
Tommy Ly

Education

California State University, Los Angeles

Aug 2018 – May 2022

Los Angeles, California

- **Major:** Bachelor's Degree in Computer Science
- **GPA:** 3.86
- **CS Courses Completed:** Data Structures, Software Engineering, Programming Paradigms, Algorithm Analysis, Web and Internet Programming, Operating Systems

Experience

Office Assistant and Real Estate Intern

April 2019 – May 2020

G.E. Property Management

- *Managed a database of potential leads on Ascendix*
- *Created and updated over 100 property listings*
- *Handled marketing and market research*
- *Created over 10 financial reports; used in meetings with potential buyers by real estate agents*

Projects

Personal Website: <https://nbanoob.github.io/>

Zombie Cartastrophe

A zombie action game with a top-down perspective where the player is in control of a weaponized car and they must survive waves of zombies.

- *Built using Construct 2, a HTML5-based game editor*
- *Led the project with 2 other people*
- *Held team meetings to brainstorm and discuss tasks*
- *Spearheaded the back-end development of the game*

Unnamed Discord Bot

A bot on the communication platform Discord that started as a small project to entertain friends. It slowly started becoming a more feature filled bot with practical uses.

- *Created using the Discord.py API*
- *Can blacklist certain words set by admins to delete and warn, kick, or ban users*
- *Can delete all of its own messages, a specified amount of messages, or all of the specified user's messages*

Skills

Languages

- **Java** (Most Proficient), **Python** (Familiar), **HTML/CSS** (Familiar), **JavaScript** (Some Experience)

Programs

- *Microsoft Word, Excel, PowerPoint, Visio, and Visual Studio/Visual Studio Code*