

BCA - 50105/12/08

**ENGINEERING & MANAGEMENT EXAMINATIONS, DECEMBER - 2008**  
**DATA COMMUNICATION & COMPUTER NETWORKS**  
**SEMESTER - 5**

Time : 3 Hours ]

[ Full Marks : 70

**GROUP - A**

**( Multiple Choice Type Questions )**

1. Choose the correct alternatives for the following :

$10 \times 1 = 10$

- i) Protocols are
  - a) agreements on how communication components and DTEs are to communicate
  - b) logical communication channels used for transferring data
  - c) physical communication channels used for transferring data
  - d) none of these.
  
- ii) The method of communication in which transmission takes place in both directions, but only in one direction at a time is called,
  - a) simplex
  - b) full duplex
  - c) four-wire circuit
  - d) half duplex.
  
- iii) Baud means
  - a) the number of bits transmitted per unit time
  - b) the numbers of bytes transmitted per unit time
  - c) the rate at which the signal changes
  - d) none of these.



- iv) Which of the following ISO levels is more closely related to the physical communication facilities ?
- a) Application      b) Session  
 c) Network      d) Data link.
- v) A high speed communication equipment typically would not be needed for
- a) e-mail  
 b) transferring large volume of data  
 c) supporting communication between nodes in a LAN  
 d) all of these.
- vi) In Ethernet CSMA/CD, the special bit sequence transmitted by media access management for collision handling is called a
- a) preamble      b) portamble  
 c) jam      d) none of these.
- vii) A cipher refers to
- a) an encryption algorithm      b) a decryption algorithm  
 c) a private key      d) both (a) and (c).
- viii) The maximum length of data in a token ring frame is
- a) 1500      b) 4500  
 c) 3200      d) 6400.
- ix) The number of time registers in FDDI is
- a) 2      b) 3  
 c) 100      d) 500.
- x) Which is not a basic multiplexing method ?
- a) FDM      b) TDM  
 c) WDM      d) MDM.

**GROUP - B****( Short Answer Type Questions )**

Answer any three of the following.

 $3 \times 5 = 15$ 

2. What is IP addressing ? What are the different classes of IP addressing ? What is the difference between static and dynamic IPs ?  $1 + 2 + 2$
3. What is checksum ? What are the steps of checksum generation and checking ? Generate the checksum for the data bits 1100100100 1001000111.  $1 + 2 + 2$
4. State the advantages of IPv6 over IPv4.  $5$
5. If you are ask to configure a LAN for an organization say the LAN will comprise of 50 devices, what type of transmission medium are you going to use ? What topology will you select ? Mention the IP addressing format. Justify your answer.  $5$
6. Differentiate between bit rate and baud rate with examples.  $5$

**GROUP - C****( Long Answer Type Questions )**

Answer any three of the following questions.

 $3 \times 15 = 45$ 

7. Explain the operations of CSMA/CD bus and Token passing bus. Compare the advantages and disadvantages of each. Why is the latter favoured for real time application such as process control ?
8. a) Draw the digital signal encoding format for NRZI, NRZL, RZ, Manchester Code and Differential codings for the digital signal 01001100011 and also write down the procedure in brief.  $10$
- b) In QPSK modulation data rate is 9600 bps. Calculate baud rate.  $2\frac{1}{2}$
- c) An analog signal carries 4 bits in each signal element. If 1000 signal elements are sent per second, find baud rate and bit rate.  $2\frac{1}{2}$



9. a) Briefly discuss Token Bucket algorithm of congestion control. 5
- b) Differentiate between repeater, bridge and router. 5
- c) Differentiate between packet switching and circuit switching. 5
10. a) Why do we need use of layered protocol ? 5
- b) Give *three* differences between OSI reference model and TCP/IP model. 5
- c) The bit pattern 01011001 is to be transmitted using the following techniques :  
 i) ASK  
 ii) FSK  
 iii) PSK
- Sketch the transmitted waveform for each technique. 5
11. Write short notes on any *three* of the following : 3 x 5
- i) BSC protocol  
 ii) 802.3 LAN  
 iii) Asynchronous and synchronous modes of data transfer  
 iv) ARP and RARP  
 v) X-25 protocol.

END