

Garbage classification

By Nazmul Haque

Garbage Classification using a Transfer Learning with Parameter Tuning

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Abstract—In order to utilize garbage resources properly, reduce environmental pollution and the difficulties of garbage classification for human, this paper proposes a method of garbage classification and recognition based on transfer learning fusion network. At first, balance the dataset through data augmentation technique. Then integrating pre-trained model with customized CNN model. We employ three CBs with 32, 64, and 128 filters, each with different kernel sizes (5x5, 3x3, 1x1) and the Mish activation function. The flattened output of the last MaxPool2D layer feeds into three fully connected layers (1024, 512, and 12 neurons). Softmax activation is used in the last fully connected layer for multi-class prediction. Finally, we evaluate the model. Among various pre-trained models utilized, DenseNet169 emerged with the highest accuracy of 99.58%. Our proposed approach produced an efficient garbage classification model. It required less training time and utilized fewer parameters. Mish activation function demonstrated superior performance compared to ReLU in our analysis. Conversely, previous models were more complex, demanding extensive training time and numerous parameters. This investigation highlights the significance of automated garbage classification and presents an advanced solution.

Index Terms—Garbage Classification, Transfer Learning Fusion (TLF), Convolutional Block (CB).

I. INTRODUCTION

Garbage in the environment refers to waste or discarded materials that are considered no longer useful or needed. Garbage has significantly damaged the natural environment. Therefore, segregation and reuse of garbage is very important to form a green and sustainable development society [1]. The global production of urban solid waste totals 2.01 billion tons annually, this is a threat to the ecological environment. Waste generation will be increased by 70% if the current situation persists. Therefore, automated garbage detection system is very important. However, the whole procedure of recycling demands a huge hidden cost, which is caused by selection, classification, and processing of the recycled materials [2]. But Deep Learning in computer vision, especially for tasks like image classification and object detection, has proven effective and straightforward. CNNs, a vital part of deep models, have significantly advanced image classification by capturing features and making robust assumptions about image nature [3].

Several research endeavors have employed a variety of models in their investigations. For example Shanshan Meng and Wei-Chu [4], Harshita Dooja Poojary et al [5] incorporated Support Vector Machines and Artificial Neural Networks (ANN) in their research. Specific studies utilized Convolutional Neural Network (CNN) models referenced by [4]–[10]. Meanwhile, Tanya Gupta et al. [11] and Mohammad

Kamrul Hasan et al. [12] applied the Inception model. Mohammad Kamrul Hasan et al. [12] employed a combination of DenseNet169, InceptionNet-v4, and MobileNet. Conversely, Nikita Garg and Sunanda Das [13] chose SqueezeNet, VGG-19, and GoogLeNet. Shanshan Meng and Wei-Ta Chu [4] reported a 95.35% accuracy in garbage classification using the ResNet50 model. Additional models, such as HOG+SVM and CNN, exhibited impressive performance. It is unrealistic to get a picture of an object on the clean background. Harshita Dooja Poojary et al. [5] attained a 97.0% accuracy employing CNN. Other models, like ANN and TL, demonstrated robust and commendable performance. The inability to highlight a specific region remains a limitation. Yuchen Wang et al. [6] achieved accuracy of 90.88% using CNN and weight pruning. A significant drawback of this study is the absence of loss recovery techniques, such as fine-tuning. Li Cao and Wei Xiang [7] attained a 93.20% accuracy by employing transfer learning with the Inception-v3 model. The image size and quality is not satisfiable and relatively low accuracy. Sabitabrata Bhattacharya et al. [8] employed CNN to achieve a 95.0% accuracy in garbage classification. The primary drawbacks include the inability to highlight crucial features of an image and a comparatively low level of performance. Ms. Ishita Joshi et al. [9] achieved 92.5% accuracy using CNN. Comparatively low performance and difficulty in emphasizing a specific region persists as a limitation. Dong Wang and Zhongsheng Wang [10] introduced a garbage detection approach with 96.29% accuracy using CNN. Tanya Gupta et al. [11] employed InceptionNet model, with achieving classification rates of 98.15%. Mohammad Kamrul Hasan et al. [12] utilized DenseNet169, achieving an accuracy of 97%. Additional models, including DenseNet121, InceptionNet-v4, and MobileNet, exhibited strong and commendable performance. A limitation of their work lies in poor interpretability. Nikita Garg and Sunanda Das [13] obtained an accuracy of 98.79% utilizing SqueezeNet. Alternative models, such as VGG-19 and GoogLeNet, showcased strong and good performance. However, a significant limitation lies in poor generalization stemming from a limited amount of data. Cumulatively, these investigations provide valuable perspectives and approaches for the identification and classification of garbage, making substantial contributions to progress in environmental management. Literature review briefly explain in Table I

The contribution of our proposed deep learning-based model is integrating a pre-trained model with a customized CNN model to create an improved transfer learning model.

TABLE I
SUMMARY OF LITERATURE REVIEW

Article	Accuracy	Precision	Specificity	Published Year
ResNet50 [4]	95.35	-	-	2020
CNN [6]	90.88	-	-	2022
CNN [7]	93.20	-	-	2020
CNN [8]	95.00	-	-	2023
CNN [5]	97.00	-	-	2022
CNN [9]	92.50	-	-	2023
CNN [10]	96.29	-	-	2021
InceptionNet [11]	98.15	-	-	2022
DenseNet169 [12]	97.00	-	-	2022
SqueezeNet [13]	98.79	99.11	97.16	2022

Our paper is organized as follows: Section II provides an overview of the dataset and Sections III explain our research approach, data preprocessing, Proposed Transfer Learning (TL) Architecture, and Justification of Our Procedural Architecture. In Section IV discuss about Experimental Setup, Performance analysis for training and validation data, and Performance analysis for test data. section V contain considerations of potential result validity threats. Finally, Section VI summarizes findings, and in Section VII, we suggest future research directions, appendix and followed by references.

II. DATASET DESCRIPTION

The summary of our "garbage" dataset is conveniently presented in Table II, which can be easily accessed on Kaggle [14]. Furthermore, Figure 1 provides a visual representation of the dataset's distribution across various classes.

TABLE II
SUMMARY OF THE DATASET

No of Images	Format	No of Classes	Source
15515	JPG	12	kaggle.com

Classes	No Of Images	Classes	No Of Images
battery	945	metal	769
biological	985	paper	1050
Brown-glass	607	plastic	865
cardboard	891	shoes	1977
clothes	5325	trash	697
green-glass	629	white-glass	777

The dataset exhibits an imbalance in its distribution of data. It is important to note that all images obtained through web scraping are the intellectual property of their respective original photographers or owners.

III. METHODOLOGY

A. Sequential workflow of the proposed methodology

The garbage dataset was obtained from kaggle.com [14], but it exhibited an imbalance, as illustrated in Table II. To address this issue, we applied Data Augmentation techniques. Subsequently, we conducted preprocessing operations outlined

in Section III-B. The preprocessed dataset was split into training (70%), validation (10%), and test (20%) sets. We then trained a Customized CNN model with a pretrained model. The training data was utilized to train the customized transfer learning model, while the validation data was used to validate it. Finally, we evaluated the model's performance using the test data. The workflow of our research is illustrated in Figure 2.

B. Data Preprocessing

In preprocessing, images undergo cleaning, resizing and normalization for consistency and reduced noise. The dataset is divided into training (70%), validation (10%), and test (20%) data. Data Augmentation is applied to address the imbalanced class distribution, ensuring effective training and model assessment. Data augmentation benefits by creating extra training samples, making the dataset larger. Diverse variations help the model understand new data and handle input variations more effectively. Conversely, disadvantages include the risk of the model becoming too specific to augmented data and increased computing demands.

C. Architecture of Proposed Transfer Learning (TL)

Our approach begins by inputting images into pre-trained models, followed by reshaping tensors for fine-tuning. Three convolution blocks (CBs) with 32, 64 and 128 filters each are utilized, incorporating varying kernel sizes (5x5, 3x3, and 1x1) and three 'BatchNormalization' layers. Each CB concludes with a MaxPooling2D layer, employing Mish activation functions on all convolution layers to address the vanishing gradient problem. The output from the last max-pooling layer is flattened and traverses three fully connected layers (1, 512, and 12 neurons) with Mish activation functions. The final layer uses a softmax activation function to predict class probabilities. Selected pre-trained models, such as DenseNet, ResNet, and Xception, are strategically trained using diverse architecture types. The architectural overview is shown in Figure 3.

D. Justification of Our Procedural Architecture

In CNN, batch normalization tackles difference of data distribution for each layer during training. This accelerates training, achieving convergence quickly, and improves overall performance. Three convolution layers with different kernel sizes (5x5, 3x3, and 1x1) with less filtering (32, 64, and 128) are used to create a lightweight model. This explains why our model performs well with less parameters and requires less training time.

IV. RESULT AND PERFORMANCE ANALYSIS

A. Experimental setup

Architectural operations were conducted on Kaggle using a GPU P100 and a 2-core Intel Xeon U (690 ms/step). Input images measured (224,224,3), and the dataset was split into separate training, validation, and testing folders in a 0.70-0.10-0.20 ratio. No holdout set was used. Models pass



Fig. 1. Sample images for each classes

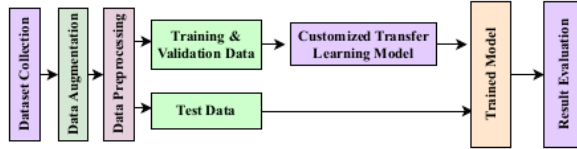


Fig. 2. Sequential workflow of the proposed methodology

through 50 epochs (batch size 16) with the Adam optimizer (lr: 0.001, loss: categorical cross-entropy). Early stopping utilized Reduce on Plateau (patience: 25).

B. Performance analysis for training And validation dataset

Figure [4-10] illustrates how the training and validation accuracy's, as well as the training and validation losses, evolve with increasing epochs for the corresponding model. We observe that the DenseNet-based model outperforms the ResNet and Xception-based models. Specifically, DenseNet169 exhibits the highest training and validation accuracies among all models, as shown in Figure 5. In the ResNet-based model, both training and validation accuracy's experience a slight decrease compared to the DenseNet model. Conversely, in the Xception-based model, both training and validation accuracies show a slight increase compared to the ResNet model.

C. Performance analysis for test dataset

The performance outcomes from our TLF architectures has been displayed by Table III. In our table, different model has been represented by each row and we have been evaluated their performance by various metrics such as accuracy, precision, recall, and F1-score, each indicating different aspects of model performance. DenseNet (DN), RestNet (RN), and XceptionNet (XN) have been employed in our study. For instance, the highest accuracy of 99.58% has been achieved by "DN169_Tuned". This means correct predictions have been made for about 99.58% of the cases it has encountered. On the other hand, the lowest accuracy of 98.81% has been achieved by RN101_Tuned and . DN121_Tuned has achieved the lowest accuracy of 99.31% among all the DenseNet models, although all these models have provided higher performance. But better performance has been provided by DN169 models compared

TABLE III
PERFORMANCE ANALYSIS ON TEST DATA

Algorithm	Accuracy %	Precision%	Recall%	F1-score%
DN121_Tuned	99.31	99.31	99.31	99.31
DN121	99.38	99.38	99.38	99.38
DN169_Tuned	99.58	99.58	99.58	99.58
DN169	99.47	99.47	99.47	99.95
DN201_Tuned	99.56	99.56	99.56	99.56
DN201	99.55	99.55	99.55	99.55
RN50_Tuned	98.81	98.81	98.81	98.81
RN50	99.25	99.25	99.25	99.25
RN101_Tuned	98.81	98.81	98.81	98.81
RN101	99.03	99.03	99.03	99.03
RN152_Tuned	98.97	98.97	98.97	98.97
RN152	98.64	98.64	98.64	98.64
XN_Tuned	98.91	98.91	98.91	98.91
XN	98.57	98.57	98.57	98.57

to DN121 and DN201 model. Here, it is demonstrated that the performance of RestNet models has been lower than other models. However, the performance of the XceptionNet model has increased slightly compared to RestNet models. We demonstrate that certain scenarios with the retained model outperform the strategy we have suggested. Yet in this investigation, our suggested approach yielded the greatest results. Overall, a concise summary of how different models have performed across various evaluation criteria is provided by this table.

V. THREATS TO VALIDITY

Our study addresses dataset imbalance using augmentation but has limitations. Future work should explore new data balancing techniques. Deploying the model on mobile devices is complex and may impact performance due to resizing and normalization operations.

VI. CONCLUSION

In this paper, we focus on garbage image classification based on Transfer Learning Fusion Network. If we continue with the existing garbage management system, it will harm our environment. That's why efficient garbage management is vital for sustainability but faces challenges in manual sorting.



Fig. 3. Architectural view of the proposed methodology

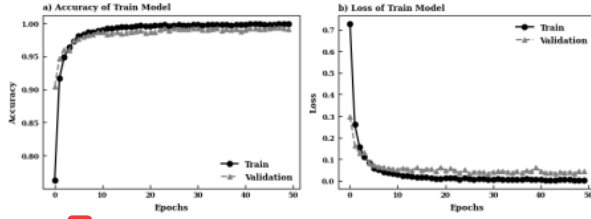


Fig. 4. Evaluations of accuracy and loss based on the model DenseNet121

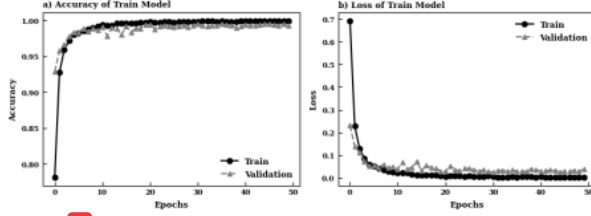


Fig. 5. Evaluations of accuracy and loss based on the model DenseNet169

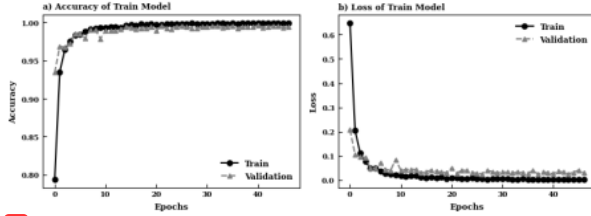


Fig. 6. Evaluations of accuracy and loss based on the model DenseNet201

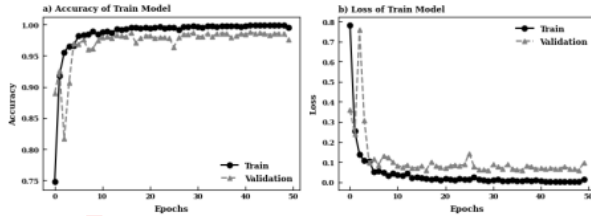


Fig. 7. Evaluations of accuracy and loss based on the model ResNet50

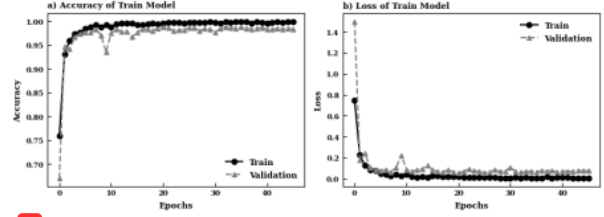


Fig. 8. Evaluations of accuracy and loss based on the model ResNet101

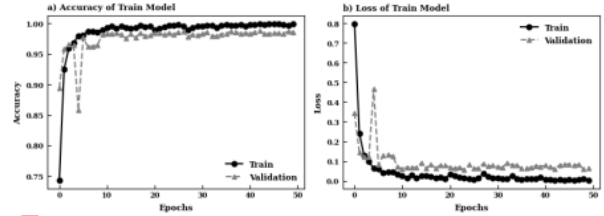


Fig. 9. Evaluations of accuracy and loss based on the model ResNet152

Our goal is to develop a model that can effectively classify the garbage automatically. To achieve our goal try to integrating pre-trained model with customized CNN model. Our model performed well aligning with our initial expectations in the research, highlights the crucial role of automated garbage classification, providing a superior solution and advancing environmental practices.

VII. FUTURE SCOPE

In future using a federated learning technique this model can be integrate into mobile devices. The goal is to build a automated system for sorting garbage in rural areas, making it easier for people, and speeding up the development of smart waste identification.

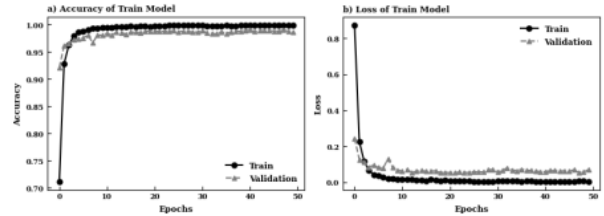


Fig. 10. Evaluations of accuracy and loss based on the model XceptionNet

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Various metrics, including accuracy, precision, recall (sensitivity), f1-score, and specificity were employed to evaluate model effectiveness. The mathematical expressions for these metrics are presented below [15].

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN} \quad (1)$$

$$Precision = \frac{TP}{TP + FP} \quad (2)$$

$$Recall = \frac{TP}{TP + FN} \quad (3)$$

$$F1 - Score = 2 \times \frac{Precision \times Recall}{Precision + Recall} \quad (4)$$

$$\text{Specificity} = \frac{TN}{TN + FP} \quad (5)$$

Accuracy represents overall correctness, precision measures the model's ability to avoid false positives, recall assesses its ability to capture true positives, F1-score combines precision and recall, and specificity gauges the ability to avoid false negatives.

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