Tommy Ly

Education

California State University, Los Angeles

Aug 2018 - May 2022

Los Angeles, California

- Major: Bachelor's Degree in Computer Science
- **GPA**: 3.86
- **CS Courses Completed:** Data Structures, Software Engineering, Programming Paradigms, Algorithm Analysis, Web and Internet Programming, Operating Systems

Experience

Office Assistant and Real Estate Intern

April 2019 – May 2020

G.E. Property Management

- Managed database of 2000+ potential leads on Ascendix to organize and facilitate potential deals
- Created and updated over 100 property listings, while advertising the properties by analyzing key characteristics that make the properties appealing in the market and to customers
- Increased property publicity by 25% by designing flyers and sales postcards and distributing it to customers who were identified to be more likely to engage with the marketing material
- Created over 10 financial reports that analyzed and compared the values of properties in the market to be acquired for management and/or development

Projects

Personal Website: https://nbanoob.github.io/

Zombie Cartastrophe

A zombie action game with a top-down perspective where the player is in control of a weaponized car and they must survive waves of zombies.

- Built using Construct 2, a HTML5-based game editor
- Led the project with 2 other people and spearheaded the back-end development of the game
- Held team meetings to brainstorm ideas and discuss/assign tasks

Unnamed Discord Bot

A bot on the communication platform Discord that started as a small project to entertain friends. It slowly started becoming a more feature filled bot with practical uses.

- Created using the Discord.py API
- Can blacklist certain words set by admins to delete and warn, kick, or ban users
- Can delete all of its own messages, a specified number of messages, or all of the specified user's messages

Skills

Languages

• Java (Most Proficient), Python (Familiar), HTML/CSS (Familiar), JavaScript (Some Experience)

Programs

Microsoft Word, Excel, PowerPoint, Visio, and Visual Studio/Visual Studio Code