

Thread_code:

```
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include<pthread.h>
#include<sys/types.h>

int count=0;
int a[10];

void* producer()
{
    while(1)
    {
        int x=rand()%100;
        a[count]=x;
        printf("Produced Item : %d\n",x);
        count=count+1;
        if(count==10)
        {
            sleep(1);
        }
    }
}

void* consumer()
{
    while(1)
    {
        if(count==0)
        {
            sleep(1);
        }
        count=count-1;
        int y=a[count];
        printf("Consumed Item : %d\n",y);
    }
}

int main()
{
    pthread_t t1,t2;
    pthread_create(&t1,NULL,&producer,NULL);
    pthread_create(&t2,NULL,&consumer,NULL);
}
```

```
pthread_join(t1,NULL);
pthread_join(t2,NULL);
return 0;
}
```

Mutex_Code:

```
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include<sys/types.h>
#include<pthread.h>

pthread_mutex_t m;
int count=0;
int a[10];

void* producer()
{
    while(1)
    {
        int x=rand()%100;
        pthread_mutex_lock(&m);
        a[count]=x;
        printf("Produced Item : %d\n",x);
        count++;
        pthread_mutex_unlock(&m);
        if(count==10)
        {
            sleep(1);
        }
    }
}

void* consumer()
{
    while(1)
    {
        pthread_mutex_lock(&m);
        count--;
        int y=a[count];
        printf("Consumed Item : %d\n",y);
        pthread_mutex_unlock(&m);
        if(count==0)
        {

```

```

        sleep(1);
    }
}

int main()
{
    pthread_t t1,t2;
    pthread_mutex_init(&m,NULL);
    pthread_create(&t1,NULL,&producer,NULL);
    pthread_create(&t2,NULL,&consumer,NULL);
    pthread_join(t1,NULL);
    pthread_join(t2,NULL);
    pthread_mutex_destroy(&m);
    return 0;
}

```

FCFS_CODE:

```

#!/bin/bash
echo "Enter bt: "
read -a bt
n=${#bt[@]}
n=$((n-1))
wt=(0 0 0 0 0 0 0 0)
for ((i=1;i<=$n;i++));
do
    wt[i]=$((bt[i-1]+wt[i-1]))
done
total=0
for t in ${wt[@]}
do
    total=$((total+t))
done
n=$((n+1))
echo "awt"
echo "scale=3;$total/$n"|bc

```

SJF_CODE:

```

#!/bin/bash

```

```

echo "Enter bt(burst time) : "
read -a bt
bt=$(printf '%s\n' "${bt[@]}" | sort -n)
n=${#bt[@]}
n=$((n-1))
wt=(0 0 0 0 0 0 0 0)
for ((i=1;i<=$n;i++));
do
    wt[i]=$((bt[i-1]+wt[i-1]))
done
total=0
for t in ${wt[@]}
do
    total=$((total+t))
done
n=$((n+1))
echo "Average Waiting time : "
echo "scale=3;$total/$n"|bc

```

Fork_Code:

```

#include<stdio.h>
#include<unistd.h>
#include<sys/types.h>
int main()
{
    int n1=fork();
    if(n1>0)
    {
        printf("[parent] pid %d\n",getpid());
        sleep(20);
        int n2=fork();
        if(n2==0)
        {
            printf("[son] pid %d from [parent] pid %d \n",getpid(),getppid());
            sleep(20);
            int n5=fork();
            if(n5>0)
            {
                int n6=fork();
                if(n6==0)
                {

```

```

        printf("[son] pid %d from [parent] pid %d \n",getpid(),getppid());
        sleep(20);
    }
    sleep(20);

}
else if(n5==0)
{
    printf("[son] pid %d form [parent] pid %d \n",getpid(),getppid());
    sleep(20);
}
sleep(20);
}
}
else if(n1==0)
{
    printf("[son] pid %d form [parent] pid %d \n",getpid(),getppid());
    sleep(20);
    int n3=fork();
    if(n3>0)
    {
        int n4=fork();
        if(n4==0)
        {
            printf("[son] pid %d from [parent] pid %d \n",getpid(),getppid());
            sleep(20);
        }
        sleep(20);
    }
    else if(n3==0)
    {
        printf("[son] pid %d from [parent] pid %d \n",getpid(),getppid());
        sleep(20);
    }
    sleep(20);
}
}
return 0;
}

```