

Started on	Thursday, 17 October 2024, 12:53 PM
State	Finished
Completed on	Thursday, 17 October 2024, 11:17 PM
Time taken	10 hours 24 mins
Grade	300.00 out of 300.00 (100%)

Question **1**
Correct
Mark 100.00 out of 100.00

Time limit	1 s
Memory limit	64 MB

Implementasikan [list.h](#) dan submit file list.c

C ↕

⚙ [list.c](#)

Score: 100

Blackbox

Score: 100

Verdict: Accepted

Evaluator: Exact

No	Score	Verdict	Description
1	20	Accepted	0.00 sec, 1.62 MB
2	20	Accepted	0.00 sec, 1.64 MB
3	20	Accepted	0.00 sec, 1.63 MB
4	20	Accepted	0.00 sec, 1.66 MB
5	20	Accepted	0.00 sec, 1.64 MB

Time limit	1 s
Memory limit	64 MB

Implementasikan [arrayGames.h](#) dan submit file arrayGames.c

C ▾

 [arrayGames.c](#)

Score: 100

Blackbox

Score: 100

Verdict: Accepted

Evaluator: Exact

No	Score	Verdict	Description
1	7	Accepted	0.00 sec, 1.57 MB
2	7	Accepted	0.00 sec, 1.63 MB
3	7	Accepted	0.00 sec, 1.55 MB
4	7	Accepted	0.00 sec, 1.72 MB
5	7	Accepted	0.00 sec, 1.66 MB
6	7	Accepted	0.00 sec, 1.65 MB
7	7	Accepted	0.00 sec, 1.64 MB
8	7	Accepted	0.00 sec, 1.55 MB
9	7	Accepted	0.00 sec, 1.65 MB
10	7	Accepted	0.00 sec, 1.68 MB
11	7	Accepted	0.00 sec, 1.67 MB
12	7	Accepted	0.00 sec, 1.62 MB
13	16	Accepted	0.00 sec, 1.61 MB

Question **3**

Correct

Mark 100.00 out of 100.00

Time limit	1 s
Memory limit	64 MB


Buat program dengan nama **arraydin.c**

Implementasikan ADT List Eksplisit Dinamis berdasarkan *header* [arraydin.h](#) yang diberikan di soal. Submit file bernama arraydin.c

Petunjuk / Hint

Baca deskripsi fungsi dengan saksama. Perhatikan nama fungsi, pastikan sama dengan yang tertulis pada *header*.

C ▾

 [arraydin.c](#)

Score: 100

Blackbox

Score: 100

Verdict: Accepted

Evaluator: Exact

No	Score	Verdict	Description
1	20	Accepted	0.00 sec, 1.64 MB
2	20	Accepted	0.00 sec, 1.50 MB
3	20	Accepted	0.00 sec, 1.62 MB
4	20	Accepted	0.00 sec, 1.63 MB
5	20	Accepted	0.00 sec, 1.55 MB

[◀ Pasca-Praktikum 3](#)

Jump to...



[Praktikum 4 ▶](#)