

Python Programming Notes

Unit 1: Introduction, Expressions, and Statements

Detailed Explanation:

1. Python Introduction:

- Created by Guido van Rossum in 1991
- Interpreted language - code executed line by line
- High-level language - human-readable syntax
- Cross-platform - runs on Windows, Mac, Linux

2. Variables and Data Types:

- **Variables:** Containers for storing data values

```
name = "John"      # string
age = 25           # integer
height = 5.9       # float
is_student = True  # boolean
```

- **Data Types:**
 - int: whole numbers (10, -5, 0)
 - float: decimal numbers (3.14, -2.5)
 - str: text in quotes ("hello", 'Python')
 - bool: True or False
 - None: represents absence of value

3. Expressions and Operators:

- **Arithmetic:** + - * // % **
- **Comparison:** == != > < >= <=
- **Logical:** and or not
- **Assignment:** = += -= *= /=

4. Type Conversion:

- **Implicit:** Python automatically converts

```
x = 5 + 2.5  # int + float = float (7.5)
```

- **Explicit:** Manual conversion

```
num_str = "10"
num_int = int(num_str) # string to integer
```

Video Links:

- **English:** [Python Full Course for Beginners](#)
- **Hindi:** [Python Basics in Hindi](#)

Unit 2: Control Flow and Loops

Detailed Explanation:

1. Conditional Statements:

- **if-elif-else:** Multiple conditions

```
marks = 85
if marks >= 90:
    print("Grade A")
elif marks >= 75:
    print("Grade B")
else:
    print("Grade C")
```

2. Boolean Operators:

- **and:** Both conditions must be True
- **or:** At least one condition True
- **not:** Reverse the condition

3. Loops:

- **for loop:** Iterate over sequences

```
# Print numbers 0 to 4
for i in range(5):
    print(i)

# Iterate through list
fruits = ["apple", "banana", "cherry"]
for fruit in fruits:
    print(fruit)
```

- **while loop:** Repeat until condition false

```
count = 0
while count < 5:
    print(count)
    count += 1 # Important: update counter
```

4. Loop Control Statements:

- **break:** Exit loop completely
- **continue:** Skip current iteration
- **pass:** Placeholder for empty block

Video Links:

- **English:** [Python Conditions and Loops](#)
- **Hindi:** [Control Statements in Hindi](#)

Unit 3: Functions and Modular Programming

Detailed Explanation:

1. Function Definition:

```
def function_name(parameters):
    """Docstring - describes function"""
    # function body
    return value
```

2. Types of Arguments:

- **Positional:** Matched by position
- **Keyword:** Specified by parameter name
- **Default:** Predefined values
- **Variable-length:** *args and **kwargs

3. Variable Scope:

- **Local:** Inside function only
- **Global:** Accessible everywhere
- **nonlocal:** In nested functions

4. Recursion:

- Function calling itself
- Must have base case to stop

```
def factorial(n):  
    if n == 1: # base case  
        return 1  
    else:  
        return n * factorial(n-1)
```

5. Lambda Functions:

- Anonymous one-line functions

```
square = lambda x: x * x  
add = lambda a, b: a + b
```

Video Links:

- English: [Python Functions Complete Guide](#)
- Hindi: [Functions in Python Hindi](#)

Unit 4: Strings and Collections

Detailed Explanation:

1. Strings:

- **Indexing:** Access individual characters

```
text = "Python"  
print(text[0]) # 'P'  
print(text[-1]) # 'n' (last character)
```

- **Slicing:** Extract substring

```
text = "Hello World"  
print(text[0:5]) # "Hello"  
print(text[6:]) # "World"  
print(text[::-1]) # "dlroW olleH" (reverse)
```

- **Methods:** upper(), lower(), strip(), split(), replace()

2. Lists:

- Ordered, mutable collection

```
fruits = ["apple", "banana", "cherry"]  
fruits.append("orange") # Add item  
fruits.remove("banana") # Remove item  
fruits[0] = "mango" # Modify item
```

3. Tuples:

- Ordered, immutable collection

```
coordinates = (10, 20)  
# coordinates[0] = 15 # ERROR - tuples are immutable
```

4. Dictionaries:

- Key-value pairs

```
student = {  
    "name": "Alice",  
    "age": 20,  
    "grade": "A"  
}  
print(student["name"]) # Access value  
student["age"] = 21    # Modify value
```

5. Sets:

- Unordered, unique elements

```
unique_numbers = {1, 2, 3, 2, 1} # {1, 2, 3}
```

Video Links:

- English: [Python Data Structures](#)
- Hindi: [Python Collections Hindi](#)

Unit 5: Files and Exception Handling

Detailed Explanation:

1. File Operations:

- **Modes:** 'r' (read), 'w' (write), 'a' (append), 'r+' (read+write)

```
# Reading file  
with open("data.txt", "r") as file:  
    content = file.read()  
  
# Writing file  
with open("output.txt", "w") as file:  
    file.write("Hello World")
```

2. Exception Handling:

```
try:  
    num = int(input("Enter number: "))  
    result = 10 / num  
except ValueError:  
    print("Please enter valid number")  
except ZeroDivisionError:  
    print("Cannot divide by zero")  
else:  
    print("Result:", result)  
finally:  
    print("Execution completed")
```

3. Custom Exceptions:

```

class CustomError(Exception):
    pass

try:
    age = -5
    if age < 0:
        raise CustomError("Age cannot be negative")
except CustomError as e:
    print(e)

```

Video Links:

- English: [File Handling & Exceptions](#)
- Hindi: [File Handling in Hindi](#)

Unit 6: Object-Oriented Programming

Detailed Explanation:

1. Classes and Objects:

```

class Person:
    # Constructor
    def __init__(self, name, age):
        self.name = name    # instance variable
        self.age = age

    # Method
    def introduce(self):
        return f"I'm {self.name}, {self.age} years old"

# Create object
person1 = Person("John", 25)
print(person1.introduce())

```

2. Inheritance:

```

class Student(Person): # Inherits from Person
    def __init__(self, name, age, student_id):
        super().__init__(name, age)
        self.student_id = student_id

    # Method overriding
    def introduce(self):
        return f"I'm student {self.name}, ID: {self.student_id}"

```

3. Encapsulation:

```

class BankAccount:
    def __init__(self):
        self.__balance = 0 # Private variable

    def deposit(self, amount):
        self.__balance += amount

    def get_balance(self):
        return self.__balance

```

4. Polymorphism:

```
def make_introduction(person):  
    print(person.introduce()) # Works for both Person and Student
```

Video Links:

- English: [Python OOP Tutorial](#)
- Hindi: [OOP in Python Hindi](#)

Unit 7: Advanced and Real-world Applications

Detailed Explanation:

1. Regular Expressions:

```
import re  
  
text = "Contact: john@email.com, sarah@test.org"  
emails = re.findall(r'\b[A-Za-z0-9._%+-]+@[A-Za-z0-9.-]+\.[A-Z|a-z]{2,}\b', text)  
print(emails) # ['john@email.com', 'sarah@test.org']
```

2. GUI with Tkinter:

```
import tkinter as tk  
  
def on_click():  
    label.config(text="Button Clicked!")  
  
window = tk.Tk()  
window.title("My App")  
  
label = tk.Label(window, text="Hello World")  
label.pack()  
  
button = tk.Button(window, text="Click Me", command=on_click)  
button.pack()  
  
window.mainloop()
```

3. Working with APIs:

```
import requests  
  
response = requests.get("https://api.github.com/users/octocat")  
data = response.json()  
print(data['name'], data['public_repos'])
```

4. Popular Libraries:

- **NumPy:** Scientific computing with arrays
- **Pandas:** Data manipulation and analysis

- **Matplotlib:** Creating visualizations and plots

5. Mini Projects:

- **Calculator:** Basic arithmetic operations
- **To-Do List:** Add, remove, mark complete tasks
- **Weather App:** Fetch data from weather API
- **Expense Tracker:** Record and categorize expenses

Video Links:

- **English:** [Python Advanced Topics](#)
 - **Hindi:** [Python Projects in Hindi](#)
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Practice Resources:

- **Online Compiler:** [Replit](#)
- **Coding Practice:** [HackerRank Python](#)
- **Documentation:** [Python Official Docs](#)