```
import java.awt.*:
   import java.awt.event.*;
   public class TextFieldDemo extends Frame implements ActionListener{
       TextField name, pass:
       public TextFieldDemo(){
       setLayout(new FlowLayout());
       Label namep = new Label("Name:", Label.RIGHT);
       Label passp = new Label("Password:", Label.RIGHT);
        name = new TextField(12):
        pass = new TextField(8);
        pass.setEchoChar('?');
15
        add(namep);
        add(name);
16
17
        add(passp);
18
        add(pass);
19
        name.addActionListener(this);
20
         pass.addActionListener(this);
21
22
23
         addWindowListener(new WindowAdapter() {
24
         public void windowClosing(WindowEvent we) {
25
         System.exit(0);
26
27
         1):
 28
 29
         public void actionPerformed(ActionEvent ae) {
 30
 31
         repaint();
 32
 33
          public void paint(Graphics g) {
          g.drawString("Name :"+name.getText(),20,100);
 34
          g.drawString("Selected text in name:"+name.getSelectedText(),20,120);
          g.drawString("Password:" +pass.getText(),20,140);
```

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```
public static void main(String args[]) {
TextFieldDemo appwin = new TextFieldDemo():
appwin.setSize(new Dimension(380,180));
appwin.setTitle("TextFieldDemo"):
appwin.setVisible(true);
```