# Course Title: Microprocessor And Interfacing Lab

**Course Code: CSE-368** 



# Shahjalal University of Science & Technology, Sylhet

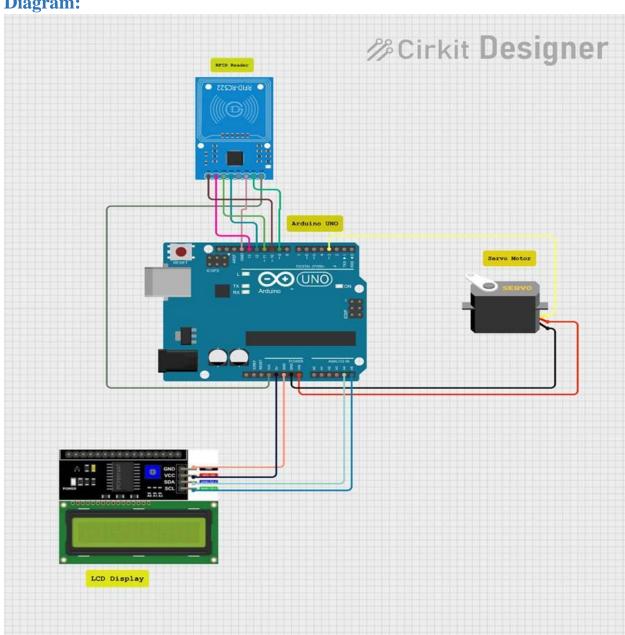
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## Smart Door Security: An IOT-Based RFID Lock System

## **Github Link:**

https://github.com/NazmulRahul/Group 16

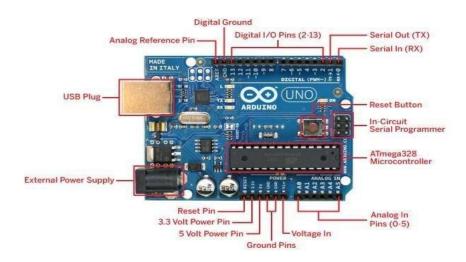
Diagram:



## **Components Needed:**

- 1. Arduino Uno
- 2. RFID Reader (MFRC522)
- 3. Servo Motor (e.g., SG90)
- 4. LED Display (16x2 LCD with I2C interface) (optional, for visual feedback)
- 5. Connecting Wires
- 6. Door Lock

## 1. Arduino Uno



The Arduino Uno microcontroller is a popular choice for many projects due to its simplicity and versatility. It features several digital and analog input/output pins that allow interfacing with various components like sensors, displays, motors, and more. Here's an overview of the digital pins (D0 to D13) on the Arduino Uno:

## **Digital Pins (D0-D13)**

- 1. **D0** (**RX**): Used for receiving serial data. Typically connected to the TX pin of a serial device (not used in this example).
- 2. **D1** (**TX**): Used for transmitting serial data. Typically connected to the RX pin of a serial device (not used in this example).
- 3. **D2**: Connect to the IN pin of the relay module to control the lock.
- 4. **D3**: Connect to the control pin of the buzzer for sound feedback.
- 5. **D4**: Connect to the control pin of an LED for visual feedback (optional).
- 6. **D5-D8**: Available for connecting a keypad (optional).
- 7. **D9**: Connect to the RST pin of the RFID reader.
- 8. **D10**: Connect to the SDA/SS pin of the RFID reader (Slave Select for SPI communication).
- 9. **D11**: Connect to the MOSI pin of the RFID reader (Master-Out-Slave-In for SPI communication).
- 10. **D12**: Connect to the MISO pin of the RFID reader (Master-In-Slave-Out for SPI communication).

11. **D13**: Connect to the SCK pin of the RFID reader (Serial Clock for SPI communication).

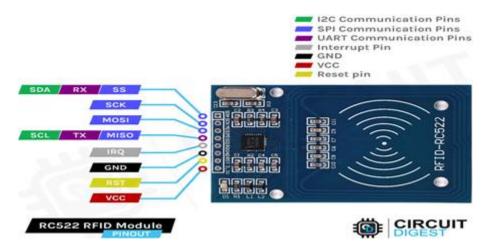
## **Analog Pins (A0-A5)**

- 1. **A0-A3**: Available for connecting additional sensors or keypad columns (optional).
- 2. A4 (SDA): Connect to the SDA pin of an RTC module for I2C communication (optional).
- 3. **A5** (SCL): Connect to the SCL pin of an RTC module for I2C communication (optional).

#### **Power Pins**

- 1. **VIN**: The input voltage to the Arduino board when using an external power source (6-12V). Can be used to power the board.
- 2. **5V**: Provides a regulated 5V output. Can be used to power other components like the relay module, buzzer, and optional components.
- 3. **3.3V**: Provides a regulated 3.3V output. Typically used to power the RFID reader.
- 4. **GND**: Ground pins. Common ground for all components.
- 5. **IOREF**: Provides the voltage reference with which the microcontroller operates.

## 2. RFID Reader (MFRC522)

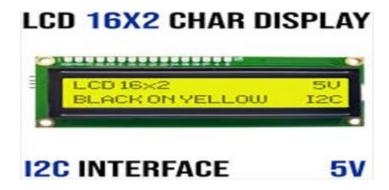


#### **Components and Pins**

- 1. MFRC522 Module: Contains the RFID reader IC (MFRC522) and associated components.
- 2. **Antenna**: Used for transmitting and receiving RF signals to/from RFID tags.
- 3. Power Pins:
  - o **VCC**: Typically connects to 3.3V (some can handle 5V).
  - o **GND**: Connects to the ground of the power supply.
- 4. SPI Communication Pins:
  - RST (Reset): Used to reset the MFRC522 module. Connect to a digital pin on the Arduino (e.g., D9).
  - SDA (Serial Data): Also known as NSS or SS (Slave Select), used for SPI communication.
     Connect to D10 on Arduino.
  - SCK (Serial Clock): Clock signal for SPI communication. Connect to D13 on Arduino.

- MOSI (Master Out Slave In): Data from Arduino to MFRC522. Connect to D11 on Arduino.
- MISO (Master In Slave Out): Data from MFRC522 to Arduino. Connect to D12 on Arduino.

## 3. LED Display (16x2 LCD with I2C Interface)



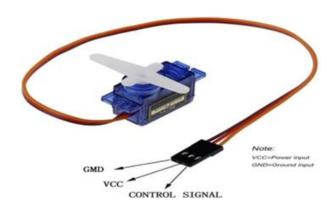
## **Components and Their Pins**

- 1. **16x2 LCD Display**: This display can show 16 characters per line, and it has 2 lines.
- 2. **I2C Interface Module**: This module connects to the LCD display and provides an I2C interface, which simplifies wiring and communication.

## **I2C Interface Pins**

- 1. **VCC**: Connect to 5V on the Arduino to power the module.
- 2. **GND**: Connect to GND on the Arduino for the common ground.
- 3. SDA: Connect to A4 (SDA) on the Arduino for I2C data line.
- 4. **SCL**: Connect to A5 (SCL) on the Arduino for I2C clock line.

## 4. Servo motor



Integrating a servo motor into an RFID door lock system can allow you to control the locking mechanism more precisely. A servo motor can be used to move a latch or bolt to lock and unlock the door. Here's a comprehensive guide on how to integrate a servo motor with an Arduino Uno in an RFID door lock system.

## 5. RFID Cards



## **Connection Overview:**

- 1. **RFID Reader**: Connected to the Arduino for reading RFID tags.
- 2. **Servo Motor**: Controls the locking mechanism.
- 3. **LED Display**: Displays messages like "Access Granted" or "Access Denied".

## **Detailed Connections:**

## RFID Reader (MFRC522)

- VCC: Connect to 3.3V on the Arduino.
- **GND**: Connect to GND on the Arduino.
- **RST**: Connect to D9.
- MISO: Connect to D12.
- MOSI: Connect to D11.
- **SCK**: Connect to D13.
- SDA/SS: Connect to D10.

#### **Servo Motor**

- VCC: Connect to 5V on the Arduino.
- **GND**: Connect to GND on the Arduino.

• Signal: Connect to D3.

## **LED Display**

- VCC: Connect to 5V on the Arduino.
- **GND**: Connect to GND on the Arduino.
- SDA: Connect to A4 on the Arduino.
- **SCL**: Connect to A5 on the Arduino.
- VCC (Red wire) -> Arduino VIN

## **Steps:**

## 1. Initialization:

• The Arduino initializes the RFID reader, I2C LCD, and servo motor.

## 2. RFID Tag Detection:

• When an RFID tag is brought near the reader, it reads the tag's unique ID.

## 3. ID Verification:

• The Arduino checks if the ID matches a predefined list of authorized IDs.

## 4. Display Status:

• The status (lock/unlock) is displayed on the LCD.

#### 5. Lock/Unlock Door:

- If the ID is authorized, the servo motor rotates to unlock the door.
- If unauthorized, the door remains locked.

This setup provides a secure, automated door lock/unlock system using RFID technology, controlled by an Arduino, with visual feedback through an I2C LCD display.

## CODE:

## **##New Card Scanner**

```
#include <LiquidCrystal_I2C.h>
#include <SPI.h>
#include <MFRC522.h>
#define RST_PIN 9
#define SS_PIN 10
byte readCard[4];
byte a = 0;
LiquidCrystal_I2C lcd(0x27, 16, 2);
MFRC522 mfrc522(SS_PIN, RST_PIN);
void setup() {
  Serial.begin(9600);
 lcd.begin();
  lcd.backlight();
 while (!Serial);
 SPI.begin();
 mfrc522.PCD Init();
  delay(4);
 mfrc522.PCD_DumpVersionToSerial();
 lcd.setCursor(2, 0);
  lcd.print("Put your card");
void loop() {
 if ( ! mfrc522.PICC_IsNewCardPresent()) {
   return 0;
 if ( ! mfrc522.PICC_ReadCardSerial()) {
   return 0;
  lcd.clear();
 lcd.setCursor(0, 0);
 lcd.print("Scanned UID");
  a = 0;
 Serial.println(F("Scanned PICC's UID:"));
 for ( uint8 t i = 0; i < 4; i++) { //
   readCard[i] = mfrc522.uid.uidByte[i];
```

```
Serial.print(readCard[i], HEX);
    Serial.print(" ");
    lcd.setCursor(a, 1);
    lcd.print(readCard[i], HEX);
    lcd.print(" ");
    delay(500);
    a += 3;
}
Serial.println("");
mfrc522.PICC_HaltA();
return 1;
}
```

## ##Main

```
#include <Servo.h>
#include <LiquidCrystal_I2C.h>
#include <SPI.h>
#include <MFRC522.h>
#define SS PIN 10
#define RST_PIN 9
String UID = "F3 A1 01 10";
byte lock = 0;
Servo servo;
LiquidCrystal_I2C lcd(0x27, 16, 2);
MFRC522 rfid(SS_PIN, RST_PIN);
void setup() {
  Serial.begin(9600);
  servo.write(120);
 lcd.begin();
 lcd.backlight();
  servo.attach(3);
 SPI.begin();
  rfid.PCD_Init();
void loop() {
 lcd.setCursor(4, 0);
 lcd.print("Welcome!");
 lcd.setCursor(1, 1);
```

```
lcd.print("Put your card");
if (!rfid.PICC_IsNewCardPresent())
 return;
if (!rfid.PICC_ReadCardSerial())
  return;
lcd.clear();
lcd.setCursor(0, 0);
lcd.print("Scanning");
Serial.print("NUID tag is :");
String ID = "";
for (byte i = 0; i < rfid.uid.size; i++) {</pre>
  lcd.print(".");
  ID.concat(String(rfid.uid.uidByte[i] < 0x10 ? " 0" : " "));</pre>
  ID.concat(String(rfid.uid.uidByte[i], HEX));
  delay(300);
ID.toUpperCase();
if (ID.substring(1) == UID && lock == 0) {
  servo.write(70);
  lcd.clear();
  lcd.setCursor(0, 0);
  lcd.print("Door is locked");
  delay(1500);
  lcd.clear();
  lock = 1;
} else if (ID.substring(1) == UID && lock == 1) {
  servo.write(160);
  lcd.clear();
  lcd.setCursor(0, 0);
  lcd.print("Door is open");
  delay(1500);
  lcd.clear();
  lock = 0;
} else {
  lcd.clear();
  lcd.setCursor(0, 0);
  lcd.print("Wrong card!");
  delay(1500);
  lcd.clear();
```