

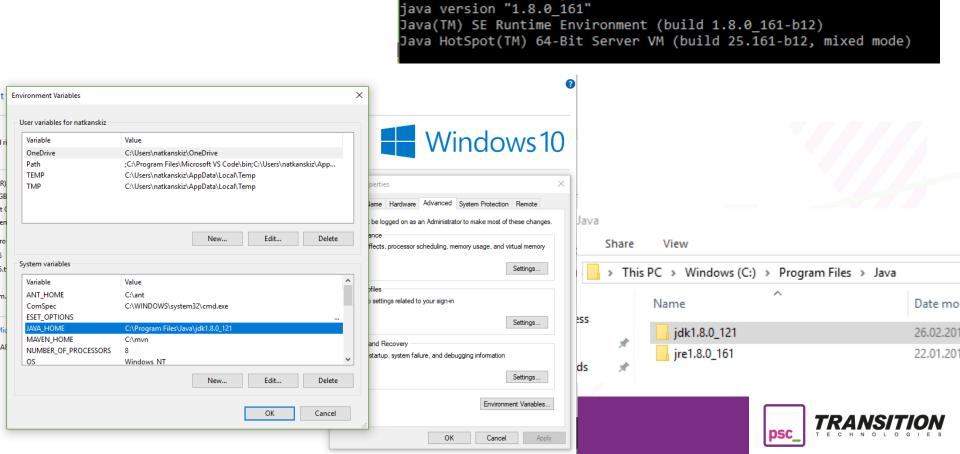
Narzędzia i technologie wspomagające programowanie

Edycja 2018



## **Introductory Exercise**

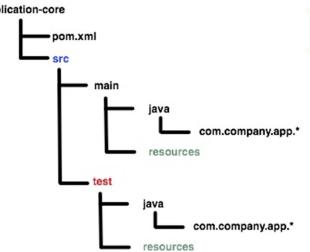
- Install newest Java (JRE + JDK!)
- Set environment variable: JAVA\_HOME in your operating system
- Using command line or terminal, type: java -version



C:\Users\natkanskiz>java -version

# Start your development with Maven!

- Advanced build tool to support the developer at the whole process of a software project
  - Typical developer tasks: compile, tests, pack into JAR, run
- Automates creation of the initial folder structure for the Java application
- Management of dependencies (no need to manual download of external libraries)
- Repository: dependencies can be loaded from the local file system, from the Internet or public repositories
- Management of releases
- Simple usage: supply project templates (archetypes)
- Convention over configuration: avoid as much configuration as possible, by choosing real world default values
- Extensible (plugins)
- Empower pom.xml





# Scaffolding a project with Maven

- Maven supports project scaffolding, based on project templates called archetype
- Maven comes with number of "ready-to-go" archetypes
- Extremely speeds up the development preparation
- Type: mvn archetype:generate
- A pom should minimum have the following information:

<ul><li>modelVersion</li></ul>	<pre><pre><pre></pre></pre></pre>
<ul><li>groupId</li></ul>	<modelversion>4.0.0</modelversion>
<ul><li>artifactId</li></ul>	<pre><groupid>com.mycompany.app</groupid></pre>
<ul><li>version</li></ul>	<artifactid>my-app</artifactid>
	<version>1</version>

mvn archetype:generate -DarchetypeArtifactId=maven-archetype-quickstart

- -DgroupId=com.companyname.bank
- -DartifactId=consumerBanking
- -DarchetypeArtifactId=maven-archetype-quickstart
- -DinteractiveMode=false



# Maven lifecycles, phases, goals

- 3 built-in build lifecycles:
  - default project deployment
  - clean project cleaning
  - site creation of project's documentation
- Each lifecycles is defined by a different list of **phases**, wherein a phase represents a stage in the lifecycle.
- For example, the default lifecycle comprises of the following phases:
  - validate check project correctness
  - compile
  - test test the compiled source code using a unit testing
  - package take the compiled code and package into distributable format (JAR/WAR)
  - verify run any checks on results of integration tests to ensure quality criteria are met
  - install install the package into the local repository
  - deploy copies the final package to the remote repository for sharing with other developers and projects.
- Phase is made up of plugin goals



### **Maven Exercise**

- Download maven package
- Set environment variable: MAVEN\_HOME
- Using command line or terminal, check your maven version: mvn -v or mvn --version
- Generate project with archetype "quickstart" (default)
- Import project into IDE
- Review pom.xml
- Build package using Maven (using command line)
- Add project lombok dependency
- Create simple Java class with lombok annotation
- Build again using Maven



- Reduce boilerplate code
- Generation of constructors, getters/setters, equal and hashCode, toString methods via annotations:
  - @EqualsAndHashCode
  - @ToString
  - @AllArgsConstructor
  - @Getter
  - @Setter
- Automatic beans creation
  - @Data
- Builder design pattern
  - @Builder
- More: <a href="https://projectlombok.org">https://projectlombok.org</a>

```
<dependency>
  <groupId>org.projectlombok</groupId>
  <artifactId>lombok</artifactId>
  <version>1.16.20</version>
  <scope>provided</scope>
</dependency>
```



# Another Maven's key features that are worth to be known

- Wrappers
- Multi module projects (aggregator)
- Profile
- Own plugins
- Adding goals to life cycle phases
- Local/Remote/Central repositories
- Read more: <a href="http://maven.apache.org/index.html">http://maven.apache.org/index.html</a>



### Gradle

- uses script file (build.gradle)
- handles two things:
  - project is made up of different tasks.
  - task means a piece of work which a build performs (compile classes, create JAR, generate Javadoc, or publish to repository).
- uses Groovy language for writing scripts (provides a Domain Specific Language (DSL), for describing builds)
- basic predefined tasks:
  - init
  - tasks
  - test
  - build
  - clean
- learn more: <a href="https://guides.gradle.org/">https://guides.gradle.org/</a> (tutorials)



### **Gradle Exercise**

- Download Gradle package
- Set environment variable GRADLE\_HOME
- Check gradle -version
- Create new project: gradle init --type java-application
- Import project into your IDE
- Review build.gradle file
- Write custom task
- Display all available tasks
- Migrate your Maven project into Gradle
- Run it!



## **Continuous Integration**

- Merging all developer working copies with a shared mainline several times a day
- Repository stability checks
- Regular releases
- Reduce of costs
- Early error/bug detection





#### Travis CI

Test and deploy with confidence



#### CircleCl

Automatically build, test, and deploy your project in minutes



### AppVeyor

Cloud service for building, testing and deploying Windows apps



#### Percy

Continuous visual testing and reviews for web apps



### Buddy

One-click delivery automation for Web Developers



### Semaphore

Test and deploy at the push of a button



### Cloud 66 Skycap

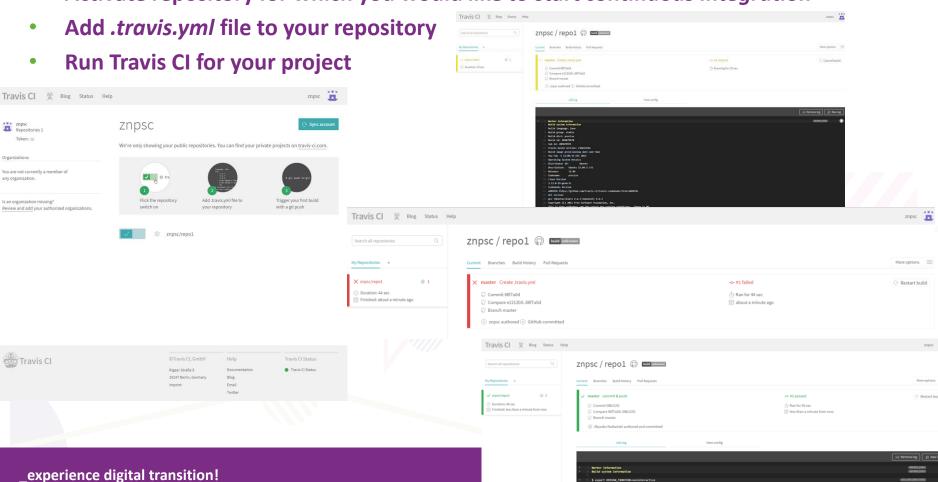
Skycap is a container native CI/CD tool





## **Continuous Integration Exercise**

- Use Github account and login: <a href="https://travis-ci.com">https://travis-ci.com</a>
- Use synchronize button to download your repositories from GitHub
- Activate repository for which you would like to start continuous integration



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