

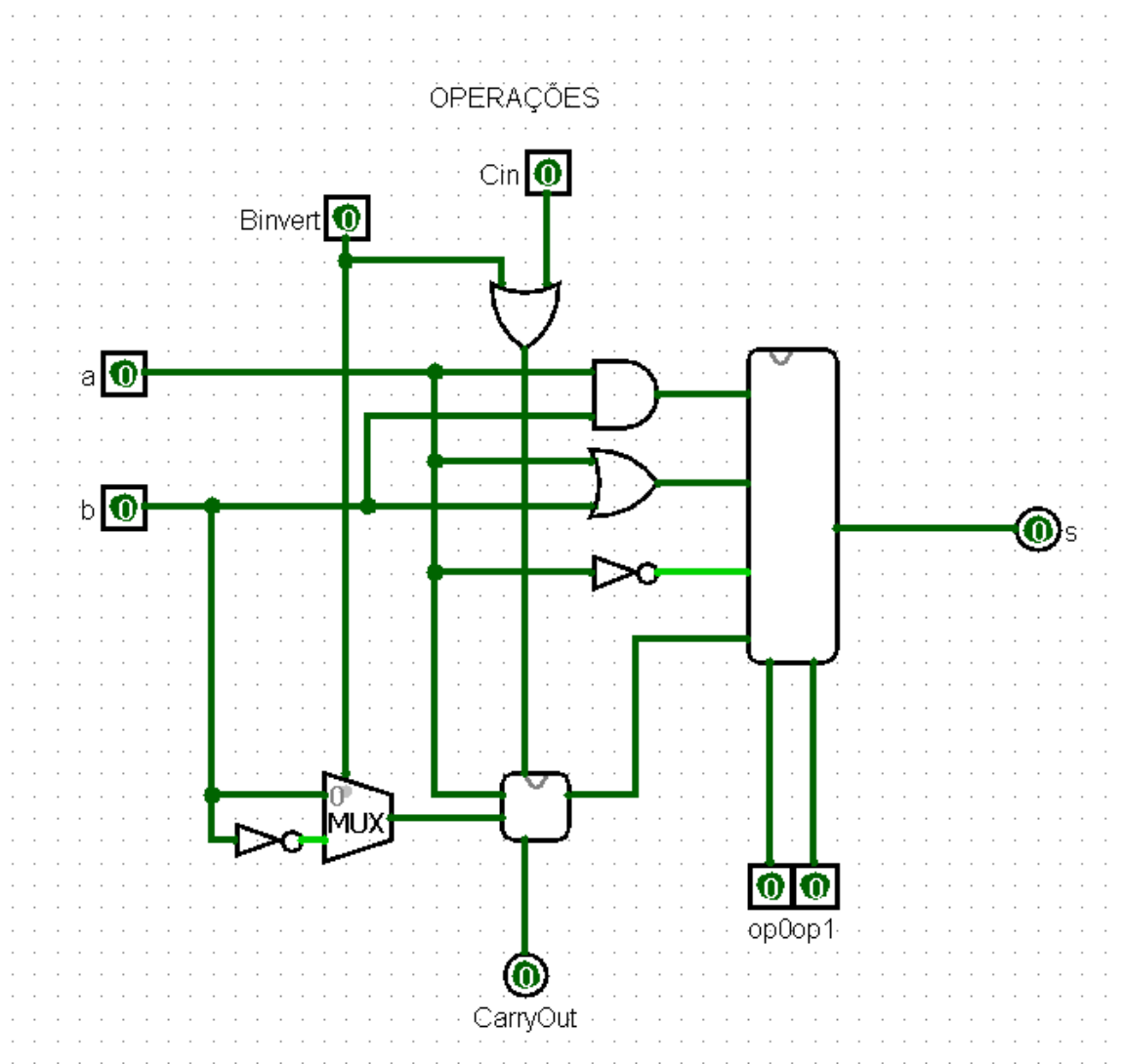
TRABALHO PRÁTICO 02 – ARQUITETURA DE COMPUTADORES II

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EXERCÍCIO 01:

ULA:

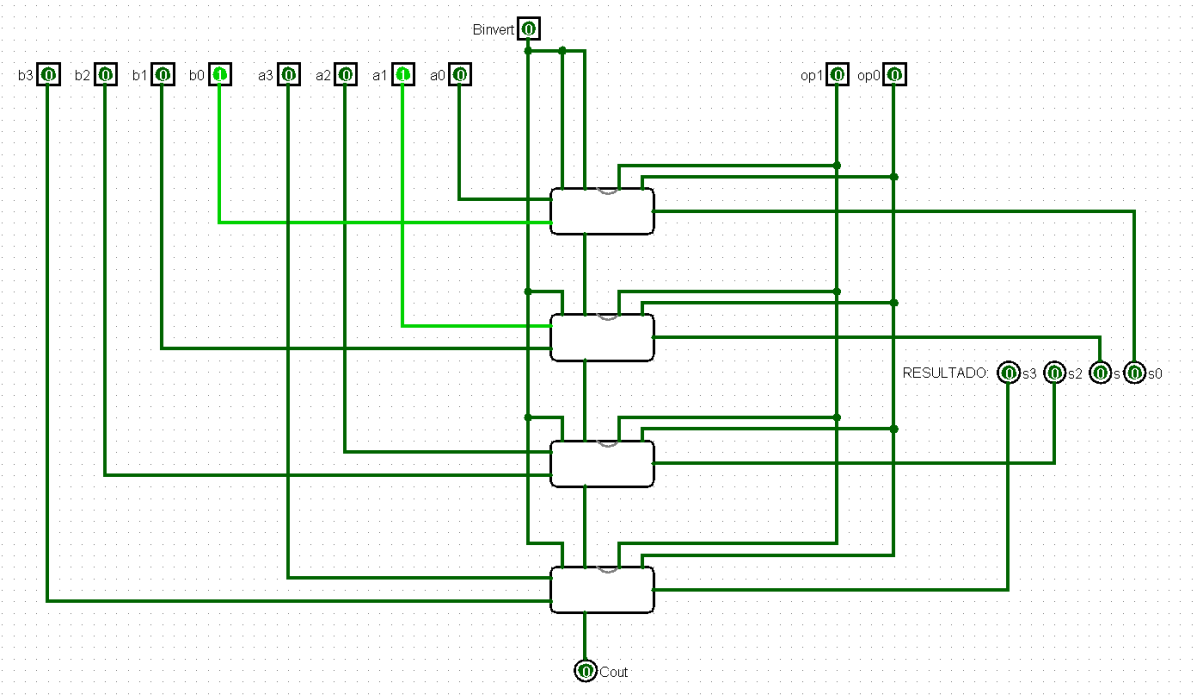


QUADRO DE TESTES:

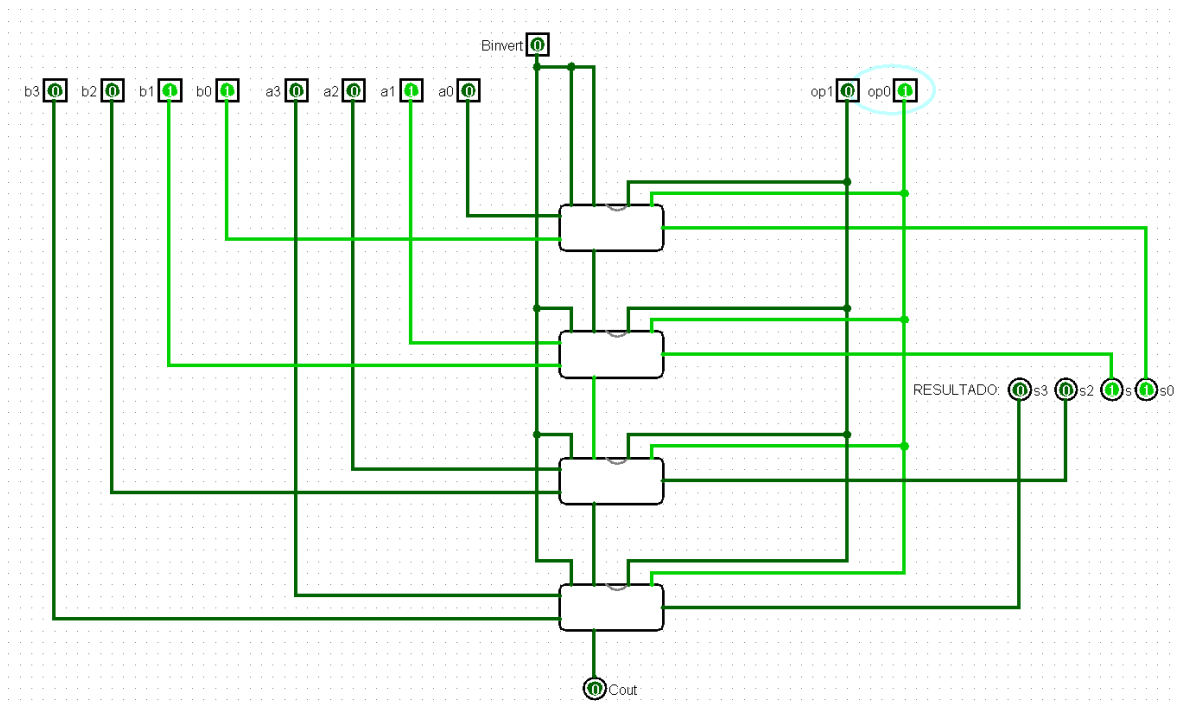
Instrução realizada	Binário ( <u>A</u> , <u>B</u> , <u>Op.code</u> )	Valor em Hexa (0x ...)	Resultado em binário
AND( <u>A</u> , <u>B</u> )	0010 0001 00	(0000 1000 0100) = 0x084	0000
OR( <u>A</u> , <u>B</u> )	0010 0011 01	(0000 1000 1101) = 0x08D	0011
SOMA( <u>A</u> , <u>B</u> )	0010 0011 11	(0000 1000 1111) = 0x08F	0101
NOT( <u>A</u> )	1100 0011 01	(0011 0000 1101) = 0x30D	1111
AND( <u>B</u> , <u>A</u> )	1100 1101 00	(0011 0011 0100) = 0x334	1100

TESTES FEITOS:

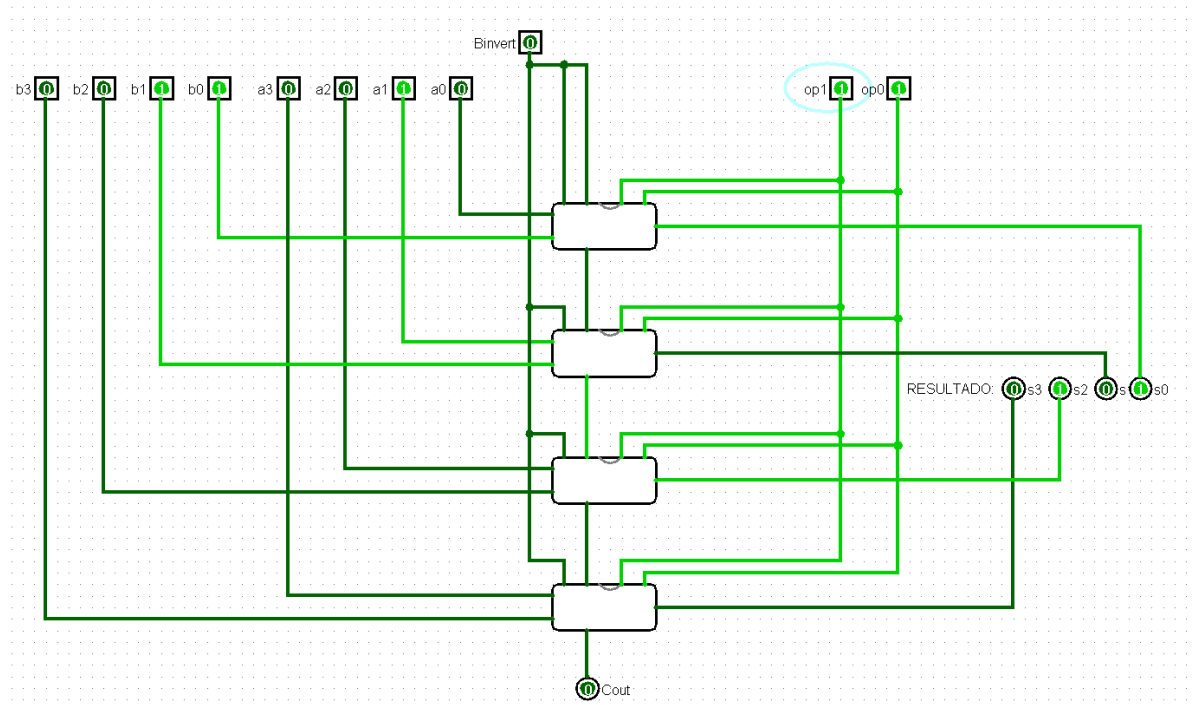
01:



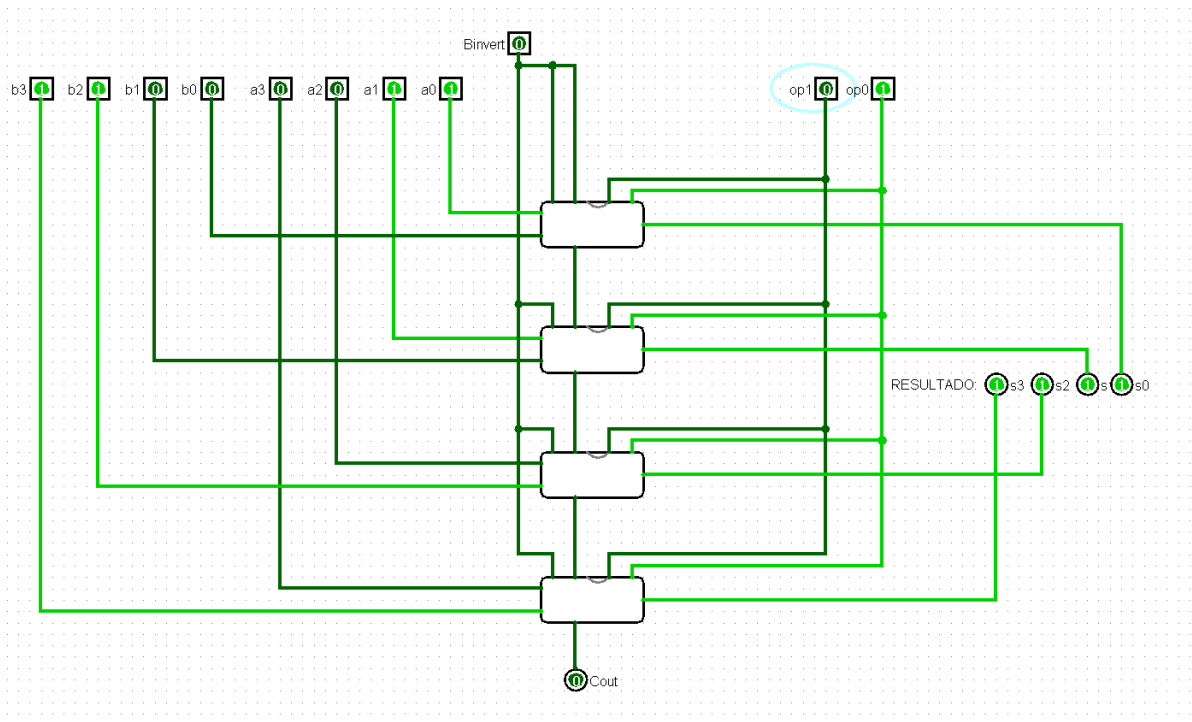
02:



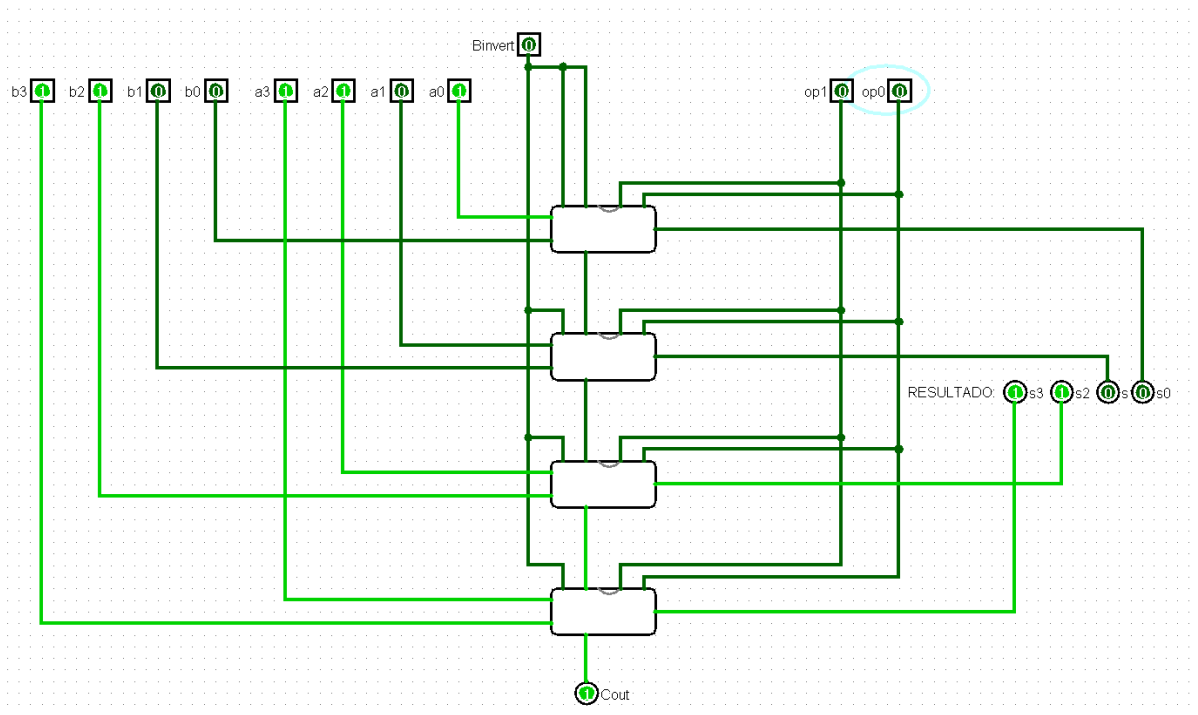
03:



04:



05:



## EXERCÍCIO 02:

Instruções	Binário	Resultado da operação
450	010001010000	1011 = B
CB1	110010110001	0000 = 0
A32	101000110010	0001 = 1
C43	110001000011	
124	000100100100	1100 = C
785	011110000101	0111 = 7
9B6	100110110110	1011 = B
CD7	110011010111	0000 = 0
FE8	111111101000	1110 = E
649	011001001001	1011 = B
D9A	110110011010	1001 = 9
FCB	111111001011	1100 = C
63C	011000111100	
98D	100110001101	1111 = F
76E	011101101110	0111 = 7
23F	001000111111	0010 = 2

