

Here's a detailed answer set for the 50 Angular interview questions you listed:

1. What is the main purpose of Angular?

Angular is a TypeScript-based open-source framework developed by Google for building dynamic single-page web applications (SPAs). It provides tools for developing scalable and maintainable apps with features like data binding, dependency injection, routing, and reusable components.

2. What are directives in Angular and how many types of directives exist?

Directives are classes that add behavior to elements in Angular applications.

Types of directives:

- **Component:** A directive with a template.
 - **Structural directives:** Change the DOM layout (e.g., `*ngIf`, `*ngFor`).
 - **Attribute directives:** Change the appearance or behavior of an element (e.g., `ngClass`, `ngStyle`).
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3. Explain data bindings and the different types.

Data binding connects component logic with the view.

Types:

- **Interpolation:** `{{ value }}`
 - **Property binding:** `[property]="value"`
 - **Event binding:** `(event)="handlerFunction()"`
 - **Two-way binding:** `[(ngModel)]="value"`
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4. What are the basic components involved in Angular?

- **Modules** (`@NgModule`)
- **Components** (`@Component`)
- **Templates** (HTML)
- **Metadata**
- **Directives**
- **Services** (`@Injectable`)
- **Routing**

5. What's the difference between AngularJS and Angular?

Feature	AngularJS Angular	
Language	JavaScript	TypeScript
Architecture	MVC	Component-based
Mobile support	Limited	Good
Speed	Slower	Faster with AoT
Dependency Injection	Limited	Built-in

6. What are components and modules in Angular?

- **Components:** Core building blocks controlling views using `@Component`.
 - **Modules:** Containers for components, directives, and services using `@NgModule`.
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7. What are decorators in Angular?

Decorators are functions that add metadata to classes and properties. Examples include:

- `@Component`
 - `@NgModule`
 - `@Injectable`
 - `@Input` / `@Output`
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8. What is metadata or annotations in Angular?

Metadata provides Angular information about how to process a class. It is added using decorators. E.g., `@Component({...})` defines a component's behavior and configuration.

9. What are templates in Angular?

Templates define the HTML view of a component. They can include Angular directives, bindings, and expressions.

10. What is SPA and how do you implement it in Angular?

SPA (Single Page Application) loads a single HTML page and updates the view dynamically using JavaScript. Angular implements SPAs using the RouterModule and components to load views based on routes.

11. Explain the importance of routing in Angular & how to implement it.

Routing enables navigation between views.

Steps to implement:

1. Import RouterModule in app module.
 2. Define routes using Routes array.
 3. Use <router-outlet> in the template.
 4. Use routerLink for navigation.
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12. What is lazy loading in Angular?

Lazy loading loads feature modules only when needed, improving performance and load time of large apps.

13. How do you implement lazy loading in Angular?

1. Create a feature module with routing.
 2. Add a route using loadChildren:
 3.

```
{ path: 'admin', loadChildren: () => import('./admin/admin.module').then(m => m.AdminModule) }
```
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14. What is Node.js?

Node.js is a runtime environment that executes JavaScript outside the browser, used for building scalable server-side applications.

15. What is NPM?

NPM (Node Package Manager) is the package manager for Node.js. It manages packages and their dependencies.

16. Why is the node_modules folder important?

It stores all the installed packages and their dependencies required to run a project.

17. What is package.json?

It contains metadata about the project, scripts, and dependencies needed to run and build the application.

18. What is TypeScript?

TypeScript is a superset of JavaScript that adds static types. Angular is written in TypeScript.

19. What is the need for Angular CLI?

Angular CLI automates project setup, development, testing, and builds with commands like `ng new`, `ng serve`, `ng generate`, etc.

20. What are services in Angular?

Services are used for business logic and data access. They can be injected into components using Angular's dependency injection system.

21. When would you use content projection?

When you want to insert external HTML or components into a component's template using `<ng-content>`.

22. Explain content projection slots in Angular.

Named slots allow multiple `ng-content` areas:

```
<ng-content select="[header]"></ng-content>
```

```
<ng-content select="[footer]"></ng-content>
```

23. Why do we need ViewChild and ViewChildren in Angular?

They allow access to child component instances, DOM elements, or directives from the parent component.

24. What is a template reference variable?

A variable declared in a template using # that provides a reference to a DOM element or Angular component.

25. Explain ContentChild and ContentChildren.

They access projected content inside a component from a parent:

- ContentChild – single instance
 - ContentChildren – list of elements
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26. Differentiate between ViewChild, ViewChildren, ContentChild, and ContentChildren.

Directive	Access	Type	Scope
ViewChild	One element	Element/Directive	Component's view
ViewChildren	Multiple	QueryList	Component's view
ContentChild	One	Element/Directive	Projected content
ContentChildren	Multiple	QueryList	Projected content

27. What is { static: true } in ViewChild?

Determines when the query is resolved:

- true: before change detection
 - false: after view initialization
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28. What is the importance of Angular component hooks/life cycles?

They allow developers to tap into key moments of a component's creation, rendering, and destruction.

29. Explain Angular lifecycle hooks in detail.

- ngOnInit() – called once after component initialized
- ngOnChanges() – called on input-bound property changes
- ngDoCheck() – custom change detection

- `ngAfterViewInit()` – after component's view initialized
 - `ngAfterContentInit()` – after projected content initialized
 - `ngOnDestroy()` – cleanup before component destroyed
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30. Differentiate between constructor and `ngOnInit()`.

- **Constructor:** Initializes class members; runs before Angular sets inputs.
 - **`ngOnInit()`:** Used for component initialization logic, runs after inputs are set.
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31. How do you implement lazy loading in Angular?

Same as Q13 above.

32. How do you implement HTTP in Angular?

1. Import `HttpClientModule`
 2. Inject `HttpClient` in service
 3. Use methods like `get()`, `post()`, etc.
 4. `this.http.get('api/url').subscribe(data => { });`
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33. How do you pass data between components?

- **Parent to child:** `@Input()`
 - **Child to parent:** `@Output()` + `EventEmitter`
 - **Between unrelated components:** Shared service with `RxJS` or `BehaviorSubject`
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34. What are pipes in Angular?

Pipes transform data in the view. Example: `{{ price | currency }}`

35. Can you give examples of inbuilt Angular pipes?

- `DatePipe`
- `CurrencyPipe`
- `UpperCasePipe`

- LowerCasePipe
 - DecimalPipe
-

36. How do you write a custom pipe?

```
@Pipe({ name: 'custom' })
export class CustomPipe implements PipeTransform {
  transform(value: string): string {
    return value.toUpperCase();
  }
}
```

37. What is RxJs and why is it needed?

RxJS is a library for reactive programming using observables, useful for handling asynchronous operations like HTTP requests and event streams.

38. What are observables and observers?

- **Observable:** Emits data over time.
 - **Observer:** Consumes the data via subscribe().
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39. What is a stream in RxJs?

A stream is a sequence of ongoing data/events over time.

40. What is the use of subscribe in RxJs?

It initiates the execution of an observable and allows handling of emitted data.

41. How do you unsubscribe from a stream?

Use Subscription.unsubscribe() or takeUntil, async pipe.

42. What are operators in RxJs?

Operators are functions used to manipulate data streams (e.g., map, filter, mergeMap, switchMap).

43. Where have you used RxJs in Angular?

Common uses:

- HTTP requests
 - Form input debouncing
 - Component communication via services
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44. Differentiate between RxJs and Promises.

Feature	RxJS	Promise
Emits	Multiple values	Single value
Lazy	Yes	Yes
Cancelable	Yes	No
Operators	Yes	No

45. How do you install RxJs?

npm install rxjs

46. Why is RxJs called push/reactive and not pull/imperative?

RxJS pushes data to subscribers reactively, whereas imperative code pulls data as needed.

47. Name some RxJs operators.

- map
- filter
- switchMap
- mergeMap
- concatMap
- take

- debounceTime
-

48. What are interceptors in Angular?

Interceptors intercept and modify HTTP requests/responses. Useful for adding headers, logging, error handling.

49. How do you implement interceptors?

1. Create a service implementing `HttpInterceptor`
2. Register it in the providers array using `HTTP_INTERCEPTORS`

```
{ provide: HTTP_INTERCEPTORS, useClass: AuthInterceptor, multi: true }
```

50. What are some uses of interceptors, and can we provide multi-interceptors?

Uses:

- Add tokens
- Handle errors globally
- Log requests

Yes, you can provide multiple interceptors using `multi: true`.

Let me know if you want this in PDF or need mock interview questions based on these!