

Concept Design
Group No. 12
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Barteolla
The Cocktail Mixer

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Statement of Originality

The students listed below solely wrote and produced this report themselves, and all the text passages and other content in the report represent their original work and references attached to the report.

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Executive Summary

Our report introduces Barteolla, the automated cocktail machine. Our machine elevates the mixology experience and effortlessly dispenses cocktails in a short amount of time. Our well-crafted programming code enables this machine to demonstrate compatibility with multiple ingredients, handling various alcoholic beverages and mixers, thereby removing the need for manual measurements. Selecting the favorite cocktail is a quick "Tap and swipe" thanks to the user-friendly seven-inch touchscreen display that facilitates seamless interaction between the user and the interface; this enhances accessibility. The in-built auto-clean function simplifies the cleanup process. This feature is automatically activated a few moments after dispensing each cocktail, offering consistent drink quality. Barteolla is engineered for time-efficient usage and precise dispensing of our cocktails by careful selection of pumps and motor drivers. As a result, each cocktail is perfectly mixed, eliminating overly concentrated or diluted drinks. In the unlikely case of any device malfunction, our cocktail machine features an "emergency stop" push button, a critical safety feature to halt operation quickly. Our target market for Barteolla is designed mainly for household usage and we intend to sell at least 1000 units in Germany, within its first year of launch.

Barteolla is a high-quality personal bartender machine, catering to both cocktail enthusiasts and casual drinkers. Its capability makes it a suitable addition to any home.

Keywords:

- Multi-Ingredient Compatibility
- Auto-Clean Function
- User-Friendly Touchscreen Interface
- Time Efficient
- Precise Dispensing

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1 Introduction

In congested environments, the bartending procedures are less effective, resulting in increased wait times. The cocktail making process is not just time-consuming; it demands a specific skill set and a consistent approach. The difficulties typically revolve around precise ingredient measurement, memorizing recipes, and mastering techniques. Today's world is getting more digitalized, so every designed object must be up-to-date, faster, and reliable. People tend to buy things that will solve their problems and are willing to pay more for things that work perfectly without their supervision due to the rising demand for convenience. Additionally, the demand for well-crafted cocktails has been on the rise. According to the report (Cocktail Mixers Market Trends Size Share Growth Report 2023-2030, 2023.), cocktail mixers are estimated to grow globally at a rate of 8.7% annually and a value of about 18.2\$ billion by 2030 with the dominant market in the USA, Canada, Mexico and Germany.

Considering this insight regarding the cocktail mixer market, it was challenging to develop an automatic cocktail mixer that can make at least six different cocktails, which is efficient, time-saving, and convenient. The following technological aspects are essential in the design phase:

- Ingredient dispensing mechanism with accuracy and speed.
- The mixing mechanism provides a layered cocktail.
- The touchscreen interacts with the users.
- The machine self-cleans itself after each dispensed drink, and it has a few detachable parts to clean precisely at the end of the day.

Our main objectives are:

- Maintain uniformity, consistency, and accuracy in cocktail recipes.
- Design a user-friendly interface, aesthetically pleasing automated cocktail mixer capable of preparing a variety of cocktails and fit in a home setting.
- Reduce the time and labour for mixing cocktails and accurately dispensing liquid ingredients.

The Automated cocktail mixer project is an exciting fusion of creativity and technology aiming to transform the cocktail preparation experience and provide a solution that is accessible and efficient. We look forward to embarking on this journey of exploration and innovation.

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2 Marketing Plan

2.1 Market Analysis

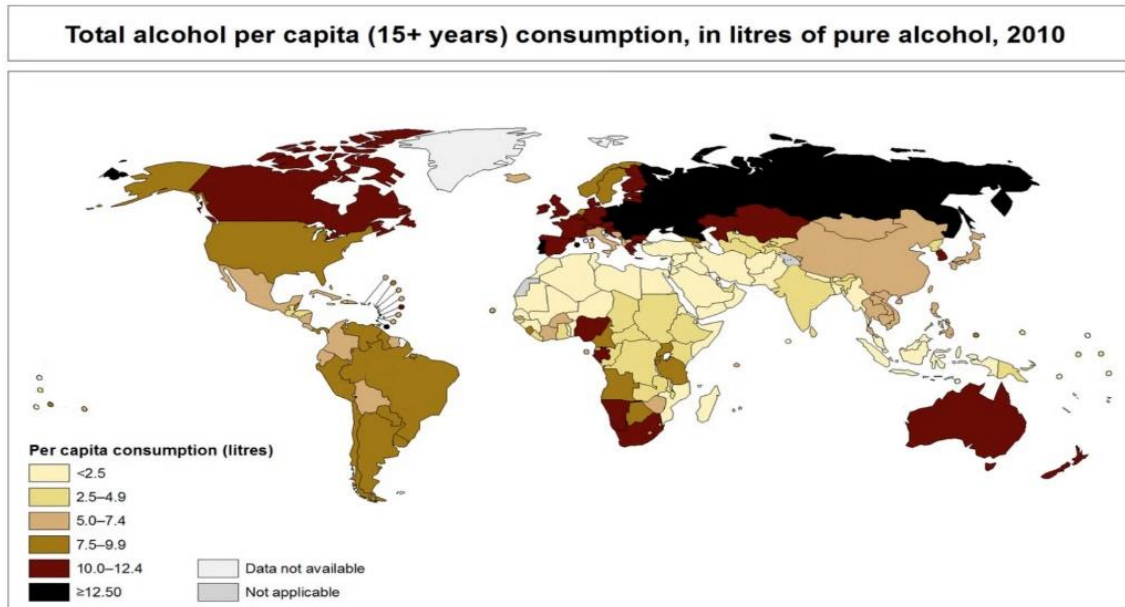


Figure 2.1 - Highlighting the significant potential market for automatic cocktail machine based on alcohol consumption

The rising popularity of cocktails aligns with evolving lifestyle trends, particularly among millennials and the post-millennial generation. During holiday seasons, the demand for cocktails surges and the most recent advancement in this sector is the automated cocktail machine, which simplifies the drink-making process with the press of a button. The market potential for such a product will be in countries with high alcohol intake and drinking capabilities.

According to Figure 2.1, Europe and Russia consume the highest amount of alcohol. The robust presence of alcohol-related traditions fosters a conducive atmosphere for the European market's interest and need for cocktail mixers.

2.2 Market size and share

The market size of cocktail mixers in 2021 was 8.6\$ million and is predicted to grow from 9.35\$ million in 2022 to 18.2\$ million by 2030. Our target market is aimed at household usage, like for home entertaining enthusiasts and busy individuals/working parents. The total population in Europe is 742 million, with 198 million households. Our product will be sold above average price, so we are considering the socio-economic status. The upper middle class is about 35%(259 million people). Narrowing our group further, we will target our first sales year to Germany before expanding into the European market.

The global overview of our cocktail machines is expected to grow annually at rate of 4% as seen on Figure 2.2 below. (Prime PRWire, 2023)

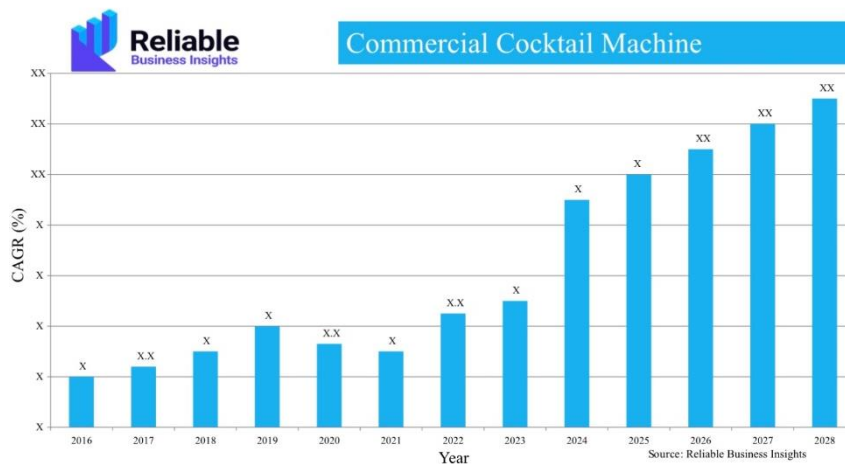


Figure 2.2 - Global market overview of cocktail machine market

2.3 Competitive Analysis

Our research analysis concludes, our direct competitors are the Bartesian automated cocktail mixer which was mentioned by Forbes(Bajarin, 2021). Bev by Black and Decker also qualifies for quality cocktail mixer products affecting the Cocktail Mixer market.

| Direct Competitors | | | |
|---------------------|------------------------|---|--|
| | | Bartesian | Black and Decker |
| Company Highlights | Company profile | Founded 2014 in Chicago Illinois | Founded in 1910, in Maryland USA |
| Market information | Target market | Residential use and busy professionals aged 21-50 | Households and small parties |
| | Market share | 4% | 5.83% |
| | Marketing and strategy | Sponsorship + ads (google ads) | Organic traffic with millions of visitors per month |
| Product information | Products and services | An automatic cocktail mixer using cocktail capsules | An automatic cocktail machine |
| | Pricing | 369\$ | 300\$-399\$ |
| | Distribution channels | Direct and carefully chosen associates. (Walmart) | Direct on website and other affiliates (like Amazon) |

Table 2.1- Comparison between two major direct competitor profile, the pioneers in the cocktail mixer market

Based on the reviews and customer feedback on our two main competitors we could see that they faced challenges on;

- **Water Dispensing Issues:**
Several customers experienced problems with the water dispenser, causing issues in the mixing process.
- **Reliability issue:**
Several customers reported issues with the machine's durability and reliability; problems such as white screen, leakage.
- **Missing Pieces:**
Some customers reported devices with missing stabilizing parts, leading to an unstable unit highlighting potential quality control issues.
- **Logistics and Customer Support issues:**
Few customers are facing slow shipping times and customer response times.

In order to improve the highlighted issues faced by our competitors, we will ensure to address them efficiently.

- **Water Dispensing Solutions:** Highlight any improvements to address water dispensing issues, emphasizing a smoother and more efficient mixing process.
- **Value Proposition:** Provide a clear value proposition in your marketing materials, addressing cost-effectiveness. Explain how the product offers value for its price and why it's a worthwhile investment.
- **Address Build Quality:** Invest in improving the build quality to ensure the product is durable and long-lasting.
- **After purchasing our product,** we will send a technician from our team to install the product. This will be free of charge as a special give-back offer to our consumers.

2.4 Planned Sales Volume

Sales volume means the total number of units that our company sells over a specific time, and it is only recorded in our inventory account. Initially, we plan to start with Germany, and later we expand our operations globally. So, to shorten the selling cycle and reinvest back into the market, we plan to target Cologne, North-Rhein Westphalia, the most populated city in Germany with about 18 million inhabitants. (Michael, 2023)

In the beginning phase of our product launch, we will produce 300 units and once our target of selling the first 300 units in 4 months is reached, we will start the production of the next set based on customer reviews and the demand. Our further production will depend upon the law of supply and demand. By maintaining a regular check and balance on the sales matrix and the defined Key Performance indexes like the Sales Qualified Leads, Sales cycle length and so on, will ensure the success of our product.

For the first year, we want to sell at least 1000 units of our products in Germany which can be achieved by faster shipping rates, faster customer response time, durability, and efficiency of our product.

We plan on going into the European market by our third year and becoming the best robotic bartender manufacturing company.

2.5 Sales structure

A sales plan is a strategic plan where we specify our sales goals, tactics, challenges, target market and steps we take to execute the plan.

2.5.1 Phase 1: Initial Launch and Market Penetration (Months 1-4)

The automated cocktail market is driven by the growing demand for convenience, precision, and versatility in cocktail preparation. As technology continues to advance, the market is likely to witness further growth and diversification. Our goal is to create cash flow and profitability by selling at least 300 units of our products and to acquire 100 new customers.

We will hire and train a sales team with expertise in our product and industry and keep an eye on our direct competitors' activities and adjust sales strategies as necessary. Then in the development and prototyping phase, we will launch our company website and start advertising our products digitally. For example, we will run google ads, social media marketing, email marketing, and customer outreach (Phone calls and direct visits). We plan on analyzing our sales performance, customer reviews, establishing Key Performance Indicators (KPI) to track the next sales period and also carrying out the SWOT Analysis to know the Strength, Weakness, Opportunities, Threats, Trends of our product.

2.5.2 Phase 2: Growth and Market Expansion (Months 4-8)

Now after penetrating the market, we are looking for ways to grow, so we improve lead conversion rate by developing more targeted sales messages and nurturing leads more effectively and implement a CRM system to better manage customer relationships. We plan on providing discounts or incentives to encourage more purchases and focus on retaining existing customers through loyalty programs or exceptional customer service.

2.5.3 Phase 3: Consolidation and Long-Term Strategy (Months 8-12)

We will continue to expand and target new markets in other regions by creating long-term sales strategies, including partnerships, collaborations, selling to wholesalers and retailers and exploring international markets. Then we will implement advanced analytics and reporting tools to make data-driven sales decisions. Also carrying out a SWOT analysis and investing in training and skill development for our sales team. Furthermore, we will make realistic long-term

sales goals and objectives based on the lesson learned from the first two sales periods.

2.6 Planned Market Price

The market price of our automated cocktail mixer is the price at which the quantity supplied equals to the quantity demanded. Since we are the manufacturers, a profit margin of 30-40% should be obtained. The range of prices for existing models is between 300€ to 600€. *Price skimming (entering the market with the highest possible price and reduce as time goes)* is a great option if we plan to release newer versions of our product frequently like Apple. But for now, *we don't*, and we will decide after our first sales period based on our customer reviews.

As manufacturers, we decided on the competitive based pricing system by setting our prices higher than our competitors based on the higher value of our products (enhanced features and expert customer service). Our product will be priced based on;

- The price of commercial-off-the-shelf (COTs) components.
- The cost of making parts.
- Production, manufacturing, and assembly costs.
- Labour costs.
- Cost of advertising and marketing.
- Location (rent) costs.
- Research and development costs.
- Profits.
- Overhead costs.

The cost of our buy components is seen from our table below.

Table 2.2 – Total cost listing for all “buy-part” components and their respective suppliers.

| | List of components | Quantity | Cost per unit (€) | Total (€) | Supplier (Brand) |
|--------------------|--|------------|-------------------|-----------|------------------------|
| 1 | TB6600 stepper motor drivers | 8 | 9.99 | 79.92 | Amazon.de |
| 2 | Arduino Mega board | 1 | 42 | 42 | Arduino official store |
| 3 | Peristaltic pumps | 8 | 19.09 | 152.72 | Alibaba.com |
| 4 | 12V Power supply | 1 | 23 | 23 | Amazon.de |
| 5 | LCD touchscreen | 1 | 46.32 | 46.32 | Exp-tech.de |
| 6 | On/Off switch and power connector module | 1 | 4.89 | 4.89 | Conrad.de |
| 7 | Emergency stop button | 1 | 10.30 | 10.30 | Reichelt.de |
| 8 | Power supply cable | 1 | 5.84 | 5.84 | Amazon.de |
| 9 | Silicon tubes | 4(meters) | 3.7 | 14.8 | Aliexpress.com |
| 11 | DC/DC converters | 2 | 2.51 | 5.02 | Reichelt.de |
| 12 | Electrical wiring | 10(meters) | 7.88 | 7.88 | Amazon.de |
| Total cost: | 392.69€ | | | | |

Our selling price of our mixer is set at 1,000€, *thereby highlighting* the superior quality our product and our eco-friendly packaging. Our profit margin will be 50€. *Considering our buy parts to be 392.69€, it allows for additional variable costs, cost of production and per unit measurement of fixed costs to achieve a maximum allowed cost of 950€.*

2.7 Revenue Forecast

Based on our market research, our target market will have a population of 18 million people and million households. So, during the first period, we have a targeted sales of 200 units. Assuming 40% of households buy our products, we are left with 3.4 million households. Our target sales volume for a year is 200 units for the first sales period, 300 units for the second and 500 for the third making it 1000 units.

$$\begin{aligned}\text{Future Sales Revenue} &= \text{Sales price per unit} * \text{volume} \\ &= 1000 \text{ units} * 990€ = \mathbf{990,000€}\end{aligned}$$

$$\begin{aligned}\text{Gross Profit} &= \text{Sales Revenue} - (\text{Total cost per unit} * \text{sales volume}) \\ &= 990,000€ - (950€ * 1000) = \mathbf{40,000€}\end{aligned}$$

3 Overall Product Concept

Barteolla cocktail mixer, makes the process of combining different drinks easier and provides a vast variety of cocktail and drink options. Multiple possible design options were considered to develop an automatic cocktail maker, but considering different challenges and options, a top-down bottle orientation was selected for its benefits and premium look. The housing is made with steel to enhance the premium look for the machine, with removable tray made with plastic for easy cleaning and one push button operation for smooth user experience. The self-cleaning feature uses the water used as one of the inputs to the machine.

3.1 Requirement List

- High quality housing made of ABS plastic for lightweight design and durability.
- Most components are screwed together for easy assembling and disassembling.
- Seven-inch touch screen used for user interaction with Tap and Swipe feature to create quick drinks.
- Detachable drip tray for easy cleaning the overflow fluids.
- Self-cleaning mechanism, automatic cleaning process after each cocktail dispensed.
- Eight different input options to create unique cocktails.
- Using water bottle as one of the bottle inputs for self-cleaning mechanism.
- Rubber cog with self-closing mechanism suitable for upside down orientation and to prevent leakage.
- 220 - 240V power supply
- Ergonomic design should be considered in CAD modeling.
- Bottle holder should be in steps for better usability and ease to change bottle.
- The machine should have proper ventilation for airflow for electronic components.
- Device Dimensions: 400 mm x 400 mm x 500 mm
- Screen Dimensions: 7-inch screen - 155 mm x 89 mm
- Glass Dimensions: 90 mm x 200 mm
- Standard 750ml Bottle Dimensions: (75 mm x 300 mm) (Derick, 2021)

3.2 Material Considerations

- ABS Plastic Housing
- Silicon Tube
- Market standard glass bottles

3.3 Main Components List

Table 3.1 –Mechanical Components part list with their respective part number and quantity

| Part No. | Mechanical Components | Material | Units |
|-----------------|------------------------------|-----------------|--------------|
| 1 | Housing – Front | ABS Plastic | 1 |
| 2 | Housing – Front Cover | ABS Plastic | 1 |
| 3 | Housing – Back | ABS Plastic | 1 |
| 4 | Housing – Back Cover | ABS Plastic | 1 |
| 5 | Housing – Top Holder | ABS Plastic | 1 |
| 6 | Bottle input adapters | ABS Plastic | 8 |
| 7 | Funnel | ABS Plastic | 1 |
| 8 | Drip Tray Housing | ABS Plastic | 1 |
| 9 | Drip Tray Part | ABS Plastic | 1 |
| 10 | Drip Tray Cover | ABS Plastic | 1 |
| 11 | Cog | Rubber | 8 |
| 12 | Tubes | Silicon | 16 |
| 13 | Screws | Stainless Steel | 76 |
| 14 | Motor holder | ABS Plastic | 2 |
| 24 | Bottles | Glass | 8 |

Table 3.2 - Electrical Components part list with their respective part number and quantity

| Part No. | Electrical Components | Units |
|-----------------|-----------------------------------|--------------|
| 15 | Arduino Mega board | 1 |
| 16 | On/Off Switch and power connector | 1 |
| 17 | Peristaltic pumps | 8 |
| 18 | LCD touchscreen | 1 |
| 19 | TB6600 Stepper motor drivers | 8 |
| 20 | Power supply | 1 |
| 21 | Power supply cable | 1 |
| 22 | Emergency stop button | 1 |
| 23 | DC/DC converters | 2 |

3.4 Concept Idea Sketch

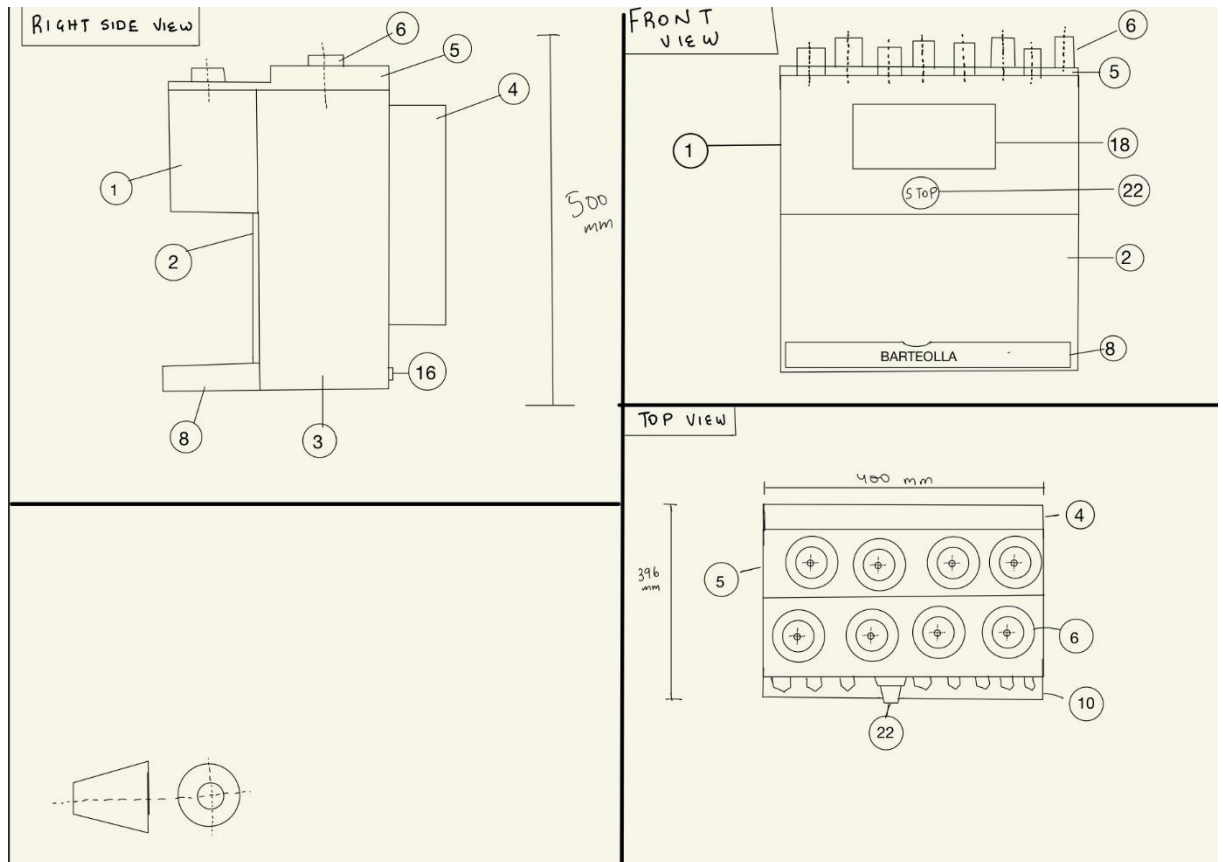


Figure 3.1 - Rough sketch for Barteolla Cocktail mixer, first angle projection with front, top and right-side view

Morphological box

Table 3.3 - Morphological box with different options and final decision considered for this machine functions and feature.

| Category | Subcategory | Option 1 | Option 2 | Option 3 |
|----------|------------------------------|-----------------------------------|-----------------------------------|----------------------------|
| Design | Bottle Orientation | Sideways orientation | Upright Straight | Upside down |
| | Water Source | Water Dispenser | Water bottle as input | Water connection from hose |
| | Material | Stainless Steel | Aluminium | ABS Plastic |
| | Machine Shape (Form factor) | Circular | Cube | Cuboid |
| | User interface | Touchscreen | Screen with button input | Rotating dial with buttons |
| | Bottle Inputs | 7 | 8 | 10 |
| Cleaning | Cleaning Mechanism | One cleaning button | Automatic Cleaning after each use | Manual cleaning |
| | Detailed Cleaning System | Automatic | Manual | Both |
| Drinks | Bottle type | Large bottles | Custom Designed | Market standard |
| | Bottle quantity with machine | 2 | 4 | 8 |
| | Drink Cooling system | Ice used by customer | Ice dispenser | Cooling coils |
| | Drink Process | Separate dispenser for each input | Funnel with all inputs | |
| | Cocktail recipes variety | 6 | 8 | 10 |

4 Functional structure

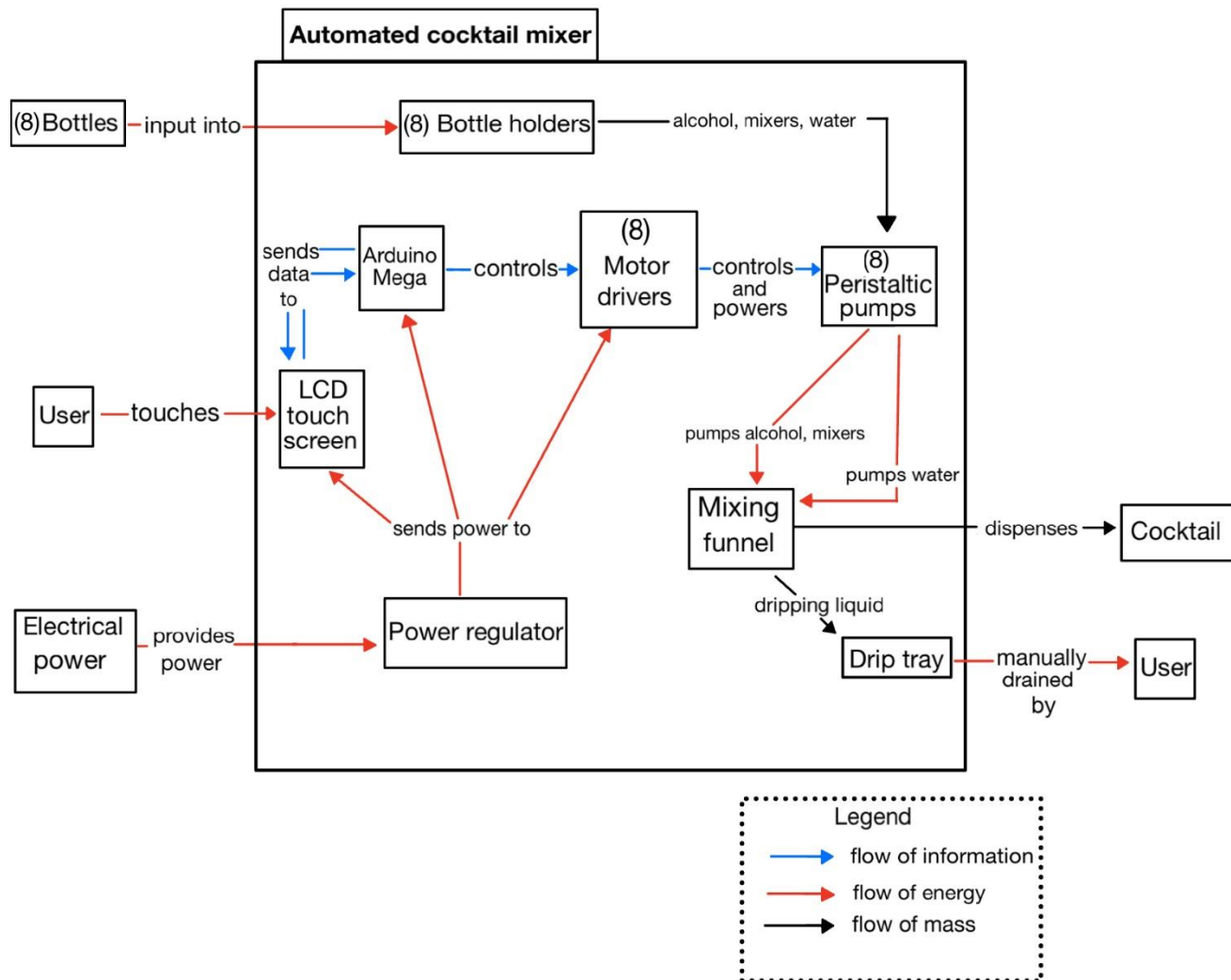


Figure 4.1 - Complete functional structure diagram along with the flow lines.

Table 5.4.1 - D - FMEA table providing complete detailed analysis.

| 5 D-FMEA | | | | | | | | | | |
|-----------------|----------------------------------|--|---|----------|-------------------------------------|------------|--|---------------|-----|---------------------------------------|
| Components | Function | Potential Failure Mode | Potential Effects of Failure Mode | Severity | Potential Causes | Occurrence | Current Detection | Detectability | RPN | Recommended action |
| Housing Steel | Holding bottles | No function: cannot hold the bottles. | Cannot attach the bottles to the machine. | 2 | Wrong tolerances when manufacturing | 1 | Failing to mount the bottles onto the housing. | 1 | 2 | High precision equipment must be used |
| | Housing the internal mechanism | No function: cannot mount the internal mechanism | Machine cannot be assembled and function | 5 | Wrong tolerances when manufacturing | 1 | inside mechanism failing to mount on the housing | 1 | 5 | High precision equipment must be used |
| LCD touchscreen | To select which cocktail to make | No function: Pixel failure | Display screen not responding to touch | 8 | Physical damage | 1 | Crack on the screen | 1 | 8 | Replace the display screen |

| | | | | | | | | | | |
|----------------------|--------------------------------------|--------------------------------------|--|---|--|---|--|---|---|--|
| Bottle input adapter | For connecting bottle to the machine | Under function: Leakage | Leaking of liquids and damaging electrical parts | 2 | Damage during installation | 1 | No tight fitment to the bottles and to the machine | 2 | 4 | High quality and high strength material should be used Replace the adapters |
| Bottles | For storage of the liquids | No function: Breaking of the bottles | No liquids stored in the bottles to make the cocktails | 2 | Poor material quality used to make the bottles | 2 | Crack on the bottle and unable to store the liquid | 1 | 4 | Uses high quality bottles or replace the bottles |
| On/Off switch | To switch the machine on or off | No function: No response | Cannot switch on/off | 1 | wrong connections | 1 | Machine unable to start when switch is on | 2 | 2 | Replace the buttons or checking for wrong connections |

| | | | | | | | | | | |
|-----------------------|--|---|---|---|---|---|---|---|----|--|
| Emergency Stop button | For emergency stop | No function: No response | Cannot stop the machine | 1 | wrong connections | 1 | Machine unable to stop | 2 | 2 | Replace the buttons or checking for wrong connections |
| Silicon Tubes | For transporting the liquids | Under function: Leakage | Damage to inside parts and no liquids flowing | 2 | High flow pressure Damage on the tubes or poor-quality tubes | 1 | Liquids escaping through the machine | 2 | 4 | High strength material should be used during manufacturing and pressure test before assembly |
| Arduino Mega board | To control the motor drivers and analyze input and output of display | Unintended function: Bugs in the Arduino code | Inaccurate cocktail mixing | 8 | Syntax errors in the code | 2 | Wrong cocktail produced from the one selected | 1 | 16 | Lengthy code reviews and testing |

| | | | | | | | | | | |
|------------------------------|--|---|---|------------|--|------------|--|------------|--------------|---|
| | | | | | Rushed code testing | | Unbalanced cocktail mix produced | | | |
| Peristaltic pumps | Suction of the liquid from the bottles to the mixing station | Under function: No liquid being pumped through the system Over function: Too much liquid being pumped through the system | Suction speed of the liquid is low Suction speed of the liquid is too high | 7 4 | Low current is getting to the motor Defect on the motor | 2 2 | Emergency stop button signal is displayed on the LCD Smoke coming from the pump | 3 8 | 42 64 | Crosscheck for improper connections of wiring Replace the pumps in case of defect detected |
| Funnel shaped Mixing station | For collection and mixing of the liquids | Under function: Leakage | Spillage of liquids inside of the machine | 2 | Loose sealing on the mixing station | 1 | Liquid found on machine floor and outside wall of the mixture | 6 | 12 | Repair will be done by our technician Replace the mixer |


| | | | | | | | | | | |
|------------------------------|---|---|---|---|---|---|--|---|----|---|
| Plastic Drip Tray | To dispose excess liquids from machine | No functions: Crack on tray | Leakage into making damaging electrical components | 1 | Damage during manufacturing or installation | 1 | Detected by observed | 2 | 2 | Use high strength material during manufacturing or replace the tray |
| 12V Power Supply | To supply current to the machine | No function: Wrong wire size used for the cable | No current flow to the machine and machine not switching on | 6 | Mistakes made during the manufacturing | 2 | Quality control check | 3 | 36 | Replace the cable |
| DC/DC convertor | To step down the 12V input voltage to 8V and 5V. | Over function: Aging of capacitors at the output voltage. | Unstable output voltage to the electrical components | 2 | Thermal effects from the circuit beyond which the capacitors can handle | 2 | Random low and high brightness of the LCD display | 3 | 12 | Ensure proper selection of converter circuits that have capacitors with appropriate temperature settings. |
| TB6600 stepper motor drivers | To control the motor speed and supply the motors with power | Over function: The motor driver heats up | Innaccurate volume of liquid pumped by the motor pump | 4 | Fluctuations in power supply voltage | 2 | Emergency stop button signal displayed on LCD screen | 5 | 40 | Ensure a stable power supply to the stepper motors |

| | | | | | | | | | | |
|--|--|---|--------------------------------------|---|--------------|---|--|---|----|---|
| | | Under function: The motor driver does not function | No liquid is pumped through the pump | 5 | Undervoltage | 5 | Emergency stop button signal displayed on LCD screen | 2 | 50 | Ensure a proper wiring connection between the power supply and motor driver |
|--|--|---|--------------------------------------|---|--------------|---|--|---|----|---|

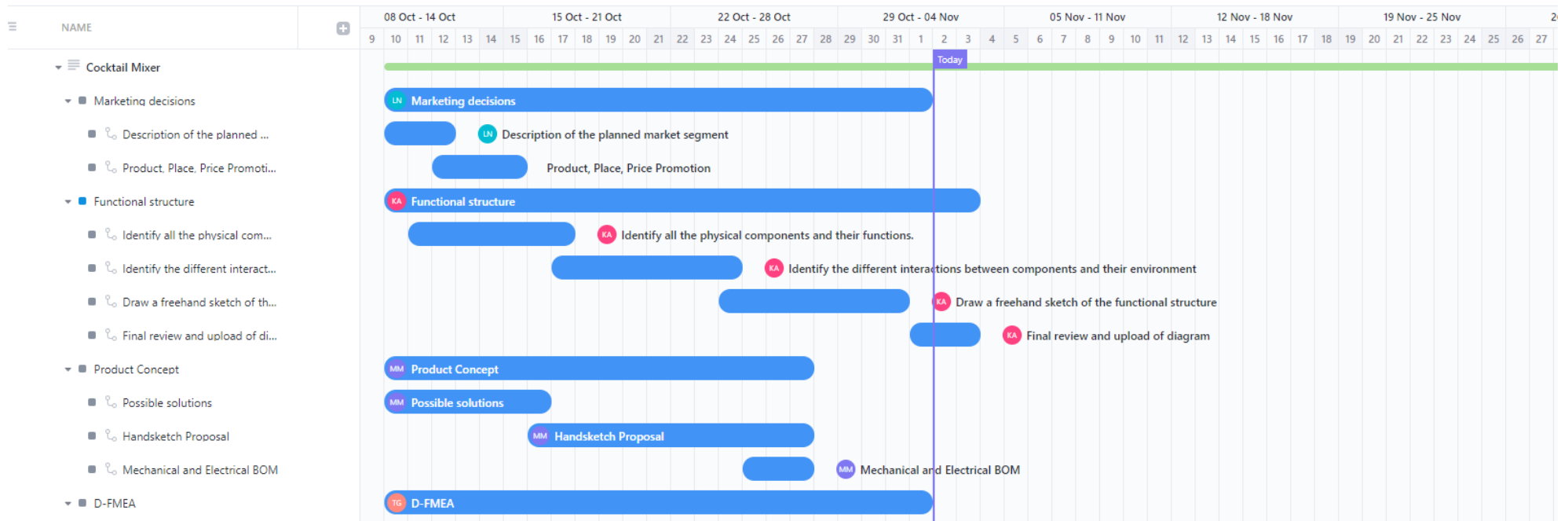
6 Project Plan

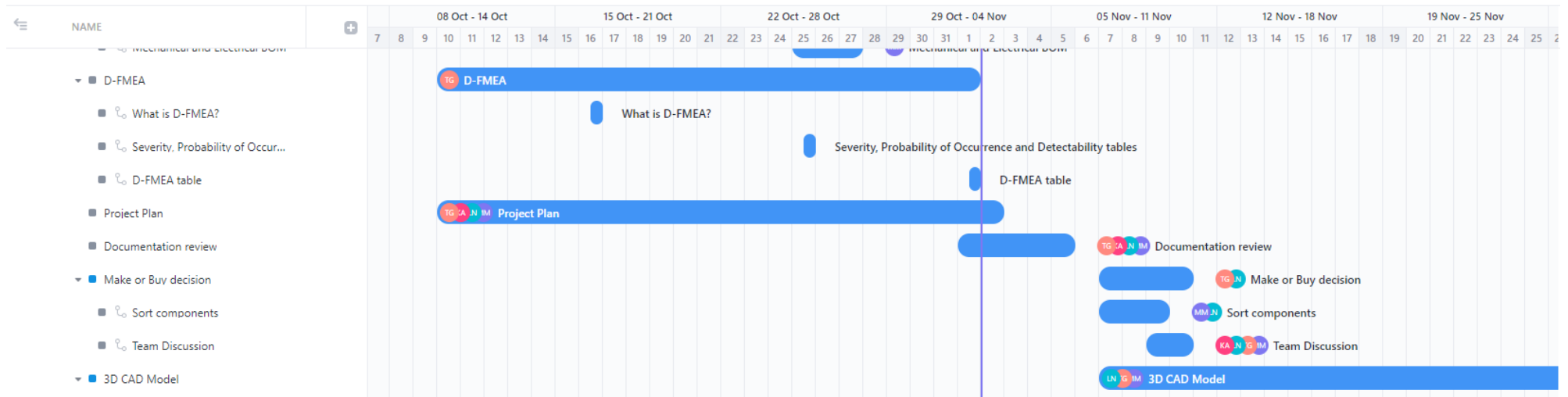
| Milestone | Starting Date | Deadline |
|-----------------------|------------------|------------------|
| Concept Design | 10 Oct 2023 | 07 November 2023 |
| Product Design | 07 November 2023 | 05 December 2023 |
| Project Documentation | 05 December 2023 | 16 January 2024 |

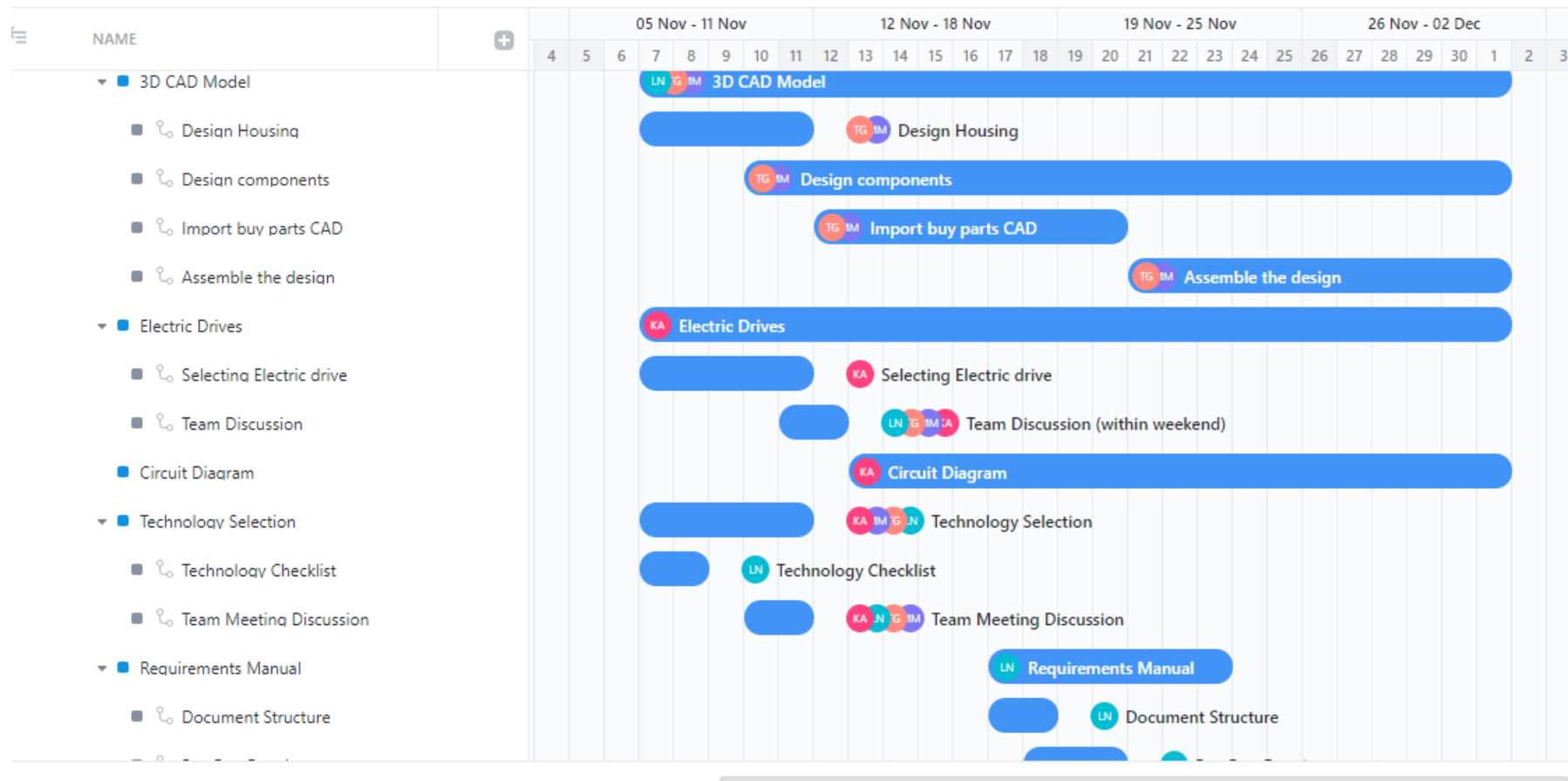
6.1 Gantt Chart (Clickup App)

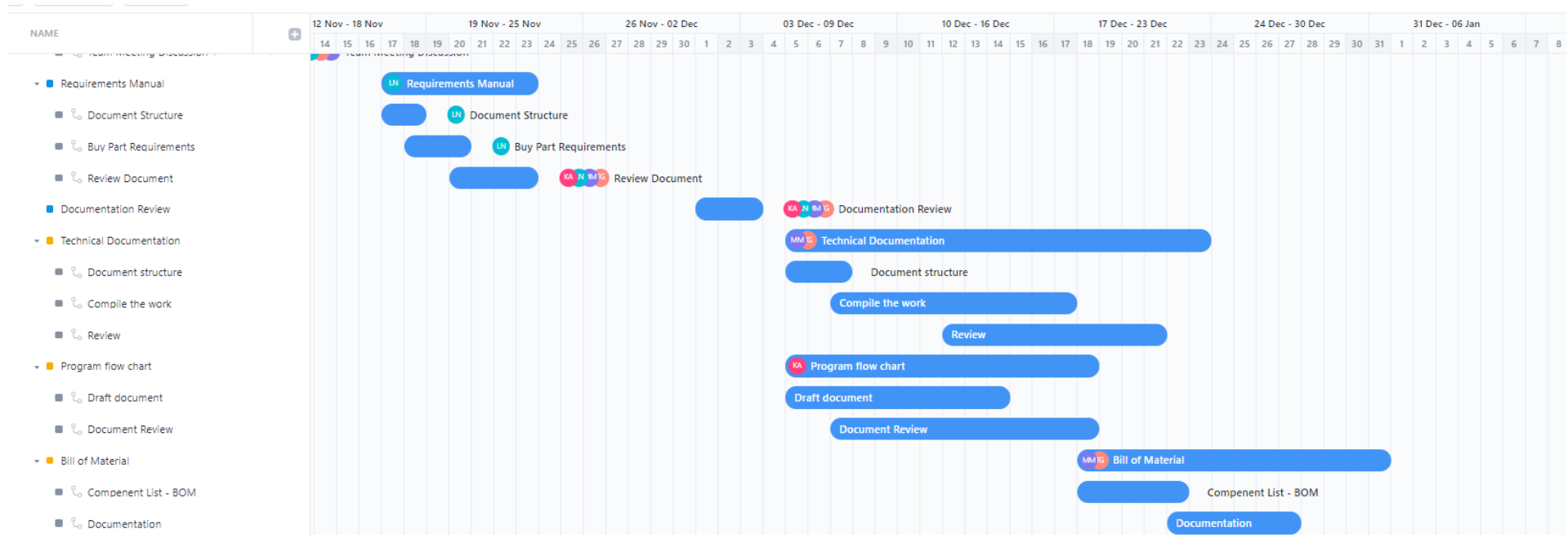


| | |
|----|--------------------|
| KA | Kevin Ayebare |
| LN | Larissa Nchang |
| TG | Tinotenda Gurajena |
| MM | Muhammad Murtaza |









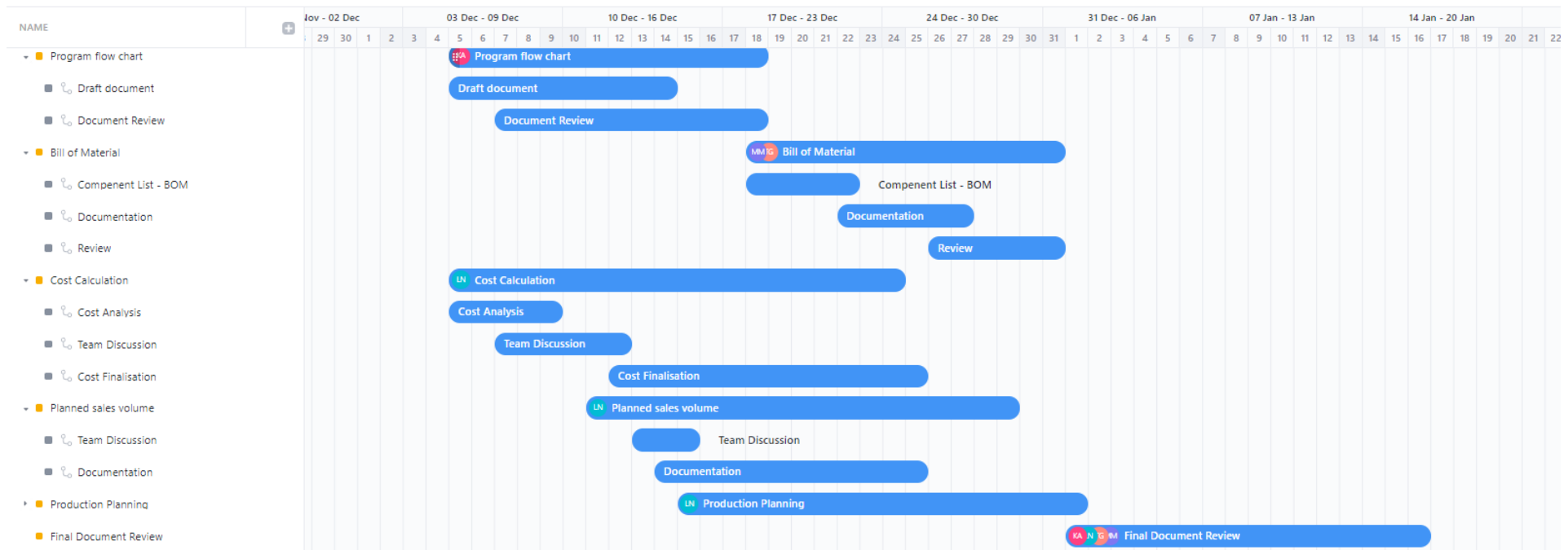


Figure 6. 1 - Gantt chart explaining the Project plan using Click up App online to collaborate and organise work.

Milestone 2 – Product Design

7 Functional Principle

Assembly with Back housing and Front housing

Back housing(3) and the Front housing(1) are the main housing assembly parts, the major parts of the machine structure. These parts are responsible for accommodating the funnel(7), tubes(12), motor pump holder(14), pumps(19), LCD touchscreen(18), power supply(21), emergency stop button(22) and the on/off button(16). There is a transition fit where the back housing and the front housing joins. The two housing parts are further secured by screws.

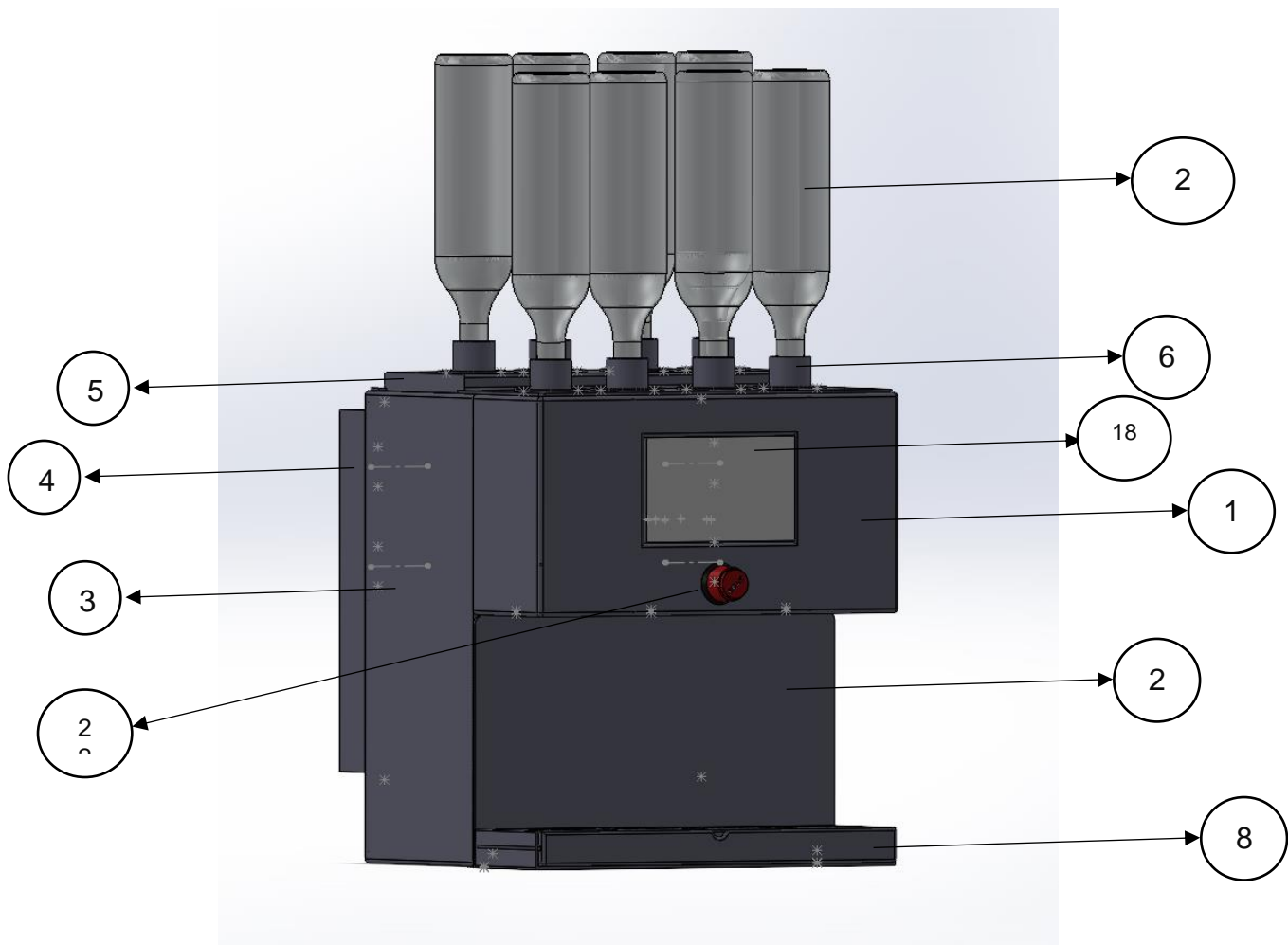


Figure 7.1 - Isometric View of the complete assembly with eight bottles

The figure 7.1 highlights the importance of the main housing part and the outer view of the major assembly. Figure 7.2 emphasizes on the section view of the overall assembly.

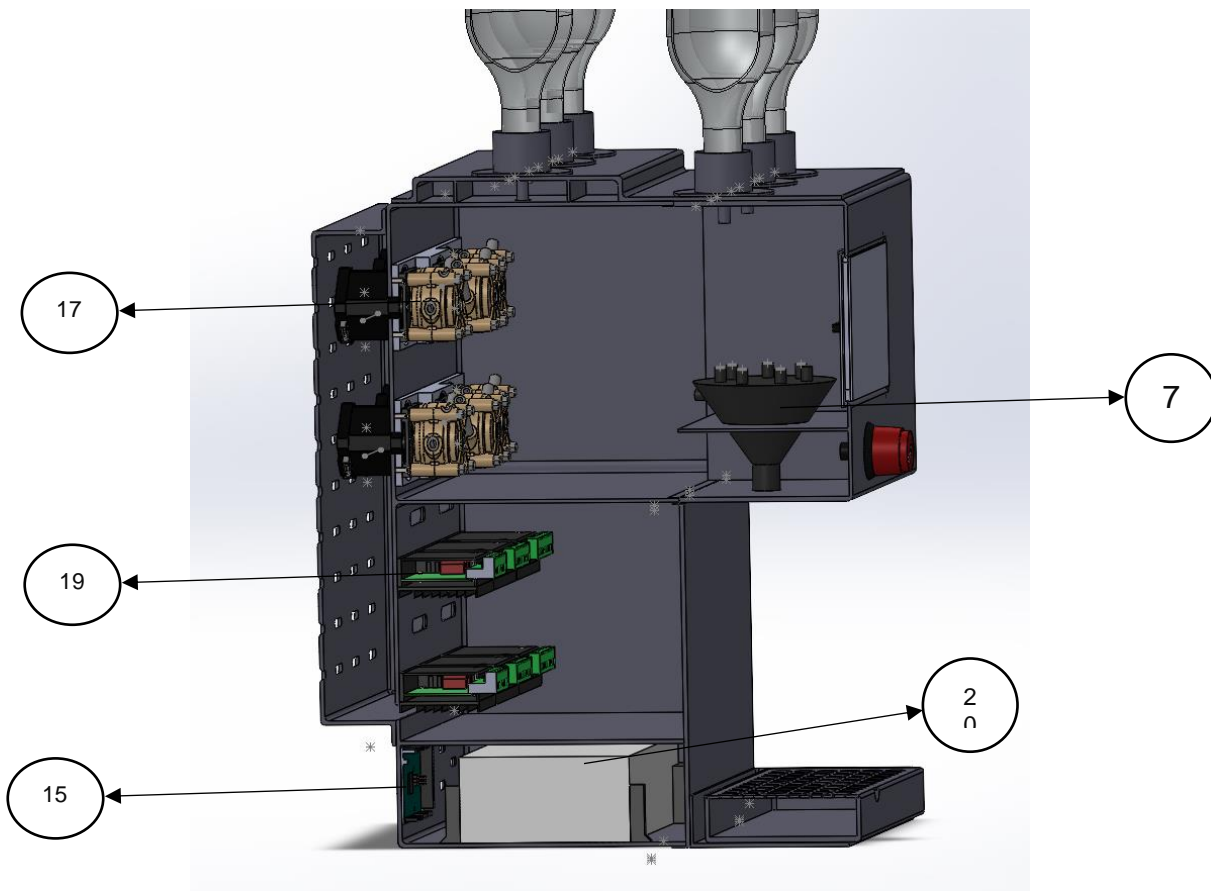


Figure 7.2 - The section view for the complete assembly with major subcomponents.

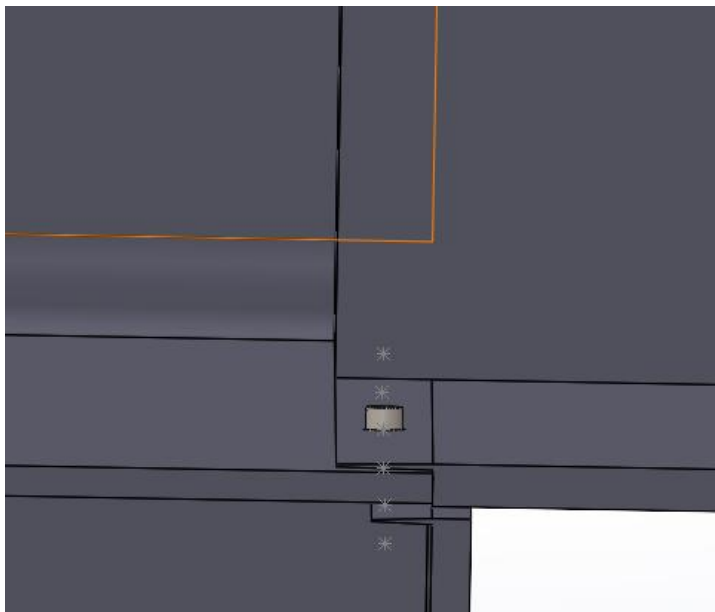


Figure 7.3 - The screwed connection between back and front housing parts with transition fit.

Top holder housing and bottle adapter

The top holder part (5) is responsible for accommodating the bottle input adapters. It is mounted on top side of the back housing and front housing using screws. Figure 7.4 shows the top connection between the three parts along with bottle adapters.

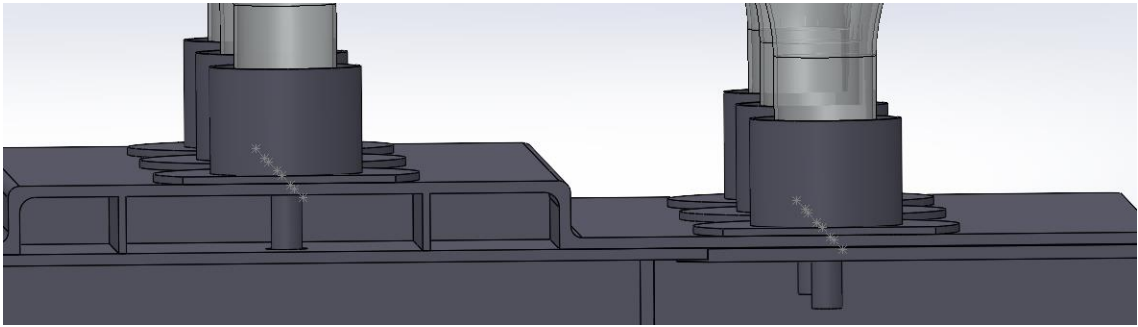


Figure 7.4 - The bottle holder and bottle adapter connection with the main housing with screws.

The top holder (5) has a support structure with ribs to sustain the load added by eight input bottles(24). Figure 7.5 highlights the significant support structure and the holes for the input adapters(6) connection. The figure also highlights the step between every four input bottles for better visibility and easy handling for the user.

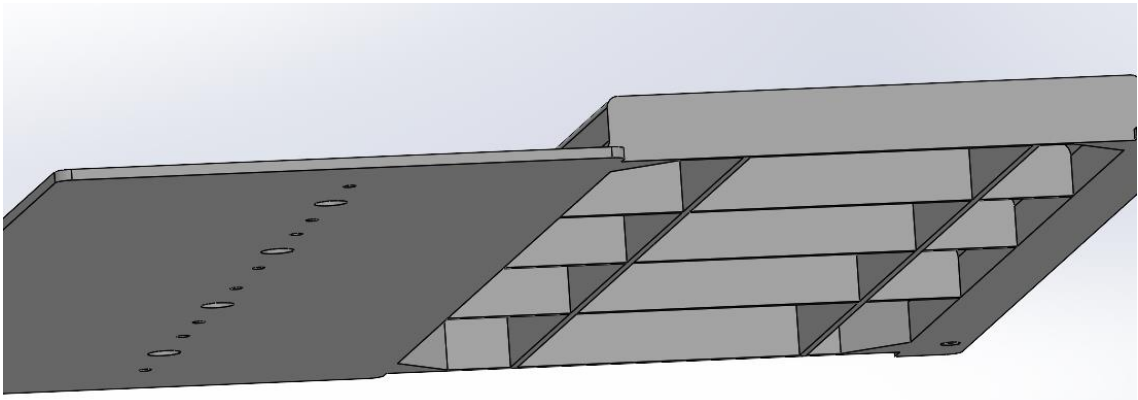


Figure 7.5 - It represents bottle holder support structure, step size and even distribution of holes for the input adapter

Drip tray housing, Drip tray part and Drip tray cover

The drip tray housing (8) holds the drip tray part (9). There is clearance fit between the two allowing the the drip tray part to slide in and out the drip tray housing. The drip tray housing is mounted on the front cover(2) using screws. The drip tray cover(10) goes on top the drip tray part(9) and there is a clearance fit between them so the drip tray cover comes off with ease. The major purpose for the drip tray is to conveniently store the overflow liquid and user convenience. The sliding mechanism makes it easier for the user to manually clean the drip tray. The drip tray also stores the fluid discharged after the

autocleaning mechanism function operates. Figure 7.6 – 7.8 highlights the significant features of the drip tray subassembly.

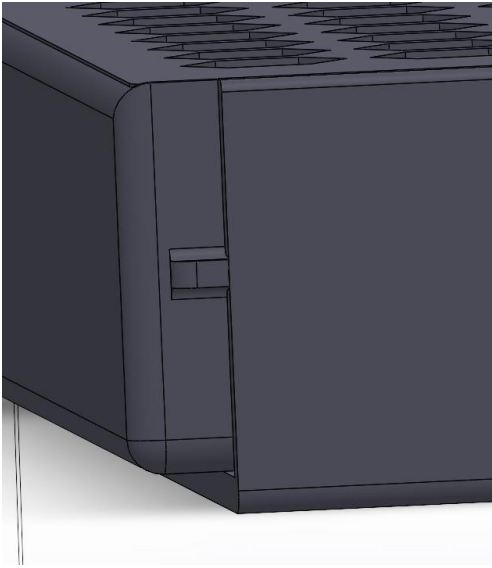


Figure 7.6 - Highlighting the sliding mechanism for the drip tray

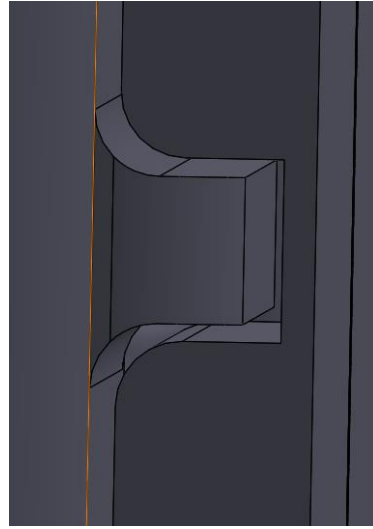


Figure 7.7 - Highlighting the clearance fit in sliding mechanism for the drip tray and drip tray housing



Figure 7.8 - The screwed connection between front cover and sliding tray housing

Front cover

It covers the front of the machine hiding the inside components. It is secured at the bottom with screws to the back housing(3).

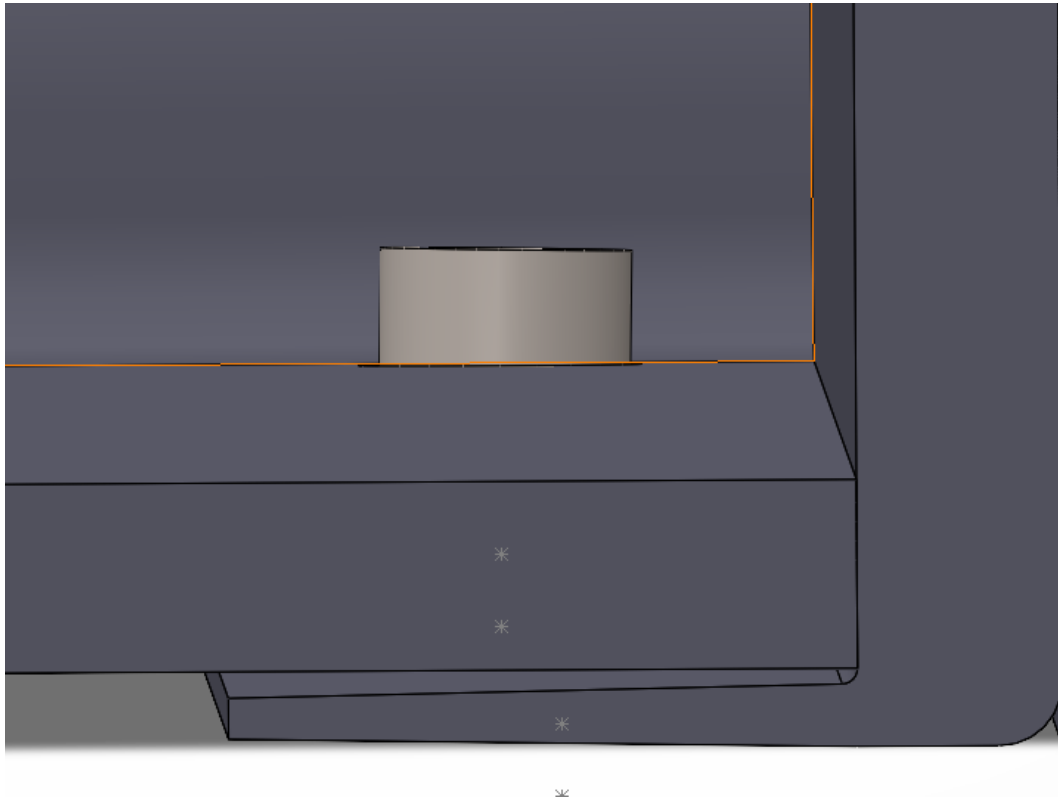


Figure 7.9 - Screw connection for the front cover and back housing.

Bottle input adapters

They hold the bottles along with cog inside with transition fit to allow bottle and machine connection. They are mounted on top of the top holder(5) using screws. Figure 7.10 – 7.11 shows the connection between the bottle and input adapters. The bottles can easily be replaced after they are empty.

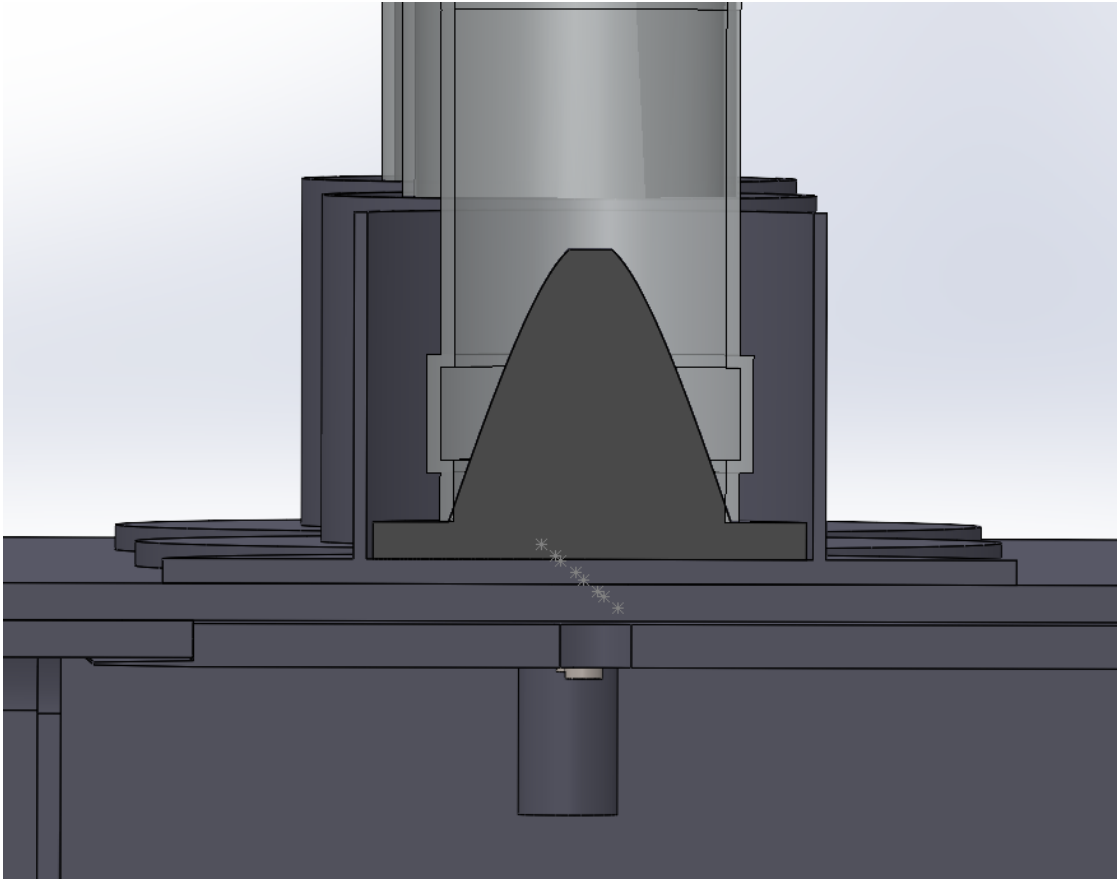


Figure 7.10 - Section view showing input adapters, bottles and cog connection.

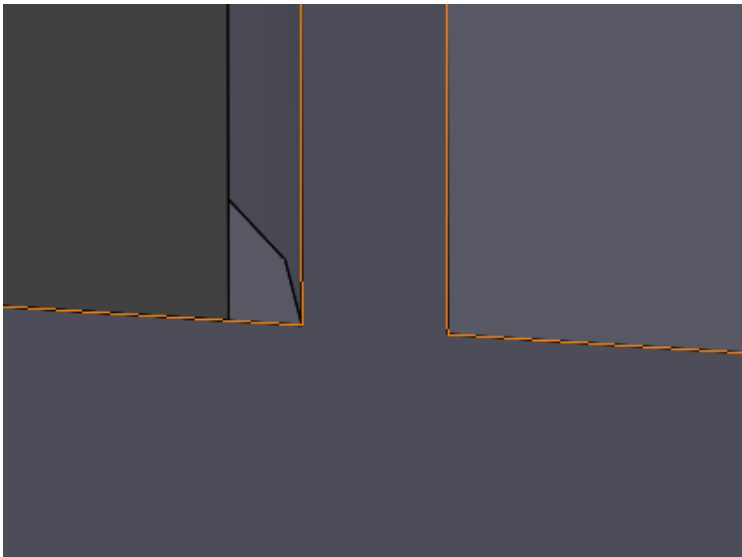


Figure 7.11 - Transition fit between cog and bottle input adapters

Cog

It prevents the liquid from flow out of the bottle when being placed to the bottle input adapter. It is connected to be bottle using an interference fit so that it does not slide off. It also responsible for connecting the bottle to the bottle input adapter(6) using an transition fit. Figure 7.10 and 7.11 clearly shows the connection in the section view above.

Back cover

It covers the pumps which come out from the back housing. It has multiples holes on its design for ventilation purposes. It is mounted to the back housing using screws. Figure 7.2 shows the section view of the assembly housing with the pumps. Figure 7.12 shows the connection and the part design.

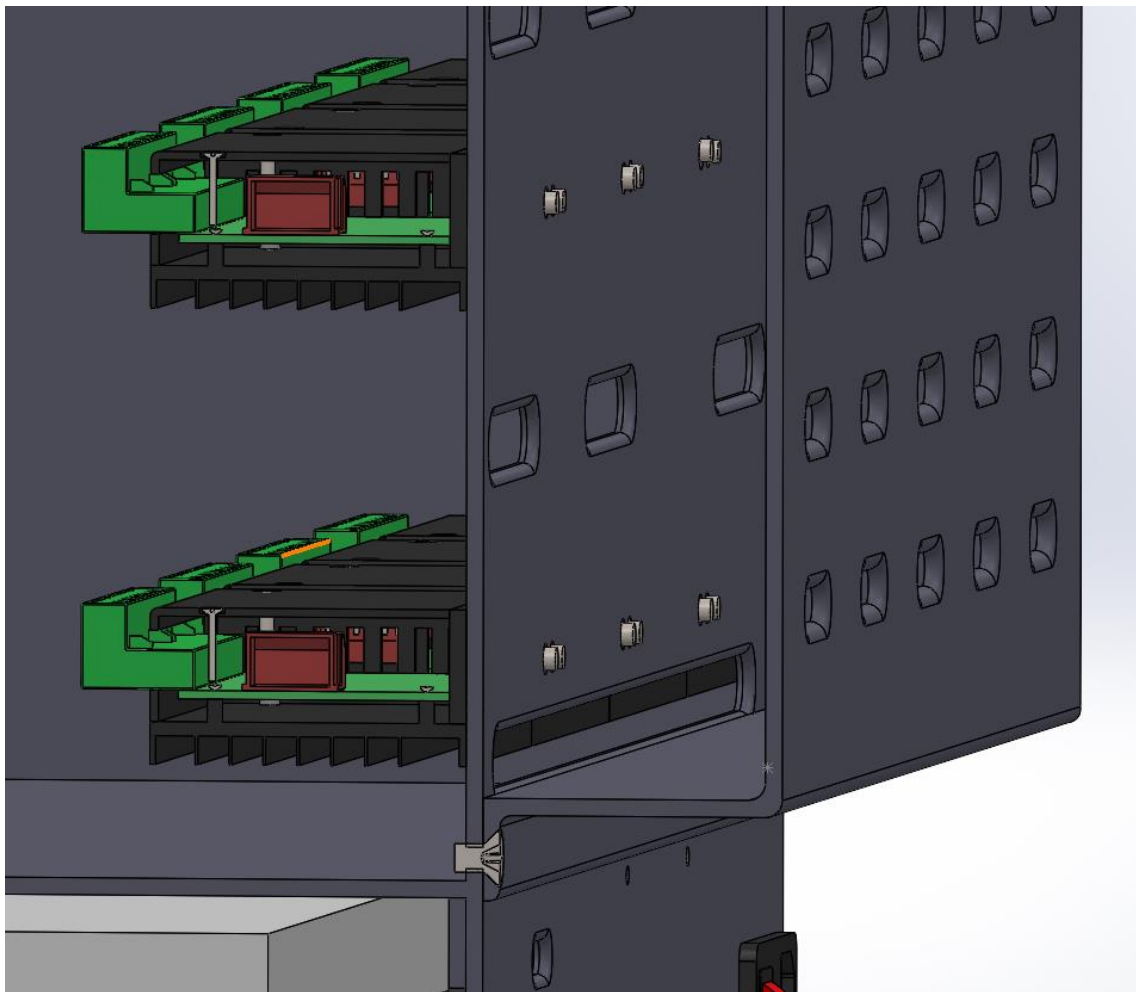


Figure 7.12 – Section view of the machine with back cover for the and highlighting screwed connection to the back housing part.

Emergency stop button and On/off button

The emergency stop button is for stopping the machine when there is a malfunction. It is mounted to the front housing part below the touchscreen using clip and has a clearance fit.

Figure 7.13 shows the connection for the mounting of stop button.

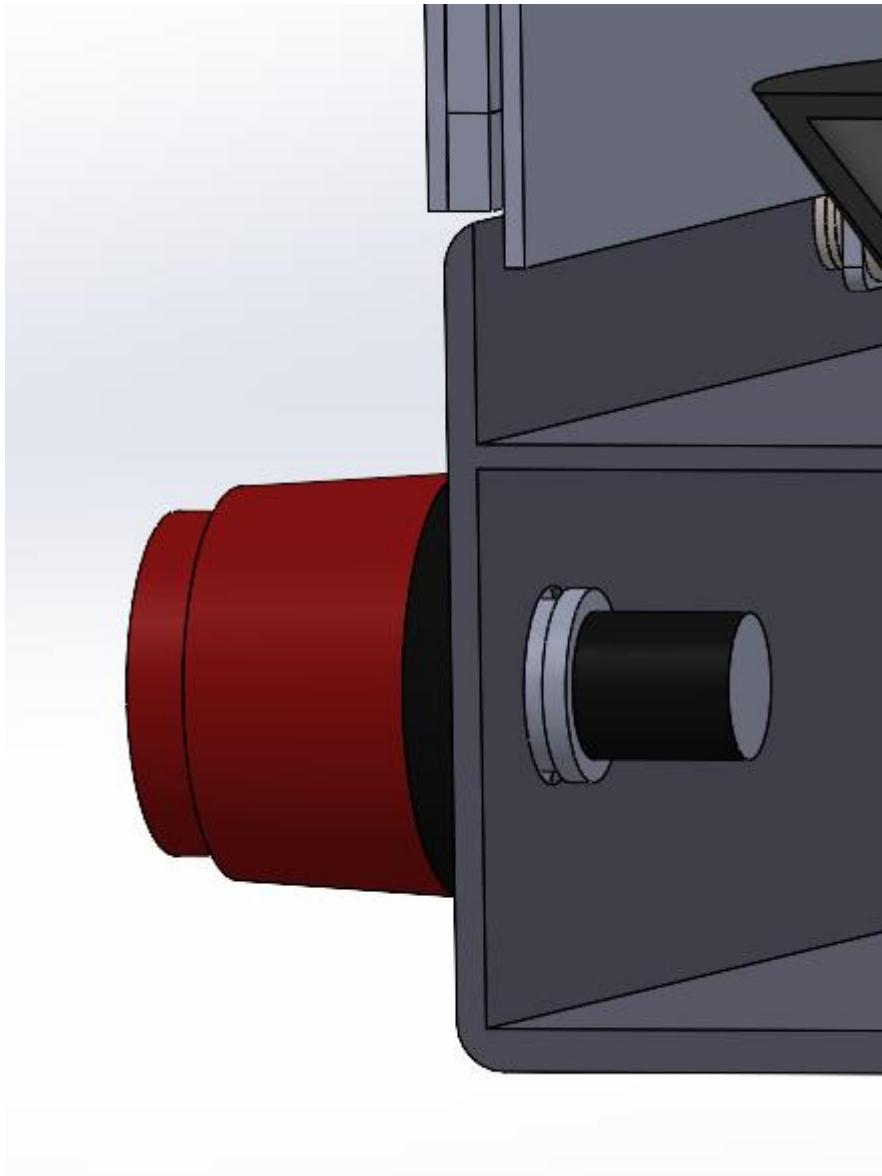


Figure 7.13 - Stop button mounted on the front housing part

The on/off button is responsible for switching the machine on and off. It is mounted to the back housing using clip and has snap in fit between them. Figure 7.14 shows the connection between the back housing and the on/off switch.

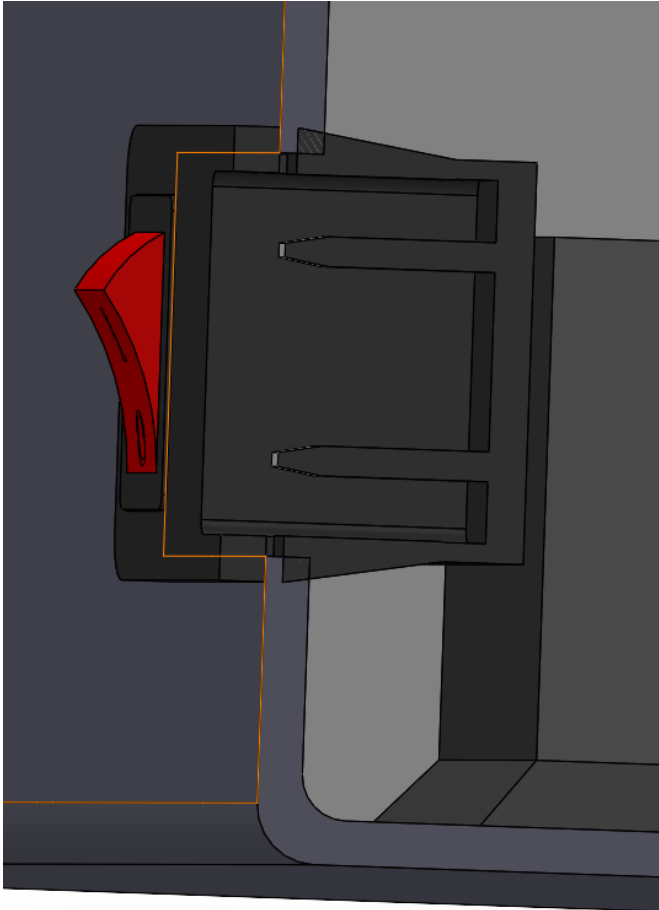


Figure 7.14 - The connection between the back housing part with the on/off switch.

Funnel

It acts as a collecting point for all the liquids and then dispenses them to the cocktail glass. It is mounted to the front housing using adhesive chemical connection. The support structure also holds the funnel shown in Figure 7.15. The valve on the side is designed for water flow with pressure to clean the funnel. The funnel has seven input holes on the top which connects with the pumps via silicon tube and one input on the side to use water for cleaning purpose.

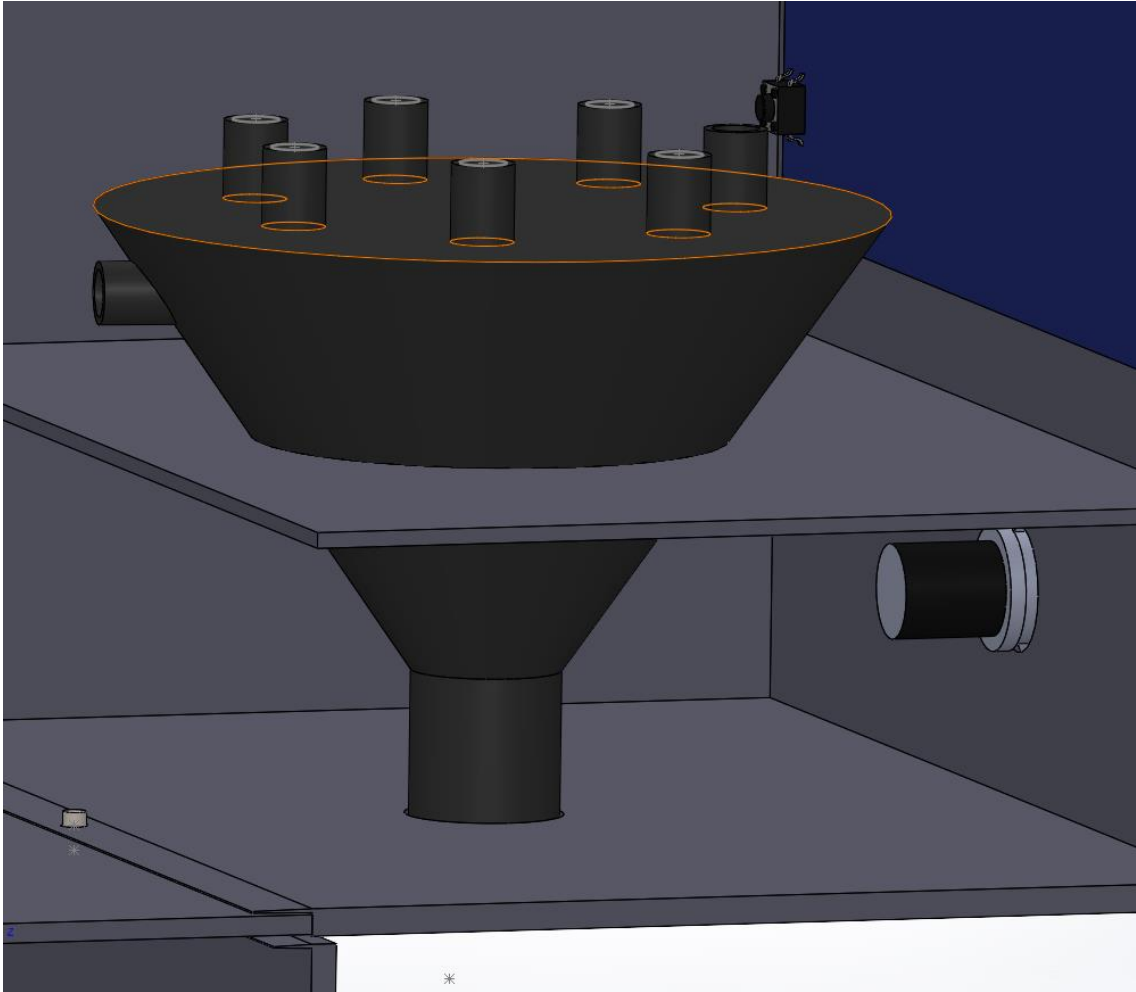


Figure 7.15 - The figure shows the funnel connected with front housing part along with adhesive connection.

Pump holder

It is designed to hold pumps. The pumps are mounted to it using screws. It has stepping for easy assembly of silicon tubes. It is also mounted to the back housing using screws. It makes the assembly process easier and quicker.

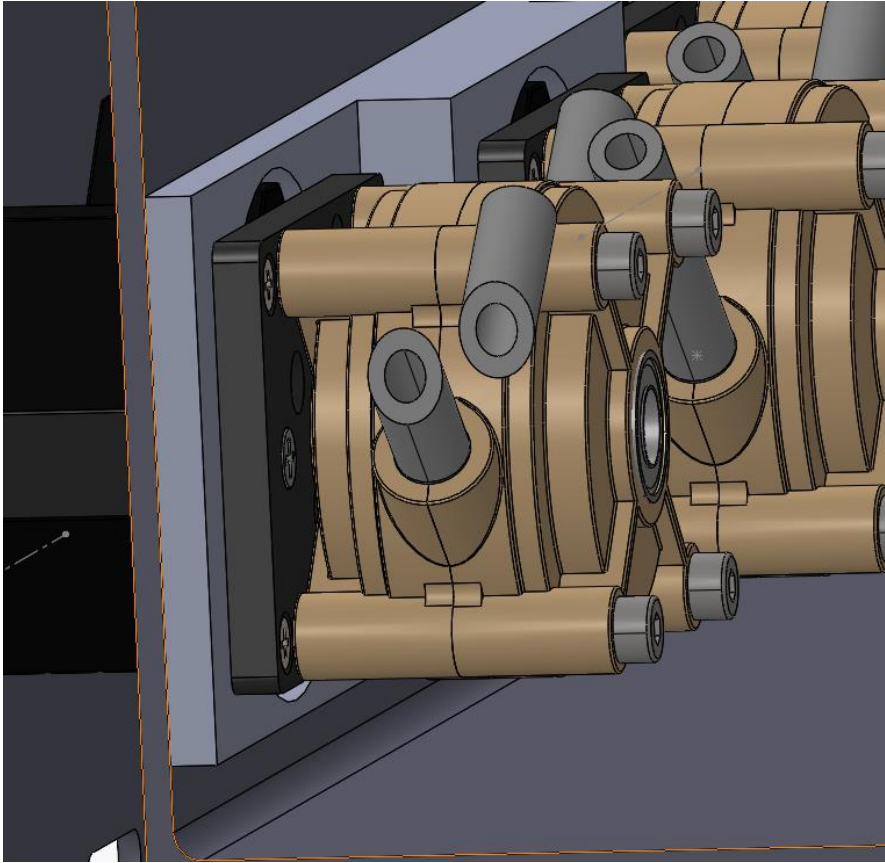


Figure 7.16 - The pump with the holder along with the stepping for easier pipe connectivity.

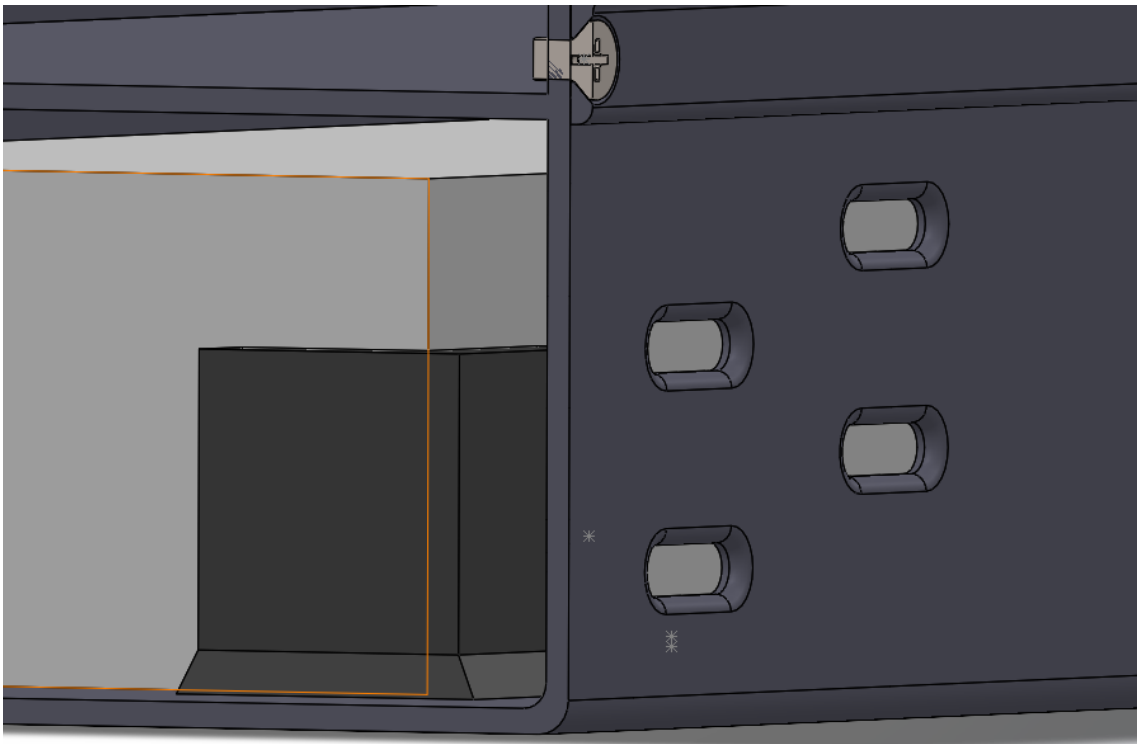


Figure 7.17 - The ventilation cutouts from back housing part for the power supply heat dissipation.

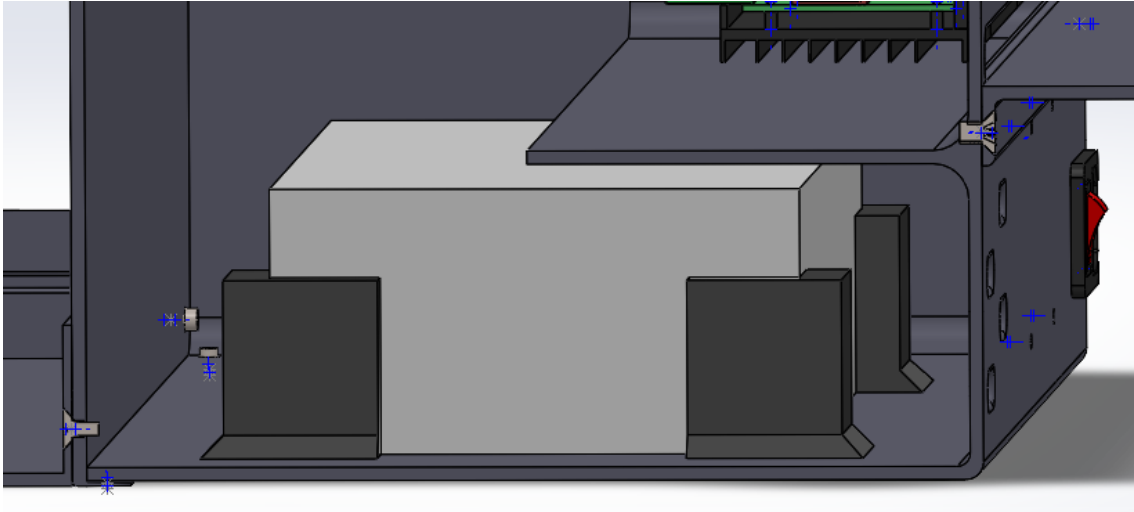


Figure 7.18 - Power supply sliding in the lower part of the back assembly supported by rubber parts having adhesive connection with the base.

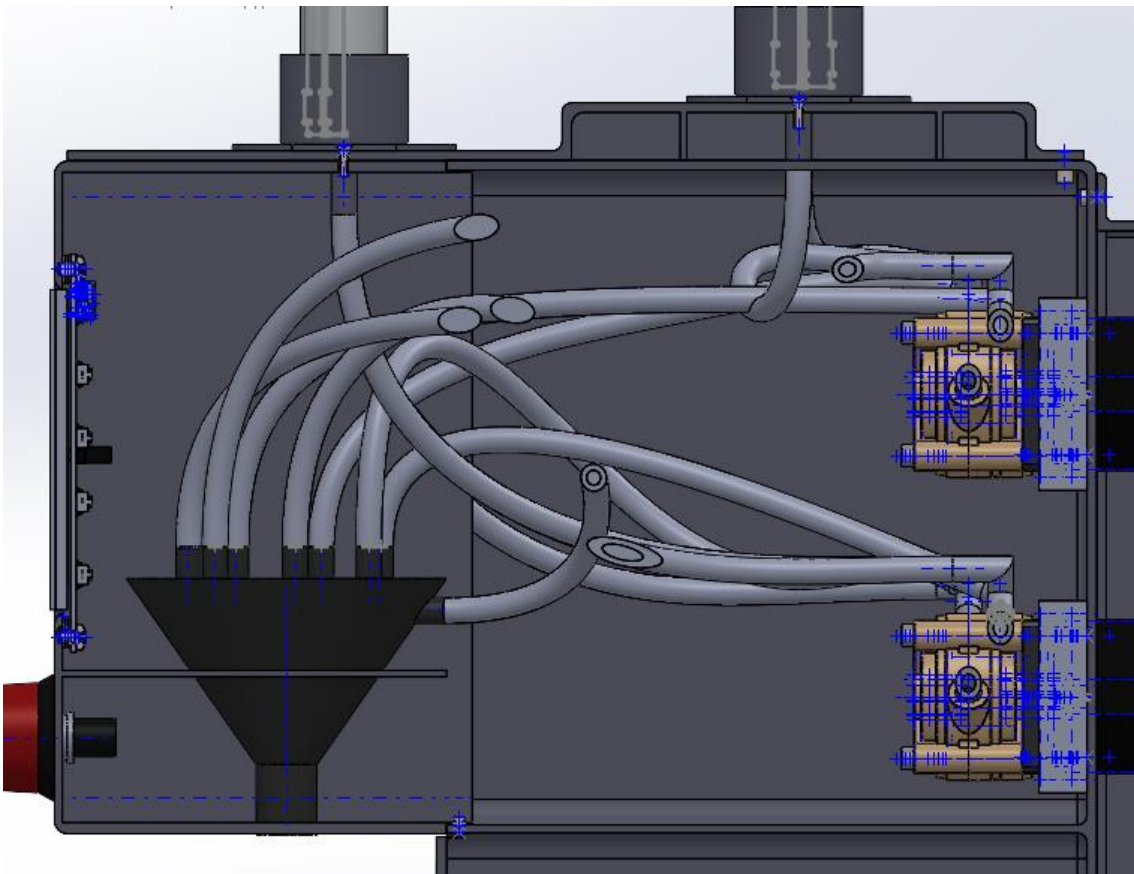


Figure 7.19 - Silicon tubes connection from input adapters to the pumps and onwards to the funnel

Figure 7.19 shows the funnel connection to the output from the pumps and the connection between the bottle adapter output and input to the pumps. Pump motor is used to regulate the fluid flow for making the perfect cocktails.

8 Electric Drives/Components.

The calculations made are based on theoretical analysis and review of electrical component data sheets. Limitations such as lack of safety factor analysis are as a result of lack of feedback from consultation attempts to the manufacturers of the electrical components.

Total power consumed by the automated cocktail machine is the sum of the individual power consumption of the pumps, one running at a time, the arduino board and the LCD touchscreen.

Peristaltic pumps

Voltage: 12V

Current: 1A through each pump.

Power = 12V X 1A = 12W

Considering the peak efficiency of the pump of 90%,

Output Power = 12W X 90%

$$P_{pump} = 10.8W$$

TB6600 Stepper Motor drivers

Operating voltage: 12V

Current: 2A through each stepper motor.

This current setting is configured on the dip switch to 2A because it is suitable for the pump that requires a current of 1A.

Power = Voltage x Current

Power = 12V X 2A = 24W

Considering their efficiency of 80%:

Power = 24W X 80%

$$P_{driver} = 19.2W$$

This power is sufficient to operate the pump that consumes 12W.

Arduino Mega board

Operating voltage: 8V

Recommended current per I/O pin: 20mA

Power = 8V X 20mA

$$P_{board} = 0.16W$$

LCD touchscreen:

Operating voltage: 5V

Current: 1A

Power = 5V X 1A

$$P_{screen} = 5W$$

DC/DC convertors:

Power consumption = Input power – Output power

Since both convertors draw 2A,

Power consumption = (Input voltage, V_{in} , – Output voltage, V_{out}) x Current

8V voltage regulator DC/DC convertor:

$$V_{out} = 8V$$

$$V_{in} = 12V$$

$$\text{Current} = 2A$$

$$P = (12V - 8V) \times 2A \\ = 8W$$

Considering its peak efficiency of 80%:

$$\text{Power} = 8W \times 80\%$$

$$P_{8V} = 6.4W$$

This is sufficient to operate the Arduino mega board that consumes 0.16W of power.

5V voltage regulator DC/DC convertor:

$$V_{out} = 5V$$

$$V_{in} = 12V$$

$$\text{Output current} = 2A$$

$$\text{Power} = (12-5) V \times 2A \\ = 14W$$

Considering its peak efficiency of 70%:

$$\text{Power} = 14W \times 70\%$$

$$P_{5V} = 9.8W$$

This is sufficient to operate the LCD touchscreen that consumes 5W of power.

Total power the machine can consume, considering one pump, the LCD touchscreen and Arduino board is active is:

$$P_{total} = P_{board} + P_{screen} + P_{pump}$$

$$P_{total} = 15.96W$$

We have chosen a 12V 20A switching power supply to supply power to the machine and with the efficiency of the power supply rated at 80%,

The maximum power the power supply can draw is:

$$P_{supply} = (12V \times 20A) \times 80\%$$

$$P_{supply} = 192W$$

The power intakes of the motor driver and the two DC/DC convertors, connected to the power supply, is: $24W + 14W + 8W = 46W$.

Hence the chosen power supply is suitable for the cocktail machine. It would only need to supply a current of 4A to 5A.

The total energy required to make a single cocktail and perform the self-cleaning function is computed in the calculations below:

Power consumed by the machine, P_{total}

$$P_{total} = P_{board} + P_{screen} + P_{pump}$$

$$P_{total} = 15.96W$$

Considering a random cocktail our machine can produce, this cocktail requires 3 ingredients hence 3 pumps are active, one at a time.

The time to make one cocktail is dependent on the flow rate of our pump which is 24 ounces/minute, and the range of volume of our cocktails is 6 to 10 ounces. 8 ounces is chosen for this time measurement.

Taking one ingredient to be 2.5 ounces,

$$24 \text{ ounces} = 1 \text{ minute}$$

$$2.5 \text{ ounces} = (1/24) \times 2.5$$

$$= 0.1041667 \text{ minutes}$$

This is about 6.25 seconds to dispense one ingredient.

Energy to dispense one ingredient = $P_{total} \times \text{time}$

$$E = 15.96\text{W} \times 6.25 \text{ s}$$

$$E = 99.75\text{Ws}$$

Total energy for the whole cocktail = $E \times 3 \text{ ingredients}$

$$E_{cocktail} = 299.25 \text{ Ws}$$

Additional energy for self-cleaning = $P_{total} \times 10 \text{ seconds}$

10 seconds is a good time estimate to pump water in the mixing funnel and flush it completely.

$$E_{cleaning} = 15.96\text{W} \times 10 \text{ seconds}$$

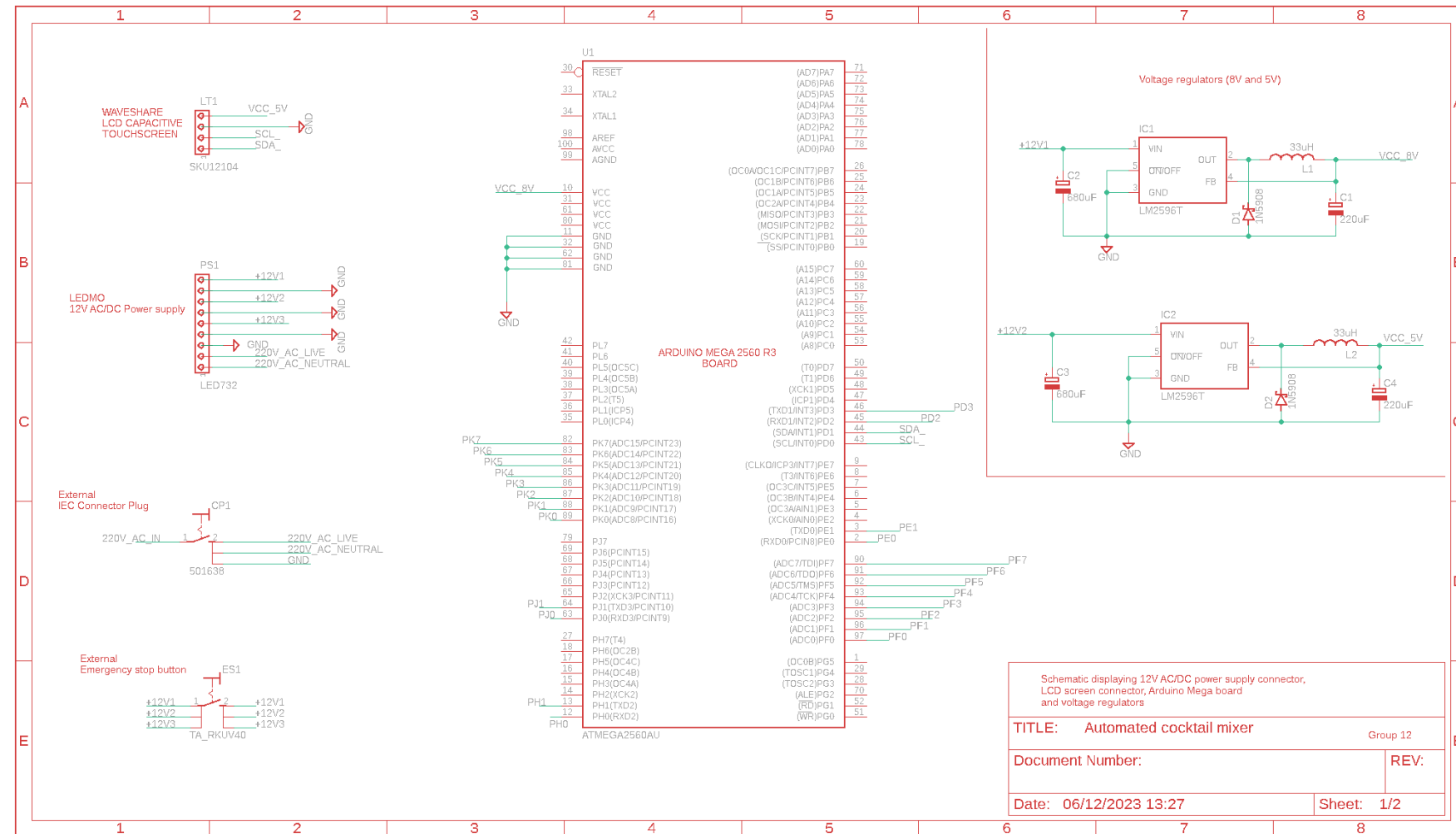
$$= 159.6\text{Ws}$$

The total energy required to make a single cocktail and perform the self-cleaning function:

$$E_{total} = E_{cocktail} + E_{cleaning}$$

$$E_{total} = 299.25\text{Ws} + 159.6\text{Ws} = 458.85\text{Ws}$$

9 Circuit Diagram



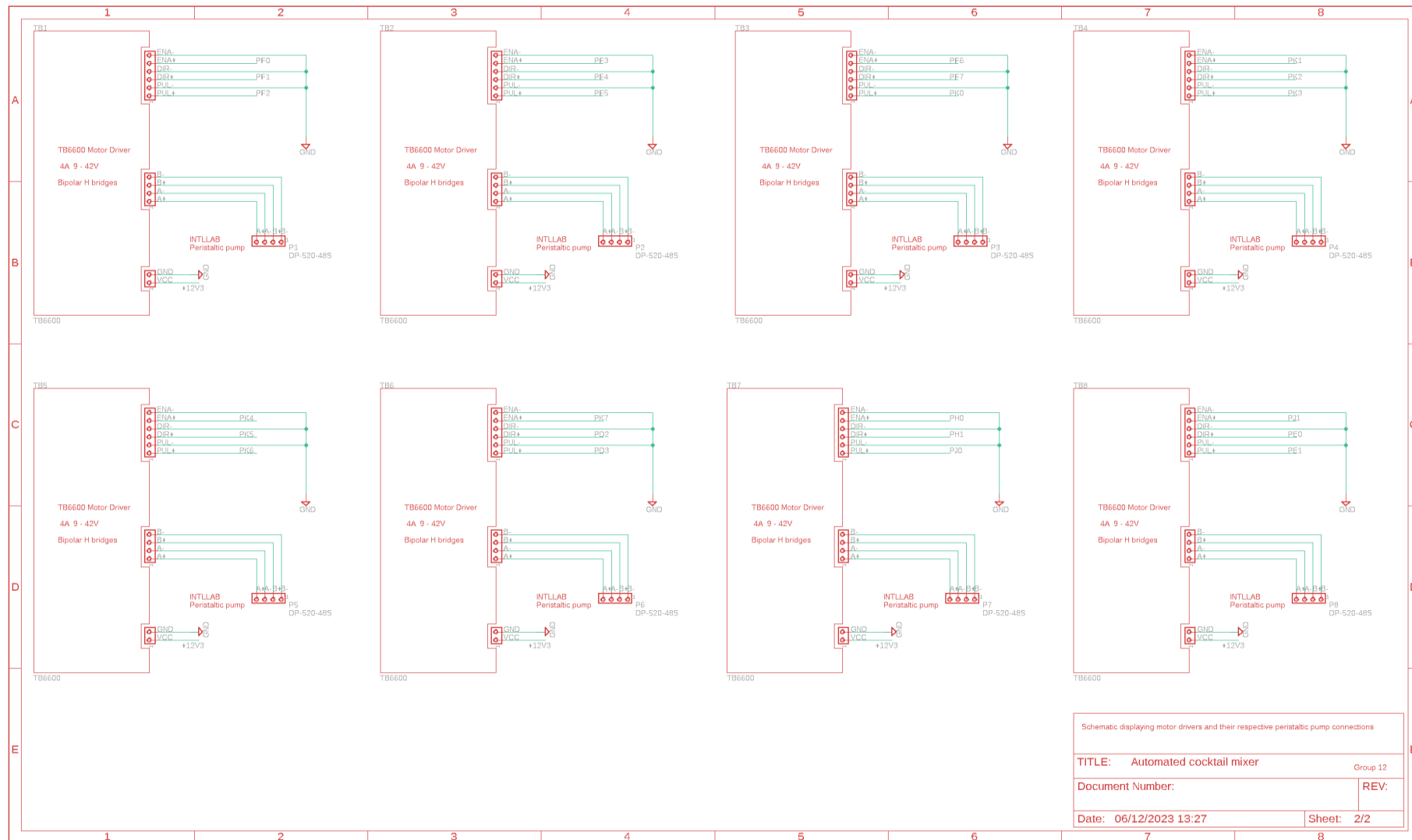


Figure 9.1 - Schematic diagram for the Barteolla machine

9.1 Bill of Materials for Electrical components

Table 9.1 - Detailed BOM for the electrical components in the cocktail machine.

| Parts | Value | Device | Package | Description |
|---------------------|--------------|------------------|-----------|---|
| D1, D2 | 1N5908 | 1N5908 | C4111-15 | DIODE |
| C1, C4 | 220uF | CPOL-EU085CS-1AR | 085CS_1AR | POLARIZED CAPACITOR, European symbol |
| IC1, IC2 | LM2496T | LM2596T | T05D | SIMPLE SWITCHER Step-Down Voltage Regulator |
| U1 | ATMEGA2560AU | ATMEGA2560AU | TQFP100 | Atmel 100-pin 8-bit uC |
| C2, C4 | 680uF | CPOL-EU085CS-1AR | 085CS_1AR | POLARIZED CAPACITOR, European symbol |
| L1, L2 | 33uH | L-US0204V | 0204V | INDUCTOR, American symbol |
| LT1 | SKU12104 | SKU12104 | - | WAVESHARE LCD capacitive touchscreen |
| PS1 | LED732 | LED732 | - | LEDMO 12 AC/DC power supply |
| CP1 | 501638 | 501638 | - | IEC connector plug |
| ES1 | TA_RKUV40 | TA_RKUV40 | - | Emergency stop button |
| TB1, TB2, TB3, TB4, | TB6600 | TB6600 | - | TB6600 stepper motor driver |

| | | | | |
|---|------------|------------|---|--|
| TB5, TB6, TB7, TB8 | | | | |
| P1, P2, P3, P4, P5, P6, P7, P8 | DP-520-48S | DP-520-48S | - | INTLLAB Peristaltic pump |
| Electric cables | - | - | - | High-purity solid tinned copper wires |

10 Requirements Manual for “Buy” (CotS) Parts

10.1 Arduino Mega board

- Type: Arduino Mega 2560 R3

Table 10.1 - Arduino Technical data

| | |
|-----------------------------|--|
| Microcontroller | ATmega2560 |
| Operating Voltage | 8V |
| Input Voltage (recommended) | 7-12V |
| Length | 101.52 mm |
| Width | 53.3 mm |
| Reason selected | This microcontroller has more digital I/O pins (54 available) than other microcontroller types and this can accommodate the 8 stepper motor drivers that take up a total of 24 digital I/O pins. |

10.2 Peristaltic Pumps

- Type: INTLLAB Peristaltic dosing pump

Table 10.2 - Technical data for Peristaltic Pumps

| | |
|--------------------|---|
| Package dimensions | 5.2 x 3.86 x 3.46 inches |
| Flow rate | 600 - 710ml/min |
| Current | 1A |
| Operating voltage | 12 Volts |
| Efficiency | 90% |
| Reason selected | The flow rate of these pumps is 600 – 710ml/minute and this is within our specification to make a cocktail in 60 seconds or less. |

10.3 12 V Power Supply

- Type: LEDMO Switching Power Supply

Table 10.3 - Technical data for power supply

| | |
|-------------------|--|
| Dimensions | 22.5 x12 x 6 cm |
| Current | 20A |
| Operating voltage | 12V |
| Wattage | 240W |
| Efficiency | 80% |
| Reason selected | Availability of three dedicated 12V DC outlets that is suitable to supply power to the LCD touchscreen, the Arduino and stepper motor drivers. |

10.4 TB6600 Stepper Motor Driver

- Type: Two phase hybrid stepper motor driver

Table 10.4 - Technical data for Stepper Motor driver

| | |
|-----------------|--|
| Dimensions | 95 X 72 X 28mm |
| Voltage | 9 - 42 V DC |
| Efficiency | 80% |
| Reason selected | It is able to handle higher voltage levels from 9V up to 42V, and that is sufficient in our circuit since it is supplied with 12V input voltage. |

10.5 Emergency stop button

- Type: Emergency stop button

Table 10.5 - Technical data for emergency stop button

| | |
|-----------------|--|
| Height | 29.4 mm |
| Depth | 19.2 mm |
| Mounting method | Front panel mounting |
| Reason selected | This button can be easily mounted at the front of the machine for easy visibility. |

10.6 LCD touchscreen

- Type: 7-inch HDMI LCD Capacitive Touchscreen

Table 10.6 - Technical data for LCD touchscreen

| | |
|--------------------|---|
| Product dimensions | 16.65 x 12.46 x 1.84cm |
| Resolution | 1024 x 600 pixels |
| Operating voltage | 5V |
| Reason selected | The screen size is large enough to properly display all the features designed by the software team. |

10.7 Silicon tubes

- Type: Food Grade Transparent Silicone Rubber Tube

Table 10.7 - Technical data for Silicon tubes

| | |
|-----------------|-----------------|
| Size | 9 x 12 mm |
| Temperature | -60°C to +180°C |
| Kind | Hose line |
| Reason selected | ----- |

10.8 Screws

Table 10.8 - Screw description based on specification and quantity.

| Type | Length in mm | Supplier |
|-------------------|--------------|-----------|
| ISO 1046-1 M4 x 2 | 6 | Screwwerk |
| ISO 1046-1 M5 x2 | 8 | Screwwerk |
| ISO 1046-1 M3 x16 | 10 | Screwwerk |
| ISO 1046-1 M3 x3 | 5 | Screwwerk |
| ISO 1046-1 M3 x24 | 4 | Screwwerk |
| ISO 1046-1 M5 x2 | 10 | Screwwerk |
| ISO 1046-1 M5 x4 | 8 | Screwwerk |
| ISO 1046-1 M4 x4 | 5 | Screwwerk |
| ISO 1046-1 M3 x4 | 12 | Screwwerk |
| ISO 1046-1 M4 x16 | 8 | Screwwerk |

10.9 Washers

Type: ISO 10669-3.55

Amount: 12

Supplier: Screwwerk

10.10 DC/DC converter

- Type: LM2596 step down converter

Table 10.9 - Technical data for DC/DC converter

| | |
|----------------------------|--|
| Input voltage | 4.75 - 24V |
| Output voltage | 0.93 - 18V |
| Size/Dimensions | 45 x 32 x 16 mm |
| Max. conversion efficiency | 70 - 80% |
| Reason selected | Both the LCD touchscreen and the arduino board require lower voltages to operate and these high efficiency convertors ensure stable voltage supply to these parts. |

11 Technology Selection for the “Make” Parts

We decided to buy all the electrical components, as determined by the “Make-or-Buy” selection. Therefore, we only include the technology and materials selection for making the parts of mechanical components in the following task.

Material: Acrylonitrile Butadiene Styrene (ABS Plastic)

3D printing.

Machine Used: FDM/FFF Printer

Why ABS Plastic?

- Impact Resistance
- Chemical Resistance
- Fully recyclable
- Easy to Paint and Glue
- Excellent High and Low-Temperature Performance
- Great Electrical Insulation Properties

Manufacturing Processes

Several criteria, including lead time, material qualities, cost concerns, and production volume, influence the choice of manufacturing process for plastics. Thermoplastics are favored due to their ability to undergo numerous cycles of melting and solidification. These materials are typically supplied in compact pellets, which can be melted to attain the desired shape through diverse manufacturing techniques. The process is reversible, ensuring that properties remain unchanged even after multiple treatments. Several manufacturing processes, including 3-D printing, CNC machining, vacuum forming, injection molding, extrusion, and blow molding, are available. Each of these methods offers distinct degrees of flexibility, leading to variations in both cost and production time.

3D Printing

3D printing uses a 3D CAD model to create a part layer by layer until the final product is manufactured. ABS plastic is one of the most common materials for 3-D printing due to its resistance to impact and high temperature.

Process:

1. Print setup: Print preparation software is used for orienting and laying out *models within a printer’s build volume, adding support structures (if needed)*, and slicing the supported model into layers.
2. Printing: The printing process depends on the type of 3D printing technology. For our parts Fused Deposition Moulding/Fused Filament Fabrication (FFF) is used which melts the plastic and then molds it to the desired shape.
3. Post-processing: Once the part is made, it is cleaned, washed, and treated *additionally to maximize materials’ physical properties*.

Electroplating

Electroplating is a process that involves depositing a thin layer of metal onto the surface of a substrate, such as plastic, to provide a decorative or functional finish. The most common metal used for electroplating plastic to achieve a shiny look is chrome.

Process:

Ensure that the plastic object is clean and free of any contaminants, oils, or residues then we use acetone to clean the surface of the printed part. We add a base coat then later a conductive paint.

Then set up the electroplating tank and place the part inside the tank towards the anode. Turn on the current which causes metal to be attracted to the plastic surface.

Finally remove the part, wash and polish it.

11.1 Bottle Adapters

Material: Acrylonitrile Butadiene Styrene (ABS Plastic)

Manufacturing Process: 3D printing

3D Printing using FDM since the process delivers accurate dimensions and is efficient in mass production. Here molten filament is deposited on the build platform layer by layer to create our defined design. Supports here helps us create the overhang and small intricate features avoiding warping.

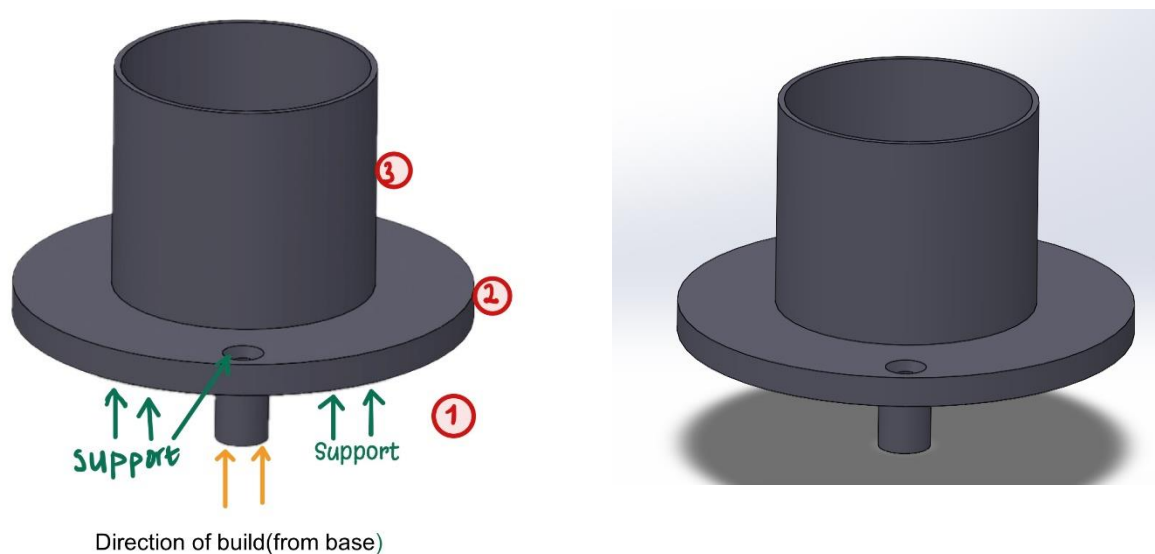


Figure 11.1 - Input Adapter part with 3D printing layer details, support structure details and showing the isometric view of the part .

11.2 Liquid Drip Tray

Material: ABS Plastic

Manufacturing Process: FDM – 3D printing

3D Printing using FDM because it's an efficient manufacturing method that provides precision, consistency, and cost-effectiveness, making it a preferred

choice to produce plastic trays, especially when high volumes and intricate designs are involved.

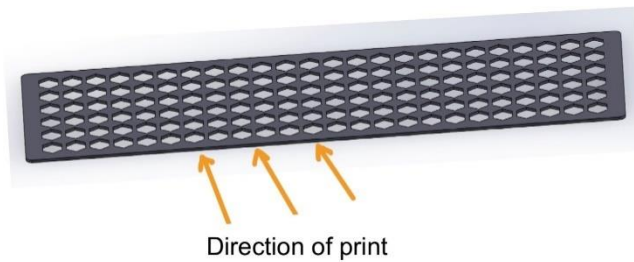


Figure 11.2 - The drip tray cover explaining 3D printing direction

11.3 Funnel shaped Mixer

Material: ABS Plastic

Manufacturing Process: 3D Printing

FDM is a widely used 3D printing method that deposits melted plastic layer by layer to build up the object.

We will use this method because it is widely available, and most suitable for Abs plastic.

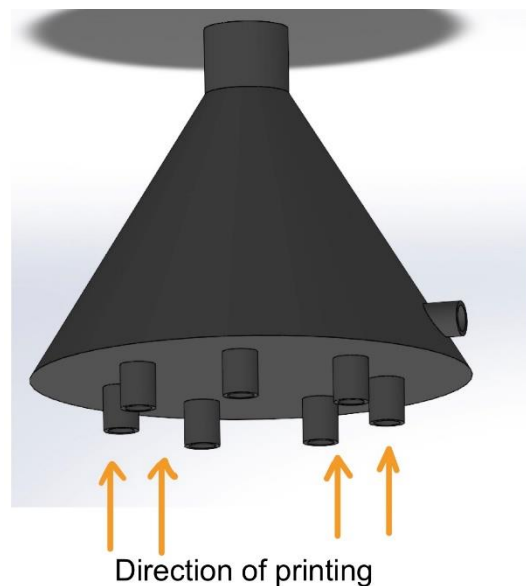
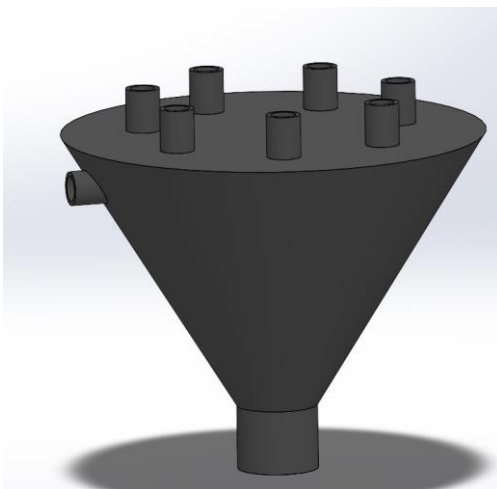


Figure 11.3 - Isometric view of the funnel showing the direction of the print

11.4 Front Housing

Material: ABS plastic

Manufacturing Process: 3D printing FFM

Fused Filament fabrication because our shape is complex and it allows us to produce our parts cost effectively. *Here the printer's nozzle moves according to the design depositing molten ABS filament layer by layer to build up the object.*

We make our material have a better surface finishing by using vapor-smoothing. We then use a copper paint and add acetone to the mixture and airbrush our print.

We will then add a metal coating by electroplating. Electroplating is depositing of dissolved ions of a metal unto another surface (in our case ABS plastic). The advantages of electroplating our housing is to make it look aesthetically pleasing with a shiny metallic look, resisting chemical damages and corrosion and it increases the strength of our material. Support structures help to create

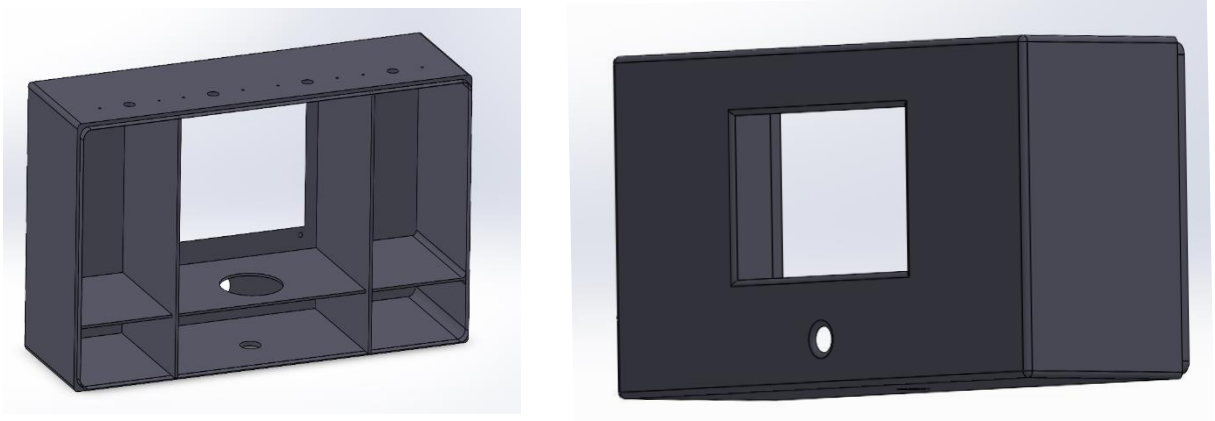


Figure 11.4 - Multiple views of the front housing part to show the details of the part.

our holes and improve the accuracy of printing which will then be removed at the end.

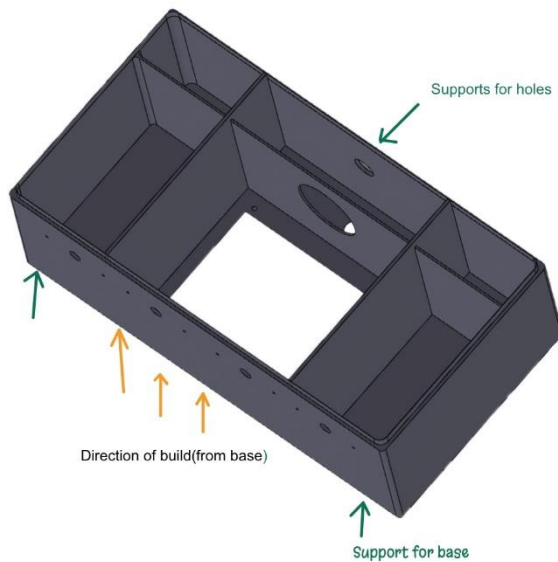


Figure 11.5 - Isometric view of the part showing the print orientation and direction with support structure.

11.5 Housing Back

Material: ABS plastic

Manufacturing method: 3D printing using FFF

Layer Delamination can easily occur so the must be well heated. It's same process with FDM just another name.

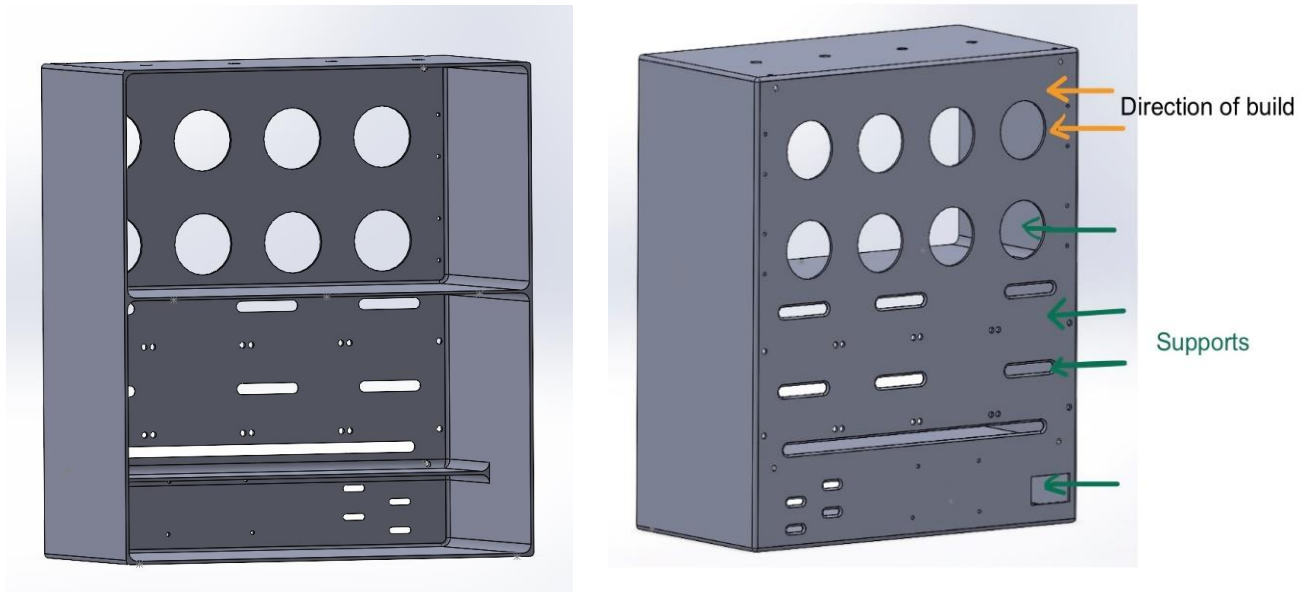


Figure 11.6 - Isometric view of the part highlighting the direction of build and highlighting the location where supports are needed.

11.6 Back Cover

Material: ABS Plastic

Method: 3D Printing using FDM

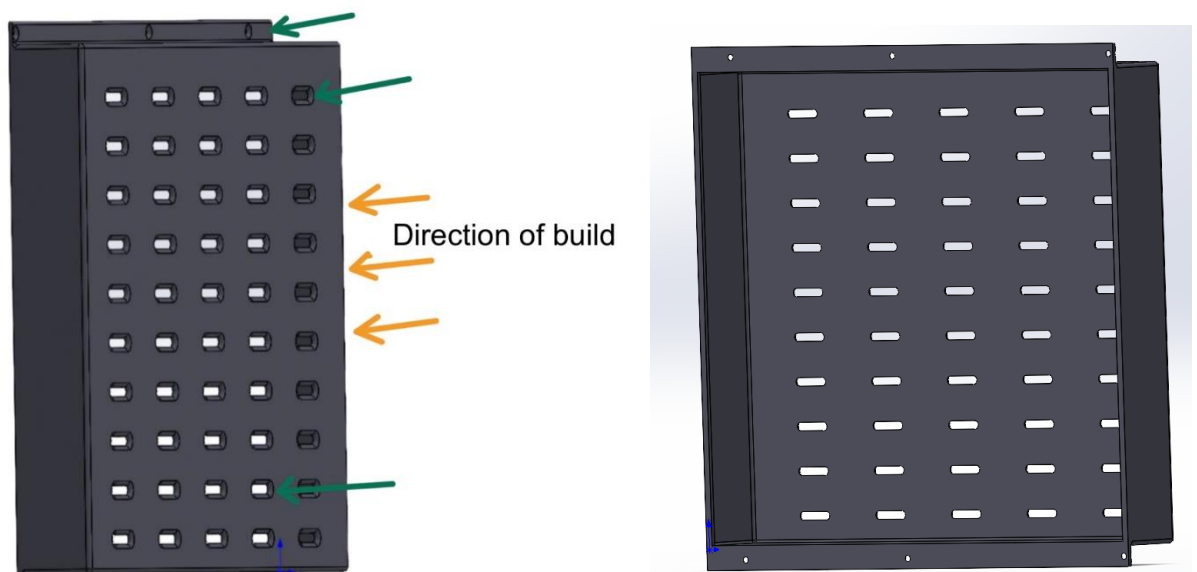


Figure 11.7 - Isometric view of the part highlighting the direction of the build and area that needs to be supported.

11.7 Drip Tray part

Material: ABS plastic

Manufacturing method: 3D printing FDM

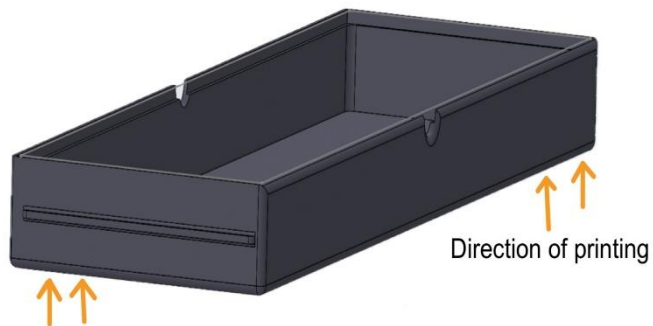


Figure 11.8 - Isometric view showing the direction of the print for the drip tray.

11.8 Top bottle holder

Material: ABS Plastic

Manufacturing Method: 3D printing FDM

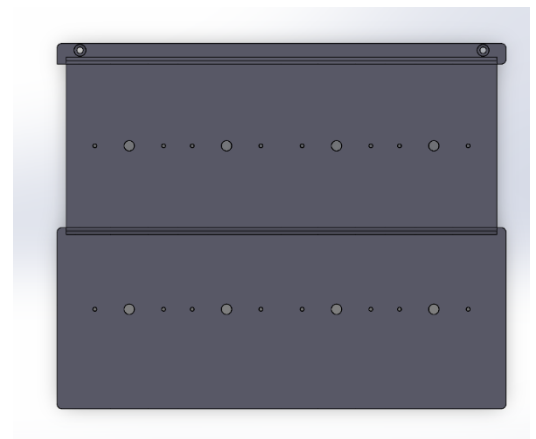
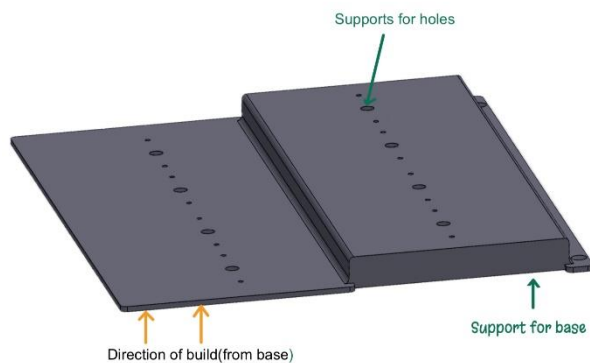


Figure 11.9 - Isometric view of the part highlighting the direction of printing and holes that need to be supported.

11.9 Bottle Cog

Material: Rubber

Manufacturing method: 3D printing (FDM)

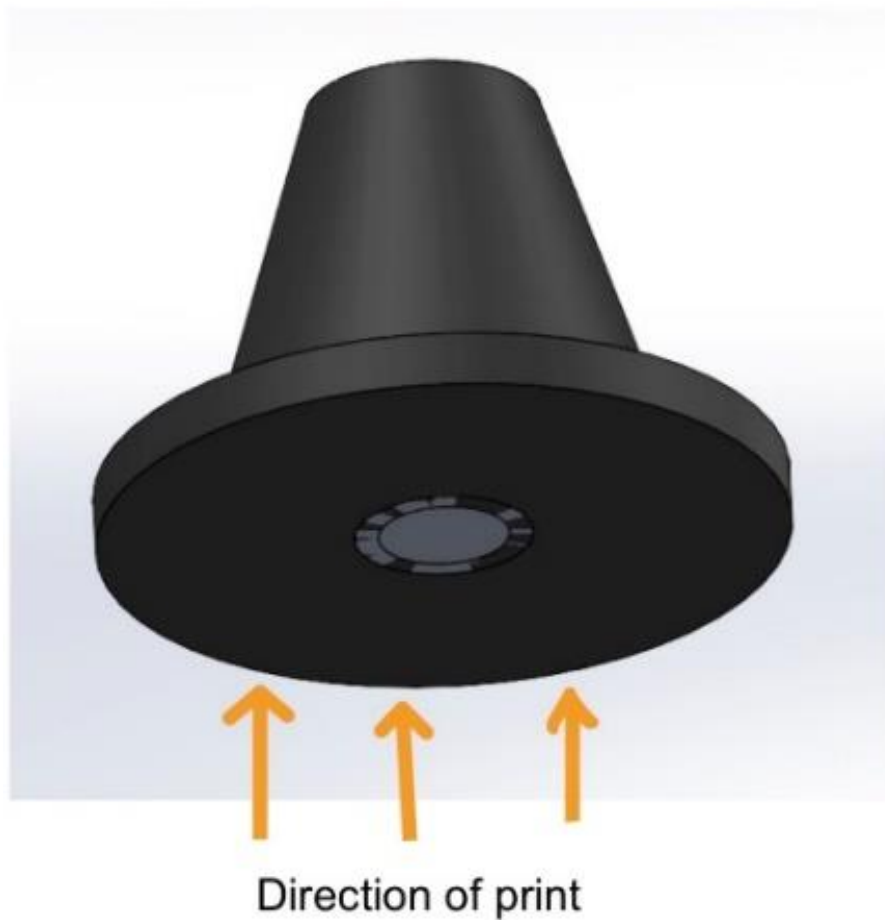
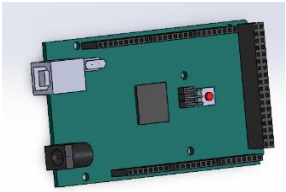



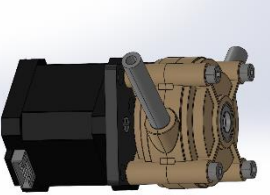
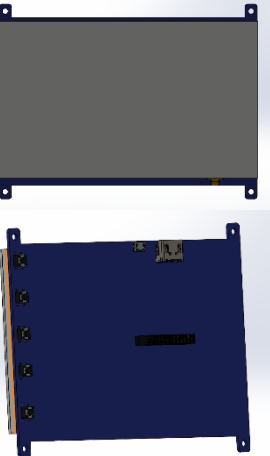
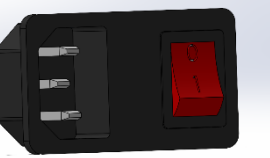
Figure 11.10 - Isometric view of the rubber cog highlighting the direction of build.

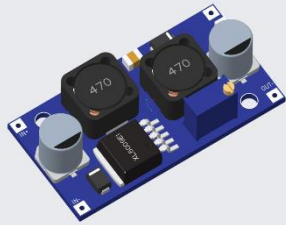
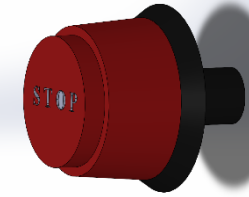
12 Make and Buy Decisions

This section explores the various components present in the Barteolla cocktail mixer. The components are listed in tables and categorized into "make" and "buy" groups. The fundamental approach is to incorporate numerous standard "off-the-shelf" components that are readily available, have consistent market prices, and are easily procured at competitive rates when purchased in large quantities. "Make" components are specifically crafted for the product and their production is optimized using lean manufacturing principles.

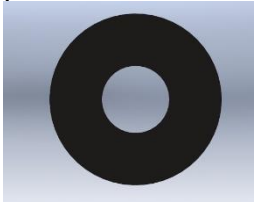
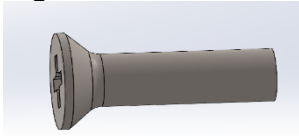
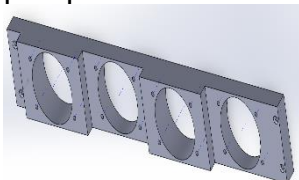
Table 12.1 - Make and Buy decision for electrical components


| Electrical Components | | | | |
|-------------------------------|-----|---|-----------------------|--|
| Name of Part | Qty | Description | Make or buy decisions | Short Explanation/ Explanation |
| Arduino Mega board | 1 | It is located at the bottom of the housing back. This microcontroller interprets data from the LCD screen. It controls the motor drivers that power the motor.  | Buy | It is used to program electronic components. It is more cost effective to buy since our supplier has lower manufacturing costs due to the higher volume of production. |
| TB6600 Stepper motors drivers | 8 | Located at the housing back of the machine, they control and supply power to the peristaltic pump motors.  | Buy | These specific motor drivers have a microstepping feature that allows for smoother motion and precise control of the motor it drives. |
| Peristaltic pumps | 8 | Lined up in the housing back, they pump liquid from | Buy | Due to tubing friction, pumps require high starting torques and this is an important factor for |

| | | | | |
|---------------------|---|--|-----|--|
| | | <p>the bottles to the mixing funnel.</p>  | | <p>selecting this pump because it has a high torque at low speeds.</p> |
| 12V Power supply | 1 | <p>This is placed at the bottom of the housing. It converts AC input power into 12V DC power suitable for powering the LCD, Arduino and the motor drivers.</p> | Buy | <p>This power supply has 3 dedicated 12V DC outlets that is suitable to power the LCD screen, the Arduino and stepper motor drivers, with a good efficiency of 80%.</p> |
| LCD Touchscreen | 1 | <p>Located on the front housing, this is used as a touch interface by the user to select different cocktails and their respective levels of strength of alcohol in the cocktail.</p>  | Buy | <p>Purchasing LCD touchscreens offers advantages in terms of quality, cost, time, and reliability. It allows our team to leverage the expertise of specialized manufacturers while concentrating efforts on other critical aspects of cocktail mixer production.</p> |
| ON/OFF Power Button | 1 |  | Buy | <p>It is an affordable, common electrical component that is used widely in the industry. Buying this part ensures better quality assurance.</p> |

| | | | | |
|-----------------------|---|---|-----|--|
| DC/DC convertors | 2 |  | Buy | It is relatively procurable on <i>the market</i> and its <i>high efficiency</i> is very essential in stepping down the 12V voltage. |
| Emergency stop button | 1 |  | Buy | The button can be easily located by the user. They are widely used in the market and its inexpensive part so saves us production time and overall manufacturing costs. |

| Mechanical Components | | | | |
|-----------------------|-----|---|-----------------------|---|
| Name of Part | Qty | Description | Make or buy decisions | Short Explanation |
| Housing | 1 | Encloses all the components including the pumps, sensors and everything | Make | The shape of the housing and the measurement are customized and cannot be easily found in the market. |
| Bottle input adapters | 8 | Located at the top of the outer housing. It connects the bottles to the machine | Make | We can easily make this using injection molding since its not complex and we need it to match our overall specifications and goals. |
| Funnel shaped Mixer | 1 | Located inside the machine but attached to the housing by adhesive bonding. | Make | We need to bring our design to life and by using FDM, it will be cost efficient for us. |
| Silicon fluid tubes | 16 | Located used to take the drink from the bottle to the mixer | Buy | Silicon is very food safe and doesn't contain toxic BPAs and is also popular in the food industry |

| | | | | |
|-----------------------------------|----|--|------|---|
| | | | | thereby making it cheaper to buy this part due to manufacturing costs than to make. |
| Liquid storage tray | 1 | Located at the bottom of the machine to collect the waste liquid | Make | The dimensions and shape of the tray should be customized, so we need to manufacture them with our chosen design. |
| Plain washer | 12 | Used together with the screws to join part  | Buy | They are widely used in the machinery market and can be purchased in large quantities at a cheap price. |
| Flat head Screws (M4 x 5, M8, M4) | 61 | Used in joining the different parts together.  | Buy | They are widely used in the machinery market and can be purchased in large quantities at a cheap price. |
| Motor holders | 2 | Holds the Peristaltic pumps.  | Make | The dimensions and shape of the motor holders should be customized, so we need to manufacture them with our chosen design to fit the pumps. |
| Bottles | 8 | For the drinks and are placed upside down on our | Buy | We buy standard bottles in the market. It is more cost effective to buy |

| | | | | |
|--|--|--|--|---|
| | | <p>machines.</p>  | | <p>since our supplier has lower manufacturing costs due to higher volume of production.</p> |
|--|--|--|--|---|

Milestone 3 - Technical Documentation

13 Bill Of Materials (BOM)

| item | qty. | description | specification | material |
|------|------|-----------------------|-----------------------------------|----------|
| 1 | 1 | BACK HOUSING | XXXXXXXXXX | ABS |
| 2 | 1 | FRONT HOUSING | XXXXXXXXXX | ABS |
| 3 | 1 | FRONT COVER | XXXXXXXXXX | ABS |
| 4 | 1 | TOP HOLDER | XXXXXXXXXX | ABS |
| 5 | 2 | PUMP HOLDER | XXXXXXXXXX | ABS |
| 9 | 8 | PUMPS | 5.2x3.86x3.46 inches | ABS |
| 14 | 54 | FLAT HEAD SCREW | ISO 7046-1 - M3 X 10 - Z - 10N | STEEL |
| 16 | 1 | LCD TOUCHSCREEN | 16.65x12.46x1.84cm | XXXXXX |
| 17 | 4 | PLAIN WASHER | ISO 10669-3.55-N | STEEL |
| 18 | 8 | PLAIN WASHER | ISO 10673-3.6-N | STEEL |
| 19 | 5 | PAN HEAD SCREW | ISO 7045 - M4 X 5 - Z - 5N | STEEL |
| 20 | 1 | FUNNEL | XXXXXXXXXX | ABS |
| 21 | 8 | BOTTLE ADAPTER | XXXXXXXXXX | ABS |
| 22 | 1 | ON/OFF BUTTON | XXXXXXXXXX | XXXXXX |
| 23 | 1 | EMERGENCY STOP BUTTON | 29.4x19.2x16mm | XXXXXX |
| 24 | 8 | STEPPER MOTOR DRIVERS | 25x72x28mm | XXXXXX |
| 30 | 1 | ARDUINO MEGA BOARD | XXXXXXXXXX | |
| 31 | 4 | POWER SUPPLY | | |
| 32 | 1 | HOLDER | XXXXXXXXXX | Rubber |
| 33 | 1 | POWER SUPPLY | 22.5x12x6 cm | |
| 33 | 1 | DRIPTRAY HOUSING | XXXXXXXXXX | ABS |
| 34 | 6 | FLAT HEAD SCREW | ISO 7046-1 - M5 X 8 - 7 - 8N | STEEL |
| 35 | 1 | DRIPTRAY PART | XXXXXXXXXX | ABS |
| 36 | 1 | DRIPTRAY COVER | XXXXXXXXXX | ABS |
| 37 | 16 | PAN HEAD SCREW | ISO 7045 - M4 X 8 - Z - 8N | STEEL |
| 38 | 4 | PAN HEAD SCREW | ISO 7045 - M2.5 X 4 - Z - 4N | STEEL |
| 39 | 1 | BACKCOVER | XXXXXXXXXX | ABS |
| 40 | 2 | FLAT HEAD SCREW | ISO 7046-1 - M4 X 6 - Z - 6N | STEEL |
| 41 | 2 | FLAT HEAD CREW | ISO 7046-1 - M5 X 10 - 7 - 10N | STEEL |
| 42 | 3 | FLAT HEAD SCREW | ISO 7046-1 - M3 X 5 - Z - 5N | STEEL |
| 43 | 8 | BOTTLE | 750ml | Glasses |
| 44 | 8 | COG | XXXXXXXXXX | Rubber |
| 45 | 2 | TUBE EXTENSION 1 | 9x12mm | Silicon |
| 46 | 1 | SILICON TUBES | 9x12mm | Silicon |
| 47 | 6 | TUBE EXTENSION 2 | 9x12mm | Silicon |
| 48 | 5 | TUBE EXTENSION 3 | 9x12mm | Silicon |



| | | | | |
|--|---------------------|--|------------|-------------|
| Faculty or department | Technical reference | Drawn by | Drawn date | Reviewed by |
| Technology & Bionics | GROUP 12 | Tinotenda | 13/01/2024 | GROUP 12 |
|  HOCHSCHULE RHEIN-WAAL <small>Rhein-Waal University of Applied Sciences</small> | Title | Projector method | | |
| | BARTEOLLA |  | | |
| <small>This drawing is the exclusive property of Rhein-Waal University. It is not to be transferred, communicated, disclosed or copied, unless specifically authorized by Rhein-Waal University.</small> | Drawing no. | Type of document | | |
| | 99999-ME.2.2701.01 | bill of material | | |
| Drawing no. | Rev. | Date of issue | Sheet | |
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Figure 13.1 - Complete Bill of Material for the assembly.

Electrical BOM (Section 9.1)

14 Technical Drawing

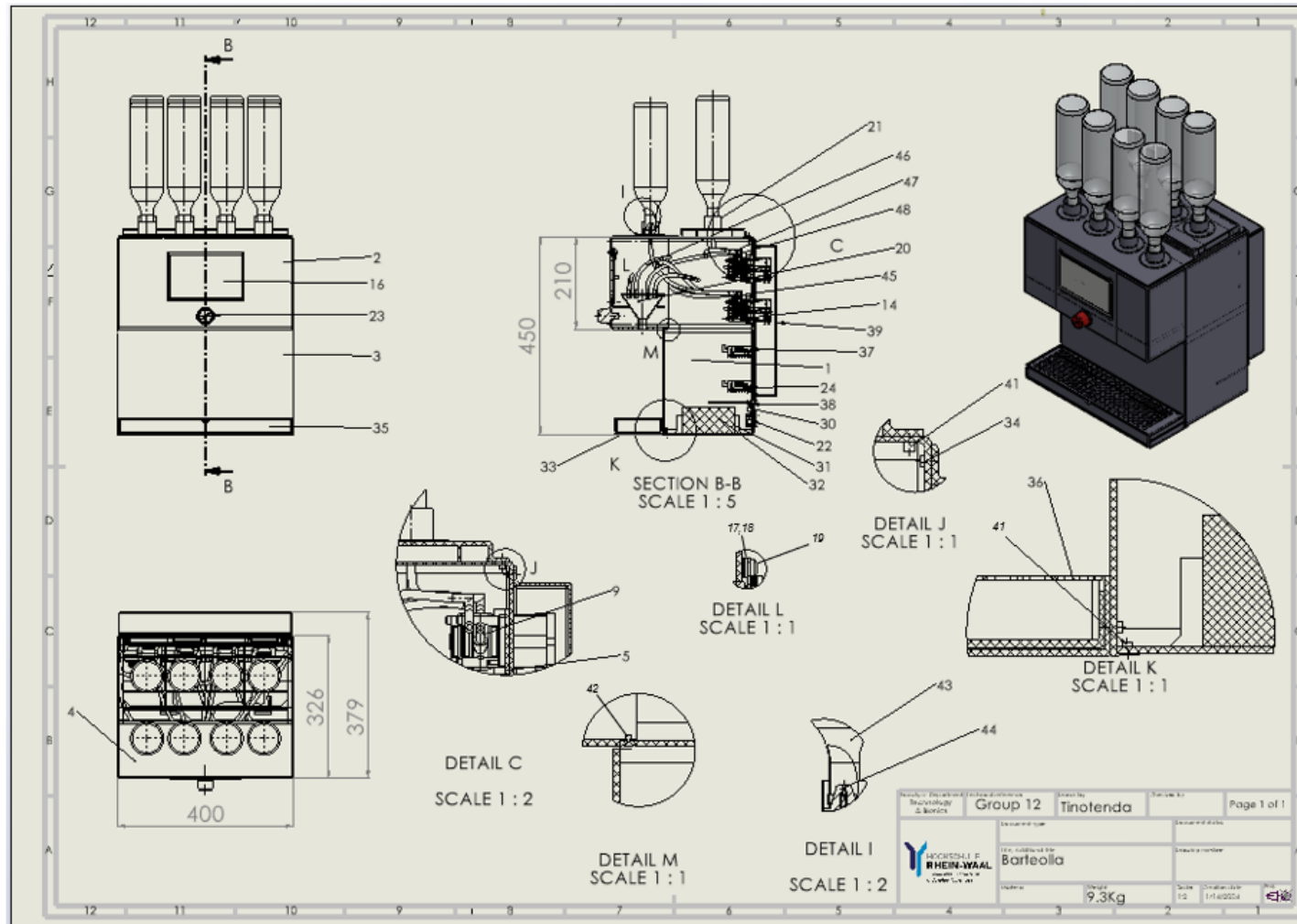


Figure 14.1 - Technical Drawing for the cocktail mixer assembly.

15 Program flow chart

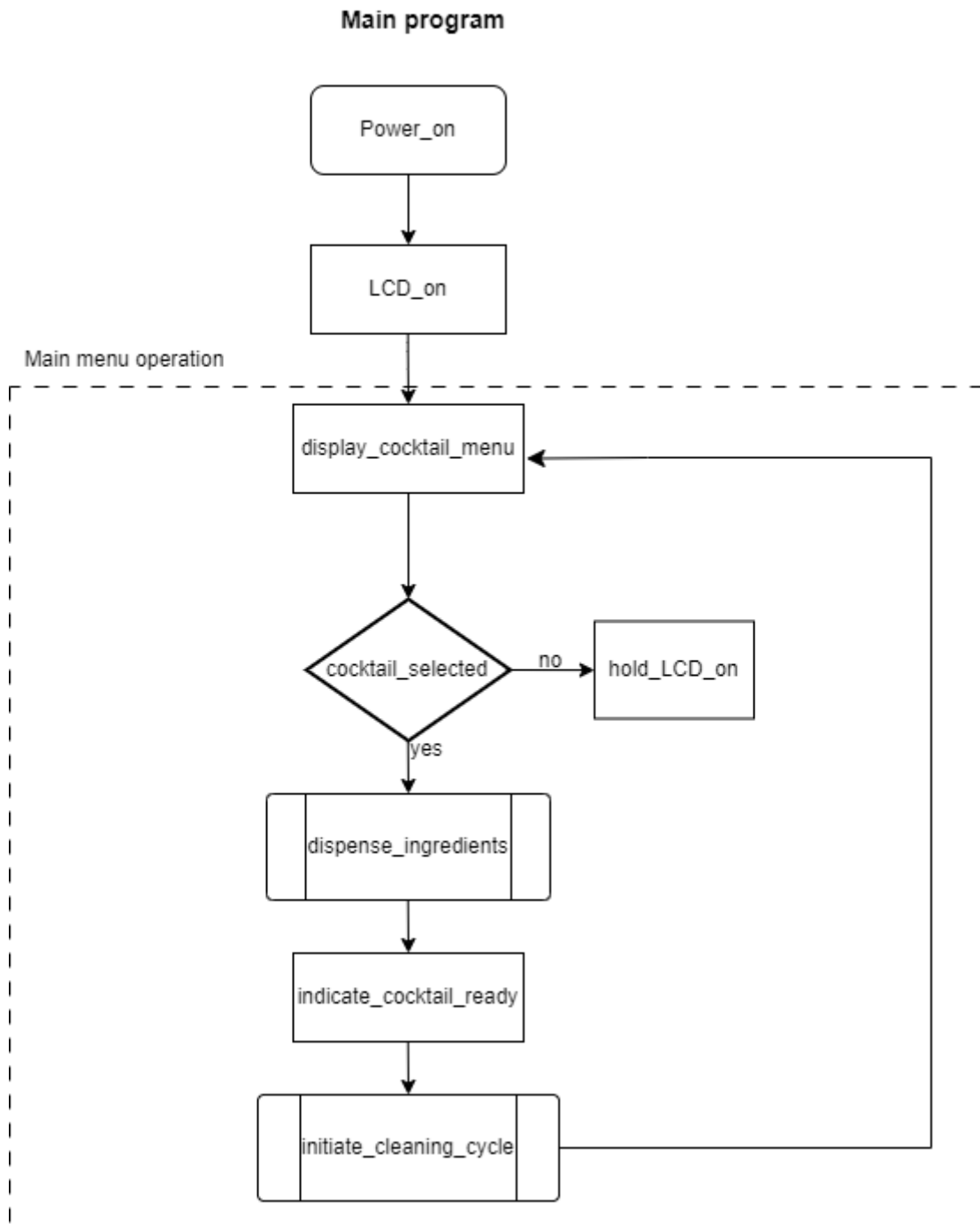


Figure 14.1 - Flowchart representation for main program

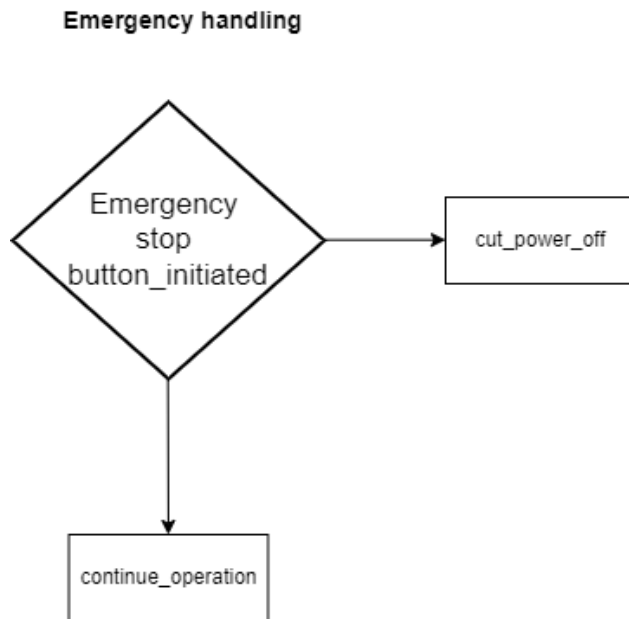


Figure 15.2 - Flowchart representation for emergency handling scenario

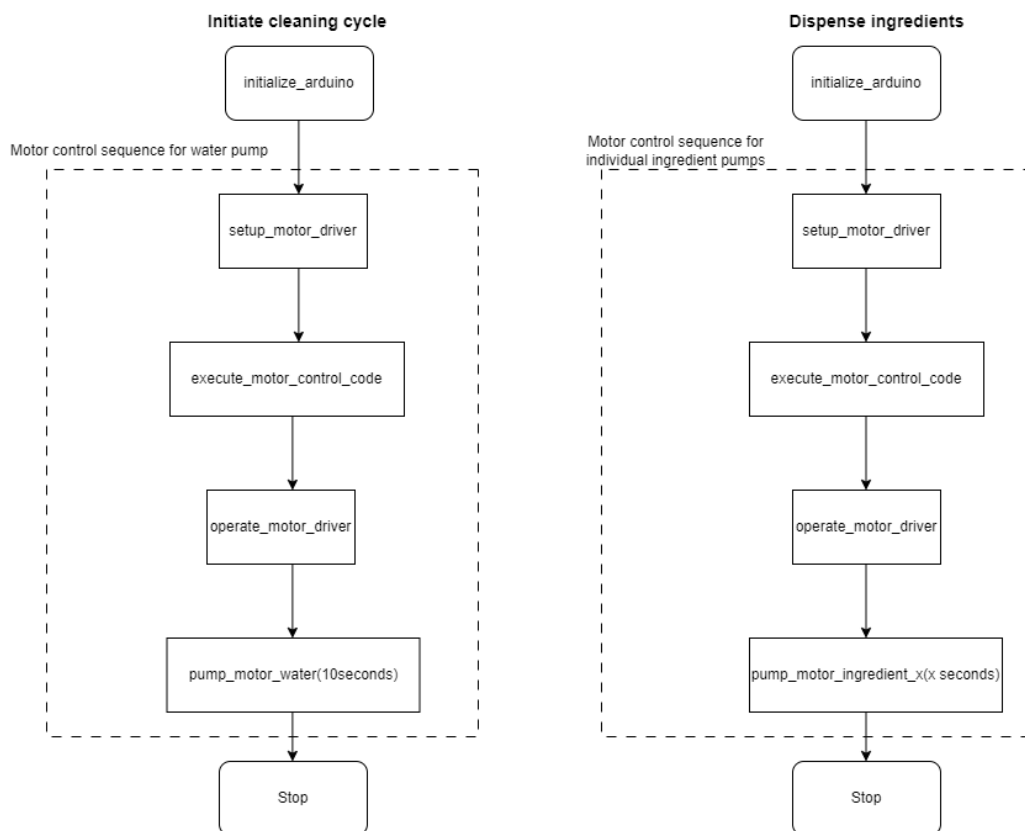


Figure 15.3 – **Left:** Flowchart representation for cleaning cycle; **Right:** Flowchart representation for dispensing ingredients cycle

16 Production Planning

Accurate production planning is essential to meet the anticipated demand while maintaining cost efficiency through effective procurement of materials and optimal allocation of machinery.

16.1 Equipment Specification

Supplier: Anycubic

Price estimation: 520 €

Raw material: ABS Plastic



Figure 16.1 - Anycubic 3D printer used for manufacturing purposes (Anycubic Kobra 2 Max, n.d.)

Table 16.1 - Technical Data for AnyCubic 3D Printer(Anycubic Kobra 2 Max, n.d.)

| | |
|--------------------|---|
| Machine Weight | 21kg |
| Printing Volume | 23.2gal./88.2L |
| Nozzle | ≤500F/260°C ø 0.4mm (replaceable) |
| Printing Speed | 500mm/s(Max.) 300mm/s(Typ.) |
| X/Y-axis | Double Metal Spindle |
| Printing Platform | PEI Magnetic Spring Steel 16.5x16.5in./420x420mm |
| Cooling Fan RPM | 7000rpm/min |
| Printing Material | PLA/ABS/PETG/TPU |
| Machine Dimensions | 29.1x28.9x25.1in./ 740*735*640 mm(HWD) |

| | |
|---------------------|---|
| Printing Dimensions | 19.7x16.5x16.5in./ 500x420x420 mm(HWD) |
| Hotbed temperature | ≤194F/90°C |
| Z axis | Double Motor Double Z-axis |
| Machine Leveling | New Anycubic LeviQ 2.0 Automatic Leveling System (49-point) |
| Control Panel | 4.3" LCD Touch-Control Screen |
| Extruder | Anycubic Self-Developed Direct Extruder + Double Gears |
| Data Input | USB ports x 3 |

16.2 Capacity Calculation

Shift Model and Available Production Time

Table 16.2 - Capacity Calculation Analysis

| Capacity Analysis | VALUE | UNIT |
|------------------------------|-------|------|
| No. of days per year | 365 | days |
| Weekends and public holidays | 115 | days |
| Working days annually | 250 | days |
| Working time per shift | 7.5 | hrs |
| shifts per day | 3 | |
| Price per piece | 990 | € |
| Annual Sales target | 1000 | |
| Downtime Ratio | 0.85 | |
| Required time for one unit | 5.6 | hrs |

Note: We work 5 days a week.

The main goal of the company is to achieve the annual revenue sales of 990,000 € set by the CEO and the board members of the company. To translate this target to a production plan, the calculation for the number of finished goods is done, which will be produced in the factory each year.

$$\begin{aligned}
 \text{No. of units produced annually} &= \frac{\text{Target annual revenue}}{\text{product price}} \\
 &= \frac{990000\text{€}}{990\text{€}} \\
 &= 1000 \text{ units}
 \end{aligned}$$

Consumer Takt Time

The Takt time is the required production duration to meet the customer demand. The aim here is to produce 1000 units in the first year. This is based

on the market research done in Milestone 1, which were 200 units in the initial launch phase.

$$\begin{aligned}\text{No. of units produced per day} &= \frac{\text{No. of units produced daily}}{\text{annual working days}} \\ &= \frac{1000}{250}\end{aligned}$$

$$\boxed{= 4 \text{ units per day}}$$

$$\text{Takt time} = \frac{\text{total production time}}{\text{total units}} = \frac{250 \text{ days} \times 3 \text{ shifts} \times 7.5 \text{ hrs}}{1000} = 5.6 \text{ hrs}$$

$$\text{Actual Takt time} = 5.6 \times 0.85 \text{ (downtime ratio)} = 4.76 \text{ hrs}$$

We assume that some units will be discarded during the quality assurance cycle and the production and sales targets will not be achieved; therefore, some safety buffers will be kept which will increase our annual production to 1000 units.

Factory Working hours

The make parts are manufactured and transported between the machines on a lot size basis. The factory will be active for 24 hours per day, in three 8-hours shifts. Out of those 24 hours, 1.5 hours will be break time (30 minutes per shift) and daily 10 minutes will be taken for short staff meetings and briefings. Hence, the overall productive working hours will be 22 hours each day.

There are many advantages of 8-hour shift schedules, for both the employee and the employer. *There's a likelihood of a reduction in staff accidents and/or errors due to the amount of rest time in between shifts.* The disadvantage of this shift model is it requires up-front planning, but it pays eventually. Down times for each machine is specified as a general 5 -10% margin for maintenance, the planned production considers available time to allow for the margin. Daily production volume considers an extra of 10% from each part to be stored as spare parts.

Table 16.3 – Capacity calculation for make parts

| Item # | Part Name | Manufacturing Technology | Production time per piece(min) | Daily No of units | Daily time of production(min) | Qty | Lot Size | Factory working time per day(min) | Total time per product (hrs) |
|--------|---------------|--------------------------|--------------------------------|-------------------|-------------------------------|-----|----------|-----------------------------------|------------------------------|
| 1 | Front Housing | 3D Printing | 1800 | 4 | 7200 | 1 | 1 | 1320 | 30.00 |
| 2 | Front cover | 3D Printing | 1500 | 4 | 6000 | 1 | 1 | 1320 | 25.00 |
| 3 | Back Housing | 3D Printing | 960 | 4 | 3840 | 1 | 1 | 1320 | 16.00 |
| 4 | Back cover | 3D Printing | 1740 | 4 | 6960 | 1 | 1 | 1320 | 29.00 |

| | | | | | | | | | |
|--------------|-------------------|-------------|------|---|-----------------|---|----|------|-------|
| 5 | Top holder | 3D Printing | 1680 | 4 | 6720 | 1 | 1 | 1320 | 28.00 |
| 6 | Bottle adapter | 3D Printing | 75 | 4 | 300 | 1 | 1 | 1320 | 1.25 |
| 7 | Funnel | 3D Printing | 120 | 4 | 480 | 1 | 1 | 1320 | 2.00 |
| 8 | Drip tray Housing | 3D Printing | 125 | 4 | 500 | 1 | 1 | 1320 | 2.08 |
| 9 | Drip tray part | 3D Printing | 45 | 4 | 180 | 1 | 1 | 1320 | 0.75 |
| 10 | Drip Tray cover | 3D Printing | 240 | 4 | 960 | 1 | 1 | 1320 | 4.00 |
| 14 | Pump holder | 3D Printing | 300 | 4 | 1200 | 1 | 1 | 1320 | 5.00 |
| 1,2,3,4,5 | Housing | Painting | 0.33 | 4 | 1.32 | 1 | 10 | 1320 | 0.01 |
| Total | | | | | 34341.32 | | | | |

The time needed for 3D printing for the various parts is taken from a slicing software called Bambu lab which is compatible with our printer.

Number of Machines Needed

In reality, production processes do not have a 100% utilization of the production time, so a downtime ratio of 85% is used as seen on the capacity table above.

$$\text{Actual time (hrs)} = 5.6 \times 0.85 = 4.76 \text{ hrs}$$

$$\text{No. of machines} = \frac{\text{Production time per day(min)}}{\text{Factory working time per day(min)}}$$

Table 16.4 - Number of machines needed for production

| Process | Machine | Tact time for a setup(hrs) | Processing time(hrs) | No of machines | Employees per machine |
|------------------------|------------|----------------------------|----------------------|----------------|-----------------------|
| Part No. 1 | 3D Printer | 4.76 | 30.00 | 6.0 | 1 |
| Part No. 2 | 3D Printer | 4.76 | 25.00 | 5.0 | 1 |
| Part No. 3 | 3D Printer | 4.76 | 16.00 | 4.0 | 1 |
| Part No. 4 | 3D Printer | 4.76 | 29.00 | 6.0 | 1 |
| Part No. 5 | 3D Printer | 4.76 | 28.00 | 6.0 | 1 |
| Part No. 6,7,8,9,10,14 | 3D Printer | 4.76 | 15.08 | 1.0 | 1 |
| total | | | | 28.0 | 6 |

So we use 28 (3D Printers) + 1 setup (painting) = 29 machines.
Total Staff = 6 + 1(painter) = 7 employees

$$\begin{aligned}\text{Daily Production staff} &= \text{Total no. Of employees} \times \text{Total no. Of shifts} \\ &= 7 \text{ employees} \times 3 \text{ shifts} = 21 \text{ daily production staff}\end{aligned}$$

Assembly Time Per Unit

Total units produced = 4 units

Total man-hours = 22 hours

$$\text{Units per man-hour} = \frac{4 \text{ units}}{22 \text{ hours}} = 0.1818 \text{ units/man-hour}$$

$$\text{Time taken per unit} = \frac{60 \text{ mins}}{0.1818 \text{ units/man-hour}} = 330.03 \text{ mins/unit}$$

Overall Equipment Effectiveness (OEE)

Overall equipment efficiency (OEE) is a critical metric used to measure the effectiveness of manufacturing equipment or assets. It provides insights into how well machines are being utilized and identifies areas for improvement. OEE considers three key factors; Availability, Performance, Quality;

Relevant information for understanding the required capacity and efficiency achievement is further explained with the use of the following calculations.

$$OEE = \text{Availability} \times \text{Performance} \times \text{Quality}$$

- Availability: A = Available time, B = Scheduled time
- Performance: C= Ideal production rate ,D= Actual production time
- Quality: E= Total units, F= Good units

$$OEE = \frac{B}{A} \times \frac{D}{C} \times \frac{F}{E}$$

Scheduled production time = 24 hrs

Downtime(planned/unplanned) = 2 hrs.

Up time (available time) = (24-2hrs) = 22hrs

$$\text{Availability} = \frac{B}{A} = \frac{22 \text{ hours}}{24 \text{ hours}} \times 100 = 91.67 \%$$

$$\text{Actual production Rate} = \frac{4 \text{ units}}{22 \text{ hours}} = 0.1818 \frac{\text{unit}}{\text{hr}}$$

Ideal production rate = 0.2

$$\text{Performance} = \frac{D}{C} = \frac{0.1818}{0.2} \times 100 = 90.9 \%$$

Total number of units = 4 units

Number of good units = 3.8

$$\text{Quality} = \frac{F}{E} = \frac{3.8 \text{ units}}{4 \text{ units}} \times 100 = 95\%$$

$$OEEE = 91.67\% \times 90.9\% \times 95\% = 79.1\%$$

16.3 List of employees

Table 16.5 - Overall Employee Requirements

| Position | Qualification | Number of employees | Salary per year(EUR) | Total amount per year(EUR) |
|---------------------------------|----------------------|---------------------|----------------------|----------------------------|
| Financial Manager | Accountant | 1 | 31,000 | 31,000 |
| IT Manager | Technicians in Field | 1 | 40,000 | 40,000 |
| Logistics Manager | Industrial Engineer | 1 | 35,000 | 35,000 |
| Maintenance manager | Mechanical Engineer | 1 | 35,000 | 35,000 |
| Plant Manager | Industrial Engineer | 1 | 45,000 | 45,000 |
| Production & Logistic Employees | Company training | 21 | 27,000 | 189,000 |
| Production Manager | Mechanical Engineer | 1 | 45,000 | 45,000 |
| Quality Assurance | Industrial Engineer | 1 | 40,000 | 40,000 |
| Cleaning Staff | Company training | 2 | 25,000 | 50,000 |
| Total (EUR) | | | | 846,000 |

16.4 Factory Layout

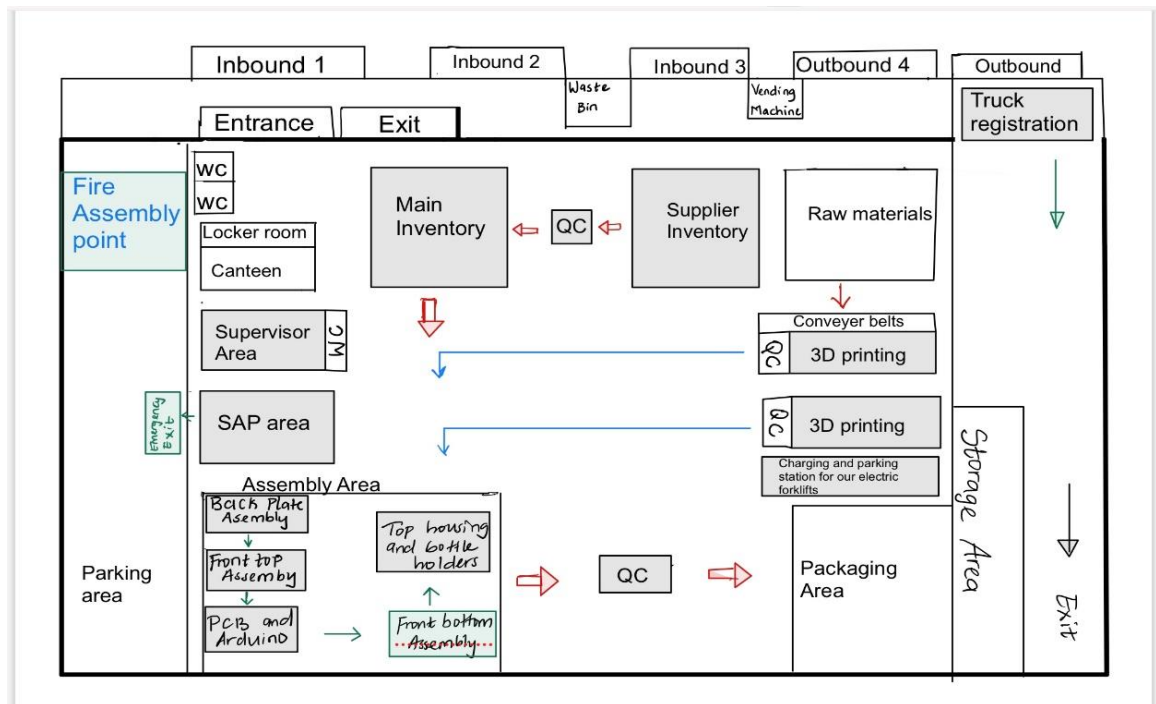


Figure 16.2 - Complete Factory layout

16.5 Assembly Lines

Assembly Lines maintaining lean manufacturing principles in mind leads to the division of the entire assembly process to 4 different subassemblies, and a final assembly.

Subassembly 1-Back Housing

The Back sub assembly consist of the following steps;

Table 16.6 - Steps to assemble Back Subassembly

| Operation sequence | Time to assemble (s) |
|---|----------------------|
| 1)Pumps(8) are mounted on pump holders and screwed to the back base. | 360 |
| 2)Stepper Motor drivers(8) screwed to the back housing and connected to the pumps. | 180 |
| 3)Arduino Mega Board is connected to power supply, stepper motors and screwed to back housing (later connected to LCD screen in final assembly) | 30 |
| 4) Install the ON/OFF button | 15 |

| | |
|--|-----|
| 5) Power Supply holders are glued to the back housing base so that the Power supply can be placed and held firmly. | 60 |
| 6)Screw the back cover | 30 |
| Total Time to Complete (TTC) | 675 |

Subassembly 2 - Front housing

Table 16.7 - Steps to assemble Front Subassembly

| Operation sequence | Time to assemble (s) |
|---|-----------------------------|
| 1)Screen is screwed to the front housing | 60 |
| 2)Emergency Stop button is mounted | 30 |
| 3)Funnel is mounted on the funnel holder in the housing | 60 |
| Total Time to Complete (TTC) | 150 |

Subassembly 3 – Front Cover

Table 16.8 - Steps to assemble Front Cover and Drip tray

| Operation sequence | Time to assemble (s) |
|--|-----------------------------|
| 1) Drip Tray Housing is mounted on the Front Cover using screws. | 30 |
| 2)Drip Tray slides into the Drip tray housing. | 30 |
| Total Time to Complete (TTC) | 60s |

Subassembly 4 -Top Holder

Table 16.9 - Steps to assemble Top Holder and Bottle Adapter

| Operation sequence | Time to assemble (s) |
|---|-----------------------------|
| 1)Bottle adapters(8) are partially screwed on the top holder and tubes pass through them into the bottles | 60 |

16.6 Final assembly

The final assembly consist of connecting the 4 subassemblies (Back Housing, Front housing, Front Cover, Top Holder) together along with tubes that run from funnel to pumps to the bottle adapters mounted on top holder. The electronic connection for LCD Touchscreen and Emergency Stop button is also done to the Arduino Mega Board and power supply. In the end the Top Holder partial screws are tightened when all subcomponents are properly connected. This subassembly runs on a standard rolling production line.

TTC

Back housing + Front Housing + Front Cover + Top Holder + transport + final assembly = 675s + 150s + 60s + 40s + 240s + 245s = 1410 s

$$\text{Required assembly time} = \frac{1000 \text{ pieces}}{5500 \text{ hours}} = 18.2 \text{ pcs/hour}$$

The assembly time is reasonable and can be managed with the different subassemblies and workers. 4 Workers will be used for assembly out of the 6 workers, while the remaining 2 will change the 3D printed parts when we are done from the machine.

16.7 Value Chain

The value chain is a series of steps that a company takes to create, deliver, and support its products or services.

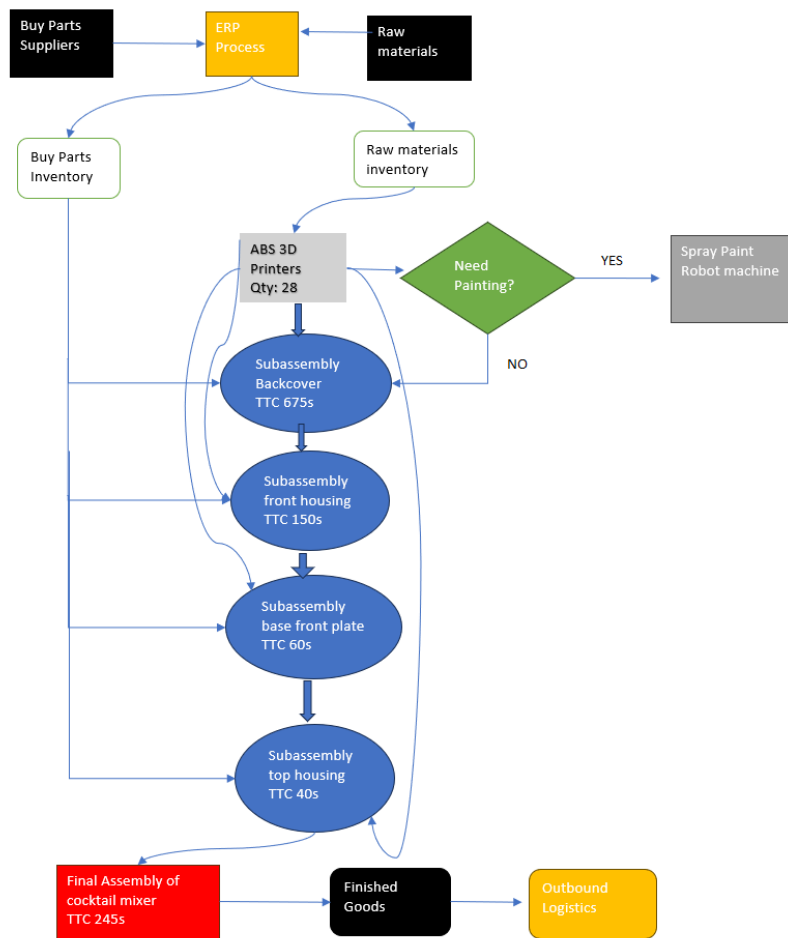


Figure 16.3 - Value chain flow chart

17 Cost Calculation

The manufacturing cost is the sum of costs of all resources, which is consumed during the process generation of a product.

17.1 Labour Cost

The direct labor cost of our product per year will be 846000€ *per year according to Table 16.5 above.*

Table 17.1 - Material cost

| Factors | Cost |
|--------------------------------|---------------------------------|
| Wages | 14€ per hour |
| Interest | 5% |
| Depreciation | Fully depreciated over 10 years |
| Space costs | 5€/m ² per month |
| Electricity cost | |
| Maintenance and repairs | 5% of the machine value |
| Tools and supplies | Varies as per machine |
| Marketing and Sales Overhead | 15% |
| Remaining production overheads | 8% |
| Administration Overheads | 10% |
| Material Overheads | 5% |

17.2 Annual Operating Time

For the 3D Printers;

22 hours (3 shift) x 5 days a week x 49 weeks a year = 5390 hours per year

For the Painting machine;

2 hours x 5 days a week x 49 weeks a year = 490 hours per year

Note: 2 week has been reserved for vacation and 1 week makes up for public holidays when the production process will be completely shut down.

17.3 Machine Hourly Rate

3D Printers = $28 \times 520\text{€} = 14,560\text{€}$

Painting Set up = 30,000€

Table 17.2 – Electricity consumption for complete Machine setup

| Machine | Power Consumption per year | €/kWh | Cost |
|-------------------------|---|-------|---|
| 3D Printer (28 printer) | $0.4\text{kW} \times 5390 = 2156\text{kWh}$ | 0.40 | $862.4\text{€} \times 28 = 24147.2\text{€}$ |

| | | | |
|------------------------------|---------------------------|------|-------|
| Painting Robot sprayer setup | 15kW x 490hrs =7350kWh | 0.40 | 2940€ |
|------------------------------|---------------------------|------|-------|

Table 17.3 - Space costing of every machine

| Machine | Area in m ² | Cost per m ² per year | Total cost |
|------------------------------|---------------------------|----------------------------------|------------|
| 3D Printer(x28 printer) | 28 x 2m ² = 56 | 5 € x 12= 60€ | 3360€ |
| Painting Robot sprayer setup | 15 | 5€ x 12= 60€ | 900€ |

Table 17.4 - Labour cost of every machine

| Machine | Average annual wage per person | % of time Assistance | Total Cost |
|------------------------------|--------------------------------|----------------------|------------|
| 3D Printer(x28 printer) | 27000€ | 10 | 2700€ |
| Painting Robot sprayer setup | 27000€ | 15 | 4050€ |

Machine Hourly Rate = Machine Dependent Overheads/ Annual Operating hours

Table 17.5 - Machine Hourly rate for all machines

| | 3D Printer | Robot paint sprayer |
|-----------------------------|-----------------|---------------------|
| Space cost | 3360€ | 900€ |
| Electricity cost | 24147.2€ | 2940€ |
| Maintenance cost (5%) | 728€ | 1500 |
| Tool cost | 1064€ | 1500€ |
| Annual Depreciation(10%) | 1456€ | 3000€ |
| Interest(5%) | 728€ | 1500€ |
| Labor Cost | 2700€ | 4050€ |
| Machine dependent overheads | 34183.2€ | 15390 |
| Annual operating hours | 5390 hours | 490 hours |
| Machine Hourly Rate | 6.34€ | 31.4€ |

17.4 Material Cost

Table 17.6 - Material Costing for raw materials used

| | ABS Plastic | Paint |
|-----------------------|-------------|--------|
| Price per unit | 0.40€/kg | 51€/kg |
| Weight of the product | 5 kg | 1kg |
| Material overhead(5%) | 0.1€ | 2.55€ |
| Total cost | 2.1€ | 53.55€ |

17.5 Production Cost

As calculated previously, the manufacturing time of 1 complete unit of the cocktail machine is 5.6 hours.

- Direct production cost of 1 unit
 $5.6 \text{ hours} \times 14\text{€} = 78.4\text{€}$
- Machine Dependent Overhead cost:
 Production time in hours x (Sum of hourly rate of all machines)
 $5.6 \text{ hours} \times (6.34\text{€} + 31.4\text{€}) = 211.3\text{€}$
- Remaining Production Overhead cost:
 8 % of the (Direct production Cost + Machine dependent cost)
 $= 0.08 \times (78.4\text{€} + 211.3) = 23.1\text{€}$
- Total Production cost
 Direct production Cost + Machine dependent cost + Remaining Overhead
 $78.4\text{€} + 211.3\text{€} + 23.1\text{€} = 312.8\text{€}$

17.6 Prime Cost

Price for all the buy parts per unit of the product = 392 €

Manufacturing cost per unit:

Manufacturing cost = Total Material Cost per unit + Production Cost + Buy Parts price

$$= 55.65\text{€} + 312.8\text{€} + 392\text{€} = 760.45\text{€}$$

Administrative cost per unit:

Administrative Cost = 10 % of the Manufacturing cost = $0.10 \times 760.45\text{€} = 76.04\text{€}$

Marketing and Sales cost per unit:

Marketing Cost = 15 % of the Manufacturing cost = $0.15 \times 760.45\text{€} = 114.07\text{€}$

Total Prime cost of unit of Shade Pro:

Prime cost = Marketing Cost + Manufacturing Cost per unit + Administrative Cost
 $= 114.07\text{€} + 760.45\text{€} + 76.04\text{€} = 950.56\text{€}$

Therefore, the cost to make produce one unit of cocktail mixer is 950.56€

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