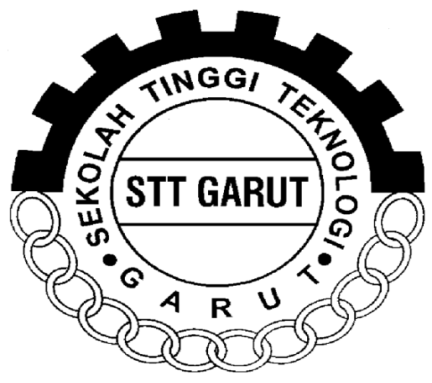
**IMPLEMENTASI OCTAVE**

*Diajukan untuk memenuhi tugas Mata Kuliah Multimedia*

Oleh : Raden Nazar Labani ( 1406096 )

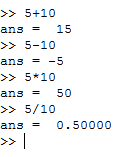


**PROGRAM STUDI TEKNIK INFORMATIKA**

**SEKOLAH TINGGI TEKNOLOGI GARUT**

**2017/2018**

1.Operasi Aritmatik



2.pangkat



3.left division



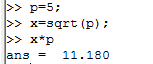
4.negasi



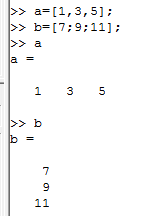
5.akar pangkat

- 

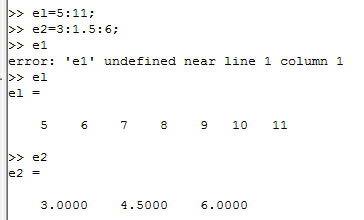
6.medefinisikan variable



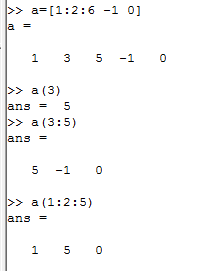
7.mendefinisak vektor



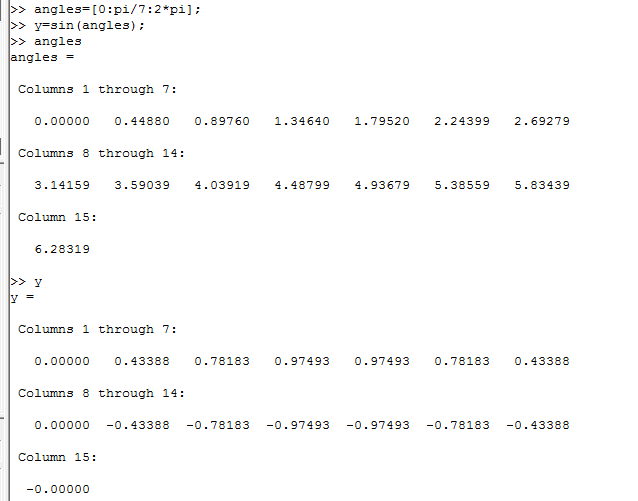
8.Notasi Colon



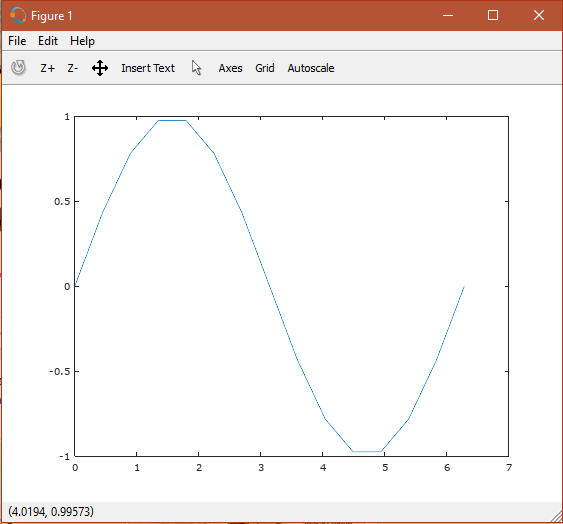
9. mengambil elemen vektor



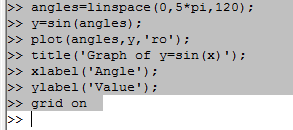
10. Contoh Operasi Matrix

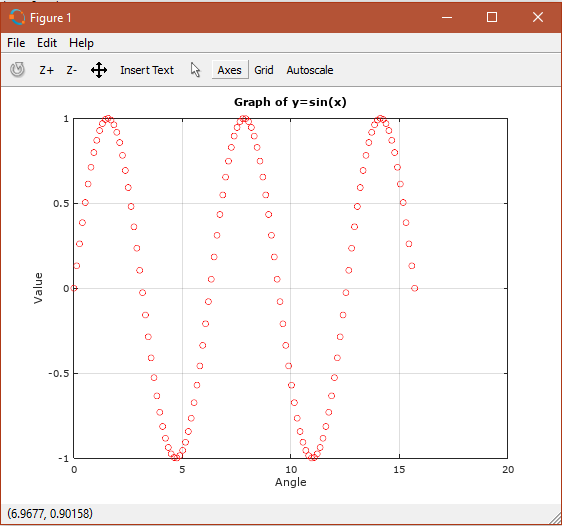


11. plotting Grafik (1)

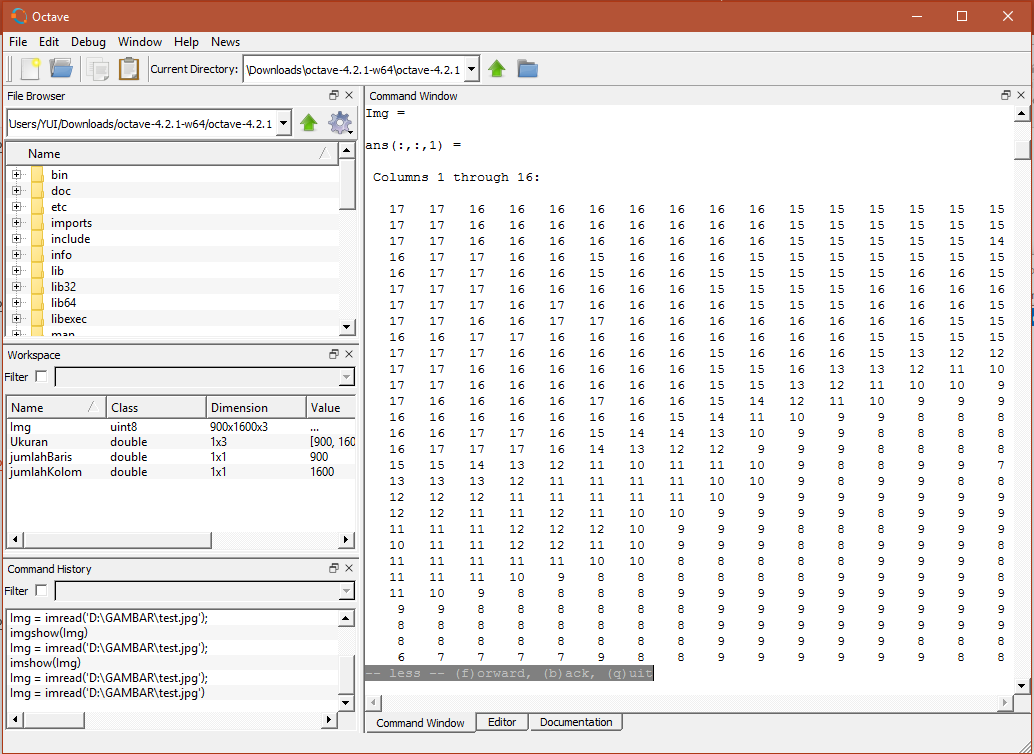


12. plotting Grafik (1)

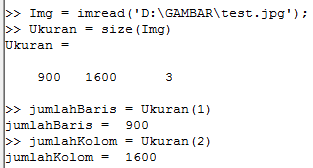




13. Membaca Citra

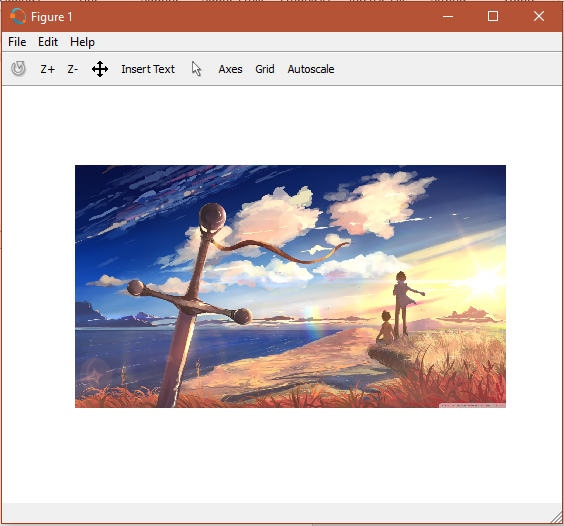


14. Mengetahui Ukuran Citra

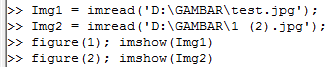


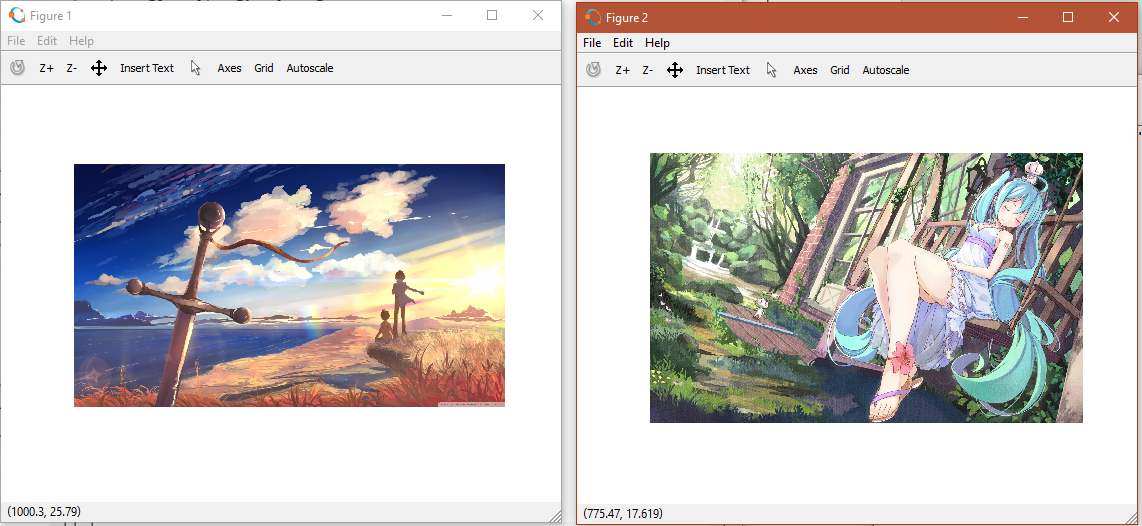
15.menampilkan Citra





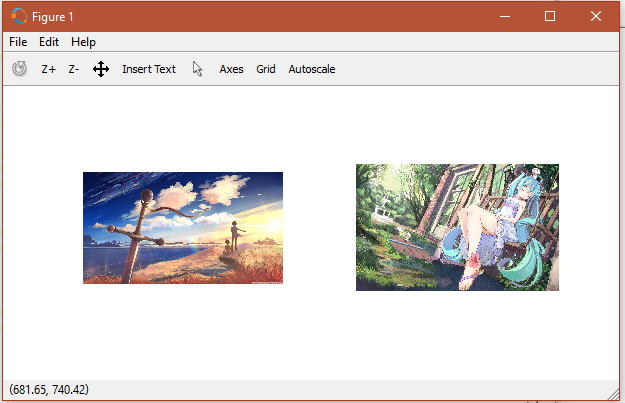
16. menampilkan Citra (2)



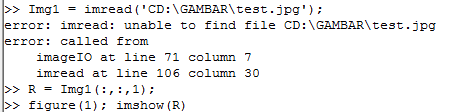


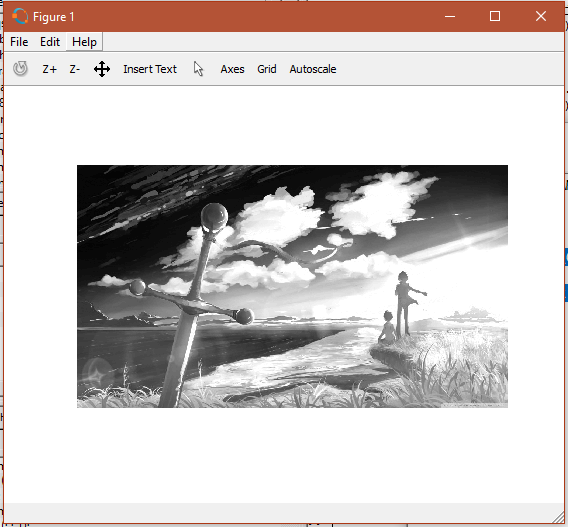
17. menampilkan Citra (3)



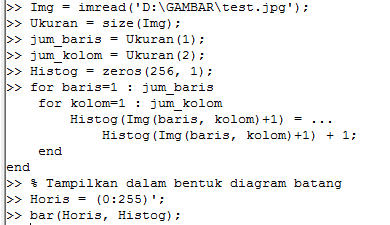


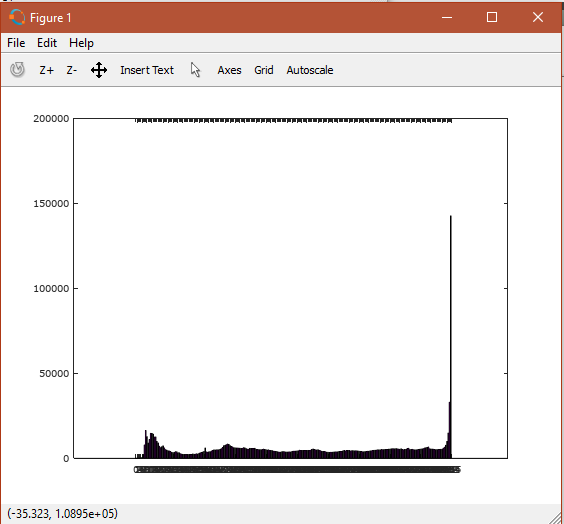
18. Menampilkan Gambar dengan Intensitas Keabuan





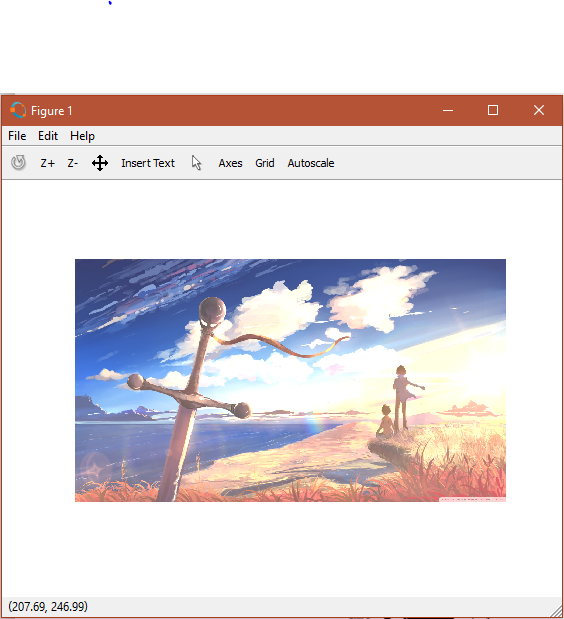
19. Menampilkan Histogram





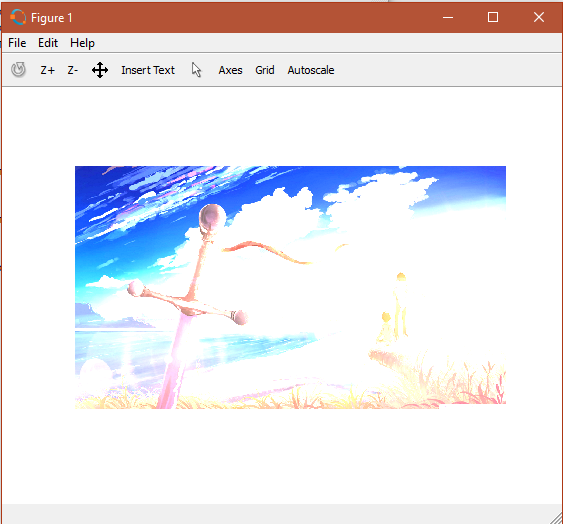
20. Operasi Pixel Meningkatkan Kecerahan



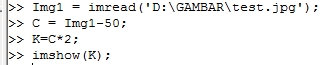


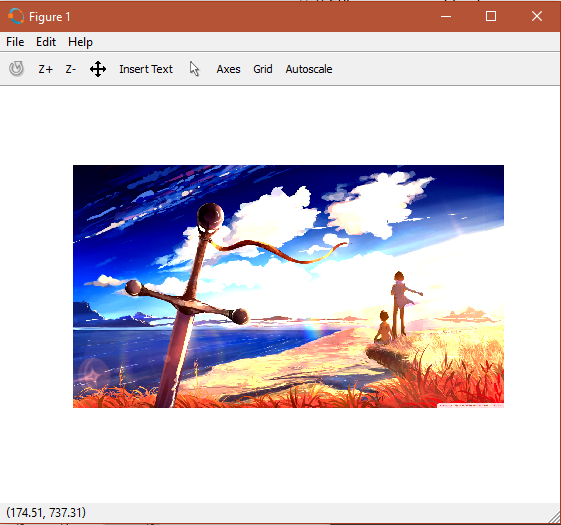
21. Meregangkan kontras





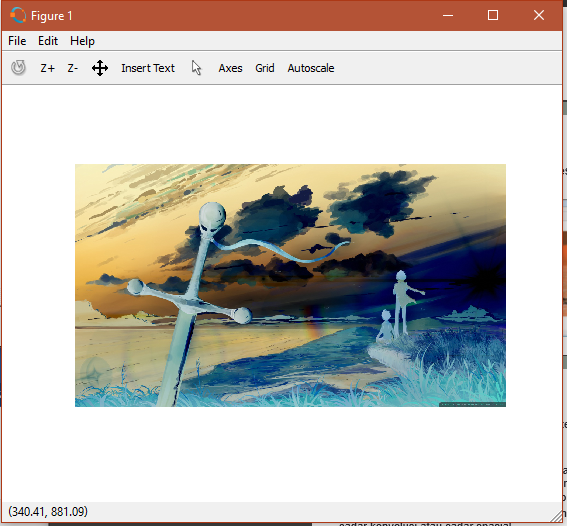
22. kombinasi kecerahan dan kotras



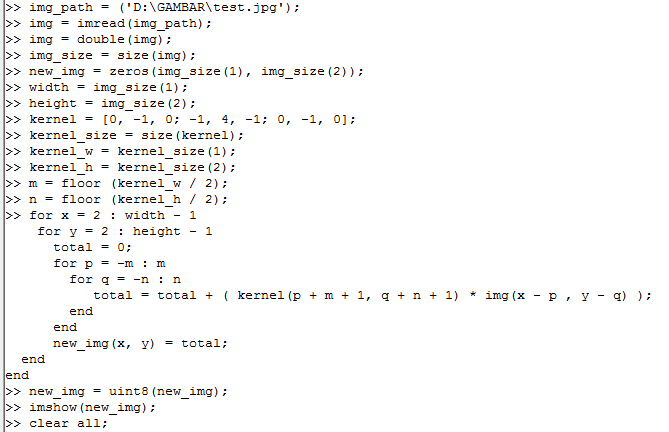


23. Membalik Citra





24. Kovolusi



Output :

