

LAB MANUAL
of
Compiler Design Laboratory
(CSE606)

Bachelor of Technology (CSE)

By

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2		a) Write a program to recognize the valid identifiers and keywords. b) Write a program to recognize the valid operators. c) Write a program to recognize the valid number. d) Write a program to recognize the valid comments. e) Program to implement Lexical Analyzer.
3		To Study about Lexical Analyzer Generator (LEX) and Flex(Fast Lexical Analyzer)
4		Implement following programs using Lex. a. Write a Lex program to take input from text file and count no of characters, no. of lines & no. of words. b. Write a Lex program to take input from text file and count number of vowels and consonants. c. Write a Lex program to print out all numbers from the given file. d. Write a Lex program which adds line numbers to the given file and display the same into different file. e. Write a Lex program to printout all markup tags and HTML comments in file.
5		a. Write a Lex program to count the number of C comment lines from a given C program. Also eliminate them and copy that program into separate file. b. Write a Lex program to recognize keywords, identifiers, operators, numbers, special symbols, literals from a given C program.
6		Program to implement Recursive Descent Parsing in C.
7		a. To Study about Yet Another Compiler-Compiler(YACC). b. Create Yacc and Lex specification files to recognizes arithmetic expressions involving +, -, * and / . c. Create Yacc and Lex specification files are used to generate a calculator which accepts integer type arguments. d. Create Yacc and Lex specification files are used to convert infix expression to postfix expression.

AIM 1:**a)**

Write a program to recognize strings starts with 'a' over {a, b}.

SOURCE CODE:

```
#include <stdio.h>

int main(){
    char input[10];
    int i=0, state=0;
    printf("Input the string: ");
    scanf("%s", input);

    while(input[i]!='\0'){
        switch(state) {
            case 0:
                if(input[i]=='a') state = 1;
                else if (input[i] == 'b') state = 2;
                else state = 3;
                break;

            case 1:
                if (input[i] == 'a' || input[i] == 'b') state = 1;
                else state = 3;
                break;

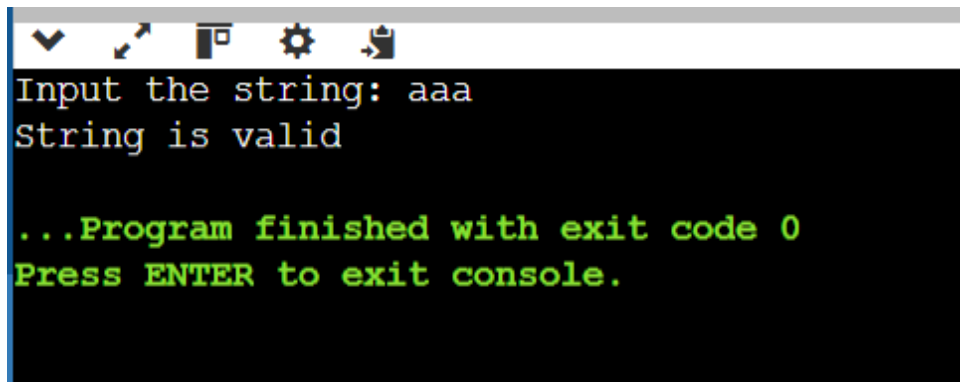
            case 2:
                if (input[i] == 'a' || input[i] == 'b') state = 2;
                else state = 3;
                break;

            case 3:
                state = 3;
                break;
        }

        i++;
    }

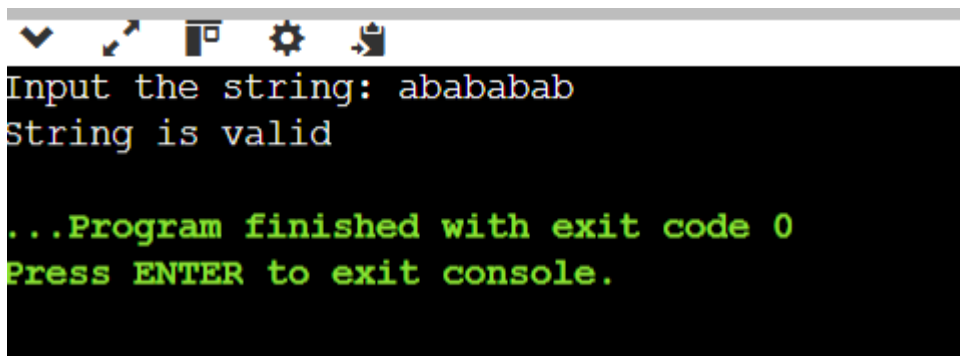
    if (state==1) printf("String is valid");
    else if (state==2 || state==0) printf("String is invalid");
    else if (state==3) printf("String is not recognized");
    return 0;
}
```

OUTPUT:



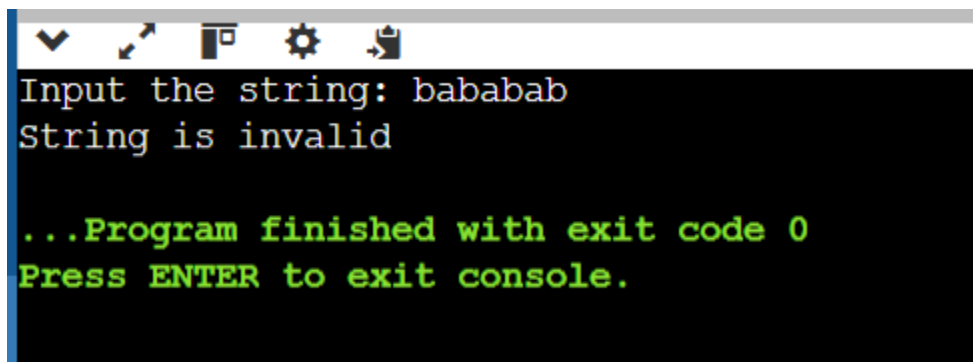
```
Input the string: aaa
String is valid

...Program finished with exit code 0
Press ENTER to exit console.
```



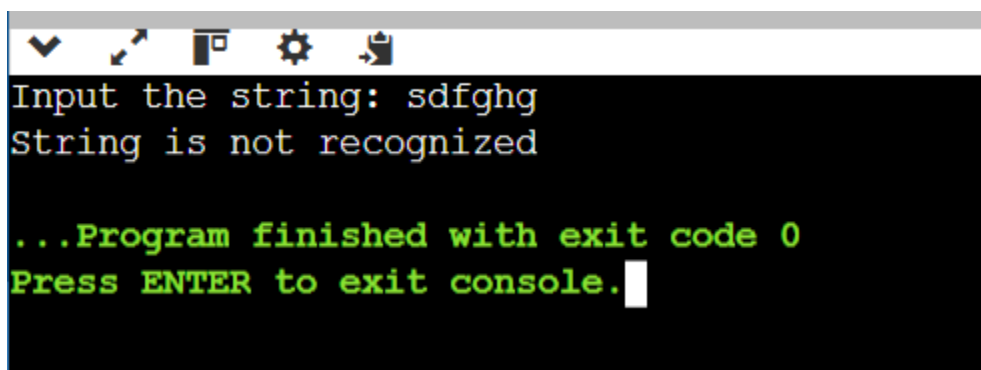
```
Input the string: abababab
String is valid

...Program finished with exit code 0
Press ENTER to exit console.
```



```
Input the string: bababab
String is invalid

...Program finished with exit code 0
Press ENTER to exit console.
```



```
Input the string: sdfghg
String is not recognized

...Program finished with exit code 0
Press ENTER to exit console.
```

b)

Write a program to recognize strings end with 'a'.

SOURCE CODE:

```
#include <stdio.h>

int main(){
    char input[10];
    int i=0, state=0;
    printf("Input the string: ");
    scanf("%s", input);

    while(input[i]!='\0'){
        switch(state) {
            case 0:
                if(input[i]=='a') state = 1;
                else state = 0;
                break;

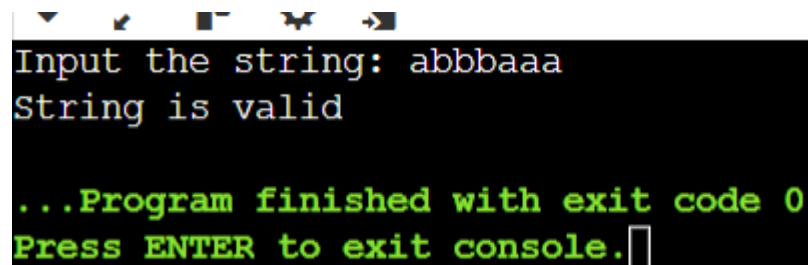
            case 1:
                if (input[i] == 'a') state = 1;
                else state = 0;
                break;

        }

        i++;
    }

    if (state==1) printf("String is valid");
    else if (state==0) printf("String is invalid");
    return 0;
}
```

OUTPUT:



```
Input the string: abbbaaa
String is valid

...Program finished with exit code 0
Press ENTER to exit console.
```

```
Input the string: babbaaaa  
String is valid  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

```
Input the string: abbbbbb  
String is invalid  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

```
Input the string: fdghjn  
String is invalid  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

c)

Write a program to recognize strings end with 'ab'. Take the input from text file.

SOURCE CODE:

```
#include <stdio.h>

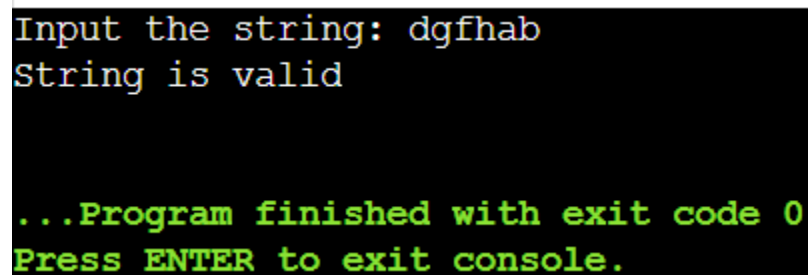
int main(){
    char input[10];
    int i=0, state=0;
    printf("Input the string: ");
    scanf("%s", input);

    int len = strlen(input);

    if (len >= 2 && input[len - 2] == 'a' && input[len - 1] == 'b') {
        printf("String is valid\n");
    } else {
        printf("String is invalid\n");
    }

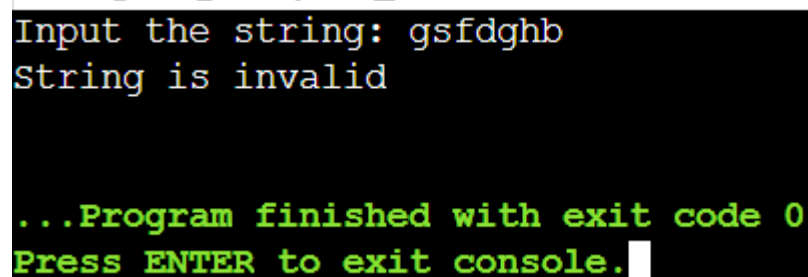
    return 0;
}
```

OUTPUT:



```
Input the string: dgfhab
String is valid

...Program finished with exit code 0
Press ENTER to exit console.
```



```
Input the string: gsfdghb
String is invalid

...Program finished with exit code 0
Press ENTER to exit console.
```

```
Input the string: abababab  
String is valid  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```


d)

Write a program to recognize strings contains 'ab'. Take the input from text file.

SOURCE CODE:

```
#include <stdio.h>
#include <string.h>

int main() {
    char input[100];
    FILE *file = fopen("input.txt", "r");

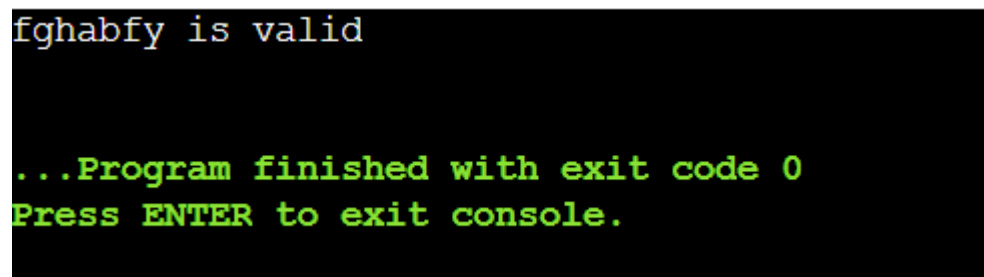
    if (file == NULL) {
        printf("Error opening file!\n");
        return 1;
    }

    fscanf(file, "%s", input);
    fclose(file);

    if (strstr(input, "ab") != NULL) {
        printf("%s is valid\n", input);
    } else {
        printf("%s is invalid\n", input);
    }

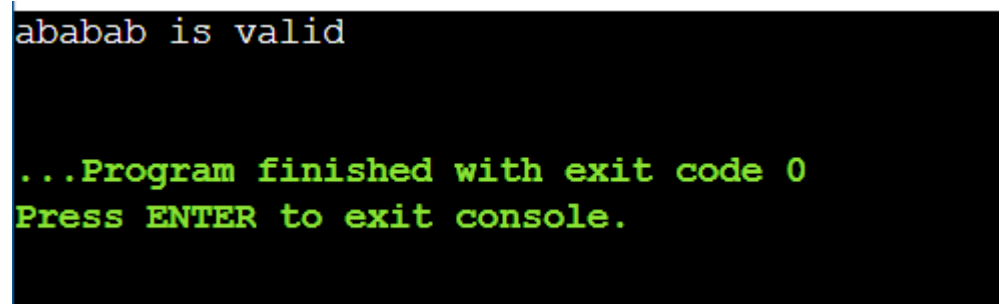
    return 0;
}
```

OUTPUT:



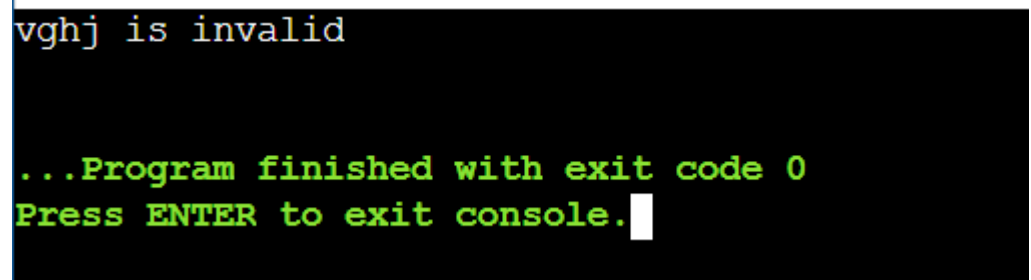
```
fghabfy is valid
```

```
...Program finished with exit code 0
Press ENTER to exit console.
```



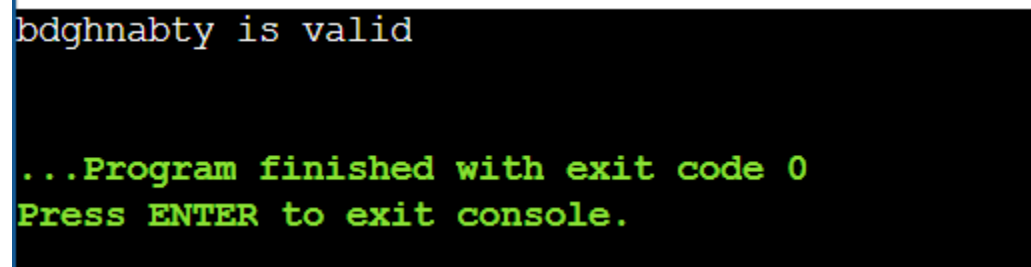
```
ababab is valid
```

```
...Program finished with exit code 0
Press ENTER to exit console.
```



vghj is invalid

...Program finished with exit code 0
Press ENTER to exit console.



bdghnabty is valid

...Program finished with exit code 0
Press ENTER to exit console.

AIM:2**a)**

Write a program to recognize the valid identifiers and keywords

SOURCE CODE:**Input.txt:**

if
else
my_var
1variable
_underscore
class
def
function_name
99bottles
helloWorld
int
float
__init__
try
except
lambda
whileTrue
True
False
None

CODE:

```
def is_valid_identifier(token):  
    state = 0  
    for char in token:
```

```
if state == 0:
    if char.isalpha() or char == '_':
        state = 1
    else:
        return False
elif state == 1:
    if char.isalnum() or char == '_':
        state = 1
    else:
        return False
return state == 1

def is_keyword(token):
    keywords = {"if", "else", "while", "return", "for", "def", "class", "import", "from", "as",
"with", "try", "except", "finally", "raise", "lambda", "pass", "break", "continue", "in", "not",
"or", "and", "is", "None", "True", "False", "global", "nonlocal", "assert", "yield"}
    return token in keywords

def tokenize_and_check(input_string):
    tokens = input_string.split()
    results = []
    for token in tokens:
        identifier = is_valid_identifier(token)
        keyword_check = is_keyword(token)
        status = "Both Identifier and Keyword" if identifier and keyword_check else \
            "Valid Identifier" if identifier else \
            "Keyword" if keyword_check else "Invalid"
        results.append((token, status))

    return results

if __name__ == "__main__":
    with open("input.txt", "r") as file:
        input_string = file.read().strip()

    results = tokenize_and_check(input_string)

    with open("output.txt", "w") as file:
        file.write("Tokenized Output:\n")
        for token, status in results:
            file.write(f"Token: '{token}', Status: {status}\n")

    print("\nTokenized Output:")
    for token, status in results:
        print(f"Token: '{token}', Status: {status}")
```

OUTPUT:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS

● PS C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab> c;; cd 'c:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab'; & 'c:\Users\heerp\AppData\Local\Programs\Python\Python312\python.exe' 'c:\Users\heerp\.vscode\extensions\ms-python.debugpy-2025.4.0-win32-x64\bundle\libs\debugpy\launcher' '1909' '...' 'c:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\2a.py'

Tokenized Output:
Token: 'if', Status: Both Identifier and Keyword
Token: 'else', Status: Both Identifier and Keyword
Token: 'my_var', Status: Valid Identifier
Token: 'ivariable', Status: Invalid
Token: 'underscore', Status: Valid Identifier
Token: 'class', Status: Both Identifier and Keyword
Token: 'def', Status: Both Identifier and Keyword
Token: 'function_name', Status: Valid Identifier
Token: '99bottles', Status: Invalid
Token: 'helloworld', Status: Valid Identifier
Token: 'int', Status: Valid Identifier
Token: 'float', Status: Valid Identifier
Token: '__init__', Status: Valid Identifier
Token: 'try', Status: Both Identifier and Keyword
Token: 'except', Status: Both Identifier and Keyword
Token: 'lambda', Status: Both Identifier and Keyword
Token: 'whileTrue', Status: Valid Identifier
Token: 'True', Status: Both Identifier and Keyword
Token: 'False', Status: Both Identifier and Keyword
Token: 'None', Status: Both Identifier and Keyword
○ PS C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab>
```

b)

Write a program to recognize the valid operators.

SOURCE CODE:

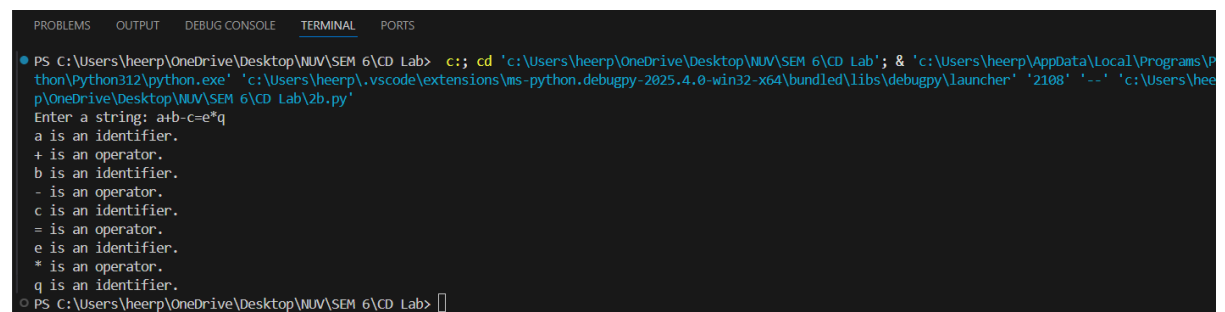
```
operators = {'+', '-', '*', '/', '%', '=', '==', '!=', '>', '<', '>=', '<='}

def is_identifier(token):
    return token.isalnum() and not token.isdigit()

expression = input("Enter a string: ")

for char in expression:
    if char in operators:
        print(f"{char} is an operator.")
    elif char.isalnum():
        print(f"{char} is an identifier.")
```

OUTPUT:



```
PS C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab> c::; cd 'c:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab'; & 'c:\Users\heerp\AppData\Local\Programs\Python\Python312\python.exe' 'c:\Users\heerp\.vscode\extensions\ms-python.debugpy-2025.4.0-win32-x64\bundled\libs\debugpy\launcher' '2108' '--' 'c:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\2b.py'
Enter a string: a+b-c=e*q
a is an identifier.
+ is an operator.
b is an identifier.
- is an operator.
c is an identifier.
= is an operator.
e is an identifier.
* is an operator.
q is an identifier.
PS C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab> 
```

c)

Write a program to recognize the valid number.

SOURCE CODE:

Numbers.txt:

123

-456.78

3.14159

1E10

-2.5e-3

+100

abc

12.34.56

E45

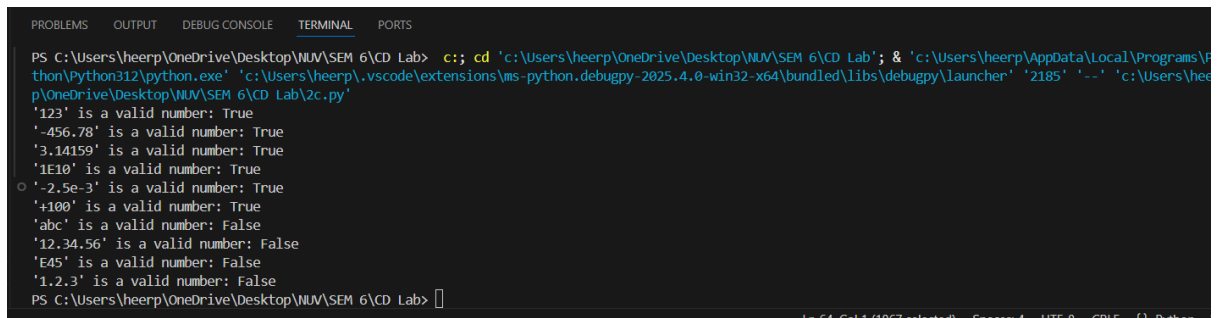
1.2.3

CODE:

```
def is_valid_number_fsm(number: str) -> bool:
    state = 'a'
    for char in number:
        if state == 'a':
            if char in '+-':
                state = 'h'
            elif char.isdigit():
                state = 'b'
            else:
                return False
        elif state == 'h':
            if char.isdigit():
                state = 'b'
            else:
                return False
        elif state == 'b':
            if char.isdigit():
                state = 'b'
            elif char == '.':
                state = 'c'
            elif char in 'Ee':
```

```
        state = 'e'
    else:
        return False
    elif state == 'c':
        if char.isdigit():
            state = 'd'
        else:
            return False
    elif state == 'd':
        if char.isdigit():
            state = 'd'
        elif char in 'Ee':
            state = 'e'
        else:
            return False
    elif state == 'e':
        if char in '+-':
            state = 'f'
        elif char.isdigit():
            state = 'g'
        else:
            return False
    elif state == 'f':
        if char.isdigit():
            state = 'g'
        else:
            return False
    elif state == 'g':
        if char.isdigit():
            state = 'g'
        else:
            return False
    return state in {'b', 'd', 'g'}

if __name__ == "__main__":
    try:
        with open("numbers.txt", "r") as file:
            for line in file:
                number = line.strip()
                print(f'{number} is a valid number: {is_valid_number_fsm(number)}')
    except FileNotFoundError:
        print("Error: 'numbers.txt' file not found.")
```


OUTPUT:

```
PS C:\Users\heerp\OneDrive\Desktop\NUM\SEM 6\CD Lab> c:: cd 'c:\Users\heerp\OneDrive\Desktop\NUM\SEM 6\CD Lab'; & 'c:\Users\heerp\AppData\Local\Programs\Python\Python312\python.exe' 'c:\Users\heerp\.vscode\extensions\ms-python.debugpy-2025.4.0-win32-x64\bundled\libs\debugpy\launcher' '2185' '--' 'c:\Users\heerp\OneDrive\Desktop\NUM\SEM 6\CD Lab\2c.py'
'123' is a valid number: True
'-456.78' is a valid number: True
'3.14159' is a valid number: True
'1E10' is a valid number: True
'-2.5e-3' is a valid number: True
'+100' is a valid number: True
'abc' is a valid number: False
'12.34.56' is a valid number: False
'E45' is a valid number: False
'1.2.3' is a valid number: False
PS C:\Users\heerp\OneDrive\Desktop\NUM\SEM 6\CD Lab>
```

d)

Write a program to recognize the valid comments

SOURCE CODE:

Comments.txt:

Hello World

// This is a single-line comment

/* This is a multi-line comment */

Not a comment

/* Unclosed comment

CODE:

```
def is_valid_comment(line: str) -> bool:
    state = 'start'
    i = 0
    while i < len(line):
        char = line[i]

        if state == 'start':
            if char == '/':
                state = 'slash'
            else:
                return False

        elif state == 'slash':
            if char == '/':
                return True
            elif char == '*':
                state = 'multi_line'
            else:
                return False

        elif state == 'multi_line':
            if char == '*':
                state = 'multi_line_end'

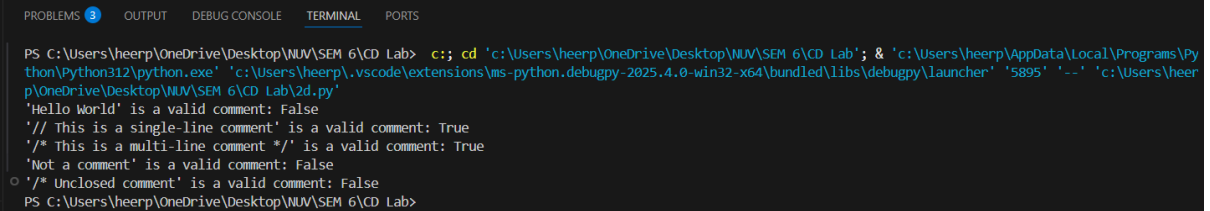
        elif state == 'multi_line_end':
            if char == '/':
                return True
            elif char != '*':
                state = 'multi_line'
```

```
        i += 1

    return state == 'multi_line_end'

if __name__ == "__main__":
    try:
        with open("comments.txt", "r") as file:
            for line in file:
                line = line.strip()
                print(f"'{line}' is a valid comment: {is_valid_comment(line)}")
    except FileNotFoundError:
        print("Error: 'comments.txt' file not found.")
```

OUTPUT:



```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS
PS C:\Users\heerp\OneDrive\Desktop\MMV\SEM 6\CD Lab> c::; cd 'c:\Users\heerp\OneDrive\Desktop\MMV\SEM 6\CD Lab'; & 'c:\Users\heerp\AppData\Local\Programs\Python\Python312\python.exe' 'c:\Users\heerp\.vscode\extensions\ms-python.debugpy-2025.4.0-win32-x64\bundled\libs\debugpy\launcher' '5895' '--' 'c:\Users\heerp\OneDrive\Desktop\MMV\SEM 6\CD Lab\2d.py'
'Hello World' is a valid comment: False
'// This is a single-line comment' is a valid comment: True
'/* This is a multi-line comment */' is a valid comment: True
'Not a comment' is a valid comment: False
o '/* Unclosed comment' is a valid comment: False
PS C:\Users\heerp\OneDrive\Desktop\MMV\SEM 6\CD Lab>
```

e)

Program to implement Lexical Analyzer.

SOURCE CODE:

Input2.txt:

```
// This is a single-line comment
/* This is
   a multi-line comment */
int main() {
    int a = 10;
    float b = 3.14;
    char c = 'A';
    if (a < b) {
        a = a + 1;
    }
    return 0;
}
```

CODE:

```
def check(lexeme):
    keywords = {"auto", "break", "case", "char", "const", "continue", "default", "do",
                "double", "else", "enum", "extern", "float", "for", "goto", "if",
                "inline", "int", "long", "register", "restrict", "return", "short", "signed",
                "sizeof", "static", "struct", "switch", "typedef", "union", "unsigned", "void",
                "volatile", "while"}
    if lexeme in keywords:
        print(f"{lexeme} is a keyword")
    else:
        print(f"{lexeme} is an identifier")

def lexer(filename):
    try:
        with open(filename, "r") as f:
            buffer = f.read()
    except FileNotFoundError:
        print("Error opening file")
    return
```

```
state = 0
lexeme = ""
f = 0
while f < len(buffer):
    c = buffer[f]
    if state == 0:
        if c.isalpha() or c == '_':
            state = 1
            lexeme += c
        elif c.isdigit():
            state = 13
            lexeme += c
        elif c == '/':
            state = 11
        elif c in "\t\n":
            state = 0
        elif c in ";,+-*/%=<>(){}[]":
            print(f"{c} is a symbol")
            state = 0
        else:
            state = 0
    elif state == 1:
        if c.isalnum() or c == '_':
            lexeme += c
        else:
            check(lexeme)
            lexeme = ""
            state = 0
            f -= 1
    elif state == 11:
        if c == '/':
            while f < len(buffer) and buffer[f] != '\n':
                f += 1
            state = 0
        elif c == '*':
            f += 1
            while f < len(buffer) - 1 and not (buffer[f] == '*' and buffer[f + 1] == '/'):
                f += 1
            f += 2
            state = 0
        else:
            print("/ is an operator")
            state = 0
            f -= 1
    elif state == 13:
        if c.isdigit():
            lexeme += c
```

```
elif c == '.':
    state = 14
    lexeme += c
elif c in "Ee":
    state = 16
    lexeme += c
else:
    print(f"{lexeme} is a valid integer")
    lexeme = ""
    state = 0
    f -= 1
elif state == 14:
    if c.isdigit():
        lexeme += c
        state = 15
    else:
        print("Error: Invalid floating point format")
        lexeme = ""
        state = 0
elif state == 15:
    if c.isdigit():
        lexeme += c
    elif c in "Ee":
        state = 16
        lexeme += c
    else:
        print(f"{lexeme} is a valid floating point number")
        lexeme = ""
        state = 0
        f -= 1
elif state == 16:
    if c in "+-":
        state = 17
        lexeme += c
    elif c.isdigit():
        state = 18
        lexeme += c
    else:
        print("Error: Invalid scientific notation")
        lexeme = ""
        state = 0
elif state == 17:
    if c.isdigit():
        state = 18
        lexeme += c
    else:
        print("Error: Invalid exponent format")
        lexeme = ""
```

```
        state = 0
    elif state == 18:
        if c.isdigit():
            lexeme += c
        else:
            print(f"{lexeme} is a valid scientific notation number")
            lexeme = ""
            state = 0
            f -= 1
        f += 1

lexer("input2.txt")
```

OUTPUT:

```
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS
● PS C:\Users\heerp\OneDrive\Desktop\MMV\SEM 6\CD Lab> c:; cd 'c:\Users\heerp\OneDrive\Desktop\MMV\SEM 6\CD Lab'; & 'c:\Users\heerp\AppData\Local\Programs\Python\Python312\python.exe' 'c:\Users\heerp\.vscode\extensions\ms-python.debugpy-2025.4.0-win32-x64\bundle\libs\debugpy\launcher' '4502' '--' 'c:\Users\heerp\OneDrive\Desktop\MMV\SEM 6\CD Lab\2e.py'
int is a keyword
main is an identifier
( is a symbol
) is a symbol
{ is a symbol
} is a symbol
int is a keyword
a is an identifier
= is a symbol
10 is a valid integer
; is a symbol
float is a keyword
b is an identifier
= is a symbol
3.14 is a valid floating point number
; is a symbol
char is a keyword
c is an identifier
= is a symbol
A is an identifier
; is a symbol
if is a keyword
( is a symbol
a is an identifier
< is a symbol
b is an identifier
) is a symbol

{ is a symbol
a is an identifier
= is a symbol
a is an identifier
+ is a symbol
1 is a valid integer
; is a symbol
} is a symbol
return is a keyword
0 is a valid integer
; is a symbol
} is a symbol
PS C:\Users\heerp\OneDrive\Desktop\MMV\SEM 6\CD Lab>
```

AIM 3:

To Study about Lexical Analyzer Generator (LEX) and Flex(Fast Lexical Analyzer)

DESCRIPTION:

Lexical analysis is the first phase of a compiler, responsible for converting source code into tokens. This phase is automated using **Lexical Analyzer Generators** like **LEX** and **Flex**.

LEX (Lexical Analyzer Generator)

LEX is a tool used for **generating lexical analyzers** in compiler design. It helps in pattern recognition and tokenizing input text using **regular expressions**. LEX works by defining patterns and corresponding actions in a .l file, which is then processed to generate a C-based scanner.

Key Features of LEX:

- Uses **regular expressions** to match patterns in input text.
- Generates **lex.yy.c**, a C program implementing the scanner.
- Can be compiled using a C compiler to produce an executable lexer.
- Works with **YACC (Yet Another Compiler Compiler)** to build full-fledged compilers.

Working of LEX:

1. **Specification:** The user writes a .l file containing regular expressions and C actions.
2. **Processing:** The lex command processes the .l file and generates lex.yy.c.
3. **Compilation:** The lex.yy.c is compiled with gcc to create an executable scanner.
4. **Execution:** The scanner reads input, matches patterns, and executes the corresponding actions.

Flex (Fast Lexical Analyzer)

Flex is an **enhanced and faster version of LEX**, designed for improved performance and portability. It follows the same working mechanism as LEX but generates more **efficient** and **optimized** C code.

Key Features of Flex:

- Faster and more efficient than LEX.
- Uses **longest match rule** over first match rule.
- Generates **lex.yy.c**, similar to LEX but optimized for better performance.
- Works seamlessly on **Linux, Unix, and Windows** with the required dependencies.

Working of Flex:

1. **Write a `` file** with pattern definitions and C-based actions.
2. **Use the `` command** to generate lex.yy.c.
3. **Compile the file** using gcc.
4. **Run the executable**, which scans the input and processes tokens.

Differences Between LEX and Flex

Feature	LEX	Flex
Speed	Slower	Faster
Portability	Limited	Widely used in Linux & Unix
Memory Usage	Higher	Optimized
Output File	lex.yy.c	lex.yy.c
Default Action	Returns first match	Returns longest match

Procedure

1. Create a .l file (e.g., lexer.l) containing regular expressions and C code.
2. Use the flex command to generate lex.yy.c.
3. Compile the generated C file using GCC.
4. Run the executable and provide input for analysis.

Example Code (LEX/Flex Program)

```
% {  
#include <stdio.h>  
% }  
%%  
[0-9]+ { printf("NUMBER\n"); }  
[a-zA-Z]+ { printf("IDENTIFIER\n"); }  
. { printf("SPECIAL CHARACTER\n"); }
```

%%

```
int main() {  
    yylex();  
    return 0;  
}
```

Conclusion

LEX and Flex are powerful tools for lexical analysis in compilers. They help automate **tokenization** using **regular expressions** and **C functions**, making lexical analysis efficient.

AIM 4:**a)**

Write a Lex program to take input from text file and count no of characters, no. of lines & no. of words.

SOURCE CODE:**input.txt:**

Hello

Good Morning

This is my lex program

123456 677 34.676

56e56

sample.l:



```
% {  
#include<stdio.h>  
int char_count=0, word_count=0, line_count=0;  
% }  
%%  
\n {line_count++;word_count++;}  
[\t ]+ word_count++;  
. char_count++;  
%%  
void main(){  
yyin=fopen("input.txt","r");  
yylex();  
printf("This file contains %d characters\n", char_count);  
printf("This file contains %d words\n", word_count);  
printf("This file contains %d lines\n", line_count);  
}  
int yywrap(){ return(1);}
```

OUTPUT:

```
Microsoft Windows [Version 10.0.26100.3194]
(c) Microsoft Corporation. All rights reserved.

C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\lex>flex sample.l

C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\lex>|
```

 lex.yy	08-03-2025 19:10	C Source File	37 KB
 sample.l	27-02-2025 15:49	L File	1 KB

```

This file contains 59 characters
This file contains 12 words
This file contains 5 lines

...Program finished with exit code 27
Press ENTER to exit console.
```

b)

Write a Lex program to take input from text file and count number of vowels and consonants.

SOURCE CODE:

input.txt:

Hello

Good Morning

This is my lex program

123456 677 34.676

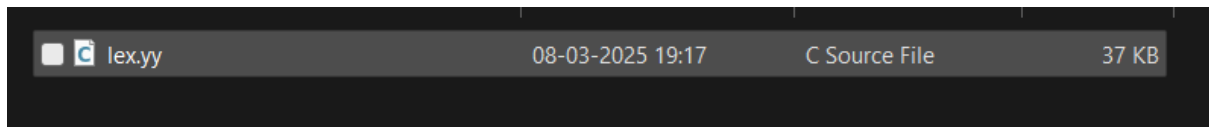
56e56

d2.l:

```
% {  
#include<stdio.h>  
int consonants=0, vowels=0;  
% }  
%%  
[aeiouAEIOU] {vowels++;}  
[a-zA-Z] {consonants++;}  
.  
%;  
%%  
void main(){  
yyin=fopen("input.txt","r");  
yylex();  
printf("This file contains .....");  
printf("\n\t%d vowels ",vowels);  
printf("\n\t%d consonants ",consonants);  
return 0;  
}  
int yywrap(){ return(1);}
```

OUTPUT:

```
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\lex>flex d2.l  
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\lex>|
```



```
This file contains .....  
    12 vowels  
    23 consonants  
  
...Program finished with exit code 16  
Press ENTER to exit console.
```

c)

Write a Lex program to print out all numbers from the given file.

SOURCE CODE:

input.txt:

Hello

Good Morning

This is my lex program

123456 677 34.676


56e56

d3.l:

```
% {  
#include<stdio.h>  
% }  
digits [0-9]+  
%%  
digits(\.digits)?([eE][+-]?digits)? printf("%s is valid number\n", yytext);  
\n ;  
.  
%%  
void main(){  
yyin=fopen("input.txt","r");  
yylex();  
}  
int yywrap(){ return(1);}
```

OUTPUT:

```
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\lex>flex d3.l  
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\lex>|
```

 d3.l	08-03-2025 19:25	L File	1 KB
 lex.yy	08-03-2025 19:25	C Source File	37 KB

```
123456 is valid number
677 is valid number
34.676 is valid number
56e56 is valid number

...Program finished with exit code 0
Press ENTER to exit console.
```


d)

Write a Lex program which adds line numbers to the given file and display the same into different file.

SOURCE CODE:

input.txt

Hello

Good Morning

This is my lex program

123456 677 34.676





56e56

d4.l:

```
% {  
int line_number = 1;  
% }  
% %  
.* {fprintf(yyout, "%d: %s",line_number,yytext);line_number++;}  
  
% %  
void main(){  
yyin=fopen("input.txt","r");  
yyout=fopen("op.txt","w");  
yylex();  
printf("done");  
return 0;  
}  
int yywrap(){ return(1);}
```

OUTPUT:

```
Microsoft Windows [Version 10.0.26100.3194]  
(c) Microsoft Corporation. All rights reserved.  
  
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\lex2>flex d4.l  
  
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\lex2>|
```

 d4.l	06-03-2025 15:35	L File	1 KB
 input	06-03-2025 15:06	Text Document	1 KB
  lex.yy	08-03-2025 19:30	C Source File	37 KB

```
d4.l: In function 'main':  
d4.l:13:8: warning: 'return' with a value, in function returning void  
d4.l:8:6: note: declared here  
done
```

```
...Program finished with exit code 4  
Press ENTER to exit console.
```

main.c	input.txt	op.txt
1	1: Hello	
2	2: Good Morning	
3	3: This is my lex program	
4	4: 123456 677 34.676	
5	5: 56e56	
6		

e)

Write a Lex program to printout all markup tags and HTML comments in file.

SOURCE CODE:

input.txt:




```
<html>
<head> Heer </head>
<body>
<!-- iehhfjs 122 -->
</body>
</html>
```

d5.l:

```
% {
#include<stdio.h>
int num = 0;
% }
%%
\[a-zA-z0-9]+\>" printf("%s is valid markup tag \n",yytext);
"<!--"(.\\n)*"-->" num++;
\n ;
. ;
%%
void main(){
yyin=fopen("input.txt","r");
yylex();
printf("%d comment", num);
return 0;
}
int yywrap(){ return(1);}
```

OUTPUT:

```
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\Lex3_HTML>flex d5.l
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\Lex3_HTML>|
```

 d5.l	06-03-2025 16:04	L File	1 KB
 input	06-03-2025 15:58	Text Document	1 KB
 lex.yy	08-03-2025 19:35	C Source File	38 KB

```
d5.l: In function 'main':
d5.l:15:8: warning: 'return' with a value, in function returning void
d5.l:11:6: note: declared here
<html> is valid markup tag
<head> is valid markup tag
<body> is valid markup tag
1 comment

...Program finished with exit code 9
Press ENTER to exit console.
```

AIM-5:**a)**

Write a Lex program to count the number of C comment lines from a given C program. Also eliminate them and copy that program into separate file.

SOURCE CODE:**Code.txt**

```
#include <stdio.h>

int main() {
    // This is a single-line comment
    int a = 5; /* This is an inline block comment */

    /*
    This is a
    multi-line block comment
    */

    printf("Hello, World!\n"); // Print message

    return 0;
}
```

aim6.l

```
%{
#include <stdio.h>

int c = 0;
extern FILE *yyin, *yyout;
%}

%%
```

```
"/".*      { c++; /* skip line comment */ }
"/*"([^\]|\\|*+[^*/])***"/      { c++; /* skip block comment */ }
.\n        { fprintf(yyout, "%s", yytext); }
%%
```

```
int main() {
    yyin = fopen("code.txt", "r");
    yyout = fopen("output.txt", "w");
    yylex();
    printf("%d comments\n", c);
    return 0;
}
```

```
int yywrap() {
    return 1;
}
```

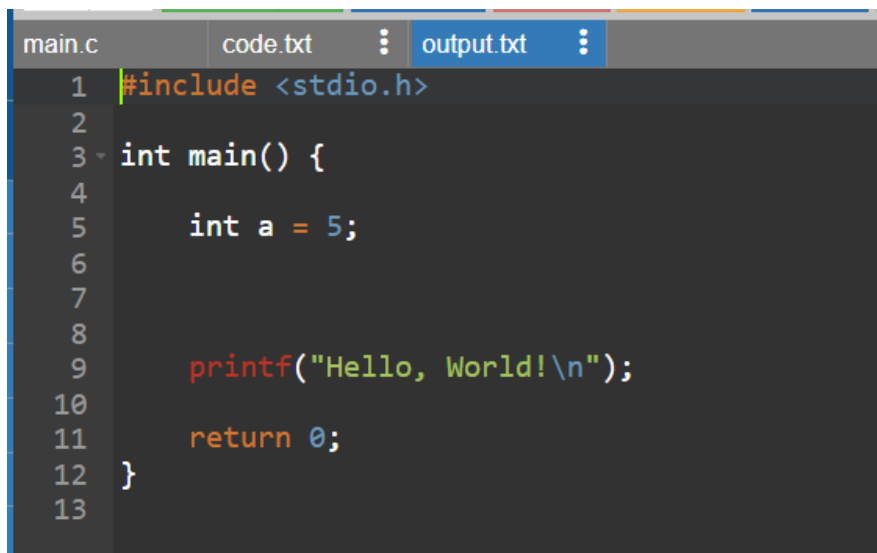
OUTPUT:

```
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab>flex ami6a.l
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab>
```

ami6a	14-05-2025 10:52	L File	1 KB
lex.yy	14-05-2025 10:51	C Source File	37 KB

```
4 comments

...Program finished with exit code 0
Press ENTER to exit console.
```

A screenshot of a code editor with three tabs: 'main.c', 'code.txt', and 'output.txt'. The 'main.c' tab is active, showing a C program. The code is as follows:

```
1 #include <stdio.h>
2
3 int main() {
4     int a = 5;
5
6
7
8
9     printf("Hello, World!\n");
10
11     return 0;
12 }
13
```

b)

Write a Lex program to recognize keywords, identifiers, operators, numbers, special symbols, literals from a given C program.

SOURCE CODE:

code.txt:

```
#include <stdio.h>
```

```
int main() {
```

```
    // This is a single-line comment
```

```
    printf("Hello, World!\n");
```

```
    /* This is
```

```
    a multi-line
```

```
    comment */
```

```
    int x = 10; // Another comment
```

```
    return 0;
```

```
}
```

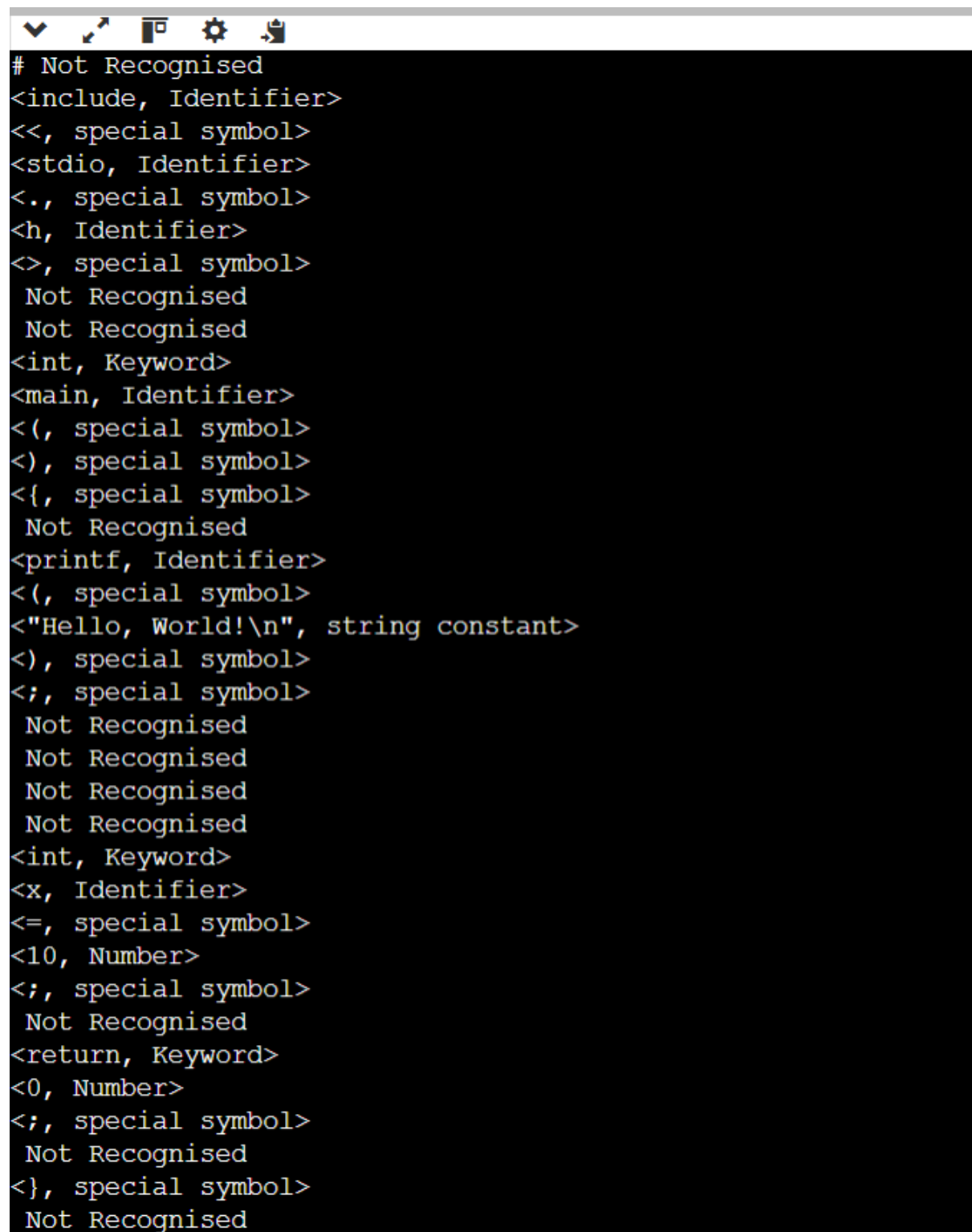
5b.1:

```
% {
#include<stdio.h>
% }
% %
if|else|while|do|switch|case|return|int { printf("<%s, Keyword>\n", yytext); }
[a-zA-Z_][a-zA-Z0-9]* { printf("<%s, Identifier>\n", yytext); }
[0-9]+(\.[0-9]+)?([Ee][+-]?[0-9]+)? { printf("<%s, Number>\n", yytext); }
"!|"@"|"8"|"&"|"^"|"%"|"("|"<"|">"|";"|"|"{"|"}"|"="|"." { printf("<%s, special
symbol>\n", yytext); }
[ \t\n]+ ;
"/"/*"[^*/*]"*/" ;
"/"/*"[^"]*"*/" ;
\"[^\"]+\" { printf("<%s, string constant>\n", yytext); }
. printf("<%s Not Recognised>\n", yytext); }
```



```
%%  
int main()  
{  
yyin = fopen("code.txt", "r");  
yylex();  
return 0;  
}  
int yywrap() {return(1);}
```

OUTPUT:



```
# Not Recognised
<include, Identifier>
<<, special symbol>
<stdio, Identifier>
<., special symbol>
<h, Identifier>
<>, special symbol>
Not Recognised
Not Recognised
<int, Keyword>
<main, Identifier>
<(<, special symbol>
<)<, special symbol>
<{<, special symbol>
Not Recognised
<printf, Identifier>
<(<, special symbol>
<\"Hello, World!\n\", string constant>
<)<, special symbol>
<,<, special symbol>
Not Recognised
Not Recognised
Not Recognised
Not Recognised
<int, Keyword>
<x, Identifier>
<=<, special symbol>
<10, Number>
<,<, special symbol>
Not Recognised
<return, Keyword>
<0, Number>
<,<, special symbol>
Not Recognised
<}<, special symbol>
Not Recognised
```

AIM – 6

Program to implement Recursive Descent Parsing in C.

SOURCE CODE:

```
#include<stdio.h>
#include<stdlib.h>
/*
E-> iE_
E_ -> +iE_ / -iE_ / epsilon
*/
char s[20];
int i=1;
char l;
int match(char t)
{
    if(l==t){
        l=s[i];
        i++; }
    else{
        printf("Syntax error");
        exit(1);}
}
int E_()
{
    if(l=='+'){
        match('+');
        match('i');
        E_(); }
    else if(l=='-'){
        match('-');
        match('i');
        E_(); }
    else
        return(1);
}
int E()
{
    if(l=='i'){
        match('i');
        E_(); }
}
int main()
{
    printf("\n Enter the set of characters to be checked :");
    scanf("%s",&s);
```

```
l=s[0];
E();
if(l=='$')
{
    printf("Success \n");
}
else{
    printf("syntax error");
}
return 0;
}
```

OUTPUT:

```
Enter the set of characters to be checked :i+i$
Success

...Program finished with exit code 0
Press ENTER to exit console.
```

```
Enter the set of characters to be checked :ii-
syntax error

...Program finished with exit code 0
Press ENTER to exit console.
```

AIM – 7**a)**

To Study about Yet Another Compiler-Compiler(YACC).

YACC – Yet Another Compiler-Compiler**Introduction**

- **YACC** is a **parser generator** developed by **Stephen C. Johnson** at AT&T Bell Labs.
- It automates the creation of a **syntax analyzer** (parser) based on a **context-free grammar (CFG)**.
- Typically used with **Lex**, which handles lexical analysis (tokenization).

Purpose of YACC

- Translates **grammar rules** into a **C program** that parses the input.
- Useful for building **compilers, interpreters, and language translators**.
- Converts a sequence of tokens (from Lex) into meaningful structures by checking the syntax.

Working of YACC

1. **Input:** Grammar written in YACC syntax in a .y file.
2. **YACC processes this file** and generates y.tab.c (a C source file for parsing).
3. The file is compiled along with Lex output (lex.yy.c) to create an executable.
4. When the program runs, it calls yyparse(), which processes input based on grammar rules.

Key Components

Component	Description
%token	Declares tokens (terminal symbols)
%%	Separates sections
Grammar rules	Rules in BNF form (e.g., expr : expr '+' term)
Semantic actions	C code within { } executed when a rule matches
yyparse()	Parser function generated by YACC
yyerror()	Error-handling function
yylval	Variable for passing values between Lex and YACC

Advantages of YACC

- Automatically handles syntax checking.
- Simplifies writing parsers for new languages.
- Flexible and extensible.
- Well-integrated with Lex.

Limitations

- Cannot parse all grammars (e.g., ambiguous or context-sensitive grammars).
- Requires understanding of grammar and parsing concepts.
- Original YACC only supports **LALR(1)** parsing.

Conclusion

YACC is a powerful tool that automates the generation of parsers. When used with Lex, it enables efficient and organized compiler development. Understanding YACC is essential for building any system that needs to interpret or validate complex language input.

b)

Create Yacc and Lex specification files to recognizes arithmetic expressions involving +, -, * and / .

SOURCE CODE:

sampleL.l

```
% {  
#include <stdlib.h>  
void yyerror(char *);  
#include "sampleY.tab.h"  
% }  
%%  
[0-9]+ return NUM;  
[a-zA-Z_][a-zA-Z0-9_]* return id;  
[-+*\n] return *yytext;  
[ \t] ;  
. yyerror("invalid character");  
%%  
int yywrap() {  
    return 1;  
}
```

sampleY.y

```
% {  
#include<stdio.h>  
int yylex(void);  
void yyerror(char *);  
% }  
%token NUM  
%token id  
%%
```

```
S : E '\n' { printf("valid syntax");return 0; }
```

```
E : E '+' E { }
```

```
| E '-' E { }
```

```
| NUM { }
```

```
| id { }
```

```
%%
```

```
void yyerror(char *s) {
```

```
    fprintf(stderr, "%s\n", s);
```

```
}
```

```
int main() {
```

```
    yyparse();return 0;
```

```
}
```

OUTPUT:

Name	Date modified	Type	Size
a	14-05-2025 11:17	Application	51 KB
lex.yy	14-05-2025 11:17	C Source File	37 KB
sampleL	17-04-2025 14:29	L File	1 KB
sampleY.tab	14-05-2025 11:17	C Source File	42 KB
sampleY.tab	14-05-2025 11:17	C Header Source F...	3 KB
sampleY	17-04-2025 14:30	Y File	1 KB

```
Microsoft Windows [Version 10.0.26100.3775]
(c) Microsoft Corporation. All rights reserved.

C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab1syntaxchecker>bison -d sampleY.y
sampleY.y: conflicts: 4 shift/reduce

C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab1syntaxchecker>flex sampleL.l

C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab1syntaxchecker>gcc lex.yy.c sampleY.tab.c

C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab1syntaxchecker>a.exe
a+4-h
valid syntax
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab1syntaxchecker>a.exe
j--7
syntax error

C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab1syntaxchecker>
```


c)

Create Yacc and Lex specification files are used to generate a calculator which accepts integer type arguments.

SOURCE CODE:

sampleL.l

```
% {  
  
#include <stdlib.h>  
  
void yyerror(char *);  
  
#include "sampleY.tab.h"  
  
% }  
  
%%  
  
[0-9]+ {yylval = atoi(yytext); return NUM;}  
[-+*\n] {return *yytext;}  
[ \t] ; { }  
  
. yyerror("invalid character");  
  
%%  
  
int yywrap() {  
    return 0;  
}
```

sampleY.y

```
% {  
  
#include<stdio.h>  
  
int yylex(void);  
  
void yyerror(char *);  
  
% }  
  
%token NUM  
  
%%  
  
S : E 'n' { printf("%d\n", $1); return(0); }  
E : E '+' T { $$ = $1 + $3; }
```

```

| E '-' T { $$ = $1 - $3; }

| T      { $$ = $1; }

T : T '*' F { $$ = $1 * $3; }

| F      { $$ = $1; }

F: NUM    { $$ = $1; }

%%

void yyerror(char *s) {
    printf("%s\n", s);
}

int main() {
    yyparse();
    return 0;
}

```

OUTPUT:

Name	Date modified	Type	Size
a	14-05-2025 11:27	Application	52 KB
lex.yy	14-05-2025 11:27	C Source File	37 KB
sampleL	17-04-2025 15:50	L File	1 KB
sampleY.tab	14-05-2025 11:27	C Source File	42 KB
sampleY.tab	14-05-2025 11:27	C Header Source F...	3 KB
sampleY	17-04-2025 15:43	Y File	1 KB

```

Microsoft Windows [Version 10.0.26100.3775]
(c) Microsoft Corporation. All rights reserved.

C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab2Calculator>bison -d sampleY.y
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab2Calculator>flex sampleL.l
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab2Calculator>gcc lex.yy.c sampleY.tab.c
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab2Calculator>a.exe
45+99-67
77

C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab2Calculator>a.exe
5+9-2
12

C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\Lab2Calculator>

```

d)

Create Yacc and Lex specification files are used to convert infix expression to postfix expression.

SOURCE CODE:

b.l

```
% {  
#include <stdlib.h>  
#include "b.tab.h"  
void yyerror(char *);  
% }  
  
%%  
[0-9]+ { yylval.num = atoi(yytext); return INTEGER; }  
[A-Za-z_][A-Za-z0-9_]* { yylval.str = yytext; return ID; }  
[-+;\n*] { return *yytext; }  
[ \t] ;  
. yyerror("invalid character");  
%%  
  
int yywrap() {  
    return 1;  
}
```

b.y

```
% {  
#include <stdio.h>  
int yylex(void);  
void yyerror(char *);  
% }  
%union {
```

```

        char *str;

        int num;
    }

%token <num> INTEGER
%token <str> ID
%%

S: E '\n' {printf("\n");}
E: E '+' T { printf("+ "); }
  | E '-' T { printf("- "); }
  | T { }
T: T '*' F { printf("* "); }
  | F { }
F: INTEGER { printf("%d ",$1);}
  | ID { printf("%s ",$1 );}
%%

void yyerror(char *s) {
    printf("%s\n", s);
}

int main() {yyparse();return 0;}

```

OUTPUT:

Name	Date modified	Type	Size
a	14-05-2025 11:31	Application	52 KB
b	23-04-2025 16:23	L File	1 KB
b.tab	14-05-2025 11:31	C Source File	43 KB
b.tab	14-05-2025 11:31	C Header Source F...	3 KB
b.tab.h.gch	12-05-2025 09:58	GCH File	853 KB
b	23-04-2025 16:35	Y File	1 KB
lex.yy	14-05-2025 11:31	C Source File	37 KB

```
Microsoft Windows [Version 10.0.26100.3775]
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C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\lab3in-post>bison -d b.y
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\lab3in-post>flex b.l
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\lab3in-post>gcc lex.yy.c b.tab.c
C:\Users\heerp\OneDrive\Desktop\NUV\SEM 6\CD Lab\YACC\lab3in-post>a.exe
a+b*3
a b 3 * +
|
```