

**CheckN...****Output**

```
1 import java.util.Scanner;
2
3 public class CheckNumber {
4     public static void main(String[]
5         args) {
6         Scanner sc = new Scanner(System
7             .in);
8         System.out.print("Enter a
9             number: ");
10        int number = sc.nextInt();
11
12        if (number > 0) {
13            System.out.println("The
14                number is positive.");
15        } else if (number < 0) {
16            System.out.println("The
17                number is negative.");
18        } else {
19            System.out.println("The
20                number is zero.");
```

Run



Online Java Compiler

Programiz PRO

CheckN...

Output



Enter a number: 6

The number is positive.

==== Code Execution Successful ===



GradeC...

Output



```
1 import java.util.Scanner;
2
3 public class GradeChecker {
4     public static void main(String[]
5         args) {
6         Scanner sc = new Scanner(System
7             .in);
8         System.out.print("Enter your
9             marks (0-100): ");
10        int marks = sc.nextInt();
11
12        if (marks >= 90) {
13            System.out.println("Grade:
14                A");
15        } else if (marks >= 75) {
16            System.out.println("Grade:
17                B");
18        } else if (marks >= 50) {
19            System.out.println("Grade:
20                C");
21        } else {
22            System.out.println("Grade:
23                F");
24        }
25        sc.close();
26    }
27}
```

Run



GradeC...

Output



Enter your marks (0-100): 65

Grade: C

==== Code Execution Successful ===



EvenOd...

Output



```
1 import java.util.Scanner;
2
3 public class EvenOdd {
4     public static void main(String[]
5         args) {
6         Scanner sc = new Scanner(System
7             .in);
8         System.out.print("Enter a
9             number: ");
10        int number = sc.nextInt();
11        if (number % 2 == 0) {
12            System.out.println("The
13                number is even.");
14        } else {
15            System.out.println("The
16                number is odd.");
17        }
18    }
```

Run