## WEEK 5:SINGLY LINKED LIST

## **PROGRAM**

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
struct node
{
int info;
struct node *link;
};
typedef struct node *NODE;
NODE getnode()
{
NODE x;
x=(NODE)malloc(sizeof(struct node));
if(x==NULL)
{
printf("mem full\n");
exit(0);
}
return x;
}
void freenode(NODE x)
{
free(x);
}
NODE insert_front(NODE first,int item)
{
NODE temp;
```

```
temp=getnode();
temp->info=item;
temp->link=NULL;
if(first==NULL)
return temp;
temp->link=first;
first=temp;
return first;
}
NODE delete_front(NODE first)
{
NODE temp;
if(first==NULL)
{
printf("List is EMPTY\n");
return first;
}
temp=first;
temp=temp->link;
printf("Item deleted at FRONT END=%d\n",first->info);
free(first);
return temp;
}
NODE insert_rear(NODE first,int item)
{
NODE temp,cur;
temp=getnode();
temp->info=item;
temp->link=NULL;
if(first==NULL)
return temp;
```

```
cur=first;
while(cur->link!=NULL)
cur=cur->link;
cur->link=temp;
return first;
}
NODE delete_rear(NODE first)
{
NODE cur, prev;
if(first==NULL)
{
printf("List is EMPTY\n");
return first;
}
if(first->link==NULL)
{
printf("Item deleted is %d\n",first->info);
free(first);
return NULL;
}
prev=NULL;
cur=first;
while(cur->link!=NULL)
prev=cur;
cur=cur->link;
}
printf("Item deleted at REAR END %d",cur->info);
free(cur);
prev->link=NULL;
return first;
```

```
}
void display(NODE first)
{
NODE temp;
if(first==NULL)
printf("List EMPTY cannot DISPLAY\n");
for(temp=first;temp!=NULL;temp=temp->link)
 {
 printf("%d\n",temp->info);
 }
}
NODE delete_pos(int pos 23, NODE first)
{
NODE cur;
NODE prev;
int count;
if(first==NULL | | pos<=0)</pre>
{
printf("invalid position\n");
return NULL;
}
if (pos==1) similar to key== f->I
{
cur=first;
first=first->link;
freenode(cur);
return first;
}
prev=NULL;
cur=first;
count=1;
```

```
while(cur!=NULL)
{23==23
if(count==pos) break;
prev=cur;
cur=cur->link;
count++;
}
if(count!=pos)
{
 printf("invalid position\n");
 return first;
}
if(count!=pos)
{
printf("invalid position specified\n");
return first;
}
Pos found so delete the node
prev->link=cur->link;
freenode(cur);
return first;
}
void main()
int item, choice, pos;
NODE first=NULL;
for(;;)
{
printf("\n1:INSERT FRONT\n2:DELETE FRONT\n3:INSERT REAR\n4:DELETE
REAR\n5:DISPLAY\n6:EXIT\n");
```

```
printf("Enter the choice:");
scanf("%d",&choice);
switch(choice)
{
 case 1:printf("Enter the item at FRONT END:\n");
        scanf("%d",&item);
        first=insert_front(first,item);
        break;
 case 2:first=delete_front(first);
        break;
 case 3:printf("Enter the item at REAR END:\n");
        scanf("%d",&item);
        first=insert_rear(first,item);
        break;
 case 4:first=delete_rear(first);
        break;
 case 5:display(first);
        break;
default:exit(0);
        break;
}
}
getch();
}
```

## **OUTPUT:**













