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EDUCATION: University of Kansas, Lawrence, KS

M.S. Computer Science

Graduated May 2019
Graduated May 2017

B.S. Computer Science (Minor in Business)

TECHNICAL SKILLS:

Programming Languages: Most Experienced – Javascript, Python

Some Experience – Java, C++, Ruby

Data Science/Machine Learning: Numpy, Panda, Keras, Scikit-learn

Front and Back-End: React.js, React Native, Redux, Express.js, Webpack, Babel, MongoDB, JSON, HTML, CSS, SASS, SQL, PHP

Other Tools/Skills: Android Studio, Git, Visual Studio, Data Structures, Algorithms, Jira, Jenkins, Crucible

RESEARCH:

• M.S. Thesis – Keystroke Inference on Android Device Using Deep Learning

Fall 2018 & Spring 2019

- Achieved an accuracy of 87% using Top-5 categorical accuracy
- Created a native Android app to collect approximately 20,700 keypresses from 30 volunteers
- Analyzed data with deep neural network and multi-view learning

EXPERIENCE:

 Software Engineer – Kansas City, MO Cerner Corporation – Software Engineer July 2019 - Present

- Created and improved UI features of a chrome extension for displaying pull request status in GitHub using Javascript, webpack, Babel, Sass, and Jest unit testing framework
- Utilized tools such as Jira, Jenkins, Crucible, and GitHub
- o Participated in daily scrum stand-ups and bi-weekly iteration planning
- Currently working on the 'Healthe Insights' application which handles application services integration from multiple teams within the Population Health Dev using Ruby on Rails and React.js

• Software Application Intern – Portland, OR

May 2018 - Aug 2018

ON Semiconductor - Full Stack Engineer

- Developed a product display system for Spyglass project that has been demonstrated in the 2019 CES
- Designed a web-based portal to facilitate and accelerate the development of collaterals using various web technologies such as Node.js, Express.js, React.js, Redux, Socket.io, and CouchBase
- o Created multiple RESTful APIs and implemented unit testing using Mocha and Chai Javascript Frameworks
- Collaborated and communicated with teammates through Daily Scrum Methodology as well as participated in code review via Bitbucket

• Web App Developer - Lawrence, KS

July 2017 - Jan 2018

WOLF - Machine Learning Web Application

- Designed a machine learning workflow web application which has been included in the 2017 IEEE tutorial on automated hyperparameter turning for machine learning models at the IEEE big data conference
- Written in PHP using Codeigniter framework, HTML, CSS, JQUERY, AJAX, and SQL for data storing

Mobile App Developer – Lawrence, KS

July 2017 – Jan 2018

Food Frequency Questionnaire Mobile App (IOS, Android)

- Created adaptive app using React Native framework, Redux workflow, and Firebase to assist over 1,000 existing patients and clinicians
- Implemented Item Responsive Theory to drastically shorten user input time while maintaining the test accuracy
- Collaborated with the Center for the Advancement of Research on Eating Behaviors (CARE) at KU

Mobile App Developer – Lawrence, KS

May 2016 - Aug 2016

Haller - Social Networking App

- o Dedicated to provide better social support for freshmen at the University of Kansas
- Collaborated with housing department at the University of Kansas
- o Created using AngularJS, Sass, HTML, Cordova plugin, and Firebase through lonic framework

TEACHING:

• EECS 560 - Data Structure (Graduate Teaching Assistant)

Jan 2018 – May 2019

- Assisted professor managing labs and delivering course materials
- Helped students implementing various important data structures such as hash table, binary search tree, and heap