

1) Class Complex

```
package com;

public class Complex {
    int real;
    int imaginary;
    public Complex() {
        real = 0;
        imaginary = 0;
    }
    public Complex(int real,int imaginary) {
        this.real = real;
        this.imaginary = imaginary;
    }
    public void set(int real,int imaginary) {
        this.real = real;
        this.imaginary = imaginary;
    }
    public String toString() {
        return this.real + "+" + this.imaginary + "j";
    }
    public Complex add(int real,int imaginary) {
        Complex output;
        int real1 = this.real + real;
        int imaginary1 = this.imaginary + imaginary;
        output = new Complex(real1,imaginary1);
        return output;
    }
    public Complex subtract(int real,int imaginary) {
        Complex output;
        int real1 = this.real - real;
        int imaginary1 = this.imaginary - imaginary;
        output = new Complex(real1,imaginary1);
        return output;
    }
    public Complex multiplyWith(int real,int imaginary) {
        Complex output;
        int real1 = this.real * real - this.imaginary * imaginary;
        int imaginary1 = this.real * imaginary + this.imaginary * real;
        output = new Complex(real1,imaginary1);
        return output;
    }
    public Complex dividedBy(int real,int imaginary) {
        Complex output;
        int real1 = this.real / real - this.imaginary / imaginary;
        int imaginary1 = this.real / imaginary + this.imaginary / real;
        output = new Complex(real1,imaginary1);
        return output;
    }
    public Complex add(Complex another) {
        Complex output;
        real = this.real + another.real;
        imaginary = this.imaginary + another.imaginary;
        output = new Complex(real,imaginary);
        return output;
    }
}
```

```

public Complex subtract(Complex another) {
    Complex output;
    int real1 = this.real - another.real;
    int imaginary1 = this.imaginary - another.imaginary;
    output = new Complex(real1,imaginary1);
    return output;
}

    public Complex multiplyWith(Complex another) {
        Complex output;
        int real1 = this.real * another.real - this.imaginary *
another.imaginary;
        int imaginary1 = this.real * another.imaginary + this.imaginary *
another.real;
        output = new Complex(real1,imaginary1);
        return output;
    }
    public Complex dividedBy(Complex another) {
        Complex output;
        int real1 = this.real / another.real - this.imaginary /
another.imaginary;
        int imaginary1 = this.real / another.imaginary + this.imaginary /
another.real;
        output = new Complex(real1,imaginary1);
        return output;
    }
    public boolean isReal() {
        if(real != 0)
            return true;
        else
            return false;
    }
    public boolean isImaginary() {
        if(imaginary != 0) return true;
    else
        return false;
    }
}

```

Class Solution

```

package org;
import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStreamReader;

import com.Complex;
public class Solution {
    public static void main(String args[]) throws IOException {
        BufferedReader bf = new BufferedReader(new
InputStreamReader(System.in));
        System.out.println("GIVE REAL PART");
        int real = Integer.parseInt(bf.readLine());
        System.out.println("GIVE IMAGINARY PART");
        int imaginary = Integer.parseInt(bf.readLine());
        Complex complex = new Complex();
    }
}

```

```

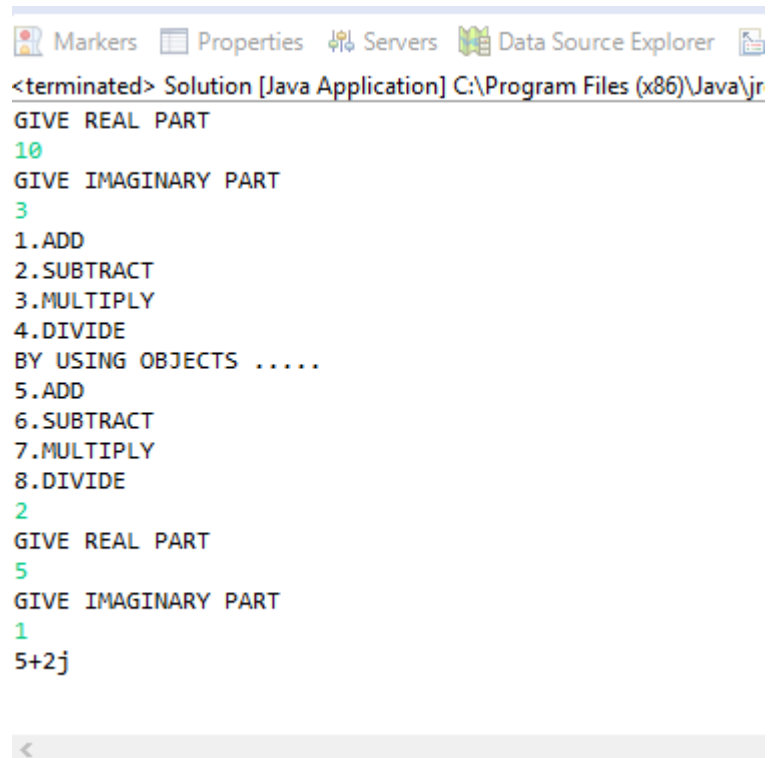
        complex = new Complex(real,imaginary);
        complex.set(real,imaginary);
        System.out.println("1.ADD\n2.SUBTRACT\n3.MULTIPLY\n4.DIVIDE");
        System.out.println("BY USING OBJECTS
.....\n5.ADD\n6.SUBTRACT\n7.MULTIPLY\n8.DIVIDE");
        int choice = Integer.parseInt(bf.readLine());
        System.out.println("GIVE REAL PART");
        int real1 = Integer.parseInt(bf.readLine());
        System.out.println("GIVE IMAGINARY PART");
        int imaginary1 = Integer.parseInt(bf.readLine());
        switch(choice) {
        case 1:
            Complex c1 = complex.add(real1,imaginary1);
            System.out.println(c1);
            break;
        case 2:
            Complex c2 = complex.subtract(real1,imaginary1);

            System.out.println(c2);
            break;
        case 3:
            Complex c3 = complex.multiplyWith(real1,imaginary1);

            System.out.println(c3);
            break;
        case 4:
            Complex c4 = complex.dividedBy(real1,imaginary1);
            System.out.println(c4);
            break;
        case 5:
            Complex c5 = new Complex(real1,imaginary1);
            Complex cm5 = complex.add(c5);
            System.out.println(cm5);
            break;
        case 6:
            Complex c6 = new Complex(real1,imaginary1);
            Complex cm6 = complex.subtract(c6);
            System.out.println(cm6);
            break;
        case 7:
            Complex c7 = new Complex(real1,imaginary1);
            Complex cm7 = complex.multiplyWith(c7);
            System.out.println(cm7);
            break;
        case 8:
            Complex c8 = new Complex(real1,imaginary1);
            Complex cm8 = complex.dividedBy(c8);
            System.out.println(cm8);
            break;
        }
    }
}

```

Output



```
<terminated> Solution [Java Application] C:\Program Files (x86)\Java\j...
GIVE REAL PART
10
GIVE IMAGINARY PART
3
1.ADD
2.SUBTRACT
3.MULTIPLY
4.DIVIDE
BY USING OBJECTS .....
5.ADD
6.SUBTRACT
7.MULTIPLY
8.DIVIDE
2
GIVE REAL PART
5
GIVE IMAGINARY PART
1
5+2j
```

2) CLASS POINT

```
package in;

public class Point {
    int x;
    int y;
    public String toString() {
        return "(" + x + "," + y + ")";
    }
    public Point() {
        x = 0;
        y = 0;
    }
    public Point(int axis) {
        this.x = axis;
        this.y = axis;
    }
    public Point(int x,int y) {
        this.x = x;
        this.y = y;
    }
    public void setXY(int x,int y) {
```

```

        this.x = x;
        this.y = y;
    }
    public void setXY(Point another) {
        this.x = another.x;
        this.y = another.y;
    }
    public double distance() {
        return Math.sqrt((this.x*this.x)+(this.y*this.y));
    }
    public double distance(int axis) {
        int distance = ((this.x - axis) * (this.x - axis)) + ((this.y -
axis) * (this.y - axis));
        return Math.sqrt(distance);
    }
    public double distance(int x,int y) {
        int distance = ((x - this.x) * (x - this.x)) + ((y - this.y) * (y -
this.y));
        return Math.sqrt(distance);
    }
    public double distance(Point another) {
        int distance = ((another.x - this.x) * (another.x - this.x)) +
((another.y - this.y) *
(another.y - this.y));
        return Math.sqrt(distance);
    }
    public void print() {
        System.out.println("co-ordinates (" + x + "," + y + ")");
    }
}

```

CLASS SOLUTION.JAVA

```

package org;

import in.Point;
import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStreamReader;
public class Solution {
    public static void main(String args[]) throws IOException {
        BufferedReader bf = new BufferedReader(new
InputStreamReader(System.in));
        int x;
        int y;
        System.out.println("GIVE UR POINT");
        x = Integer.parseInt(bf.readLine());
        y = Integer.parseInt(bf.readLine());
        System.out.println("1.MODIFY USING OBJECTS");
        System.out.println("2.MODIFY USING ARGUMENTS");
        System.out.println("3.DISTANCE FROM ORIGIN");
        System.out.println("4.DISTANCE FROM (X,X)");
        System.out.println("5.DISTANCE FROM (X,Y)");
        System.out.println("6.DISTANCE FROM A(ANOTHER) \n7.PRINT");
        int choice = Integer.parseInt(bf.readLine());
        Point point = new Point();
    }
}

```

```

switch(choice) {
case 1:
    point = new Point(x,y);
    point.setXY(x,y);
    break;
case 2:
    //point = new Point(x,y);
    point.setXY(point);
case 3:
    //point = new Point(x,y);
    point.setXY(x,y);
    System.out.println("DISTANCE IS " + point.distance());

    break;
case 4:
    //point = new Point(x);
    point.setXY(x,x);
    System.out.println("Enter the value of x");
    int axis = Integer.parseInt(bf.readLine());
    System.out.println("DISTANCE IS " + point.distance(axis));
    break;
case 5:
    //point = new Point(x,y);
    point.setXY(x,y);
    System.out.println("Enter the point");
    int x1 = Integer.parseInt(bf.readLine());

    int y1 = Integer.parseInt(bf.readLine());
    System.out.println("DISTANCE IS " + point.distance(x1,y1));

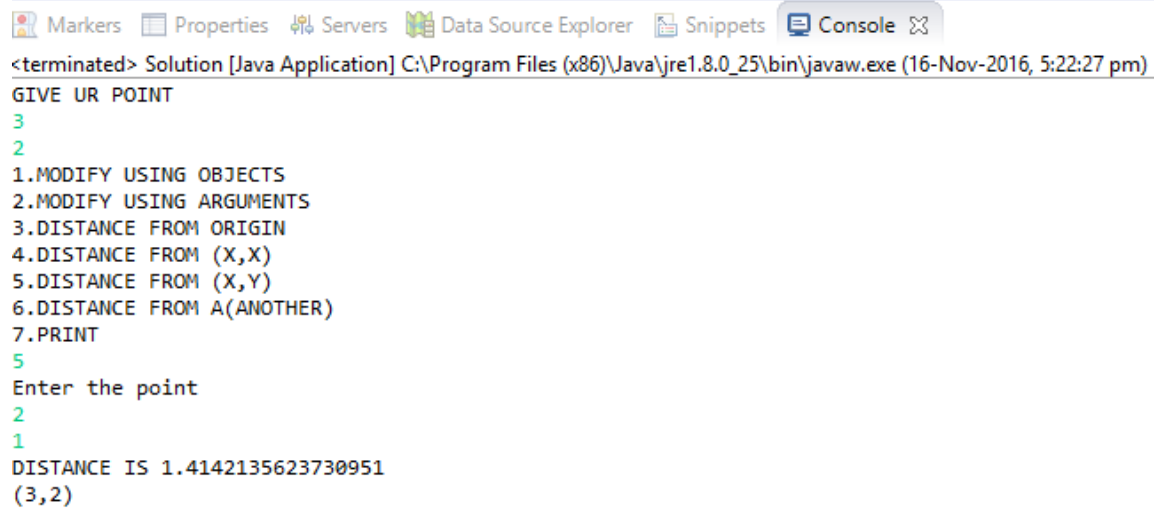
    break;
case 6:
    //point = new Point(x,y);
    point.setXY(point);
    System.out.println("Enter the point");

    int x2 = Integer.parseInt(bf.readLine());
    int y2 = Integer.parseInt(bf.readLine());
    Point point1 = new Point(x2,y2);
    System.out.println("DISTANCE IS " + point.distance(point1));

    break;
case 7:
    //Point = new Point(x,y);
    point.print();
    break;
}
System.out.println(point);
}
}

```

OUTPUT



The screenshot shows an IDE's console window with a toolbar at the top containing icons for Markers, Properties, Servers, Data Source Explorer, Snippets, and Console. The console title bar reads "<terminated> Solution [Java Application] C:\Program Files (x86)\Java\jre1.8.0_25\bin\javaw.exe (16-Nov-2016, 5:22:27 pm)". The output text is as follows:

```
<terminated> Solution [Java Application] C:\Program Files (x86)\Java\jre1.8.0_25\bin\javaw.exe (16-Nov-2016, 5:22:27 pm)
GIVE UR POINT
3
2
1.MODIFY USING OBJECTS
2.MODIFY USING ARGUMENTS
3.DISTANCE FROM ORIGIN
4.DISTANCE FROM (X,X)
5.DISTANCE FROM (X,Y)
6.DISTANCE FROM A(ANOTHER)
7.PRINT
5
Enter the point
2
1
DISTANCE IS 1.4142135623730951
(3,2)
```

