TCID	TC Description	SID	Test Step Description	Execute	Result	P/F	Fail Description
	Create list (CL)	1	CL Button is clickable	✓	1	Pass	·
		2	CL Button prompts user input	✓	✓	Pass	
	Create list (CL)	3	CL Button prompt accepts valid input	✓	x	Fail	Empty String is accepted
TC001	Create list (CL)	4	Entered input is added as a list name	✓	✓	Pass	
	. ,	5	Input is added to SQL Table	✓	✓	Pass	
	, ,	6	"Cancel" closes prompt	✓	<b>√</b>	Pass	
	Autosave List	1	List saves changes made to its name on UI	<b>√</b>	<b>✓</b>	Pass	
	Autosave List	2	List saves to lists table in DB	<b>√</b>	<b>√</b>	Pass	
	Autosave List	3	List saves on Item Menu UI when adding items	<b>√</b>	<b>√</b>	Pass	
	Autosave List	4	List saves in DB when adding items	<b>√</b>	✓	Pass	
	Autosave List	5	List saves on UI when updating quantity	<b>√</b>	<b>√</b>	Pass	
	Autosave List	6	List saves in DB when updating quantity	√	x	Fail	Quantity is not a persisting attribute
	Autosave List	7	List saves on UI when checking item	√	1	Pass	Quantity is not a persisting attribute
	Autosave List	8	List saves in DB when checking item	√	x	Fail	Checkmark is not a persisting attribute
	Long Press (LP)	1	LP opens up options for list	✓	✓	Pass	checkmark is not a persisting attribute
		2	LP "Rename" applies said function	<b>√</b>	1	Pass	
		3	LP "Delete" applies said function	<b>√</b>	1	Pass	
	Rename list	1	Opens up keyboard prompt for user input	√	·	Pass	
	Rename list	2	Entered input accepted as valid input	<b>√</b>	<b>√</b>	Pass	
	Rename list	3	Input overwrites current list's name in UI	/	x	Fail	Deletes old list's contents after rename
	Rename list	4	List is renamed in DB	<b>✓</b>	<u>^</u>	Pass	Deletes old list's contents after rename
	Delete list	4	After tapping, prompts for user confirmation	x	×	Fail	Functionality not yet implemented
		1		× ✓	× ✓		Functionality not yet implemented
	Delete list	2	Removes list from UI	<b>∀</b>	<b>∀</b>	Pass	
	Delete list	3	Removes list from DB		<b>✓</b>	Pass	
	Add item (AI)	1	AI Button is clickable	<b>√</b>	-	Pass	
	Add item (AI)	2	Al Button prompts user to input a string	<b>√</b>	<b>√</b>	Pass	
	Add item (AI)	3	Keyboard takes input and invokes search	✓	<b>√</b>	Pass	
	Add item	2	Search = Positive -> Adds item to list UI	✓	<b>√</b>	Pass	
	Add item		Added Item has checkbox on the left	<b>√</b>	<b>√</b>	Pass	
	Add item	4	Added Item has quantity value starting at 1	<b>√</b>	<b>√</b>	Pass	
	Add item	5	Duplicate Items are not added	<b>√</b>	X	Fail	Adds duplicate items
		6	Search = Neg> Asks if input should be added to DB	✓	<b>√</b>	Pass	
	Add item	7	Search = Neg> Prompts for Item Type	✓	<b>√</b>	Pass	
		8	Search = Neg> Adds Item to DB and UI List	✓	✓	Pass	
	Search Method	1	Checks for valid input (no numbers or special chars)	X	X	Fail	Adds all input into DB regardless of invalidity
	Search Method	2	Prompts toast if an exception occurs (violates above)	X	X	Fail	Functionality not yet implemented
	Search Method	3	Forces input to be all lowercase for simple DB search	X	X	Fail	Functionality not yet implemented
	Search Method		Compares to items in Items table to return true/false	✓	✓	Pass	
	Check item	1	Checkbox is clickable	✓	✓	Pass	
	Check item	2	Checking an item shows visual confirmation in UI	✓	✓	Pass	
	Check item	3	Checking is represented in DB with boolean values	X	X	Fail	Checking does not persist
		4	Checked boxes can be unchecked by tapping	✓	✓	Pass	
	Update Quantity	1	Only shows valid numbers to be updated to	✓	✓	Pass	
		2	Updating shows change in value on UI	✓	✓	Pass	
	Update Quantity	3	Updating changes value in corresponding table in DB	X	X	Fail	Quantity does not persist
TC009	Update Quantity	4	Updating to 0 deletes the item	✓	X	Fail	Current Implementation can't update to 0
TC010	Delete item (LP)	1	LP opens up delete option for item	✓	✓	Pass	
TC010	Delete item (LP)	2	Pressing delete option removes item from UI	✓	✓	Pass	
TC010	Delete item (LP)	3	Checkbox and Quantity are deleted with the item in UI	✓	✓	Pass	
TC010	Delete item (LP)	4	Item is removed from corresponding table in DB	x	X	Fail	Delete causes many types of issues in DB
TC011	Group Type (GBT)	1	Adding an item groups it by type in alphabetical order	x	x	Fail	Functionality not yet implemented
TC011	Group Type (GBT)	2	Grouped Items persist after exiting	x	X	Fail	Functionality not yet implemented
TC012	Suggestions	1	As user types, suggestions appear with search	x	X	Fail	Functionality not yet implemented
TC012	Suggestions	2	Suggestions reflect available items in the DB	x	x	Fail	Functionality not yet implemented
	Hierarchy Search	1	User can select items available in DB while searching	x	x	Fail	Functionality not yet implemented
	Hierarchy Search	2	Available items in DB are shown to the user in search	X	x	Fail	Functionality not yet implemented