

Evaluation of Erasure Coding, Triple NameNode High Availability and HDFS Router-based Federation features of Hadoop 3 (v3.2)

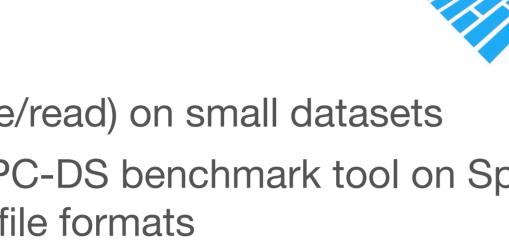


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Project Objectives

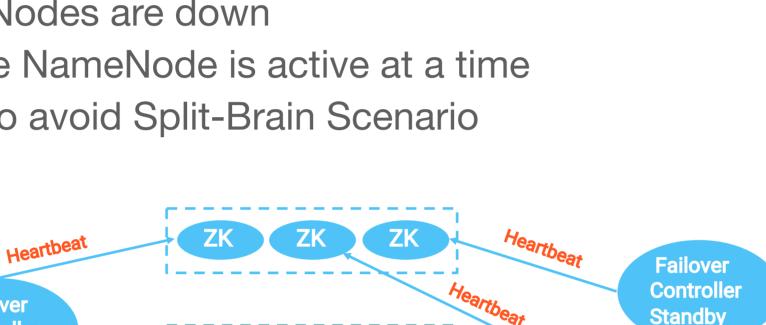
- The goal of this work is to evaluate new features of Hadoop 3 and make an assessment of its readiness for production systems
- Features to be evaluated:
 - Erasure Coding
 - Triple NameNode High Availability
 - HDFS Router-based Federation
- Evaluation methods:
 - Raw storage performance (write/read) on small datasets
 - Analytics performance using TPC-DS benchmark tool on Spark SQL queries in Parquet, JSON file formats

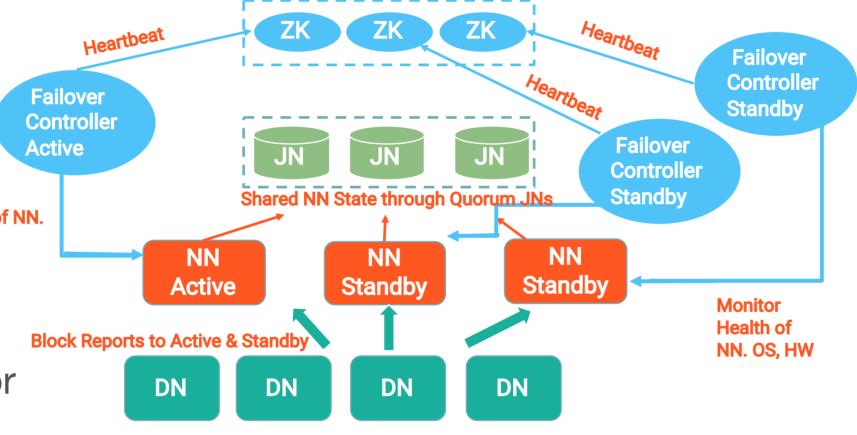


- Triple NameNode architecture provides a solution for twopoint failure I.e., both NameNodes are down
- It is guaranteed that only one NameNode is active at a time while others being standby to avoid Split-Brain Scenario

Evaluation

- Tested the feature by adding the third NameNode and measured the OS, HW performance by flipping between Active and Standby NameNodes for failover
- It acts very quickly for failures





Triple NameNode

Compute K parity chunks Distributed to N data chunks Data is striped using Reed-Solomon(N,K)

EC Group Block

- Erasure Coding (EC) uses RAID 5/6 concept to protect data which gives the same level of fault tolerance as 3x replication but with much less storage space
- Uses a codec to generate K parity data chunks eg., Reed-Solomon, RS(N,K) where N = data chunks, K = parity chunks,
- EC block group = data chunks + parity chunks
- It can tolerate up to K DataNode failures

Erasure

Coding

Current supported EC policy types: RS(3,2), RS(6,3) and RS(10,4)



Reconstruct failed chunks

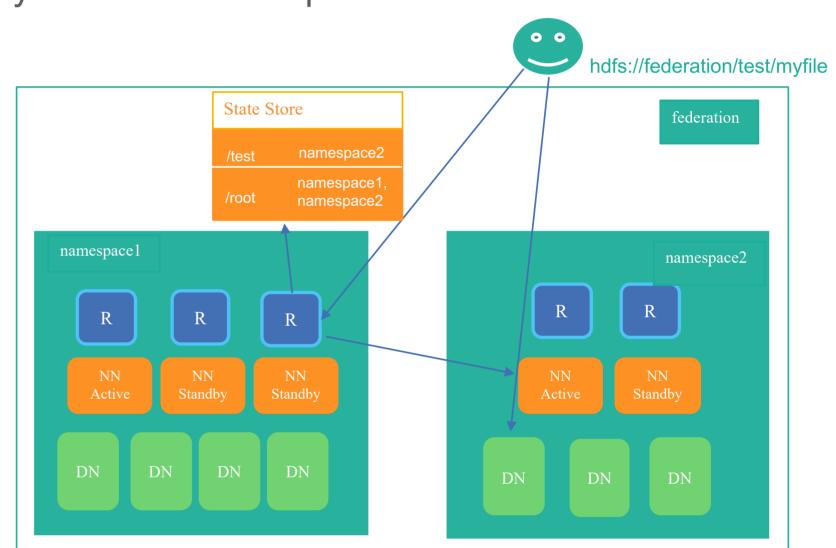
Reassemble N stripe

Routerbased Federation

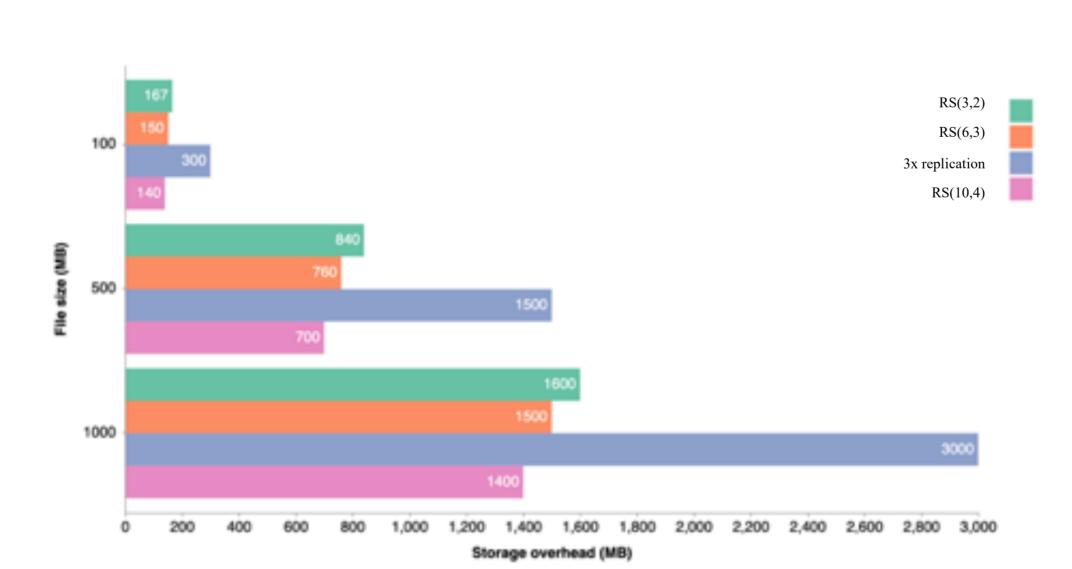
Evaluation

- Tested the feature by running federation of two clusters
- Secured clusters are supported from Hadoop v3.3
- The federation appears to its users as a single coherent system

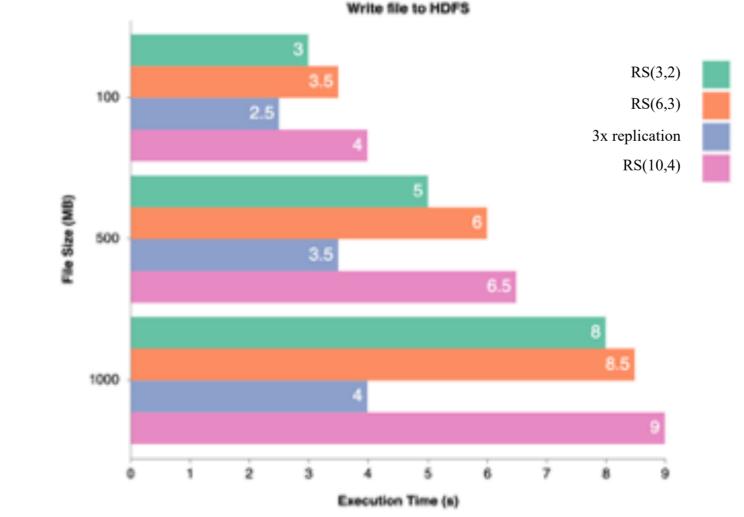
 HDFS Router- based federation overcomes NameNode scalability limits by introducing extra layer - Router components



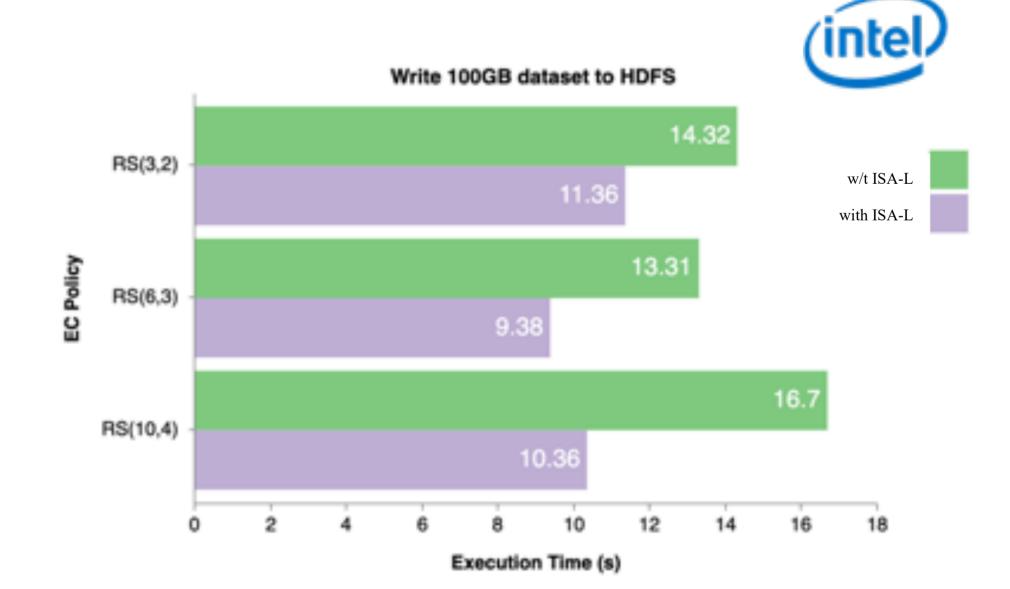
Measured performance of HDFS Erasure Coding



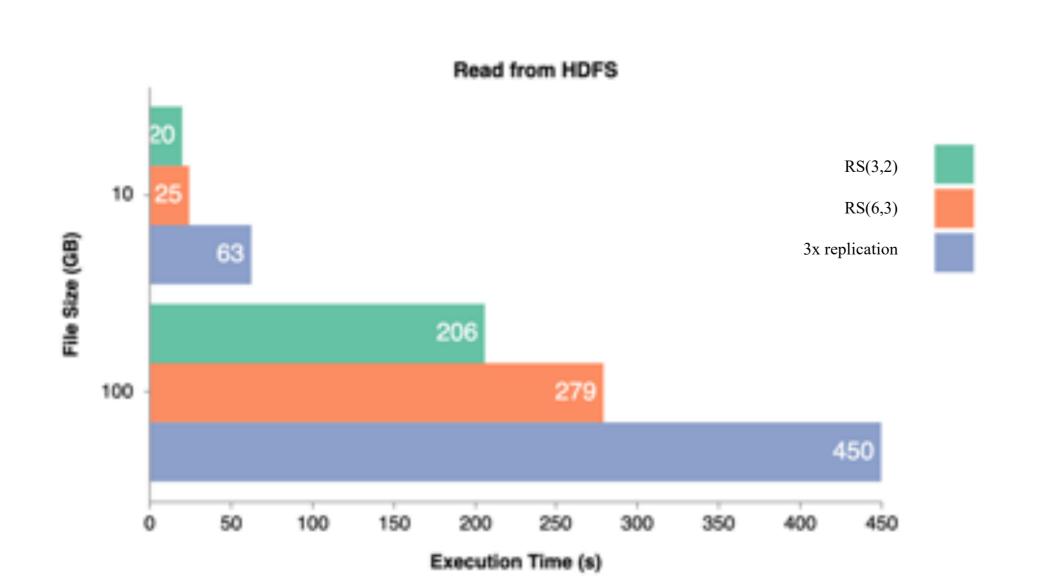
Storage overhead with EC is ~60% cheaper



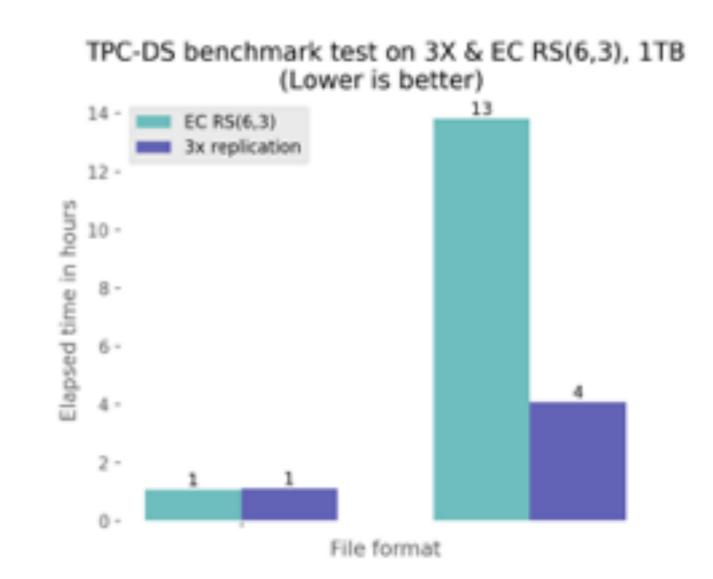
Write on EC dir. in HDFS is 50% slower because of parity computation time



With Intel's ISA-L library write operation on EC dir. improved to ~30%



Reading from erasure-coded directory is twice faster than 3x replication as EC leverages parallelism



Unoptimised file formats eg., JSON should be avoided with EC, while the performance with optimised file formats such as Parquet is the same for both 3x replication and EC

Summary

Erasure Coding

- gives an advantage in storage savings
- does not compromise analytics performance on smart formats (Parquet, Orc, etc)
- offers flexible configuration: can be selectively deployed on datasets
- can be gradually enabled on production systems