Software Security

Assignment 2 (2022)

FACULTY OF GRADUATE STUDIES & RESEARCH



Submitted to Sri Lanka Institute of Information Technology

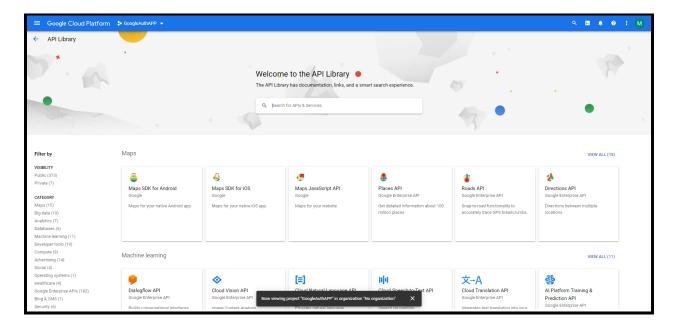
MS21928406 - W.B.M Kularatne MS22904478 - M.A.L.C Siriwardena

In partial fulfillment of the requirements for the MSc in Information Systems

1. Introduction

The OAuth (open authorization) protocol was developed by the Internet Engineering Task Force and enables secure delegated access. It lets an application access a resource that is controlled by someone else (end user). This kind of access requires Tokens, which represent delegated right of access.

In the large-scale deployments, there are more resource servers available. For example, In Google's services have many resource servers like google maps, YouTube, Google Cloud Platform, Google drive, Google + and so many other services.

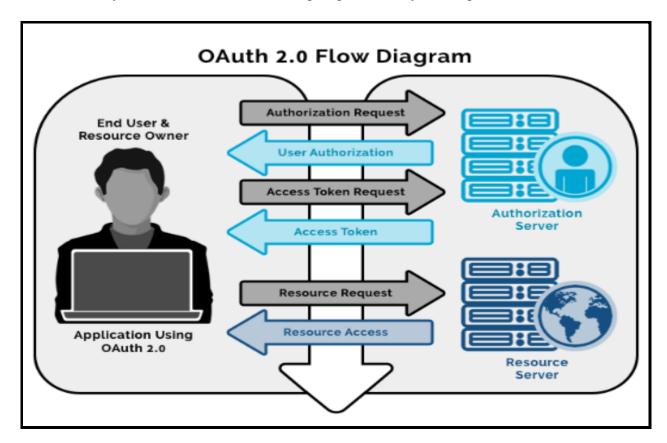


These all-resource servers work as a separate resource but they all use same authentication server for all their needs and smaller development have only one resource server and it build part of the same code or same deployment as an authentication server.

2. Token Based Security

The OAuth Access Token transaction needs the participation of three parties: the end-user, the application (API), as well as the resource. The transaction begins when the user expresses an intent to utilize the API.

- 1. The application or API (application programming interface) requests authorisation from the resource through giving verification of the user's confirmed identity.
- 2. After the permission has been validated, the resource gives an Access-Token to the API without revealing users or passwords.
- 3. To access the resource, the tokens come with API access authorisation. These are known as scopes, and that each token will have an approved scope for each API. The application can only access the resource to the degree permitted by the scope.



Resource Owner, Resource Server, Client, and Authorized Server are the roles of the OAuth framework. In this method, client need to show valid credentials to authorization server for generate an access token. In OAuth 2.0, it is selecting a suitable method for their application. That method becomes noticeably clear if you know the type of client that you have. Ex. web, mobile, etc.

3. THE APP

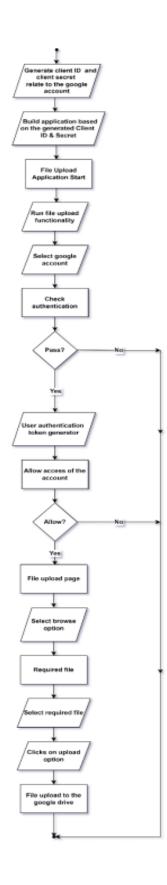
This development was mostly concerned with the setup and functioning of the OAuth server. The goal of the creating app was to upload a file to Google Drive from of the client computer utilizing OAuth 2.0 access token authorisation.

Both the Google cloud console and the Google Drive API were used to configure OAuth credentials, and html was utilized to create web app pages. Java Script is used to create the application's functionality.

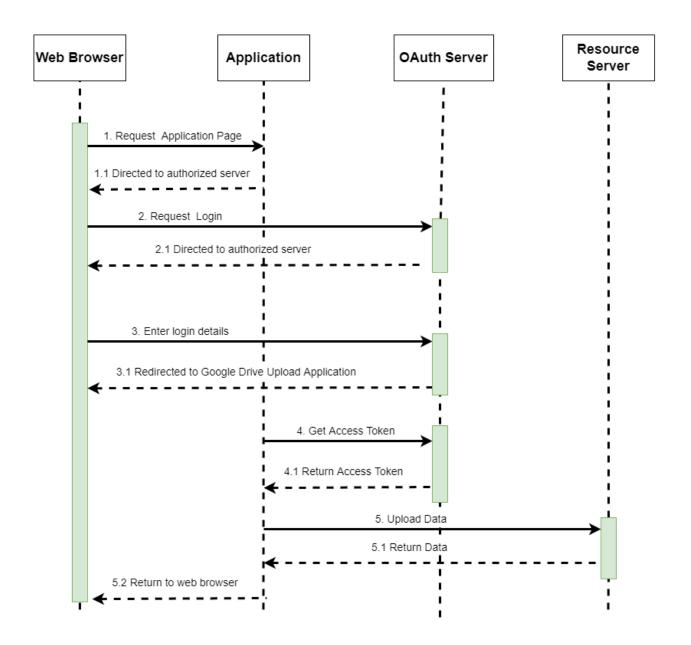
When developing a project, the initial step is to activate Google Drive API and then configure OAuth server as API credentials. It would then produce the Client ID, Client Security, Redirect URI, and Redirect URL. When creating the file upload app, these parameters are used. These attributes identify the Google account that we utilized for this application.

To run this application locally we have used the "live server". After installing it, follow the steps as given in the README file.

4. FLOW DIAGRAM



5. SEQUENTIAL DIAGRAM



6. THE PROCESS

The developed application will help to upload any type of file to the authenticated google drive of the user.

- The user ought to select the file upload feature to start the web application process. [Screen 01]
- Then the user will be redirected to the account selection window. [Screen 02]
- In the window the user can select the account for the google drive file upload.
- According to the selected Gmail account, the authentication process starts.
- If the account has identified as an authenticated account, the authentication token will be generated.
- Authentication token will be used during the active session of the user for the validation of the user action.
- For each login new authentication token will be generated.
- If the user is not authenticated, user will be existed from the process.
- Once the user authenticated, User will be directed to the file upload window
- In the file upload window, the user has a selection as 'Browse' and then can browse the required file in the device.
- Once the file is selected, click on the 'Upload' button.
- Then the file will be uploaded to the google drive.
- And user can check the G-drive and confirm the availability of uploaded file and finally exit from the application.

7. Screens

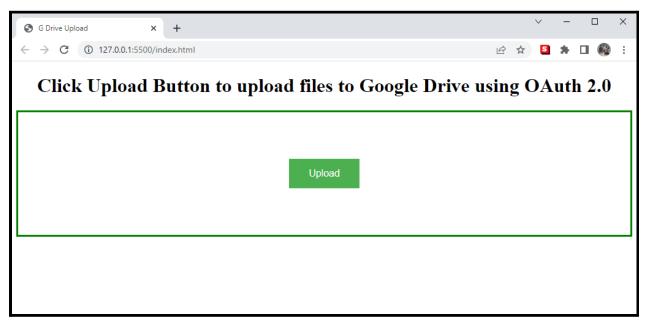


Figure 1: Starting Page

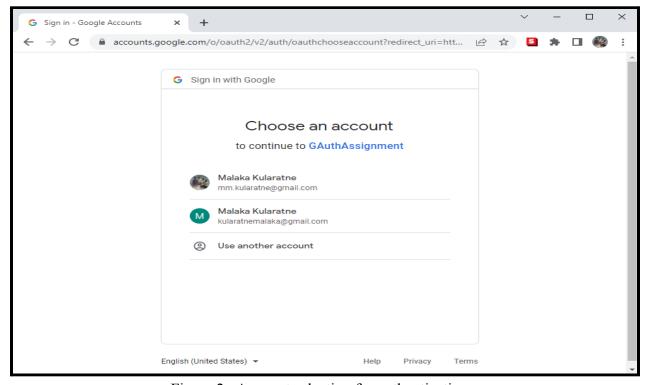


Figure 2: Account selection for authentication

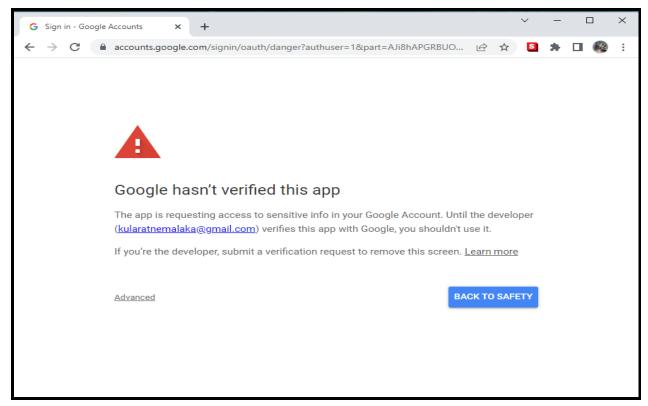


Figure 3: Proceed by clicking on advanced

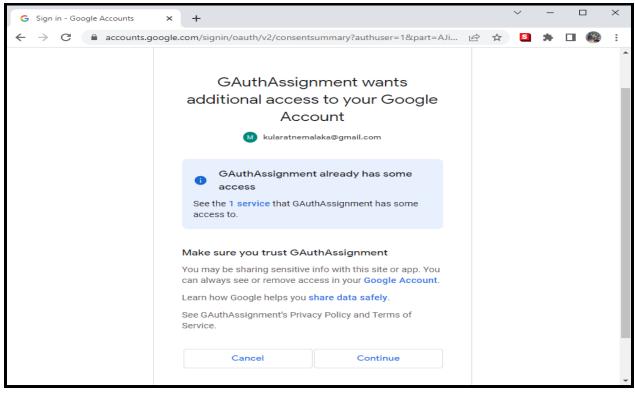


Figure 4: Giving necessary permissions

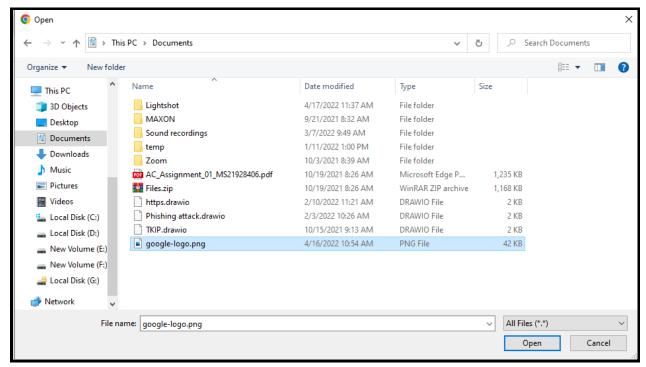


Figure 5: Browse file for upload

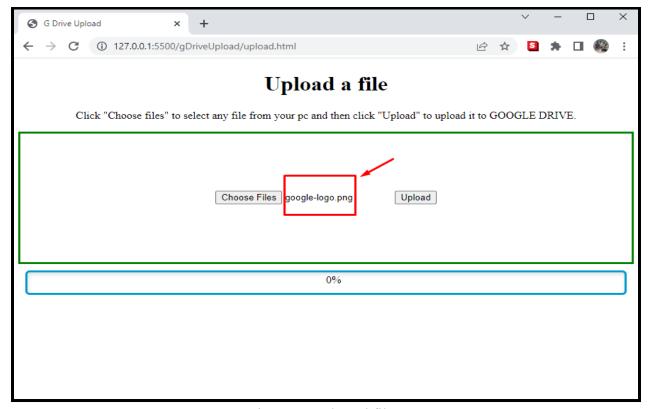


Figure 6: Selected file

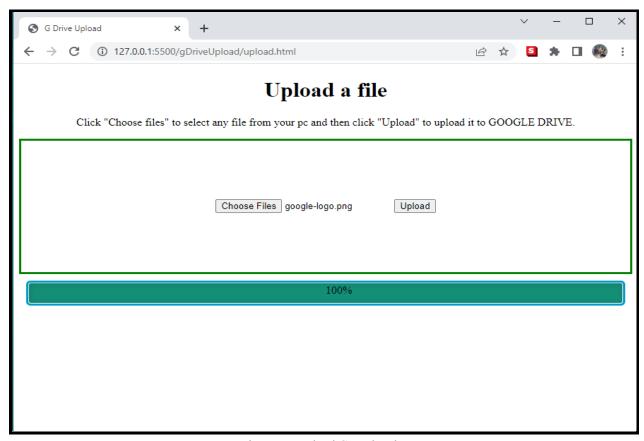


Figure 7: Upload Completed

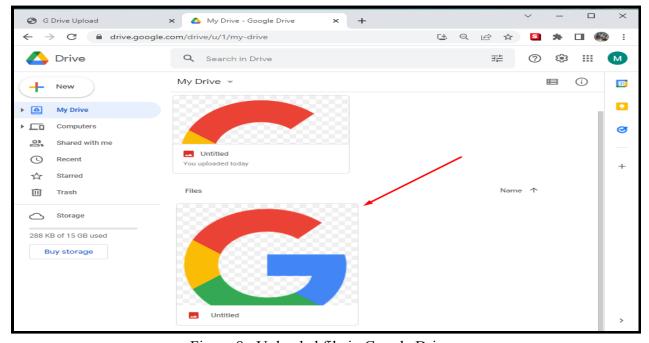


Figure 8: Uploaded file in Google Drive

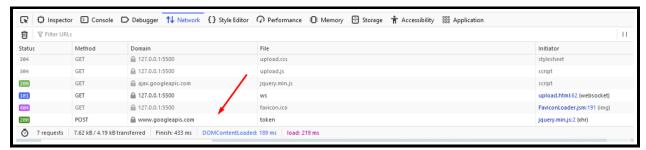


Figure 9: Token that got generated

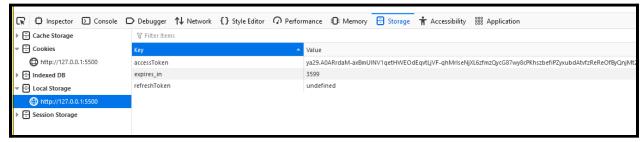


Figure 10: Token that got generated

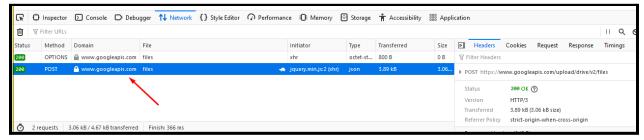


Figure 11: Uploaded file

8. References

- [1] K. Dodanduwa and I. Kaluthanthri, "Role of trust in OAuth 2.0 and OpenID Connect," arXiv [cs.CR], 2018.
- [2] "OAuth 2.0 for client-side web applications," Google Developers. [Online]. Available: https://developers.google.com/identity/protocols/oauth2/javascript-implicit-flow.
- [3] T. Kawasaki, "The simplest guide to OAuth 2.0 Takahiko Kawasaki," Medium, 01-Aug-2017. [Online]. Available: https://darutk.medium.com/the-simplest-guide-to-oauth-2-0-8c71bd9a15bb.
- [4] "Setting up Google OAuth 2.0 authentication," Bettyblocks.com. [Online]. Available: https://docs.bettyblocks.com/en/articles/1012838-setting-up-google-oauth-2-0-authentication.

9. APPENDIX

index.html

```
<!DOCTYPE html>
<html>
<head>
  <meta charset="utf-8"/>
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <title>G Drive Upload</title>
  <meta name="viewport" content="width=device-width, initial-scale=1">
  <script src="https://ajax.googleapis.com/ajax/libs/jquery/3.3.1/jquery.min.js"></script>
  <script src="main.js"></script>
  <style>
      .center {
      display: flex;
      justify-content: center;
      align-items: center;
      height: 200px;
      border: 3px solid green;
    h1 {text-align: center;}
    .button {
       background-color: #4CAF50;
       border: none:
       color: white;
       padding: 15px 32px;
       text-align: center;
       text-decoration: none;
       display: inline-block;
       font-size: 17px;
       margin: 5px 3px;
       cursor: pointer;
  </style>
</head>
<body>
  <h1>Click Upload Button to upload files to Google Drive using OAuth 2.0</h1>
 <div class="center">
    <button class="button" id="login">
       Upload
    </button>
 </div>
</body>
</html>
```

main.js

```
$(document).ready(function() {
  // client-id of this project
  var clientId = "279888638943-o33dgjbqfp5bp8otbqcsu1j2pfd1oe5m.apps.googleusercontent.com";
  // redirect uri specifies the redirect path after the authentication
  var redirect uri = "http://127.0.0.1:5500/upload.html";
  // The scope of this project
  var scope = "https://www.googleapis.com/auth/drive";
  // this is the url which the user is redirected to (Currently not necessary)
  var url = "";
  // This will take the clicking event of this button
  $("#login").click(function() {
     signIn(clientId, redirect uri, scope, url);
  });
  function signIn(clientId , redirect_uri , scope, url) {
     // This is the actual URL that the user will get redirected to
     url = "https://accounts.google.com/o/oauth2/v2/auth?redirect_uri=" + redirect_uri
       + "&prompt=consent&response_type=code&client_id=" + clientId + "&scope=" + scope
       + "&access_type=offline";
    // redirecting to the URL
     window.location = url;
});
```

upload.html

```
<!DOCTYPE html>
<html>
<head>
  <meta charset="utf-8"/>
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <title>G Drive Upload</title>
  <meta name="viewport" content ="width=device-width, initial-scale=1">
  link rel="stylesheet" type="text/css" media="screen" href="upload.css" />
  <script src="https://ajax.googleapis.com/ajax/libs/jquery/3.3.1/jquery.min.js"></script>
  <script src="upload.js"></script>
  <style>
    .center {
    display: flex;
    justify-content: center;
    align-items: center;
    height: 200px;
    border: 3px solid green;
  </style>
</head>
<body>
  <h1><Center>Upload a file</Center></h1></t>
  <Center>Click "Choose files" to select any file from your pc and then click "Upload" to upload it to
GOOGLE DRIVE.</Center></t>
 <div>
  <div class="center">
  <input id="files" type="file" name="files[]" multiple/>
  <button id="upload" >Upload</button>
  </div>
  <div id="progress-wrp">
    <div class="progress-bar"></div>
    <div class="status">0%</div>
  </div>
  </div>
 <div id="result"></div>
</body>
</html>
```

upload.js

```
$(document).ready(function () {
  const urlParams = new URLSearchParams(window.location.search );
  const code = urlParams.get('code') ;
  const redirect uri = "http://127.0.0.1:5500/upload.html"; // The redirect uri
  const client secret = "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"; // Project Client Secret
  const scope = "https://www.googleapis.com/auth/drive";
  var access_token = "";
  var client id = "279888638943-o33dgjbqfp5bp8otbqcsu1j2pfd1oe5m.apps.googleusercontent.com"; // Project
Client ID
  $.ajax({
     type: 'POST',
     url: "https://www.googleapis.com/oauth2/v4/token",
     data: {
        code: code,
        redirect uri : redirect uri,
        client secret; client secret,
        client id: client id,
        scope: scope,
        grant_type: "authorization_code"
     dataType: "json",
     success: function (resultData) {
        localStorage.setItem("accessToken", resultData.access_token);
        localStorage.setItem("refreshToken", resultData.refreshToken);
        localStorage.setItem("expires_in", resultData.expires_in);
        window.history.pushState( {}, document.title, "/gDriveUpload/" + "upload.html");
  });
  function stripQueryStringAndHashFromPath(url) {
     return url.split("?")[0].split("#")[0];
  var Upload = function (file) {
     this.file = file;
  <u>Upload.prototype.getType</u> = function () {
     localStorage.setItem("type", this.file.type);
     return this.file.type;
  };
  Upload.prototype.getSize = function () {
     localStorage.setItem("size", this.file.size);
     return this.file.size;
  };
  Upload.prototype.getName = function () {
     return this.file.name;
```

```
};
Upload.prototype.doUpload = function () {
  var that = this;
  var formData = new FormData();
  // add assoc key values, this will be posts values
  formData.append("file", this.file, this.getName());
  formData.append("upload file", true);
  $.ajax( {
     type: "POST",
    beforeSend: function (request) {
       request.setRequestHeader("Authorization", "Bearer" + " " + localStorage.getItem("accessToken"));
     },
    url: "https://www.googleapis.com/upload/drive/v2/files",
     data: {
       uploadType: " media"
     xhr: function() {
       var myXhr = $.ajaxSettings.xhr();
        if (myXhr.upload) {
         myXhr.upload.addEventListener('progress', that.progressHandling, false);
        return myXhr;
     },
     success: function (data) {
       console.log(data);
     error : function (error) {
        console.log(error);
     },
     async: true,
     data: formData,
     cache: false.
     contentType: false,
     processData: false,
     timeout: 60000
  });
};
Upload.prototype.progressHandling = function (event) {
  var percent = 0;
  var position = event.loaded || event.position;
  var total = event.total;
  var progress_bar id = "#progress-wrp";
  if (event.lengthComputable) {
     percent = Math.ceil( position/ total* 100);
  // update progress-bars classes so it fits the code
  $(progress_bar_id + ".progress-bar").css("width", +percent + "%");
  $(progress_bar_id + ".status").text(percent + "%");
};
$("#upload").on("click", function (e) {
```

```
var file = $("#files")[0].files[0];
var upload = new Upload(file);

// executing the upload
  upload.doUpload();
});

});
```

upload.css

```
#progress-wrp {
  border: 3px solid #0098CC;
  padding: 2px;
  position: relative;
  height: 31px;
  border-radius: 5px;
  margin: 11px;
  text-align: left;
  background: #fff;
  box-shadow: inset 1px 3px 6px rgba(0, 0, 0, 0.13);
 #progress-wrp .progress-bar {
  height : 100%;
  border-radius: 4px;
  background-color: #148F78;
  width: 0;
  box-shadow: inset 2px 1px 10px rgba(0, 0, 0, 0.10);
 #progress-wrp .status {
  top: 4px;
  left : 51%;
  position : absolute;
  display: inline-block;
  color: #000000;
```