, BOOL bRepaint) : void
OnActivate(UINT nState, CWnd* + DWAOTHer, BOOL bMinimized) : void
OnActivateApp(BOOL bActive, DWORD dwThread(D) : void
OnActivateApp(BOOL bActive, DWORD dwThread(D) : void
OnActivateTopLevel(WPARAM, LPARAM) : LRESULT
OnAmbientProperty(COleControlSite* pSite, DISPID dispid, VARIANT* pvar) : BOOL
OnAppCommatName(UINT nMacCount, LPTSTR | pszString) : void
OnCancelMode) : void
   OnAskCbFormatName(UINT nMaxCount, LPTSTR [pszString) : void
OnCancelMode() : void
OnCancelMode() : void
OnCancelMode() : void
OnChangeGCChain(HWND NWndRemove, HWND NWndAfter) : void
OnChangeGCChain(HWND NWndRemove, HWND NWndAfter) : void
OnChargeUState(UINT nAction, UINT nUllElement) : void
OnCharge(Distate(UINT nAction, UINT nUllElement) : void
OnCharge(Distate(UINT nAction, UINT nElegon, UINT nIndex) : int
OnChildActivate() : void
OnCloipboardUpdate() : void
OnCloipboardUpdate() : void
OnCloipboardUpdate() : void
OnColorizationColorChanged(DWORD dwcOlorizationColor, BOOL bOpacity) : void
OnComparting(UINT nCpuTime) : void
OnComparting(UINT nCpuTime) : void
OnCompartelme(int nIDCL, LPCOMPAREITEMSTRUCT | pCompareItemStruct) : int
OnCompartelme(int nIDCL, LPCOMPASEITEMSTRUCT* pCopyDataStruct) : BOOL
OnCompartelme(int nIDCL, UPOMPASEITEMSTRUCT* pCopyDataStruct) : BOOL
OnCide(CICC* DC, Cwind* pWind, UINT nCidColor) : HBRUSH
OnCide(CICC* DC, Cwind* pWind, UINT nCidColor) : HBRUSH
OnDeadChar(UINT nChar, UINT nRepCnt, UINT nflago) : void
OnDeadChar(UINT nChar, UINT nRepCnt, UINT nflago) : void
OnDeadChar(UINT nChar, UINT nRepCnt, UINT nflago) : void
OnDestroy(Lipboard) : void
                                              OnCancelMode(): void
                                    OnDeleteltem(int nIDCdt, LPDELETEITEMSTRUCT IpDeleteltemStruct): vo 
OnDestroyOj: void 
OnDestroyOj: void 
OnDestroyCiipboard(): void 
OnDevetChange(LINT nEventType, DWORD_PTR dwData): BOOL 
OnDevModeChange(LINT nImageDepth, int cxScreen, int cyScreen): void 
OnDraglist(WPARAM, LPARAM): LRSDUT, 
OnDrawCiipboard(): void 
OnDrawIctonicThumbnailOrLivePreview(CDC& dc, CRect rect, CSize szRec 
OnDrawItem(int niDCdt, LPDRAWITEMSTRUCT ipDrawItemStruct): void 
OnDrawItem(int niDcdt, LPDRAWITEMSTRUCT ipDrawItemStruct): void 
OnDrawItem(int niDcdt, LPDRAWITEMSTRUCT): OnDrawItem(i
                                                                                                                                                                                                                                                                                                                                                                                                           v(CDC& dc, CRect rect, CSize szRequiredThumbnailSize, BOOL blsThumbnail, BOOL& bAlphaChannelSet) : vo
STRICT inDrawtramStruct) : void
                                              OnEndSession(BOOL bEnding) : void
                                              OnEnterIdle(UINT nWhy, CWnd* pWho) : void
OnEnterMenuLoop(BOOL blsTrackPopupMenu) : void
      OnEnterSizeMove(): void
CharaesByan(CDC* pDC): BOOL
Charae
                                              OnEnterSizeMove(): void
                                                 OnGetObject(WPARAM , LPARAM ) : LRESULT
OnHelp() :void
OnHelpFinder() 
                                              OnHelp() : void
OnHelpFinder() : void
                                                 OnMouseHover(UINT nFlags, CPoint point): void
OnMouseHWheel(UINT nFlags, short zDelta, CPoint pt): void
                                       OnMouseMove(UINT nFlags, Short 2Delta, CPoint pt) : Void
OnMouseMove(UINT nFlags, CPoint point) : void
OnMouseWheel(UINT nFlags, short zDelta, CPoint pt) : BOOL
                                       . OnMouseWheel(UINT nFlags, short zDelta, CPoint pt): BOOL.
OnMove(int., int.): void
OnMove(int., int.): void
OnMovint, int.): void
OnMovint(UINT nSide, LPRECT lpRect): void
OnNovalcativate(BOOL bactive): BOOL
OnNovalcativate(BOOL bactive): BOOL
OnNovalcativate(BOOL bactive): BOOL
OnNovalcativate(BOOL bactive): BOOL
OnNovalcativate(CPoint point): LRESULT
OnNovalcativate(CPoint point): LRESULT
OnNovalcativate(CPoint point): Void
OnNovalcativate(UINT nHitTest, CPoint point): void
                                              OnNcMButtonUp(UINT nHitTest, CPoint point) : void OnNcMouseHover(UINT nHitTest, CPoint point) : void
                                              OnNcMouseLeave(): void
OnNcMouseMove(UINT nHitTest, CPoint point): void
                                       . OnN:MouseMove(UINT nHitTest, CPoint point): void
OnN:Paint(): void
OnN:RButtonDbiClk(UINT nHitTest, CPoint point): void
OnN:RButtonDbiClk(UINT nHitTest, CPoint point): void
OnN:RButtonDbur(UINT nHitTest, CPoint point): void
OnN:RButtonDbur(UINT nHitTest, CPoint point): void
OnN:RButtonDbur(UINT nHitTest, CPoint point): void
OnN:RButtonDbur(Shot zHitTest, UINT nButton, CPoint point): void
OnN:RButtonDown(shot zHitTest, UINT nButton, CPoint point): void
OnN:RButtonDown(shot zHitTest, UINT nButton, CPoint point): void
OnN:RButtonDown(shot zHitTest, UINT nButton, CPoint point): void
OnN:RButtonDown(UINT nKey, LPMDINEXTMENU IpMdilnextMenu): void
OnNotify(WPARAM wParam, LPARAM IParam, LRESULT* pResult): BOOL
OnNotifyFormat(CWnd* yWnd, UINT nCommand): UINT
OnNTCILColor(WPARAM wParam, LPARAM iParam): LRESULT
OnPaint(): void
                                              OnPaint(): void
                                              OnPaintClipboard(CWnd* pClipAppWnd, HGLOBAL hPaintStruct) : void
                                              OnPaletteChanged(CWnd* pFocusWnd) : void
OnPalettelsChanging(CWnd* pRealizeWnd) : void
OnParentNotifv(UINT message, LPARAM IParam) : void
```

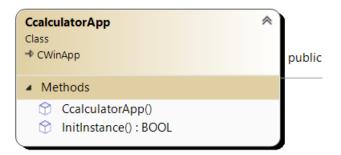
```
GO OnQueryEndSession(): BOOL
COQUERYNEWPAIRETE(): BOOL
COQUERYNEWPAIRETE(): BOOL
COQUERYNISTATE(): UINT
COQUERYNISTATE(): UINT
COQUERYNISTATE(): UINT
COQUERYNISTATE(): UINT
CORRESTORDENCIALINT FIRES, CPOINT point): void
                                     OnRButtonDewn(UNT nFlags, CPoint point) :void
OnRButtonDeuMc(UNT nFlags, CPoint point) :void
OnRButtonDeuMT nFlags, CPoint point) :void
OnRButtonDeuMT nFlags, CPoint point) :void
OnRButtonDeuMT nFlags, CPoint point) :void
OnSerderus(CWMrd proMid UNT nFlags, UNT nfld) :void
OnSerderus(CWMrd poldwind) :void
OnSerderus(CWMrd poldpappWnd, HGLOBAL hRect) :void
OnTeinderus(CWMrd poldpappWnd, HGLOBAL) :void
OnTeinderus(CWMrd poldpappWnd, HGLOBAL) :void
OnTeinderus(CWMrd poldpappWnd, HGLOBAL) :void
OnTeinderus(CWMrd poldpappWnd, HGLOBAL) :Note HGLOBAL BROWN :Rect HGLOBAL BROWN :Rect HGLOBAL BROWN :Rect HGLOBAL BROWN :Void OnTeinderus(CWMrd poldpappWnd, HGLOBAL BROWN :Rect HG
                                         OnUniChar(UINT nChar, UINT nRepCnt, UINT nFlags): void
OnUninitMenuPopup(CMenu* pPopupMenu, UINT nflags): void
OnUninitMenuPopup(CMenu* pPopupMenu, UINT nflags): void
OnUpdateUIState(UINT nAction, UINT nUllelment): void
OnVseyTolten(UINT nskey, CListBox* pListBox, UINT nlndex): int
OnVscroll(UINT nsBCode, UINT nPox, CscrollBar): void
OnVscroll(Dippopard(CWnd** pClippappWnd, UINT nsBCode, UINT nPox): void
OnVscroll(Dippopard(CWnd** pClippappWnd, UINT nsBCode, UINT nPox): void
OnWindowMexchanged(BOOL bIsMaximized): void
OnWindowPoxchanged(BOOL bi
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     m, LRESULT* pResult) : BOOL
                                         OnXButtonDown(UNT nFlags, UNT nButton, CPoint point) : void
OnXButtonDu(UNT nFlags, UNT nButton, CPoint point) : void
Opencino): BOOL
Opencino): BOOL
Opencino): BOOL
Operatori = 0: BOOL

                                                       ReleaseDC(CDC* pDC; int
RemoveRadioteArtFormory (Complex ColeControlSiteOrWnd* pSiteOrWnd): void
RepositionBars(UINT inIDFirst, UINT inIDLast, UINT inIDLeftOver, UINT inFlag, LPRECT ipRectParam, LPCRECT ipRectClient, BOOL bStretch): void
ResizeDynamicLayout(): void
RunModalLoop(DWCRD dwFlags): int
ScreenToClient(LPPOINT ipPoint): void
ScreenToClient(LPPECT ipRect): void
                                              Screal To Clean (LIPECT LIPROET): void
Screal To Clean (LIPROET LIPROET): void
Scroal Window(int xAmount, int yAmount, LPCRECT IpRect, LPCRECT IpRectClip, CRgn* prgnulpdate, LPRECT IpRectUpdate, UINT flags): int
SendChildNotifyLastMsg(LRESULT* pResult): BOOL
SendOljgitermMessage(int niD, UINT message, WPARAM wParam, LPARAM IParam): LRESULT
SendMessage(UINT message, WPARAM wParam, LPARAM IParam): LRESULT
SendMessage(Descendants(HWND NWnd, UINT message, WPARAM wParam, LPARAM IParam, BOOL bDeep, BOOL bOnlyPerm): void
SendMessage(Descendants(UINT message, WPARAM wParam, LPARAM IParam, BOOL bDeep, BOOL bOnlyPerm): void
SendMessage(UINT message, WPARAM wParam, LPARAM IParam): BOOL
SendMotifyMessage(UINT message, WPARAM wParam, LPARAM IParam): BOOL
SendMessage(Descendants(Sell) Timessage, WPARAM wParam, LPARAM IParam): BOOL
SendMessage(Descendants(Sell) Timessage, WPARAM wParam, LPARAM IParam): BOOL
SendMessage(Descendants(Sell) Timessage, WPARAM wParam, LPARAM IParam): BOOL
SendMessage(UINT message, WPARAM WPARAM, LPARAM IParam): LPARAM IParam, BOOL bDeep, BOOL bOnlyPerm): void
SendMessage(UINT message, W
                                     SetDigiteminitini niD, Uni nvalue, BOOL bSigned): void
SetDigitemitextiin niD, URTSTR ipszString): void
SetFocus): CWord*
SetFocus): CWord*
SetFocus): CWord*
SetFocus CWord*
SetSetureConfig/CGestureConfig* Cponfig): BOOL
SetGestureConfig/CGestureConfig* Cponfig): BOOL
SetGestureConfig/CGestureConfig* Cponfig): BOOL
SetSetLoncHICON incon, BOOL bBigicon): HICON
SetLayeredWindowAttributes(COLORREF crkey, BYTE bAlpha, DWORD dwFlags): BOOL
SetMenus(CMonu*) PMenu): BOOL
SetMenus CMonu* PMenu): BOOL
SetMenus CMonu* PWord PWord PWord PWORD Set SetWord PWORD PWORD Set SetWord PWORD PWORD PWORD PWORD Set SetWord PWORD PW
                                                       Unlock/WindowUpdate() : void
Unsubclass/Window() : HWND
UpdatePolate(BOOL b5sveAnd/Validate) : BOOL
UpdatePolate(BOOL b5sveAnd/Validate) : BOOL
UpdatePolate(BOOL b5sveAnd/Validate) : BOOL
UpdatePolate(BOOL b5sveAnd/Validate) : BOOL
UpdateLayeredWindow(CDC* pDCDst, POINT* pptDst, SIZE* psize, CDC* pDCSrc, POINT* pptSrc, COLORREF crKey, BLENDFUNCTION* pblend, DWORD dwFlags) : BOOL
UpdateWindow() : void
ValidateRect[IDCRECT IpRect) : void

    □ ValidateRect(ILPCRECT ipRect): void
    □ ValidateRen(CRgn* r yBgn): void
    □ WalidreTranslateTrect(HWND hWndStop, MSG* pMsg): BOOL
    □ WindowFromPoint(PCINT) point): cWnd*
    □ WindowProc(UINT message, WPARAM wParam, IPARAM iParam): LRESULT
    □ WinHelp(DWORD_PTR wData, UINT nCmd): void
    □ WinHelpInternal(DWORD_PTR dwData, UINT nCmd): void
```

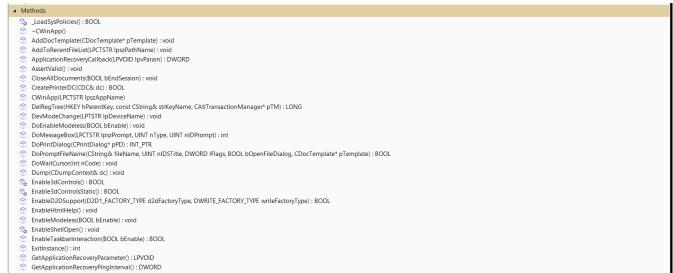
Nested Types

CcalculatorApp



CWinApp:





```
    GetApplicationRestartFlags(): DWUKU
    GetAppRegistryKey(CAtlTransactionManager* pTM): HKEY
    GetDataRecoveryHandler(): CDataRecoveryHandler*

      {\sf GetApplicationRestartFlags():DWORD}
GetDataRecoveryHandler(): CDataRecovery
GetFirstDocTemplatePosition(): POSITION
GetHelpMode(): AFX_HELP_TYPE
Thank ict(): | TaskbarList*

    ☆ GetlTaskbarList(): ITaskbarList*
    ☆ GetlTaskbarList3(): ITaskbarList3*

 ☆ GetNextDocTemplate(POSITION& pos) : CDocTemplate*
     GetOpenDocumentCount():int
      {\sf GetPrinterDeviceDefaults(PRINTDLG*pPrintDlg):BOOL}
 GetProfileBinary(LPCTSTR IpszSection, LPCTSTR IpszEntry, LPBYTE* ppData, UINT* pBytes) : BOOL
 GetProfileInt(LPCTSTR |pszSection, LPCTSTR |pszEntry, int nDefault) : UINT
GetProfileString(LPCTSTR |pszSection, LPCTSTR |pszEntry, LPCTSTR |pszDefault) : CString
      Get Section Key (LPCTSTR\ Ipsz Section,\ CAtl Transaction Manager *\ pTM): HKEY
 GetSysPolicyValue(DWORD dwPolicyID, BOOL* pbValue) : BOOL
      HideApplication(): void
      HtmlHelp(DWORD_PTR dwData, UINT nCmd) : void
      InitApplication() : BOOL
InitLibld() : void
 IsTaskbarInteractionEnabled(): BOOL
      IsWindows7(): BOOL

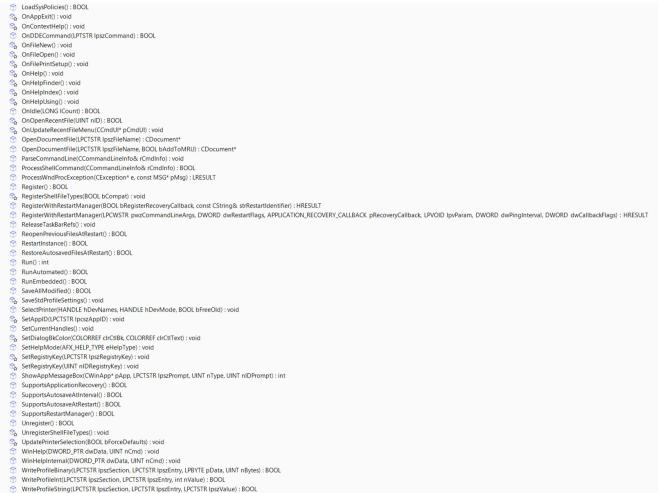
    CoadAppLangResourceDLL(): HINSTANCE
    CoadCursor(LPCTSTR | pszResourceName): HCURSOR

    CoadCursor(UINT nIDResource): HCURSOR
    CoadIcon(LPCTSTR IpszResourceName): HICON

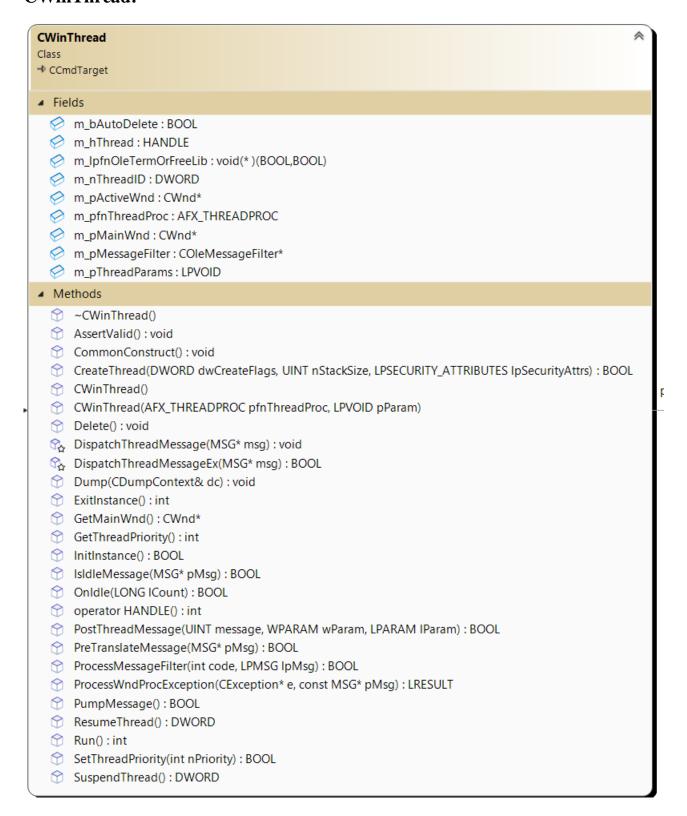
Coadicon(LPCTSTR lpszResourceName)
Loadicon(UINT nIDResource) : HICON
     LoadOEMCursor(UINT nIDCursor) : HCURSOR

    CoadOEMIcon(UINT nIDIcon) : HICON
    CoadStandardCursor(LPCTSTR lpszCursorName) : HCURSOR

☆ LoadStandardIcon(LPCTSTR lpszIconName) : HICON
☆ LoadStdProfileSettings(UINT nMaxMRU) : void
```



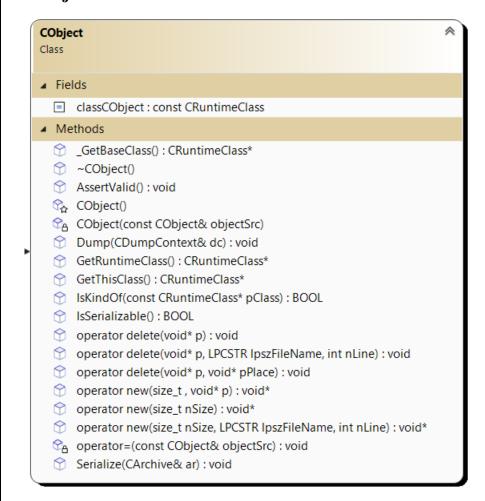
CWinThread:



CCmdTarget:



CObject:



Grand design is Shown in below page

Class diagram was created using visual studio class designer.

 $Class\ diagram\ file-"ClassDiagram.cd"$

Class diagram image – "ClassDiagram.png"

Grand design may not be clear in the last page. So see "ClassDiagram.png".

All files are included in the folder.

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