## LAB PROGRAM 3

Create a class Book which contains four members: name, author, price, num\_pages. Include a constructor to set the values for the members. Include methods to set and get the details of the objects. Include a toString() method that could display the complete details of the book. Develop a Java program to create n book objects.

<b>H</b>
impost jara uli1.5 cannel;
class Book ?
String name; String author;
are freice;
int num pages,
Book ()
S
this name = name;
this author = author
this paice = price;
this num pages - num pages.

void accept()	
Scanner SS = new Scanner (Syste	$m.\dot{w});$
SOP (" Epiter the name of the book"	
name= gs. next();	
SOP(" Enter the author");	
author = ssinext();	
30P(" Inter the price");	
haire = 85 next ().	
SOP("Suter the no of pages:");  num-pages = 8s. next().	
num_ pages = SS. next().	
J O	
public String to String().	
SOP (" Name: + name);	
ODP (" PRACE:" + NICE):	
SOP (" No of pages: "+num-pages); return ("Author: "+author);	
return ("Author: +author);	

```
class BookMain }
       public static void main (Itting args [])
      Scanner Sc= New Scanner (System.?n);
SOP("Enter no of books.");
       int n = Sc. nextInt();
        Book b[]= new Book[n]
     for line i=0; i<n;i++)
      SOP(" Sulu details" + (i+1) + "book");
           b[i]. accept;
      or (int i=0; icn; i++)
or lind i= o ikn; itt)
     30P ("Details of book" + (1°+1)).
      SOP (b[i]);
```

```
inter the number of books
inter the details of 1 book
inter the name of the book
wake
inter the author of the book
inne
inter the price of the book
inter the number of pages of the book
inter the details of 2 book
inter the name of the book
ise
inter the author of the book
```

```
nter the price of the book
45
nter the number of pages of the book
50
etails of book 1
ame: Awake
rice: 200
umber of pages: 234
uthor: Anne
etails of book 2
ame: Rise
rice: 245
umber of pages: 450
uthor: William
```