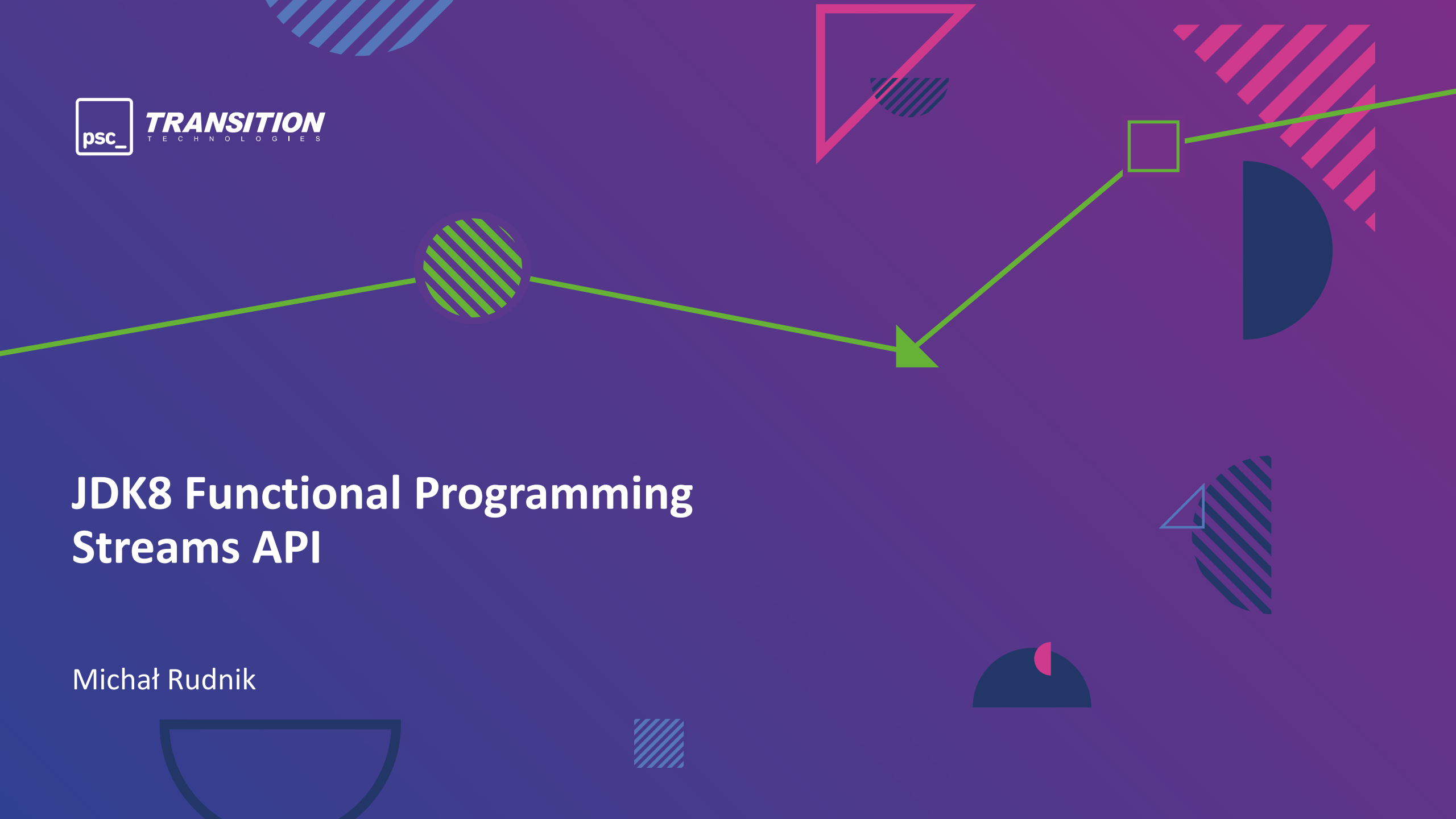



# JDK8 Functional Programming Streams API

Michał Rudnik

# Agenda

- Elements of a `Stream`
- Streams of objects and primitive types
- `Stream` sources in JDK 8
- `Stream` interface: intermediate operations
- `Stream` interface: terminal operations
- `Optional` class

# Stream overview

- Abstraction for specifying aggregate computations
- Allows processing data in a declarative way
- Represents a sequence of elements from a source, which supports aggregate operations
- Computes elements on demand
- Not a data structure, does not store the elements
- Can be infinite

# Elements of a `Stream`

- A stream pipeline consists of three types of things:
  - source
  - zero or more intermediate operations
  - terminal operation (producing a result or a side-effect)

# Streams of objects and primitive types

- By default, a stream produces elements that are objects
- Sometimes this is not the best solution

```
int highScore = students.stream()
  .filter(s -> s.graduationYear() == 2015)
  .map(s -> s.getScore())
  .max();
```

The stream from map has to auto-box ints to objects

`max()` must unbox each Integer object to get the value

`getScore()` returns a primitive int

# Streams of objects and primitive types

- Three primitive stream types:
  - `IntStream, DoubleStream, LongStream`
- Avoiding a lot of unnecessary object creation
- Improving stream efficiency
- Use `mapToInt(), mapToDouble(), mapToLong()`

```
int highScore = students.stream()
  .filter(s -> s.graduationYear() == 2015)
  .mapToInt(s -> s.getScore())
  .max();
```

The stream from `mapToInt` is a stream of int values, so no boxing or unboxing

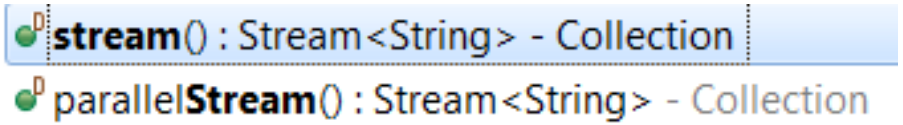
# Stream sources in JDK8

- There are 95 methods in 23 classes that return a `Stream`
  - many of them are just intermediate operations in the `Stream` interface
- 71 methods in 15 classes can be used as practical `Stream` sources

# `Collection` interface

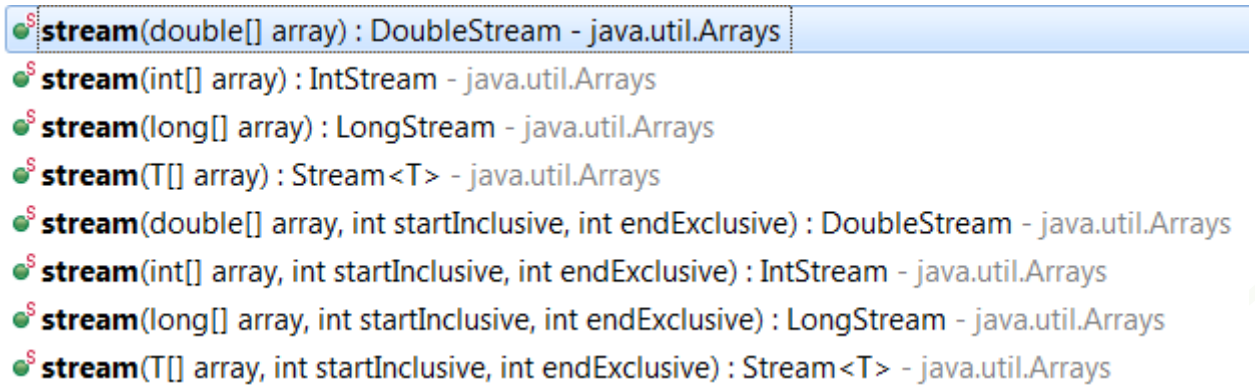
- **`stream()`**
  - provides a sequential stream of elements in the collection

- **`parallelStream()`**
  - provides a parallel stream of elements
  - uses the fork-join framework for implementation



# `Arrays` class

- `stream()`
  - an array is not a collection in sense of Java Collections API
  - still you can create a stream out of it
  - provides a sequential stream
  - static methods of the `Arrays` class
  - overloaded methods for different types



# `Files` class

- **`find()`**
  - stream of `File` references that match a given `BiPredicate`
- **`list()`**
  - stream of entries from a given directory
- **`lines()`**
  - stream of strings that are the lines read from the given file

# Random Numbers

- Three random related classes
  - `Random`, `ThreadLocalRandom`, `SplittableRandom`

- Methods to produce finite of infinite streams of random numbers
  - `ints()`, `doubles()`, `longs()`
  - four versions of each
    - finite of infinite
    - with and without seed

# Other classes and methods

- **`JarFile/ZipFile: stream()`**
  - returns a `File` stream of the contents of the compressed archive
- **`BufferedReader: lines()`**
  - returns a stream of strings that are the lines read from the input
- **`Pattern: splitAsStream()`**
  - returns a stream of strings of matches of a pattern
  - like `split()`, but returns a stream instead of an array

# `Stream` static methods

- **`concat(Stream, Stream)`**
  - concatenates two specified streams
- **`empty()`**
  - returns an empty stream
- **`of(T... values)`**
  - stream that consists of the specified values
- **`range(int, int)`**, **`rangeClosed(int, int)`**
  - stream from a start to an end value (exclusive or inclusive)

# Intermediate operations – filtering and mapping

- Powerful range of intermediate operations allow streams to be manipulated as required

- **`distinct()`**
  - returns a stream with no duplicate elements

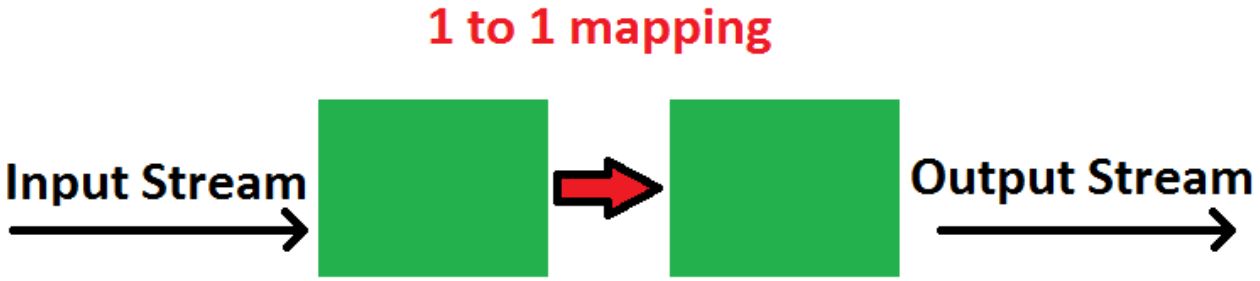
- **`filter(Predicate p)`**
  - returns a stream with only those elements evaluate as `true` for the `Predicate`

- **`map(Function f)`**
  - returns a stream where the given `Function` is applied to each element of the input stream

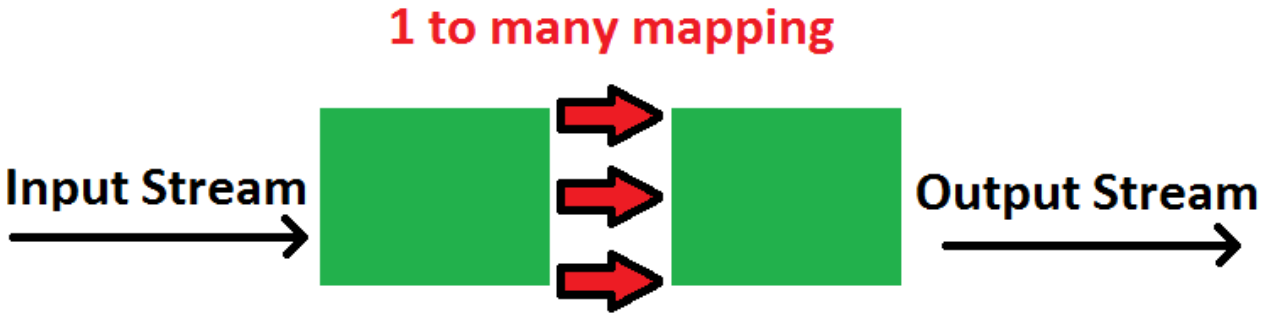
- **`mapToInt(), mapToDouble(), mapToLong()`**
  - like `map()`, but producing streams of primitives rather than objects

# Map and FlatMap

Map




FlatMap



# FlatMap example

- BufferedReader returns Stream of Strings (file lines)
- Every line is mapped to Stream of Strings (line splitted by spaces)
- Using map() would create Stream of Streams
- All output Streams in flatMap() are concatenated into one output Stream

```
List<String> outputWords = bufferedReader
        .lines()
        .flatMap(line -> Stream.of(line.split(" ")))
        .filter(word -> word.length() > 0)
        .collect(Collectors.toList());
```

# Restricting the size of a `Stream`

- **`skip(long n)`**
  - returns a stream that skips the first *n* elements of the output stream
- **`limit(long n)`**
  - returns a stream that only contains the first *n* elements of the input stream

```
String output = bufferedReader
        .lines()
        .skip(2)
        .limit(2)
        .collect(Collectors.joining());
```

# Sorting and unordering

- **`sorted(Comparator c)`**
  - returns a stream that is sorted with the order determined by the `Comparator`
  - `sorted()` with no arguments sorts by natural order

- **`unordered()`**
  - returns a stream that is unordered (used internally)
  - does not change the order of stream elements, just the stream characteristics
  - can improve the efficiency of operations like `distinct()` and `groupingBy()`

# Observing `Stream` elements

- **`peek(Consumer c)`**
  - returns an output stream that is identical to the input stream
  - each element is passed to the `accept()` method of the `Consumer`
  - `Consumer` must not modify the elements of the stream
  - useful for debugging

# Terminal operations

- Terminates the pipeline of operations on the stream

- Only at this point any processing is executed
  - this allows for optimisation of the pipeline
    - lazy evaluation
    - fused operations
    - elimination of redundant operations
    - parallel execution

- Generates an explicit result or a side effect

# Matching elements

- **`findFirst(Predicate p)`**
  - the first element that matches using given `Predicate`
- **`firstAny(Predicate p)`**
  - the same as `findFirst()`, but for a parallel stream
- **`boolean allMatch(Predicate p)`**
  - whether all the elements of the stream match using the `Predicate`
- **`boolean anyMatch(Predicate p)`**
  - whether any of the elements of the stream match using the `Predicate`
- **`boolean noneMatch(Predicate p)`**
  - whether no elements match using the `Predicate`

# Collecting results

- **`collect(Collector c)`**
  - performs a mutable reduction on the stream
  - many existing collectors in `Collectors` class
    - `Collectors.joining()`
    - `Collectors.toList()`, `Collectors.toSet()`, `Collectors.toCollection()`
    - `Collectors.toMap()`
    - `Collectors.groupingBy()`, `Collectors.partitioningBy()`

- **`toArray()`**
  - returns an array containing the elements of the stream

# Numerical results

- **`count()`**
  - returns how many elements are in the stream
- **`max(Comparator c)`**
  - maximum value element of the stream using `Comparator`
  - returns an `Optional`, since the stream may be empty
- **`min(Comparator c)`**
  - minimum value element of the stream using `Comparator`
  - returns an `Optional`, since the stream may be empty

# Numerical results - primitive type streams

- **`average()`**
  - return the arithmetic mean of the stream
  - returns an `OptionalInt`, `OptionalLong`, etc. as the stream may be empty
- **`sum()`**
  - returns the sum of the stream elements
- **max()**
  - maximum value element of the stream
  - `Comparator` not needed, returns an `OptionalInt`, `OptionalLong` etc.
- **min()**
  - minimum value element of the stream
  - `Comparator` not needed, returns an `OptionalInt`, `OptionalLong` etc.

# Iteration

- **`forEach(Consumer c)`**
  - performs an action for each element of the stream

- **`forEachOrdered(Consumer c)`**
  - like `forEach`, but ensures that the order of the elements (if one exists) is respected when used for a parallel stream

# Reduction

- Creating a single result from multiple input elements

- **`reduce(BinaryOperator accumulator)`**
  - performs a reduction on the stream using `BinaryOperator`
  - accumulator takes a partial result and the next element, and returns a new partial result
  - returns an `Optional`
  - also one version that takes an initial value (does not return an `Optional`)

# Optional class

- Certain situations in Java return a result which is a null
- Problem with avoiding NullPointerException

```
String latitude = carData.getGpsPosition().getCoordinates().getLatitude();
```

**potential null pointers**

```
String latitude = "unknown";
if (carData != null) {
    GPSPosition gpsPosition = carData.getGpsPosition();
    if (gpsPosition != null) {
        Coordinates coordinates = gpsPosition.getCoordinates();
        if (coordinates != null) {
            latitude = coordinates.getLatitude();
        }
    }
}
```

# `Optional` class

- Helping to eliminate the `NullPointerException`
- Terminal operations like `min()` and `max()` may not return a direct result
  - suppose the input stream is empty

- **`Optional<T>`**
  - container for an object reference (`null` or real object)
  - think of it like a stream of 0 or 1 elements
  - guaranteed that `Optional` reference will not be `null`

# `Optional` class methods

- **`static Optional<T> empty()`**
  - returns an empty `Optional` instance
- **`static Optional<T> of(T value)`**
  - returns an `Optional` with the specified present non-null value
- **`static Optional<T> ofNullable(T value)`**
  - returns an `Optional` describing the specified value, if non-null
  - otherwise returns an empty `Optional`
- **`T get()`**
  - if the value is present in this `Optional`, returns the value
  - otherwise throws `NoSuchElementException`
- **`T orElse(T other), orElseGet, orElseThrow`**
  - return the value if present, otherwise return other or throw exception
- **`boolean isPresent()`**
  - return `true` if there is a value present, otherwise `false`

# Optional.ifPresent(Consumer c)

- If a value is present, invoke the specified `Consumer` with the value, otherwise do nothing

```
if (x != null) {
    System.out.println(x);
}

optional.ifPresent(i -> System.out.println(x));
optional.ifPresent(System.out::println);
```

# Optional.filter(Predicate p)

- If a value is present, and the value matches the given predicate, returns an `Optional` describing the value, otherwise returns an empty `Optional`

```
if (x != null && x > 1) {
    System.out.println(x);
}

optional.filter(i -> i > 1)
        .ifPresent(System.out::println);
```

# Optional.map(Function f)

- If a value is present, apply the provided mapping function to it, and if the result is non-null, return an `Optional` describing the result

```
String x = "hello TT";
Optional<String> optional = Optional.of(x);

if (x != null) {
    String value = x.trim();
    if (value.length() > 1) {
        System.out.println(value);
    }
}

optional.map(String::trim)
        .filter(i -> i.length() > 1)
        .ifPresent(System.out::println);
```

# Optional.flatMap(Function f)

- Used when we want to apply map to something that already returns an `Optional`

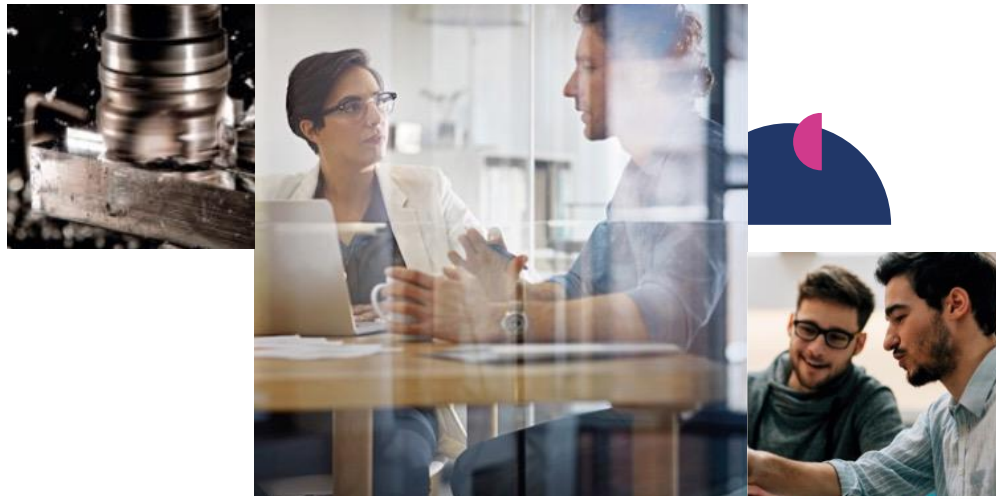
```
String x = "hello TT";
Optional<String> optional = Optional.of(x);

Optional<String> goodExample = optional.flatMap(i -> tryFindSimilar(i));
Optional<Optional<String>> badExample = optional.map(i -> tryFindSimilar(i));


private static Optional<String> tryFindSimilar(String s) {
    return Optional.of("similar" + s);
}
```

# Using `Optional` to prevent `NullPointerException`

- By changing return type of getters to `Optional` we take advantage of functional programming style

```
String latitude = Optional
        .ofNullable(carData)
        .flatMap(CarData::getGpsPosition)
        .flatMap(GPSPosition::getCoordinates)
        .map(Coordinates::getLatitude)
        .orElse("unknown");
```

# Thank you!




## Michał Rudnik

michal.rudnik@ttpsc.pl

**Transition Technologies PSC Sp. z  o.o.**

www.ttpsc.pl