Python Prerequisite for DevOps

Topic 1: Variables & Assignments

Subtopic: Single Value vs Multiple Assignment

What is a Variable?

- A variable in Python is like a "container" that stores data.
- Instead of remembering numbers or strings, we give them a name to use later.
- Think of it like a **label stuck on a box** the box can hold something (a value), and we can change what's inside later.

Example:

```
server_name = "web-server-01"
port = 8080
```

Here:

- server_name holds a string value.
- port holds a number.

Single Value Assignment

In Python, assigning one value to one variable:

```
username = "devops_admin"
```

- The variable username is created.
- The value "devops admin" is stored inside it.

Multiple Assignment

Python allows assigning values to multiple variables in **one line**.

Case 1: Assign same value to multiple variables

```
x = y = z = "ready"
```

• All three variables (x, y, z) hold the value "ready".

Case 2: Assign different values to multiple variables

region, zone, instance = "us-east-1", "zone-a", "server-01"

- region = "us-east-1"
- zone = "zone-a"
- instance = "server-01"

This is called **unpacking assignment**. It's very common in DevOps scripts.

DevOps Relevance

Why does this matter in DevOps?

Variables are the **building blocks of automation**. In DevOps, you often deal with:

- **Configuration files** (like storing server IPs, usernames, ports).
- **Script parameters** (passing credentials, cloud region, container names).
- Reusable values across automation scripts.

If you don't use variables, you'll end up **hardcoding** values again and again, making scripts rigid.

Using variables makes scripts dynamic and flexible.

DevOps Scenarios

Scenario 1: Automating Cloud Deployment

```
cloud_provider = "AWS"
region = "us-east-1"
instance_type = "t2.micro"
```

print("Deploying to", cloud_provider, "in region", region, "with instance", instance_type)

Output:

Deploying to AWS in region us-east-1 with instance t2.micro

Instead of typing these values repeatedly, store them in variables. If tomorrow you shift to **Azure**, just change cloud_provider = "Azure".

Scenario 2: Managing Multiple Servers

```
server1, server2, server3 = "10.0.0.1", "10.0.0.2", "10.0.0.3" print("Connecting to servers:", server1, server2, server3)
```

Output:

Connecting to servers: 10.0.0.1 10.0.0.2 10.0.0.3

△ Multiple assignment lets you declare all server IPs in one line. Later, you can loop through them for deployment.

3. Tasks for Students

Task 1: Single Assignment

- Create a variable called tool_name and assign it the value "Docker".
- Print: Tool in use: Docker.

Task 2: Multiple Assignment

- Assign "Dev", "Test", "Prod" to three variables: env1, env2, env3.
- Print them in one line:
- Environments available: Dev, Test, Prod

Task 3: Same Value Assignment

- Assign "active" to three variables status1, status2, status3.
- Print them one by one.

Task 4: DevOps Mini Scenario

- Assign:
 - o provider = "AWS"
 - o region = "ap-south-1"
 - o service = "EC2"
- Print:

Launching EC2 service in ap-south-1 region on AWS

Variables & Assignments

What is a Variable?

- A variable is a name given to a value stored in memory.
- Think of it like a **label on a container** the label is the variable name, and the container holds a value.
- Python allows us to create variables simply by assigning a value using the = operator.

Example:

```
username = "student01"
```

```
age = 22
```

Here:

- username is a variable storing a string "student01".
- age is a variable storing a number 22.

Single Value Assignment

Assign one value to one variable:

```
tool = "Python"
```

print(tool)

Output:

Python

Multiple Assignment

Case 1: Same value to multiple variables

$$x = y = z = 100$$

print(x, y, z)

Output:

100 100 100

Case 2: Different values to multiple variables

print(a, b, c)

Output:

10 20 30

This is called **unpacking assignment**.

Python Data Types

Python has different data types depending on the kind of value stored in a variable.

Numbers

- Integer (int) → Whole numbers: 5, -10, 100
- Float (float) → Decimal numbers: 3.14, 10.0
- Complex (complex) → Numbers with imaginary part: 2+3j

Example:

```
x = 10 # int

y = 3.14 # float

z = 2 + 3j # complex
```

Strings

- A **string** is a sequence of characters inside quotes ('' or "").
- Strings are commonly used to store names, messages, or any text data.

Example:

```
name = "Python"
print(name.upper()) # Convert to uppercase
```

Output:

PYTHON

Lists

- Ordered collection of items.
- **Mutable** → can change after creation.
- Useful for storing multiple related values.

Example:

```
numbers = [1, 2, 3, 4, 5]
numbers.append(6) # Add new element
print(numbers)
```

Output:

```
[1, 2, 3, 4, 5, 6]
```

Tuples

- Ordered collection of items.
- **Immutable** → cannot change once created.

Example:

```
coordinates = (10, 20)
print(coordinates[0]) # Access first element
```

Output:

10

Dictionaries

- Store values as **key-value pairs**.
- Useful for mapping relationships.

Example:

```
student = {"name": "Alice", "age": 21, "marks": 85}
print(student["name"])
```

Output:

Alice

Variables & Assignments

- 1. Assign "Python" to a variable called language and print it.
- 2. Assign values 100, 200, 300 to three variables x, y, z in one line. Print them.
- 3. Assign the same value 0 to three variables a, b, c. Print their sum.

Numbers

- 1. Write a program that takes two numbers and prints their **sum**, **difference**, **product**, **and quotient**.
- 2. Calculate the square and cube of a given number.
- 3. Convert temperature from **Celsius to Fahrenheit** using:
- 4. F = (C * 9/5) + 32

Strings

- 1. Take a string input and print it in reverse order.
- 2. Count how many vowels are in a given string.
- 3. Check if a string is a **palindrome** (same forwards and backwards).

Lists

- 1. Create a list of 10 numbers and print only the even numbers.
- 2. Find the largest and smallest number in a list without using max() or min().
- 3. Merge two lists into one and print the result.

Tuples

- 1. Create a tuple of 5 numbers and calculate their **sum**.
- 2. Check if a given element exists in a tuple.
- 3. Convert a tuple into a list, add one element, then convert back to a tuple.

Dictionaries

- 1. Create a dictionary of 3 students with their marks. Print the average marks.
- 2. Write a program to count how many times each character appears in a string (frequency dictionary).

Example: "hello" → {'h':1, 'e':1, 'l':2, 'o':1}

3. Merge two dictionaries into one.