



## MAULANA ABUL KALAM AZAD UNIVERSITY OF TECHNOLOGY, WEST BENGAL

Paper Code : MCAN-302 Artificial Intelligence

UPID : 003880

Time Allotted : 3 Hours

Full Marks : 70

*The Figures in the margin indicate full marks.**Candidate are required to give their answers in their own words as far as practicable*

## Group-A (Very Short Answer Type Question)

1. Answer any ten of the following :

[ 1 x 10 = 10 ]

- (I) An algorithm that gives optimal solution is
  - i) Hill Climbing
  - ii) BFS
  - iii) Blind Search
  - iv) A\*
  
- (II) A formula is valid if
  - i) it is a tautology.
  - ii) it is inconsistent.
  - iii) there exists one consistent model.
  - iv) None of the above
  
- (III) Feed-forward neural networks are one of the simpler types of neural networks. It conveys information in one direction through input nodes
  
- (IV) An example of forward chaining would be making predictions about the movement of the stock market.
  
- (V) What is Artificial Intelligence?
  - i) Putting your intelligence into computer
  - ii) Programming with your own intelligence
  - iii) Making a machine more intelligent
  - iv) Putting more memory into computer.
  
- (VI) Which one is blind search?
  - i) DFS
  - ii) Best Fit Search
  - iii) Best First Search
  - iv) AO\* Search.
  
- (VII) Which is not a property of representation of knowledge?
  - i) Representational verification
  - ii) Representational adequacy
  - iii) Inferential adequacy
  - iv) Inferential efficiency.
  
- (VIII) Neural networks are in fact multi-layer \_\_\_\_\_.
  
- (IX) Inference engine has two strategies \_\_\_\_\_ and \_\_\_\_\_.
  
- (X) "John is very tall" —This statement can be completely represented in
  - i) FOPL
  - ii) propositional logic
  - iii) fuzzy logic
  - iv) default logic
  
- (XI) A heuristic is a way of
  - i) to discover something or an idea embedded in a program.
  - ii) to search and measure how far a node in a search tree seems to be from a goal.
  - iii) to compare two nodes in a search tree to see if one is better than the other.
  - iv) Only i and ii
  - v) Only i, ii and iii
  
- (XII) Components of knowledge base are \_\_\_\_\_ and \_\_\_\_\_.

## Group-B (Short Answer Type Question)

Answer any three of the following :

[ 5 x 3 = 15 ]

- ✓ 2. Prove the admissibility and completeness of A\*. [5]  
✓ 3. Differentiate between Inferential Knowledge and Inheritable Knowledge. [5]  
✓ 4. What are the different forms of learning? Discuss the explanation based learning. [5]  
✓ 5. Explain Travelling Salesman Problem. [5]  
6. What is frame and slot? Compare inheritable knowledge and inferential knowledge. [5]

**Group-C (Long Answer Type Question)**

Answer *any three* of the following :

[ $15 \times 3 = 45$ ]

- ✓ 7. (a) Prove that if a heuristic follows the monotone restriction, then it will be admissible. [5]  
(b) Explain the requirements of control strategies employed in heuristic search techniques in state space problem solving. [5]  
(c) What is monotonic and non monotonic reasoning? [5]
- ✓ 8. (a) Write a prolog program to find the sum of first N natural numbers. [5]  
(b) What is MYCIN? [5]  
(c) What is inductive learning? [5]
9. Formulate a set of operators with their precondition, delete and add lists for manipulating blocks on the table using one arm of a robot. [15]
10. (a) What is script? [5]  
(b) What are the components of the script? [5]  
(c) Write the script for the bank robbery and watching a movie. [5]
- ✓ 11. (a) What do you mean by a rational agent? [5]  
(b) Give a comparative study between different informed searches with respect to space and time complexity. [5]  
(c) Write short notes on Natural Language Processing. [5]

\*\*\* END OF PAPER \*\*\*