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1. #include <stdio.h>
2. #include <math.h>
3. int fact(int n)
4. {return (n<2)?1:n*fact(n-1);}
5. int main()
6. {int n=1;
7. float st=0, sn=0, a;
8. double y;
9. for (float x=0.1; x<=1; x+=0.09)
10. {y=exp(2*x)-1;
11. do
12. {a=pow(2*x,n)/fact(n);
13. st+=a;
14. n++;
15. if (n>20) break;}
16. while (fabs(a)>0.0001);
17. for (n=1; n<20; n++)
18. {a=pow(2*x,n)/fact(n);
19. sn+=a;}
20. printf ("x=%1.2f; y=%1.10f; y(acc)=%1.10f; y(n)=%1.10f\n", x,y,st,sn);
21. st=0; sn=0; n=1;}
22. return 0;}
```