```
1.what is the out put below code snippet
  class Program
   {
       static void Main(string[] args)
       {
           Action<int, int> act = (a, b) =>
           {
                Console.Write(a % b);
           };
           Action<string> str = (msg)=>
                {
                  Console.Write(msg);
                };
           act.Invoke(2, 2);
           str.Invoke("hello");
           Console.Read();
       }
}
a.0 and hi
b.1 and hello
c.1 hi
d.0 hello
---3.how to unsubscribe to instagram
namespace ConsoleApp2
{
   public delegate string myevent(string event_messege);
   class Program
```

```
{
      public static event myevent obj;
       public string whatssup(string messege)
       {
           return "subscribed to"+" "+messege+" "+"ENJOY ENCRYPTION POINT TO
POINT";
       }
       public string instagram(string messege)
       {
           return "subscribed to" +" "+messege+" "+"WELCOME TO USER CONTENT ";
       }
       static void Main(string[] args)
       {
           Program p = new Program();
           obj= new myevent(p.whatssup);
           obj += new myevent(p.instagram);
           Console.WriteLine(obj.Invoke("whatssup"));
           Console.WriteLine(obj.Invoke("instagram"));
           Console.WriteLine("----");
           Console.Read();
       }
   }
}
a.obj-=new myevent(p.instagram)
```

```
b.obj-=p.instagram()
c.obj(insgram)
d.none of the above
3. class Class1
    {
        public static void Main(string[] args)
        {
            Func<int,bool> fs = (a)=>{
                bool b;
                if (a % 2 == 0)
                    b = true;
                else
                    b = false;
                return b;
            };
            Console.Read();
        }
    }
How to invoke function
a.Console.WriteLine(fs.Invoke(5,true));
b.Console.WriteLine(fs.Invoke("true"));
c.Console.WriteLine(fs.Invoke());
d.Console.WriteLine(fs.Invoke(5));
```

- 4.what happens if no subscriber subcribe the event
- a.event runs in backend
- b.subscriber gets notification
- c.event will not be invoked
- d.event get disposed

\_\_\_\_\_\_

- ---5.what is the number of output parameter that Action delegate has
- a.one
- b.two
- d.sixteen
- d.none of the above