

Sequelize Cheatsheet

Command Line

Sequelize provides utilities for generating migrations, models, and seed files. They are exposed through the `sequelize-cli` command.

Init Project

```
$ npx sequelize-cli init
```

You must create a database user, and update the `config/config.json` file to match your database settings to complete the initialization process.

Create Database

```
npx sequelize-cli db:create
```

Generate a model and its migration

```
npx sequelize-cli model:generate --name <ModelName> --attributes <column1>:
<type>,<column2>:<type>,...
```

Run pending migrations

If you have an `.env` file, then do `npx dotenv sequelize-cli ...`

```
npx sequelize-cli db:migrate
```

Rollback one migration

If you have an `.env` file, then do `npx dotenv sequelize-cli ...`

```
npx sequelize-cli db:migrate:undo
```

Rollback all migrations

If you have an `.env` file, then do `npx dotenv sequelize-cli ...`

```
npx sequelize-cli db:migrate:undo:all
```

Generate a new seed file

```
npx sequelize-cli seed:generate --name <descriptiveName>
```

Run all pending seeds

If you have an .env file, then do `npx dotenv sequelize-cli ...`

```
npx sequelize-cli db:seed:all
```

Rollback one seed

If you have an .env file, then do `npx dotenv sequelize-cli ...`

```
npx sequelize-cli db:seed:undo
```

Rollback all seeds

If you have an .env file, then do `npx dotenv sequelize-cli ...`

```
npx sequelize-cli db:seed:undo:all
```

Migrations

Create Table (usually used in the `up()` method)

```
// This uses the short form for references
return queryInterface.createTable(<TableName>, {
  <columnName>: {
    type: Sequelize.<type>,
    allowNull: <true|false>,
    unique: <true|false>,
    references: { model: <TableName> }, // This is the plural table
name
                                // that the column references.
  }
});

// This the longer form for references that is less confusing
return queryInterface.createTable(<TableName>, {
  <columnName>: {
    type: Sequelize.<type>,
    allowNull: <true|false>,
    unique: <true|false>,
    references: {
      model: {
        tableName: <TableName> // This is the plural table name
      }
    }
  }
});
```

```
    }  
  });
```

Delete Table (usually used in the down() function)

```
return queryInterface.dropTable(<TableName>);
```

Adding a column

```
return queryInterface.addColumn(<TableName>, <columnName>: {  
  type: Sequelize.<type>,  
  allowNull: <true|false>,  
  unique: <true|false>,  
  references: { model: <TableName> }, // This is the plural table name  
                                         // that the column references.  
});
```

Removing a column

```
return queryInterface.removeColumn(<TableName>, <columnName>);
```

Model Associations

One to One between Student and Scholarship

student.js

```
Student.hasOne(models.Scholarship, { foreignKey: 'studentId' });
```

scholarship.js

```
Scholarship.belongsTo(models.Student, { foreignKey: 'studentId' });
```

One to Many between Student and Class

student.js

```
Student.belongsToMany(models.Class, { foreignKey: 'classId' });
```

class.js

```
Class.hasMany(models.Student, { foreignKey: 'classId' });
```

Many to Many between Student and Lesson through StudentLessons table

student.js

```
const columnMapping = {
  through: 'StudentLesson', // This is the model name referencing the
  join table.
  otherKey: 'lessonId',
  foreignKey: 'studentId'
}

Student.belongsToMany(models.Lesson, columnMapping);
```

lesson.js

```
const columnMapping = {
  through: 'StudentLesson', // This is the model name referencing the
  join table.
  otherKey: 'studentId',
  foreignKey: 'lessonId'
}

Lesson.belongsToMany(models.Student, columnMapping);
```

Inserting a new item

```
// Way 1 - With build and save
const pet = Pet.build({
  name: "Fido",
  petTypeId: 1
});

await pet.save();

// Way 2 - With create

const pet = await Pet.create({
  name: "Fido",
  petTypeId: 1
});
```

Updating an item

```
// Find the pet with id = 1
const pet = await Pet.findByPk(1);

// Way 1
pet.name = "Fido, Sr."
await pet.save;

// Way 2
await pet.update({
  name: "Fido, Sr."
});
```

Deleting a single item

```
// Find the pet with id = 1
const pet = await Pet.findByPk(1);

// Notice this is an instance method
pet.destroy();
```

Deleting multiple items

```
// Notice this is a static class method
await Pet.destroy({
  where: {
    petTypeId: 1 // Destorys all the pets where the petType is 1
  }
});
```

Query Format

findOne

```
await <Model>.findOne({
  where: {
    <column>: {
      [Op.<operator>]: <value>
    }
  },
});
```

findAll

```
await <Model>.findAll({
  where: {
    <column>: {
      [Op.<operator>]: <value>
    }
  },
  include: <include_specifier>,
  offset: 10,
  limit: 2
});
```

findByPrimaryKey

```
await <Model>.findByPrimaryKey(<primary_key>, {
  include: <include_specifier>
});
```

Eager loading associations with include

Simple include of one related model.

```
await Pet.findByPrimaryKey(1, {
  include: PetType
})
```

Include can take an array of models if you need to include more than one.

```
await Pet.findByPrimaryKey(1, {
  include: [Pet, Owner]
})
```

Include can also take an object with keys `model` and `include`. This is in case you have nested associations. In this case Owner doesn't have an association with PetType, but Pet does, so we want to include PetType onto the Pet Model.

```
await Owner.findByPrimaryKey(1, {
  include: {
    model: Pet
    include: PetType
  }
});
```

toJSON method

The confusingly named `toJSON()` method does **not** return a JSON string but instead returns a POJO for the instance.

```
// pet is an instance of the Pet class
const pet = await Pet.findByPk(1);
console.log(pet) // prints a giant object with
                  // tons of properties and methods

// petPOJO is now just a plain old Javascript Object
const petPOJO = pet.toJSON();

console.log(petPOJO); // { name: "Fido", petTypeId: 1 }
```

Common Where Operators

```
const Op = Sequelize.Op

[Op.and]: [{a: 5}, {b: 6}] // (a = 5) AND (b = 6)
[Op.or]: [{a: 5}, {a: 6}] // (a = 5 OR a = 6)
[Op.gt]: 6,                // > 6
[Op.gte]: 6,               // >= 6
[Op.lt]: 10,               // < 10
[Op.lte]: 10,              // <= 10
[Op.ne]: 20,               // != 20
[Op.eq]: 3,                // = 3
[Op.is]: null              // IS NULL
[Op.not]: true,            // IS NOT TRUE
[Op.between]: [6, 10],    // BETWEEN 6 AND 10
[Op.notBetween]: [11, 15], // NOT BETWEEN 11 AND 15
[Op.in]: [1, 2],          // IN [1, 2]
[Op.notIn]: [1, 2],       // NOT IN [1, 2]
[Op.like]: '%hat',        // LIKE '%hat'
[Op.notLike]: '%hat'      // NOT LIKE '%hat'
[Op.iLike]: '%hat'        // ILIKE '%hat' (case insensitive) (PG only)
[Op.notILike]: '%hat'     // NOT ILIKE '%hat' (PG only)
[Op.startsWith]: 'hat'    // LIKE 'hat%'
[Op.endsWith]: 'hat'      // LIKE '%hat'
[Op.substring]: 'hat'     // LIKE '%hat%'
[Op.regexp]: '^h|a|t]'    // REGEXP/~ '^h|a|t]' (MySQL/PG only)
[Op.notRegexp]: '^h|a|t]' // NOT REGEXP/~! '^h|a|t]' (MySQL/PG only)
[Op.iRegexp]: '^h|a|t]'   // ~* '^h|a|t]' (PG only)
[Op.notIRegexp]: '^h|a|t]' // !~* '^h|a|t]' (PG only)
[Op.like]: { [Op.any]: ['cat', 'hat']}
```