Format of scenarios and use cases - Integrative Task II

Scenario Configuration

Name	Class	Scenario
testInsertVe rtex	AdjacentMatri xGraphtest	Verify that vertex insertion in the graph works correctly by adding cities, in this case representing vertices
testAddRep eatedVertex	AdjacentMatri xGraphtest	It checks if the graph correctly handles the insertion of repeated vertices, meaning the 4 added cities, and throws the expected exception when trying to add a vertex that already exists in the graph.
testAddingM ultipleVertex	AdjacentMatri xGraphtest	Check if the graph can correctly handle the addition of multiple vertices, in this case 5 cities and if the size of the graph after adding the vertices is as expected.
testDeleteV ertexInPseu doGraph	AdjacentMatri xGraphtest	Verifies whether the graph correctly handles vertex removal, including detection of missing vertices and correct updating of the vertex list and adjacency matrix after removal.
testDeleteC ertexInSimpl eGraph	AdjacentMatri xGraphtest	Checks whether the simple graph correctly handles vertex removal, including updating the vertex list and adjacency matrix after deletion.

Name	Class	Scenario
testAddEdg eInSimpleGr aph	AdjacentMatri xGraphtest	Verifies whether the graph correctly handles adding edges and throws expected exceptions in case of duplicate edges, loops, or vertices not found.
testAddEdg eInPseudoG raph	AdjacentMatri xGraphtest	Checks if the pseudo graph handles the addition of edges correctly and if the weights of the edges are recorded correctly in the adjacency matrix.
testAddEdg einDirected Graph	AdjacentMatri xGraphtest	Verifies whether the directed graph correctly handles edge addition and whether edge weights are recorded correctly in the adjacency matrix
testDeleteE dgeInSimple Graph	AdjacentMatri xGraphtest	It checks if the simple graph correctly handles edge removal, and if the adjacency matrix is updated correctly after removal.
testDeleteE dgeExceptio n	AdjacentMatri xGraphtest	Checks whether appropriate exceptions are thrown when attempting to delete nonexistent edges or when edge vertices do not exist in the graph.
testDeleteE dgeInPseud oGraph	AdjacentMatri xGraphtest	Verifies whether edges are removed correctly in a pseudo graph and whether the other edges and vertices remain unchanged after deletion

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Name	Class	Scenario
testBFSColo r	AdjacentMatri xGraphtest	Tests whether the BFS algorithm correctly assigns colors to vertices in a graph after performing a width traverse from a given vertex
testBFSPar ents	AdjacentMatri xGraphtest	It tests whether the BFS algorithm correctly assigns parents tovertices in a graph after performing a width traverse from a given vertex.
testBFSDist ance	AdjacentMatri xGraphtest	Test whether the BFS algorithm correctly assigns distances from a given vertex to all other vertices in the graph

Name	Class	Scenario
testDFSTim e	AdjacentMatri xGraphtest	Test whether the DFS algorithm correctly assigns completion times to each vertex in the graph. The completion times represent the order in which the vertices are visited during the in-depth tour.
testDFSDist ance	AdjacentMatri xGraphtest	It tests whether the DFS algorithm correctly assigns distances to each vertex in the graph. Distances represent the number of edges that are traversed from the source vertex to each vertex during the depth traverse.
testDFSPar ents	AdjacentMatri xGraphtest	Test whether the DFS algorithm correctly assigns the parents of each vertex in the graph. The parents represent the vertices from which each vertex was reached during the deep traversal.

Name	Class	Scenario
testFloydWa rshall	AdjacentMatri xGraphtest	Test whether the Floyd-Warshall algorithm correctly calculates the shortest distances and path matrices in the graph.
testPrim	AdjacentMatri xGraphtest	Test whether Prim's algorithm correctly calculates the minimum spanning tree in the graph. The MST obtained must contain the edges that connect all the vertices of the graph so that the sum of the weights of the edges is minimal.
testKruskto	AdjacentMatri xGraphtest	It is verified that the edges in the MST connect the correct vertices and that the weights of the edges match those expected.

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Name	Class	Scenario
testInsertVe rtex	AdjacentListG raphTest	6 cities are added as vertices to check the insertion.
testAddRep eatedVertex	AdjacentListG raphTest	4 cities are added as vertices, the test throws an error when a vertex is repeated.
testAddingM ultipleVertex	AdjacentListG raphTest	5 cities are added as vertices and the size is checked to see that they have been added correctly.

Name	Class	Scenario
testAddEdg eInSimpleGr aph	AdjacentListG raphTest	Two vertices are added and a connection is created between them, then it is checked that it is not multiple and other cases.
testAddEdg eInDirected Graph	AdjacentListG raphTest	Add 6 cities and add the edges between them in a directed graph.
testAddEdg eInPseudoG raph	AdjacentListG raphTest	Two cities are added and the connection is made through the edges so that a multigraph can be created.

Name	Class	Scenario
testDeleteV ertexInDirec tedGraph	AdjacentListG raphTest	A vertex of a directed graph is removed. You add 5 cities, create their connection with edges, and then delete two vertices.
testDeleteV ertexInPseu doGraph	AdjacentListG raphTest	A vertex of a multidirected graph is removed. 5 cities are added, create their connection with edges and then two vertices are deleted.
testDeleteV ertexInSimpl eGraph	AdjacentListG raphTest	A vertex of a simple graph is removed. You add 3 cities, create their connection with edges, and then delete a vertex.

Name	Class	Scenario
testDeleteE dgeInSimple Graph	AdjacentListG raphTest	An edge of a simple graph is removed. You add 4 cities, create their connection with edges, and then delete two connections.
testDeleteE dgeExceptio ns	AdjacentListG raphTest	4 cities are added as vertices, connections are created with edges, and it is expected to throw 3 exceptions of its own.
testDeleteE dgeInPseud oGraph	AdjacentListG raphTest	An edge of a multi-directed graph is deleted. 5 cities are added, their connection with edges and then two connections are deleted.

Name	Class	Scenario
testBFSColo r	AdjacentListG raphTest	4 cities are added, connections are created with edges, the route is made and it is checked that its color has changed black after this.
testBFSPar ents	AdjacentListG raphTest	4 cities are added, their connections are made with edges, the tour is made and the parents of each of the vertices after this are checked.
testBFSDist ance	AdjacentListG raphTest	6 cities are added, their connection with edges, a tour is made and its distance between each vertex after this is checked.

Name	Class	Scenario
testDFSTim e	AdjacentListG raphTest	6 cities are added, their connections are created with edges, a tour is made and their times are checked.
testDFSDist ance	AdjacentListG raphTest	5 cities are added, their connections are created with edges, their travel is made and their distances are checked.
testDFSPar ents	AdjacentListG raphTest	7 cities are added, their connections are created with edges, a tour is made and their respective parents of each vertex are checked.

Name	Class	Scenario
testFloydWa rshall	AdjacentListG raphTest	Check if the Floyd-Warshall algorithm correctly calculates the distances and shortest paths between the vertices of the graph
testPrim	AdjacentListG raphTest	It checks if Prim's algorithm correctly finds the minimum spanning tree in the graph and returns the expected vertices and weights.
testKruskal	AdjacentListG raphTest	Checks whether Kruskal's algorithm correctly finds the minimum spanning tree in the graph and returns the expected edges and weights. An exception is alsochecked if an exception is thrown when trying to access an invalid index in the peer list.

Test Case Design

Objective of the Test: Test the functionalities related to the vertices.

Class	Method	Scenario	Input Values	Expected result
Adjacent MatrixtGr aphTest	addVertex	testInsertVe rtex	City-type objects	The insertion of vertices in the graph works correctly
Adjacent MatrixGra phTest	addVertex	testAddRep eatedVertex	City-type objects	The graph correctly handles the insertion of repeating vertices, and throws the expected exception when attempting to add a vertex that already exists in the

				graph.
Adjacent MatrixGra phTest	addVertex	testAdding MultipleVert ex	City-type objects	The graph cancorrectly handle the addition of multiple vertices, and whether the size of the graph after adding the vertices is as expected.
Adjacent MatrixGra phtest	deleteVertex	testDeleteV ertexInPseu doGraph	Objects to delete as vertices	The pseudograph correctly handles vertex removal, including detection of missing vertices and correct updating of the vertex list and adjacency matrix after deletion.
Adjacent MatrixGra phtest	deleteVertex	testDeleteC ertexInSimp leGraph	Objects to delete as vertices	The simple graph correctly handles vertex removal, including updating the vertex list and adjacency matrix after deletion.

Objective of the test: Test the functionalities related to the edges.				
Class	Method	Scenario	Input Values	Expected result
Adjacent MatrixGra phTest	addVertex addEdge	testAddEdg eInSimpleG raph	Objects to add as vertices	The graph correctly handles the addition of edges
Adjacent MatrixGra phTest	addVertex addEdge	testAddEdg eInDirected Graph	Objects to add as vertices	The pseudo graph correctly handles the addition of edges and whether the weights of the edges are correctly recorded in the adjacency matrix.
Adjacent MatrixGra phTest	addVertex addEdge	testAddEdg and InPseudoGr aph	Objects to add as vertices	The directed graph correctly handles the addition of edges and whether the edges weights are recorded correctly in the adjacency matrix
Adjacent MatrixGra phtest	deleteEdge	testDeleteE dgeInSimpl eGraph	The two vertices that have the edge connection	The simple graph correctly handles edge removal, and whether the adjacency matrix is updated correctly after removal.
Adjacent MatrixGra phtest	deleteEdge	testDeleteE dgeExcepti on	The two vertices that have the edge connection	Appropriate exceptions are thrown when attempting to remove nonexistent edges or when edge vertices do not exist in the graph.
Adjacent MatrixGra phtest	deleteEdge	testDeleteE dgeInPseud oGraph	The two vertices that have the edge connection	Edges are correctly removed in a pseudo- graphic graph and if the other edges and vertices remain unchanged after deletion

Objective of the test: Test the functionalities related to BFS

Class	Method	Scenario	Input Values	Expected result
Adjacent ListGraph Test	BFS	testBFSCol or	Starting vertices	The BFS algorithm correctly assigns colors to vertices in a graph after performing a width traverse from a given vertex
Adjacent ListGraph Test	BFS	testBFSPar ents	Starting vertices	The BFS algorithm correctly assigns parents tovertices in a graph after performing a width path from a given vertex.
Adjacent ListGraph Test	BFS	testBFSDist ance	Starting vertices	The BFS algorithm correctly assigns distances from a given vertex to all other vertices in the graph

Test Objective: Test DFS-related functionalities				
Class	Method	Scenario	Input Values	Expected result
Adjacent ListGraph Test	DFS	testDFSTim e		The DFS algorithm correctly assigns completion times to each vertex in the graph.
Adjacent ListGraph Test	DFS	testDFSDist ance		The DFS algorithm correctly assigns distances to each vertex in the graph. Distances represent the number of edges that are traversed from the source vertex to each vertex during the depth traverse.
Adjacent ListGraph Test	DFS	testDFSPar ents		The DFS algorithm correctly assigns the parents of each vertex in the graph. The parents represent the vertices from which each vertex was reached during the deep traversal.

Objective of the test: To test the functionalities of the Floyd-Warshall, Prim and Kruskal algorithms.				
Class	Method	Scenario	Input Values	Expected result
Adjacent ListGraph Test	FloyWarshall	testFloydW	Pairs of vertices and edges	Correctly calculates the shortest distances and path matrices in the graph.

		arshall		
Adjacent ListGraph Test	Prim	testPrim	Pairs of vertices and edges	Correctly calculates the minimum spanning tree in the graph. The MST obtained must contain the edges that connect all the vertices of the graph so that the sum of the weights of the edges is minimal.
Adjacent ListGraph Test	Kruskal	testKruskal	Pairs of vertices and edges	It is verified that the edges in the MST connect the correct vertices and that the weights of the edges match those expected.

Objective	Objective of the Test: Test the functionalities related to the vertices.				
Class	Method	Scenario	Input Values	Expected result	
Adjacent ListGraph Test	addVertex	testInsertVe rtex	City-type objects	Cities are correctly added as vertices.	
Adjacent ListGraph Test	addVertex	testAddRep eatedVertex	City-type objects	A repeat vertex exception is thrown.	
Adjacent ListGraph Test	addVertex	testAdding MultipleVert ex	City-type objects	The vertices are added correctly with the size.	

Objective of the test: Test the functionalities related to the edges.				
Class	Method	Scenario	Input Values	Expected result
Adjacent ListGraph Test	addVertex addEdge	testAddEdg eInSimpleG raph	Objects to add as vertices	It does the aggregation of vertices and their connections and is expected not to throw proper exceptions given for graphs that are not simple.
Adjacent ListGraph Test	addVertex addEdge	testAddEdg eInDirected Graph	Objects to add as vertices	Add the vertices and their direct connections to other vertices, and then verify that the connections are correct.
Adjacent ListGraph Test	addVertex addEdge	testAddEdg eInPseudo Graph	Objects to add asvertices	The aggregation of vertices and their connections is done and validation is expected to verify that the first vertex has an edge pointing to itself and that the second has no edge pointing to it.

Test objective: To test the functionality of removing vertices in different graphs.

Class	Method	Scenario	Input Values	Expected result
Adjacent ListGraph Test	deleteVertex	testDeleteV ertexInDirec tedGraph	Objects to delete as vertices	It is checked whether the vertices are correctly removed from the directed graph.
Adjacent ListGraph Test	deleteVertex	testDeleteV ertexInPseu doGraph	Objects to delete as vertices	It is checked if the vertices are correctly removed from the multi-directed graph and if the cases of repeated elimination of vertices are properly handled.
Adjacent ListGraph Test	deleteVertex	testDeleteV ertexInSimp leGraph	Objects to delete as vertices	Se checks whether vertices are correctly removed from the simple graph.

Test Objective: To test the functionality of removing edges in different graphs.

Class	Method	Scenario	Input Values	Expected result
Adjacent ListGraph Test	removeEdge	testDeleteE dgeInSimpl eGraph	The two vertices that have the edge connection	The edges of the simple graph are correctly removed and the adjacency lists and connections are updated appropriately.
Adjacent ListGraph Test	removeEdge	testDeleteE dgeExcepti ons	The two vertices that have the edge connection	Throws exceptions when you cannot delete edges
Adjacent ListGraph Test	removeEdge	testDeleteE dgeInPseud oGraph	The two vertices that havethe edge connection	Edges are successfully removed from the pseudograph and if adjacency lists and connections between vertices are properly updated

Test objective: Test the BFS algorithm.

Class	Method	Scenario	Input Values	Expected result
Adjacent ListGraph Test	BFS	testBFSCol or	Start vertex	After the tour all the colors of the vertices have gone to black
Adjacent ListGraph Test	BFS	testBFSPar ents	Start vertex	After the tour check and match the parents of each vertex within the graph
Adjacent ListGraph Test	BFS	testBFSDist ance	Start vertex	After the tour check the distances between the vertices.

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Test Objective: Test the DFS algorithm.							
Class	Method	Scenario	Input Values	Expected result			
Adjacent ListGraph Test	DFS	testDFSTim e		After the tour check the time between each vertex.			
Adjacent ListGraph Test	DFS	testDFSDist ance		After the tour check the distance between each vertex.			
Adjacent ListGraph Test	DFS	testDFSPar ents		After the tour check and match the parents of each vertex within the graph			

Test Objective: Test the Floyd-Warshall, Prim and Kruskal algorithms.							
Class	Method	Scenario	Input Values	Expected result			
Adjacent ListGraph Test	floydWarshal I	testFloydW arshall	Pairs of vertices and edges	The Floyd-Warshall algorithm correctly calculates the shortest distances between all pairs of vertices in the graph, and whether it also correctly obtains the shortest paths between vertices			
Adjacent ListGraph Test	Prim	testPrim	Pairs of vertices and edges	Prim's algorithm correctly finds the minimum spanning tree in the graph, and whether the vertices and weights obtained are as expected.			
Adjacent ListGraph Test	Kruskal	testKruskal	Pairs of vertices and edges	Kruskal's algorithm correctly finds the minimum spanning tree in the graph, and whether the vertices and weights obtained are as expected. It also checks whether the exception is handled correctly when trying to access an invalid position in the edge list			