



Java Script

Lecture 2

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What is Scope in JavaScript ?

What is a scope in js ?

The scope is the current context of execution in which values and expressions are "visible" or can be referenced. If a variable or expression is not in the current scope, it will not be available for use. Scopes can also be layered in a hierarchy, so that child scopes have access to parent scopes, but not vice versa.

JavaScript has the following kinds of scopes:

- **Global scope**: The default scope for all code running in script mode.
- **Function scope**: The scope created with a function.
- **Block scope**: This scope restricts the variable that is declared inside a specific block, from access by the outside of the block.
- **Module scope**: The scope for code running in module mode.

The 3 types of scope

GLOBAL SCOPE

```
const me = 'Jonas';  
const job = 'teacher';  
const year = 1989;
```

- 👉 Outside of **any** function or block
- 👉 Variables declared in global scope are accessible **everywhere**

FUNCTION SCOPE

```
function calcAge(birthYear) {  
  const now = 2037;  
  const age = now - birthYear;  
  return age;  
}  
  
console.log(now); // ReferenceError
```

- 👉 Variables are accessible only **inside function**, NOT outside
- 👉 Also called local scope

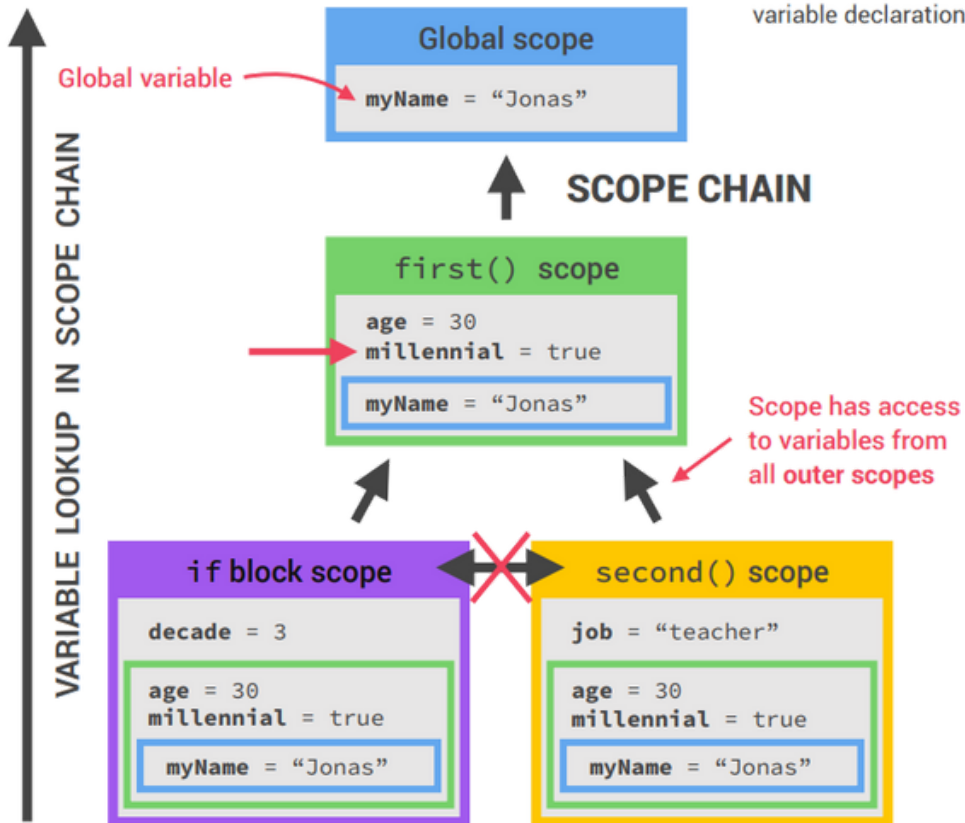
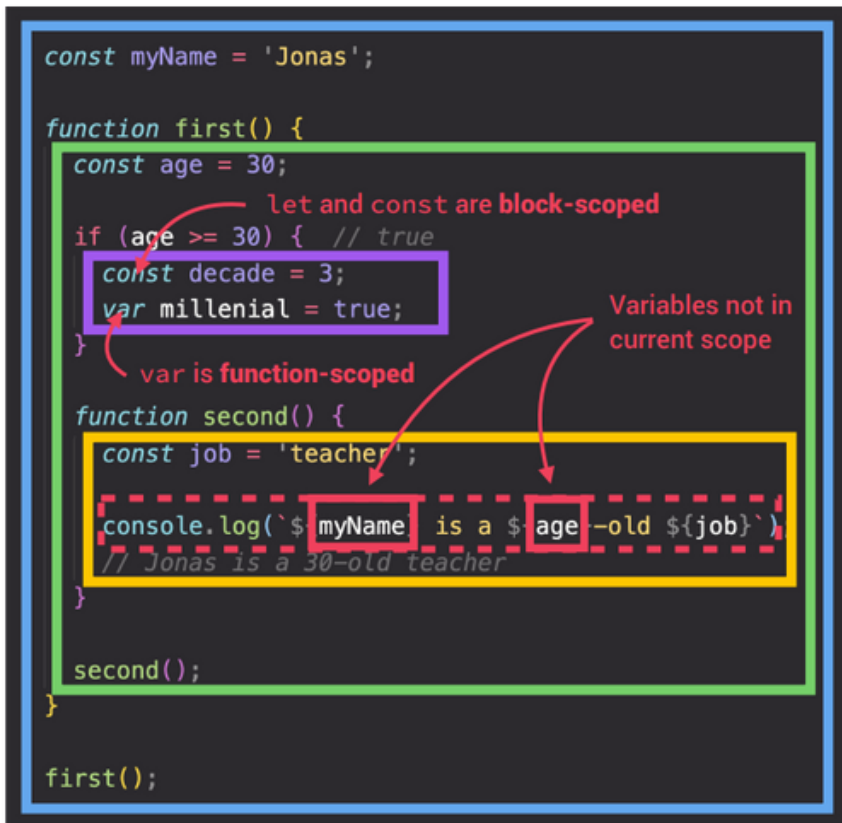
BLOCK SCOPE (ES6)

```
if (year >= 1981 && year <= 1996) {  
  const millenial = true;  
  const food = 'Avocado toast';  
} ← Example: if block, for loop block, etc.  
  
console.log(millenial); // ReferenceError
```

- 👉 Variables are accessible only **inside block** (block scoped)
- ⚠️ **HOWEVER**, this only applies to **let** and **const** variables!
- 👉 Functions are **also block scoped** (only in strict mode)

The scope chain

(Considering only variable declarations)



What is Hoisting in **JavaScript** ?

Hoisting in java script

👉 Hoisting is a JavaScript mechanism where variables and function declarations are moved to the top of their scope before code execution.

Hoisting in JavaScript is a behavior in which a function or a variable can be used before declaration.

```
a = 2;  
  
var a;  
  
console.log( a );
```

Temporal Dead Zone JS?

A variable declared with `let` or `const` cannot be accessed until it is declared within its scope.

	HOISTED? 📌	INITIAL VALUE 📌	SCOPE 📌	
function declarations	✅ YES	Actual function	Block	In strict mode. Otherwise: function!
var variables	✅ YES	undefined	Function	
let and const variables	🚫 NO	<uninitialized>, TDZ	Block	Technically, yes. But not in practice
function expressions and arrows	🤖	Depends if using var or let/const		Temporal Dead Zone

There's a temptation to think that all of the code you see in a JavaScript program is interpreted line-by-line, top-down in order, as the program executes. While that is essentially true, there's one part of that assumption that can lead to incorrect thinking about your program.

```
a = 2;
```

```
var a;
```

```
console.log( a );
```

Hoisting –function declaration



So, one way of thinking, sort of metaphorically, about this process, is that variable and function declarations are “moved” from where they appear in the flow of the code to the top of the code. This gives rise to the name hoisting.

```
foo();  
  
function foo() {  
    console.log( a ); // undefined  
  
    var a = 2;  
}
```

The function foo’s declaration (which in this case includes the implied value of it as an actual function) is hoisted, such that the call on the first line is able to execute

Temporal dead zone, `let` and `const`

```
const myName = 'Jonas';  
  
if (myName === 'Jonas') {  
  console.log(`Jonas is a ${job}`);  
  const age = 2037 - 1989;  
  console.log(age);  
  const job = 'teacher';  
  console.log(x);  
}
```

TEMPORAL DEAD ZONE FOR `job` VARIABLE

👉 Different kinds of error messages:

ReferenceError: Cannot access 'job' before initialization

ReferenceError: x is not defined

WHY HOISTING?

- 👉 Using functions before actual declaration;
- 👉 `var` hoisting is just a byproduct.

WHY TDZ?

- 👉 Makes it easier to avoid and catch errors: accessing variables before declaration is bad practice and should be avoided;
- 👉 Makes `const` variables actually work



Thanks!

Be happy and Smile



The END
Lecture 2