

# *ROCK PAPER SCISSOR GAME*

```
import random

def games():

    choices=["rock","paper","scissor"]

    our_choice=input("Enter ur choice(rock,paper,scissor)").lower()

    computer_choice=random.choice(choices)

    print("Computer chooses:",computer_choice)

    if our_choice==computer_choice:

        print("game is TIE")

    elif (our_choice=="rock" and computer_choice=="scissor") or (our_choice=="paper" and
computer_choice=="rock") or (our_choice=="scissor" and computer_choice=="paper"):

        print("You wins!")

    else:

        print("Computer wins")

games()
```

## OUTPUT:

```
Enter ur choice(rock,paper,scissor) rock
Computer chooses: scissor
You wins!
```