

ASYNC AND AWAIT

Async:

An **async** function is a function declared with the **async** keyword, and the **await** keyword is permitted within it. The **async** and **await** keywords enable asynchronous, promise-based behavior to be written in a cleaner style, avoiding the need to explicitly configure promise chains.

Syntax:

```
async function name(param0, param1, /* ... ,*/ paramN) {  
    statements  
}
```

Return value:

A **Promise** which will be resolved with the value returned by the async function, or rejected with an exception thrown from, or uncaught within, the async function.

Example:

```
function resolveAfter2Seconds() {  
    console.log("starting slow promise");  
    return new Promise((resolve) => {  
        setTimeout(() => {  
            resolve("slow");  
            console.log("slow promise is done");  
        }, 2000);  
    });  
}
```

```
});  
}
```

```
function resolveAfter1Second() {  
  console.log("starting fast promise");  
  return new Promise((resolve) => {  
    setTimeout(() => {  
      resolve("fast");  
      console.log("fast promise is done");  
    }, 1000);  
  });  
}
```

```
async function sequentialStart() {  
  console.log("==SEQUENTIAL START==");  
  
  // 1. Execution gets here almost instantly  
  const slow = await resolveAfter2Seconds();  
  console.log(slow); // 2. this runs 2 seconds after 1.  
  
  const fast = await resolveAfter1Second();
```

```
    console.log(fast); // 3. this runs 3 seconds after 1.  
  }
```

Await:

The **await** operator is used to wait for a Promise and get its fulfillment value. It can only be used inside an **async** function or a JavaScript module.

Syntax:

await expression

Return value:

The fulfillment value of the promise, or the expression itself's value itself if it's not a **Promise**.

Example:

```
function resolveAfter2Seconds(x) {  
  return new Promise((resolve) => {  
    setTimeout(() => {  
      resolve(x);  
    }, 2000);  
  });  
}
```

```
async function f1() {  
  const x = await resolveAfter2Seconds(10);  
}
```

```
    console.log(x); // 10
  }
  f1();
```

Snapshot:

JavaScript Demo: Statement - Async

```
1 function resolveAfter2Seconds() {
2   return new Promise(resolve => {
3     setTimeout(() => {
4       resolve('resolved');
5     }, 2000);
6   });
7 }
8
9 async function asyncCall() {
10  console.log('calling');
11  const result = await resolveAfter2Seconds();
12  console.log(result);
13  // expected output: "resolved"
14 }
15
16 asyncCall();
17
```

Run ›

Reset

```
> "calling"
> "resolved"
```

Description:

- 1) Use of **async** and **await** enables the use of ordinary **try / catch** blocks around asynchronous code.
- 2) **Async** functions can contain zero or more **await** expressions.

- 3) The **await** keyword is only valid inside **async** functions within regular JavaScript code. If you use it outside of an async function's body, you will get a **SyntaxError**.

await can be used on its own with JavaScript modules.

- 4) The purpose of **async/await** is to simplify the syntax necessary to consume promise-based APIs. The behavior of **async/await** is similar to combining generators and promises.
- 5) **Async** functions always return a promise. If the return value of an **async** function is not explicitly a promise, it will be implicitly wrapped in a promise.
- 6) The word “**async**” before a function means one simple thing: a function always returns a promise. Other values are wrapped in a resolved promise automatically. So, **async** ensures that the function returns a promise, and wraps non-promises in it.

Promise:

The **Promise** object represents the eventual completion (or failure) of an asynchronous operation and its resulting value.

A **Promise** is a proxy for a value not necessarily known when the promise is created. It allows you to associate handlers with an asynchronous action's eventual success value or failure reason.

A **Promise** is in one of these states:

pending: initial state, neither fulfilled nor rejected.

fulfilled: meaning that the operation was completed successfully.

rejected: meaning that the operation failed.

Difference:

As you can see, both of the functions above have the same body in which we try to access a property of an argument that is undefined in both cases. The only difference between the two functions is that `asyncFn` is declared with the `async` keyword.

This means that Javascript will make sure that the `asyncFn` will return with a `Promise` (either resolved or rejected) even if an error occurred in it, in our case calling our `.catch()` block.

However with the `fn` function the engine doesn't yet know that the function will return a `Promise` and thus it will not call our `catch()` block.

Example:

```
function fn(obj) {  
  const someProp = obj.someProp  
  return Promise.resolve(someProp)  
}
```

```
async function asyncFn(obj) {  
  const someProp = obj.someProp  
  return Promise.resolve(someProp)  
}
```

```
asyncFn().catch(err => console.error('Caught')) // => 'Caught'
```

```
fn().catch(err => console.error('Caught')) // => TypeError: Cannot read  
property 'someProp' of undefined
```

