<u>Dashboard</u> / My courses / <u>ITB IF2111 1 2425</u> / <u>Praktikum 6 - ADT Queue</u> / <u>Pra-Praktikum 6</u>

Started on Wednesday, 6 November 2024, 2:03 PM

State Finished

Completed on Wednesday, 6 November 2024, 3:24 PM

Time taken 1 hour 20 mins

Grade 300.00 out of 300.00 (**100**%)

Mark 100.00 out of 100.00

Time limit	1 s
Memory limit	64 MB

Implementasikanlah ADT Queue dengan representasi array secara eksplisit dan alokasi statik. Diberikan file berikut:

- <u>boolean.h</u>
- <u>queue.h</u>

Submit file queue.c yang merupakan hasil implementasi queue.h





Score: 100

Blackbox

Score: 100

Verdict: Accepted Evaluator: Exact

No	Score	Verdict	Description
1	10	Accepted	0.00 sec, 1.66 MB
2	10	Accepted	0.00 sec, 1.71 MB
3	10	Accepted	0.00 sec, 1.64 MB
4	10	Accepted	0.00 sec, 1.63 MB
5	10	Accepted	0.00 sec, 1.50 MB
6	10	Accepted	0.00 sec, 1.67 MB
7	10	Accepted	0.00 sec, 1.60 MB
8	10	Accepted	0.00 sec, 1.50 MB
9	10	Accepted	0.00 sec, 1.64 MB
10	10	Accepted	0.00 sec, 1.62 MB

Question **2**Correct

Mark 100.00 out of 100.00

Time limit	1 s
Memory limit	64 MB

Submit file **circular_queue.c** yang merupakan implementasi dari **circular queue.h**, diberikan juga **boolean.h**



circular queue.c

Score: 100

Blackbox Score: 100

Verdict: Accepted Evaluator: Exact

No	Score	Verdict	Description
1	10	Accepted	0.00 sec, 1.66 MB
2	10	Accepted	0.00 sec, 1.62 MB
3	10	Accepted	0.00 sec, 1.63 MB
4	10	Accepted	0.00 sec, 1.71 MB
5	10	Accepted	0.00 sec, 1.63 MB
6	10	Accepted	0.00 sec, 1.52 MB
7	10	Accepted	0.00 sec, 1.62 MB
8	10	Accepted	0.00 sec, 1.60 MB
9	10	Accepted	0.00 sec, 1.64 MB
10	10	Accepted	0.00 sec, 1.52 MB

Question **3**Correct

Mark 100.00 out of 100.00

Time limit	1 s
Memory limit	64 MB

Submit file **copyqueue.c** yang merupakan implementasi dari <u>copyqueue.h</u>. Gunakan fungsi-fungsi yang telah didefinisikan di <u>queue.h</u> dan <u>boolean.h</u> serta diimplementasikan di **queue.c** pada soal nomor 1 sebagai bantuan.

Implementasi hanya boleh menggunakan fungsi-fungsi yang telah disediakan (CreateQueue, isEmpty, isFull, enqueue, dll) dan makro (IDX_HEAD, IDX_TAIL, HEAD, TAIL). **Dilarang** mengubah atau mengakses Buffer, idxHead dan idxTail secara langsung.



copyqueue.c

Score: 100

Blackbox Score: 100

Verdict: Accepted Evaluator: Exact

No	Score	Verdict	Description
1	25	Accepted	0.00 sec, 1.57 MB
2	25	Accepted	0.00 sec, 1.56 MB
3	25	Accepted	0.00 sec, 1.71 MB
4	25	Accepted	0.00 sec, 1.66 MB

■ Pasca-Praktikum 5

Jump to...

Praktikum 6 ►