ICMP LAB - OPTIONAL LAB

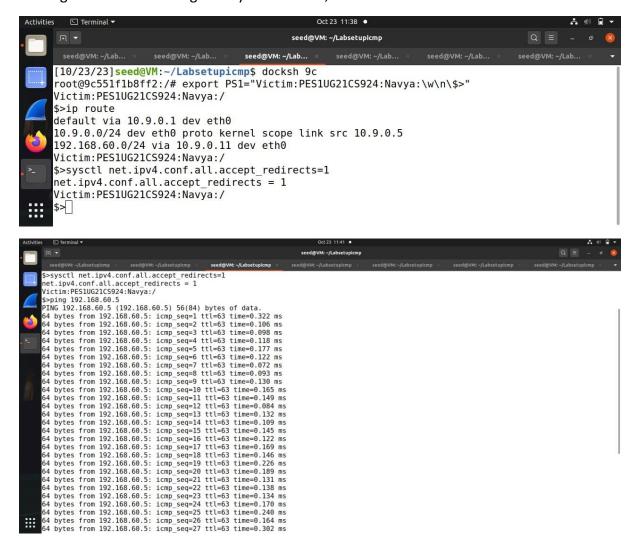
NAME: NAVYA PERAM

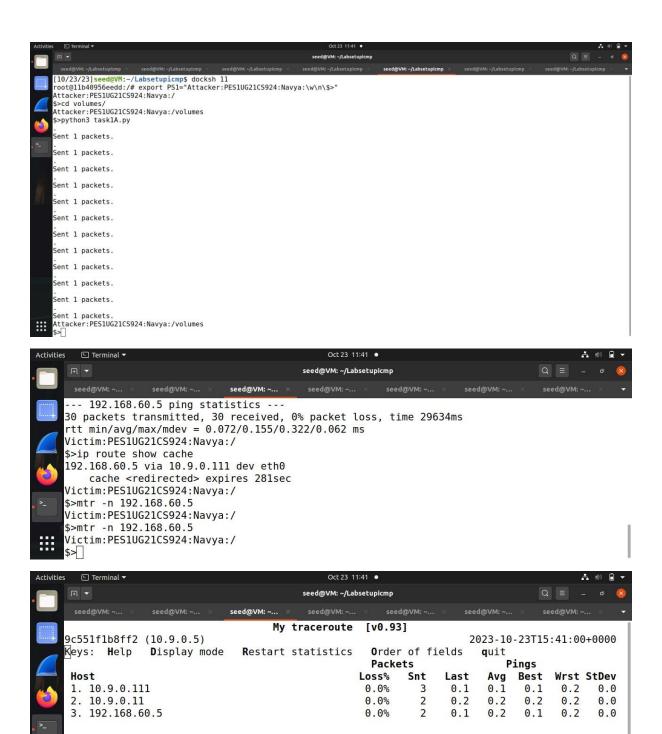
SRN: PES1UG21CS924

Task 1

In the given code, we use ip route command to make sure that the victim is routed properly through 10.9.0.11. We then change the value of redirects to 1, which then allows the system to process and take action on redirected ICMP packets upon receiving them, allowing it to optimize the routing performance.

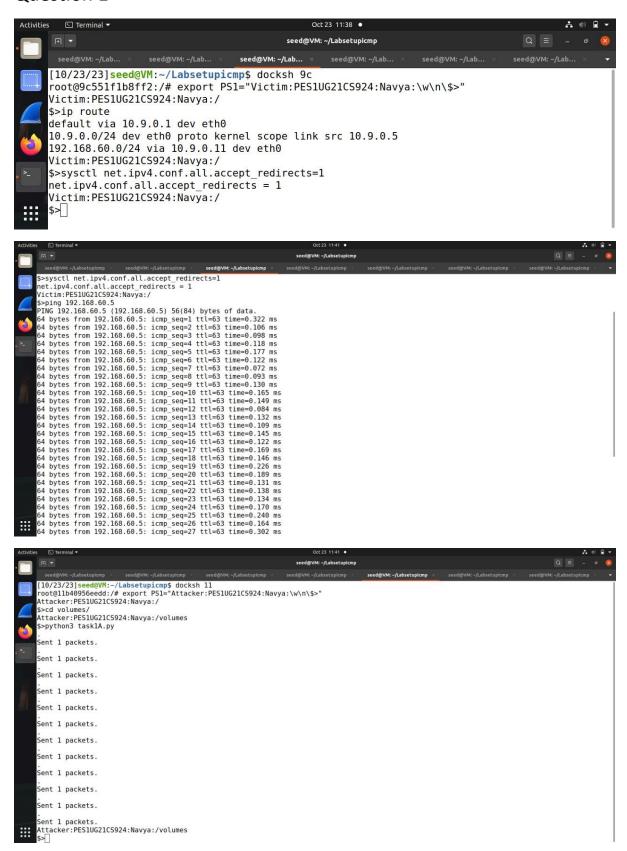
In the given code, the script creates an IPv4 packet (ip) with the source IP address as the real gateway and the destination IP address as the victim. Within this IPv4 packet, it embeds an ICMP redirect message (icmp) with type 5 (Redirect). The gateway (icmp.gw) in the ICMP message is set to the fake gateway's IP address, 10.9.0.111.

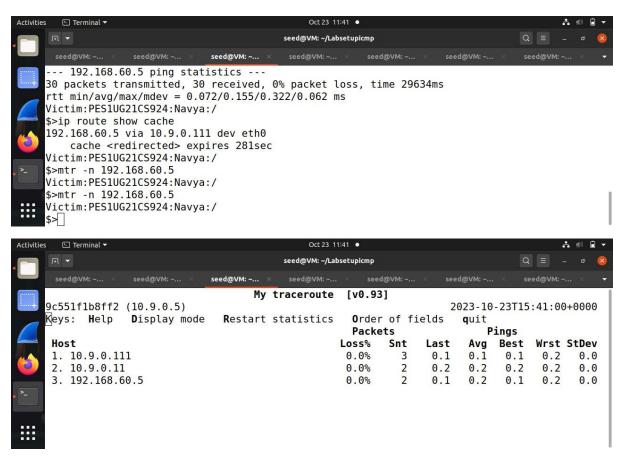




On observing the above code, we find that the entries in the routing cache have been overwritten by the redirected ICMP packets. The routing cache also gives the expiration time of the redirected entries, which is 281 sec. In the above traceroute program run, we can see that the packets have indeed been rerouted properly using the fake getaway ip address, 10.9.0.111, the malicious router.

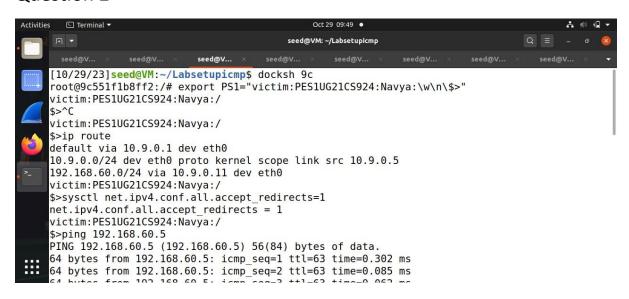
Question 1

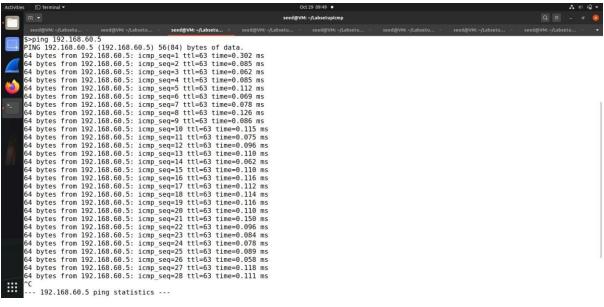


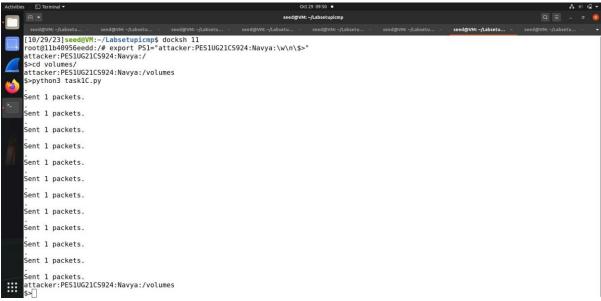


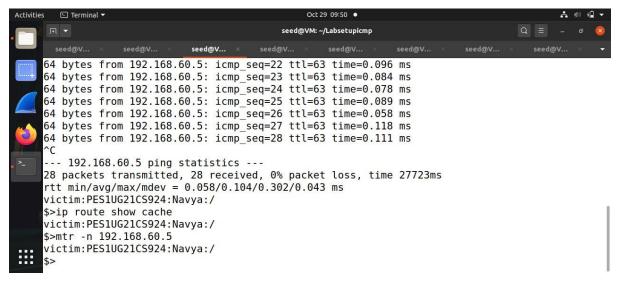
Redirecting traffic to a remote machine located on a different network is generally not feasible using ICMP redirects. The purpose of ICMP redirects is to optimize routing within the local network by guiding hosts to more efficient routes based on the local routing infrastructure. Attempting to redirect traffic to a remote machine would require control over routers and gateways in the remote network, which is typically outside the scope and control of the local network.

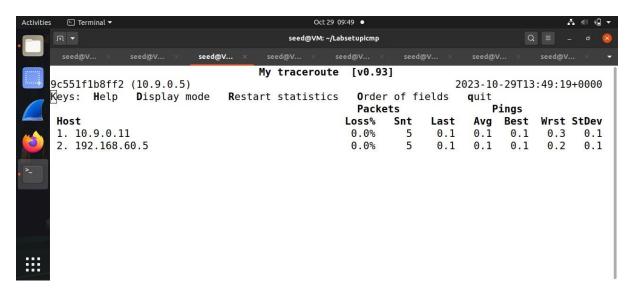
Question 2











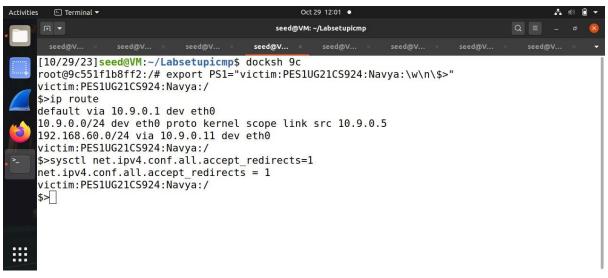
We can see that the above process has not been done in an appropriate manner, as it does not use the malicious router to reroute the packets. ICMP redirects are created to inform hosts about better routes and for it to be done in an effective manner, the specified destination should be a responsive gateway or router. In the case of a non-existing machine, there is no entity to acknowledge the redirect, making the redirection meaningless and inefficient. We are also unable to see any redirected packets in the cache, as seen by the show cache command.

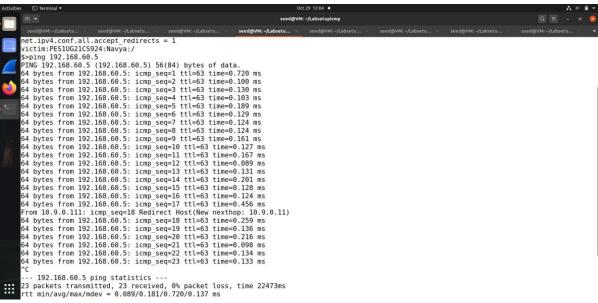
Question 3

net.ipv4.conf.all.send_redirects=1: This entry sets the send_redirects parameter for all network interfaces on the container to 1, allowing the container to send ICMP redirect packets.

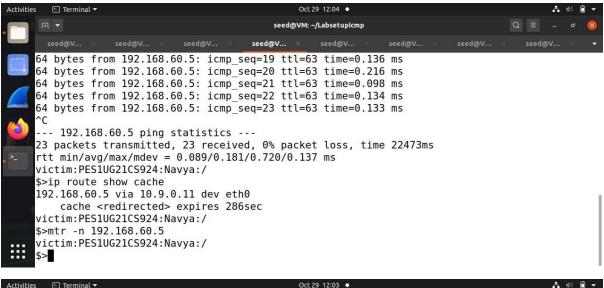
net.ipv4.conf.default.send_redirects=1: This entry sets the send_redirects parameter for the default network interface to 1. The default network interface is often the primary interface used for outgoing traffic.

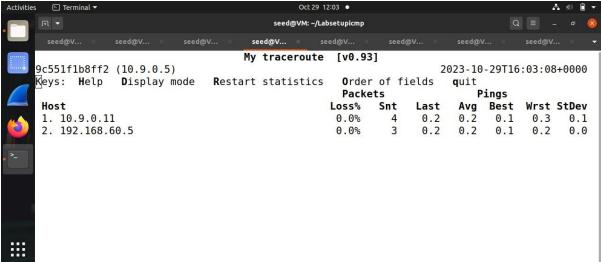
net.ipv4.conf.eth0.send_redirects=1: This entry sets the send_redirects parameter for a specific network interface, eth0, to 1. These commands allows the container to send ICMP redirect packets.









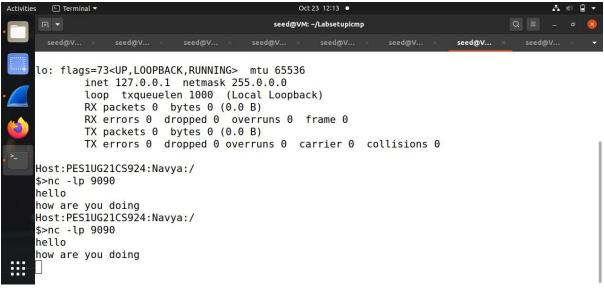


We find out that the process has not been done in the appropriate manner, since only the victim and the host IP address are visible in the rerouting table. It does not make use of the malicious router to redirect the packets in the appropriate manner. However, we are able to see the redirected packets in the cache, showing that it has been done by the router.

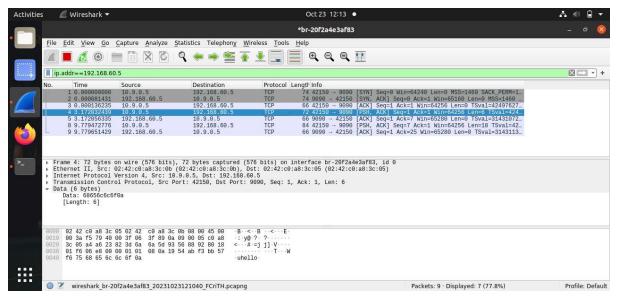
Task 2

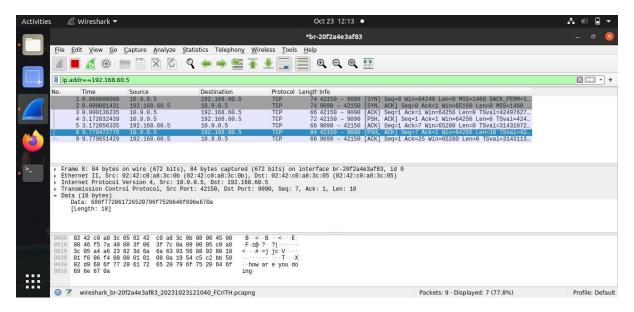
Task 2A

We create a netcat connection between the destination server and the victim. We can then conform this connection by sending and receiving the given messages on both sides. We create the netcat connection on the port 9090, where it actively listens for connections.







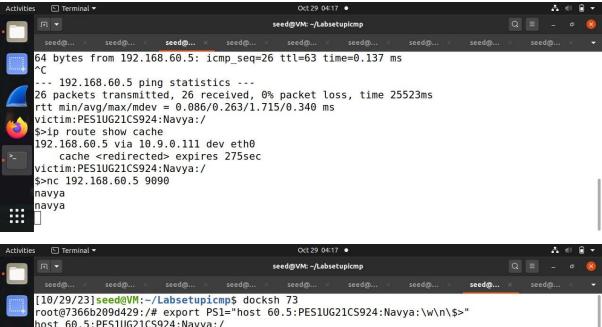


We can observe the messages sent and receive between the victim and the host conforming the connection in the above wireshark images.

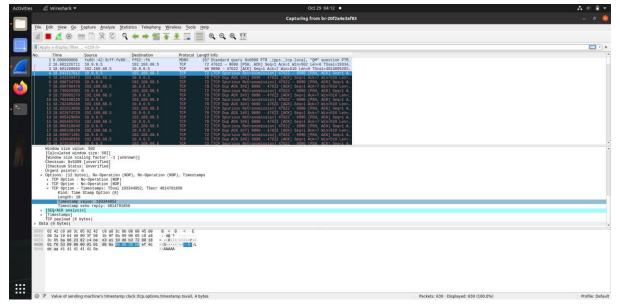
Task 2B

In this program we set the ip forwarding to 0, it disables IP packet forwarding. In this state, the system will not act as a router and will not forward packets between network interfaces. Which is the default setting for many Linux systems that are not configured as routers or gateways. We then run the mitm attack on the malicious router, and since the IP forwarding is disabled the program needs to forward the packet from the victim to the target, after making the appropriate changes. Which it does as a sniff and spoof process, changing all the input characters to As.

```
SeedgyNk-flabs... seedgyNk-fla
```







We observe that the output is a sequence of A's of the input proving that the program has been successful.

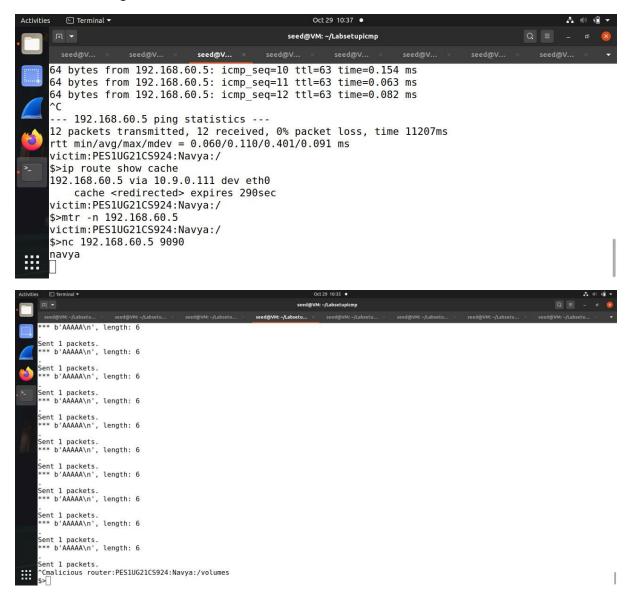
Question 4

In our MITM code, we capture the traffic coming from the victim, from 10.9.0.5 . the MITM program needs to capture traffic in the outgoing direction from the victim to the target

destination. Since the attacker's goal is to manipulate the victim's routing decisions. By capturing the outgoing traffic from the victim, the attacker can intercept and manipulate the packets before they reach the target, 192.168.60.5. Once intercepted, the attacker can then inject malicious routing information in the form of ICMP redirect packets to make the victim believe that the malicious router (10.9.0.111) is the then required route for reaching the target. Capturing outgoing traffic allows the attacker to control and manipulate the victim's routing behavior for packets sent to 192.168.60.5, enabling the MITM attack as a result.

Question 5

A IP address change

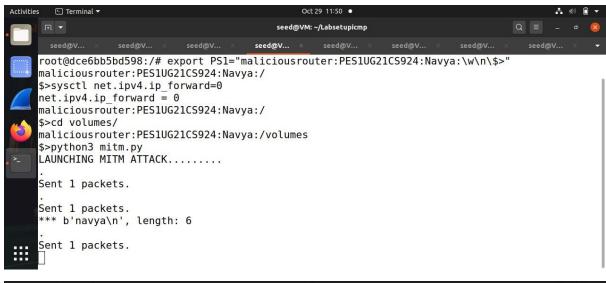




In the above program, setting the filter to capture traffic from host A using its IP address ('tcp and src host 10.9.0.5') is the correct choice. This filter will capture all TCP traffic with a source IP address of 10.9.0.5, which is the IP address of host A. This approach accurately targets and captures traffic from host A, allowing the attacker to intercept and manipulate packets effectively. We observe that the Tcp input packets have been changed with respect to the output which replaced all the characters of the input with capital A.

A MAC address change

```
E Terminal ▼
                                        seed@VM: ~/Labsetupicmp
64 bytes from 192.168.60.5: icmp_seq=7 ttl=63 time=0.140 ms
64 bytes from 192.168.60.5: icmp seq=8 ttl=63 time=0.124 ms
64 bytes from 192.168.60.5: icmp_seq=9 ttl=63 time=0.175 ms
64 bytes from 192.168.60.5: icmp seq=10 ttl=63 time=0.122 ms
64 bytes from 192.168.60.5: icmp_seq=11 ttl=63 time=0.153 ms
64 bytes from 192.168.60.5: icmp_seq=12 ttl=63 time=0.145 ms
64 bytes from 192.168.60.5: icmp_seq=13 ttl=63 time=0.181 ms
64 bytes from 192.168.60.5: icmp_seq=14 ttl=63 time=0.137 ms
64 bytes from 192.168.60.5: icmp seq=15 ttl=63 time=0.117 ms
--- 192.168.60.5 ping statistics ---
20 packets transmitted, 15 received, 25% packet loss, time 19416ms
rtt min/avg/max/mdev = 0.073/0.178/0.832/0.176 ms
victim: PES1UG21CS924:Navya:/
$>nc 192.168.60.5 9090
navya
```





We haven't been able to receive the spoofed output in the above context.

However in general, changing the IP address is always preferred over the mac address as capturing traffic by MAC address would require in-depth knowledge of the MAC address of host A, and it would only work within the local network segment.

Additionally, MAC addresses are typically not used in higher-level network filtering because they are specific to the local network segment and are not visible when the traffic crosses routers. Therefore, filtering by MAC address would be less practical for capturing traffic in this MITM attack scenario.