

TypeScript Crash-course

Installing TypeScript

You can install the TypeScript compiler with node:

```
1 | npm i typescript -g
```

Then to verify that it is installed, run `tsc -v` to see the version of the compiler. You will get an output like this:

```
message TS6029: Version 1.7.5
```

In addition to the compiler, we also need to install the TypeScript Definition manager for DefinitelyTyped (tsd). You can install tsd with:

```
1 | npm i tsd -g
```

Using TSD, you can search and install TypeScript definition files directly from the community driven DefinitelyTyped repository. To verify that tsd is installed, run tsd with the `version` flag:

```
1 | tsd --version
```

You should get an output like this:

```
>> tsd 0.6.5
```

After `tsd` and `tsc` are installed, we can compile a hello world program:

- make a file called `hello.ts` on your desktop:

```
1 touch ~/Desktop/hello.ts
```

- Then, put some TypeScript code in the file:

```
1 echo "const adder = (a: number, b: number): number => a + b;" > .
```

- Then you can compile the file to JavaScript:

```
1 tsc ~/Desktop/hello.ts
```

- It should output a file in `Desktop/hello.js`:

```
1 var adder = function (a, b) { return a + b; };
```

Now that your TypeScript compiler setup, we can move on to configuring Visual Studio Code.

Setting up TypeScript for VSCode

You can set up Visual Studio Code to compile your TypeScript code as your work.

- First, open Visual Studio Code
- Make a new window: `File > New Window`
- Then, make a folder on your desktop for a new project:
`mkdir ~/Desktop/vscode-demo`
- The, open the folder in VSCode: `File > open` and select the `vscode-demo` folder on your desktop.
- Now we need to make three configuration files:
 1. `tsconfig.json` : configuration for the TypeScript compiler
 2. `tasks.json` : Task configuration for VSCode to watch and compile files
 3. `launch.json` : Configuration for the debugger

- The `tsconfig.json` file should be in the root of the project. Let's make the file and put the following in it:

```
{
  "compilerOptions": {
    "experimentalDecorators": true,
    "emitDecoratorMetadata": true,
    "module": "commonjs",
    "target": "es5",
    "sourceMap": true,
    "outDir": "output",
    "watch": true
  }
}
```

- Now to make the `tasks.json` file, open the prompt with `command + shift + p` and type:

```
> configure task runner
```

- Then put the following in the file and save the file:

```
{
  "version": "0.1.0",
  "command": "tsc",
  "showOutput": "silent",
  "isShellCommand": true,
  "problemMatcher": "$tsc"
}
```

- The last thing that we need to set up is the debugger, i.e. `launch.json` file. Right click on the `.vscode` folder in the file navigator and make a new file called `launch.json` and put in the following:

```
{
  "version": "0.1.0",
  "configurations": [
    {
```

```
    "name": "TS Debugger",
    "type": "node",
    "program": "main.ts",
    "stopOnEntry": false,
    "sourceMaps": true,
    "outDir": "output"
  }
]
}
```

- After you save the file, you should be able to see the debugger in the debugger dropdown options.
- Now, we are ready to make the `main.ts` file in the root of the project:

`main.ts`

```
1 | console.log('hello');
```

- Now you can start the task to watch the files and compile as you work. Open the prompt with `command + shift + p` and type:

```
> run build tasks
```

you can also use the `command + shift + b` keyboard shortcut instead. This will start the debugger and watch the files. After making a change to `main.ts`, you should be able to see the output in the `output` folder.

- Now that the build task is running, we can put a breakpoint anywhere in our typescript code. Lets add some more code to the main file and use the debugger:

```
1 | let a = 2;
2 | let b = 3;
3 | let c = 4;
```

- Then click on the margin of line two for example to add a breakpoint. Then open the debugger tab to run the debugger and you should see that the program will stop at the breakpoint and you can step over or into the line.
- To stop the task you can terminate it. Open the prompt and type:

```
> terminate running task
```