

## Subnetting

Subnetting is all about breaking down large network. To understand this further, we need to understand the two types of IP addresses.

### Private IP Address

These are addresses in the range

Class A: 10.0.0.0 – 10.255.255.255  
16,777,216 IP addresses

Class B: 172.16.0.0 – 172.31.255.255  
1,048,576 IP addresses

Class C: 192.168.0.0 – 192.168.255.255  
65,536 IP addresses

• These addresses can't go on the internet (can only travel in LAN)

## Example 1:

## Class C

IP address: 192.168.100.225 (Default Subnet  
Subnet mask: 255.255.255.000 mask for  
class C)

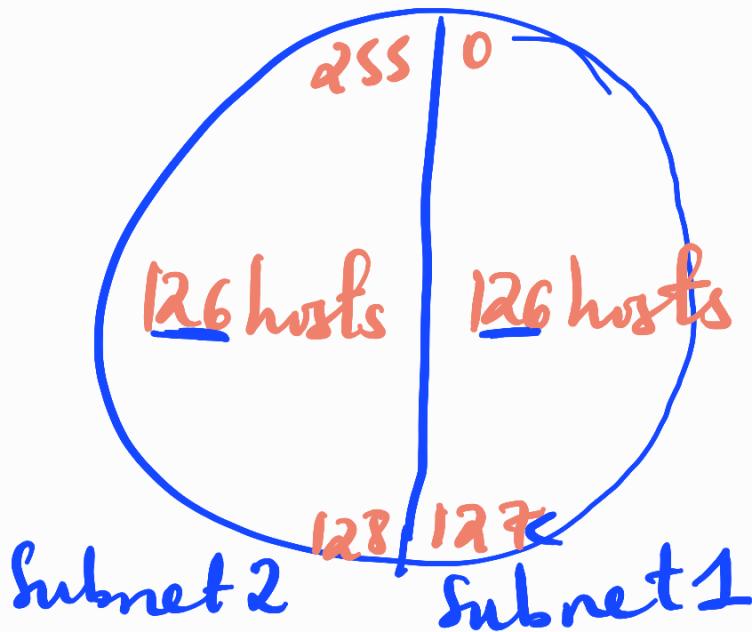
Network ID: 192.168.100.0      } 254 hosts  
Broadcast ID: 192.168.100.255 } 1 network

Once we are subnetting, we go into Classless Inter Domain Routing (CIDR). To break a network into 2, we borrow 1 bit as shown below.

as shown below

1111111.1111111.1111111.1000000

network host



$$0 - (2^7 - 2) \text{ hours}$$

Network ID1: 192.168.100.0/25

Broadcast ID1: 192.168.100.127/25

Network ID2: 192.168.100.128/25

Broadcast ID2: 192.168.100.255/25

## Example 2

IP Address 192.168.100.225

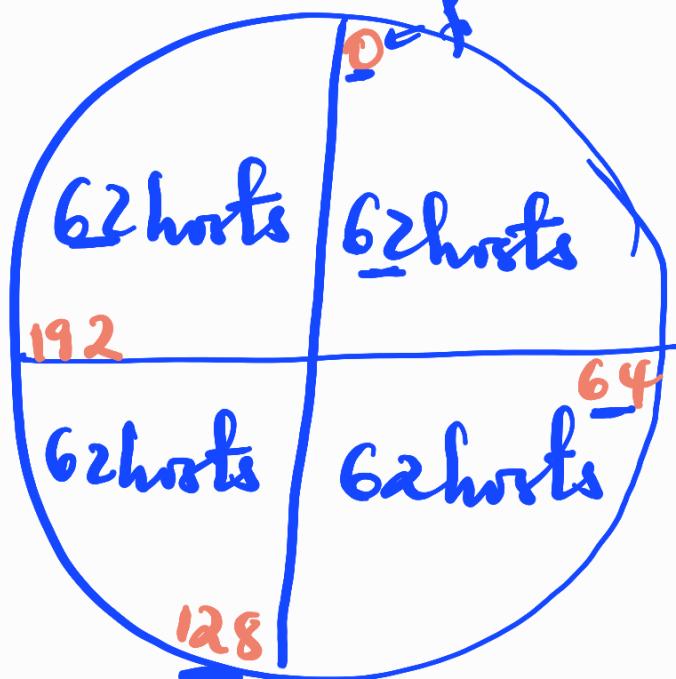
class C

Subnet Mask 255.255.255.192

128

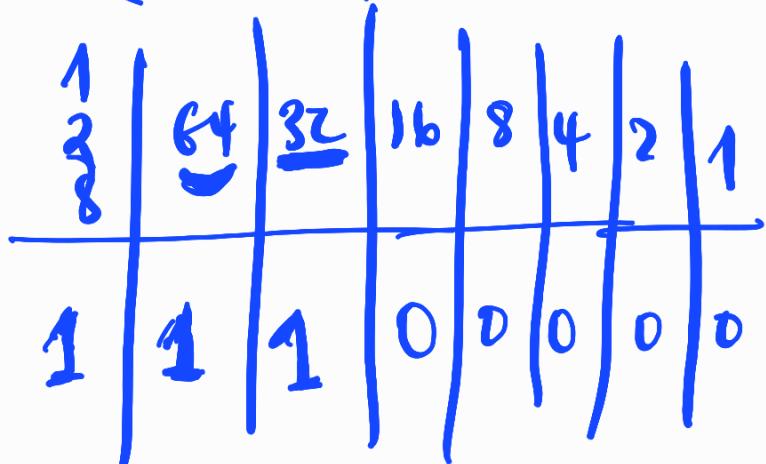
11111111.11111111.11111111.11000000

network



$2^2$  subnets = 4 subnets

$(2^6 - 2)$  hosts



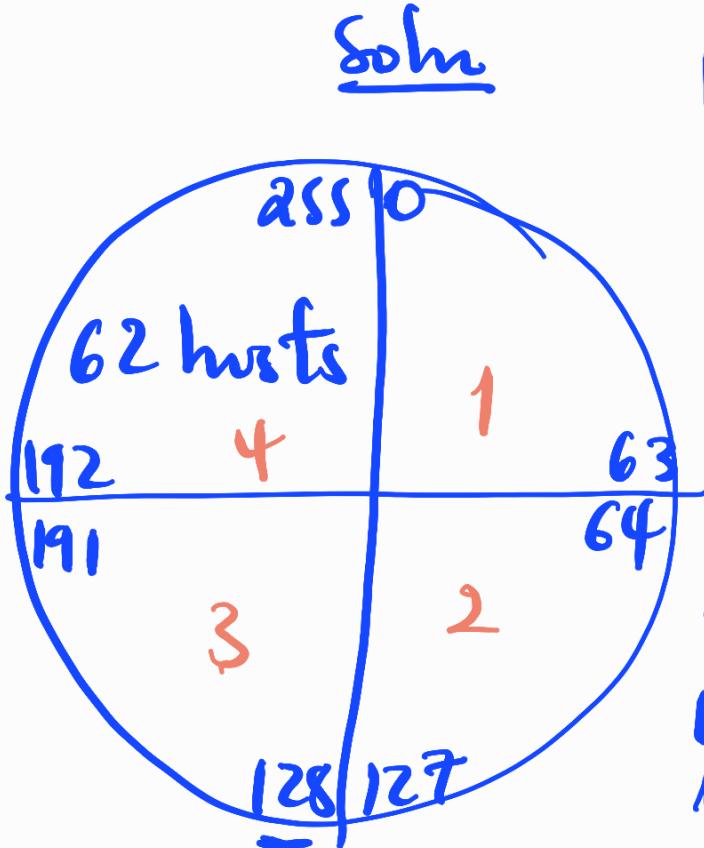
255.255.255.192.00000000

192.168.100.0/24

Network 101 192.168.100.0 /26  
 Broadcast 101 192.168.100.63 /26  
 Network 102 192.168.100.64 /26  
 Broadcast 102 192.168.100.127 /26  
 Network 103 192.168.100.128 /26  
 Broadcast 103 192.168.100.191 /26  
 Network 104 192.168.100.192 /26  
 Broadcast 104 192.168.100.255 /26

<u>borrowed bits</u>	1	2	3	4	5	6
Mask value	128	192	224	240	248	252
Subnet	$2^2$	$4^2$	$8^2$	$16^2$	$32^2$	$64^2$
Hosts	126	62	30	14	6	2
CIDR	125	126	127	128	129	130
Block size	128	64	32	16	8	4

Exercise:  
 1) Create 3 sub-networks  
 2) Use a Class C IP address 192.168.1.0  
 3) Determine the network Id and Broadcast Id of all the subnets



Network ID1:

192.168.1.0/26  
192.168.1.63/26

Network ID2:

192.168.1.64/26  
192.168.1.127/26

Network ID3

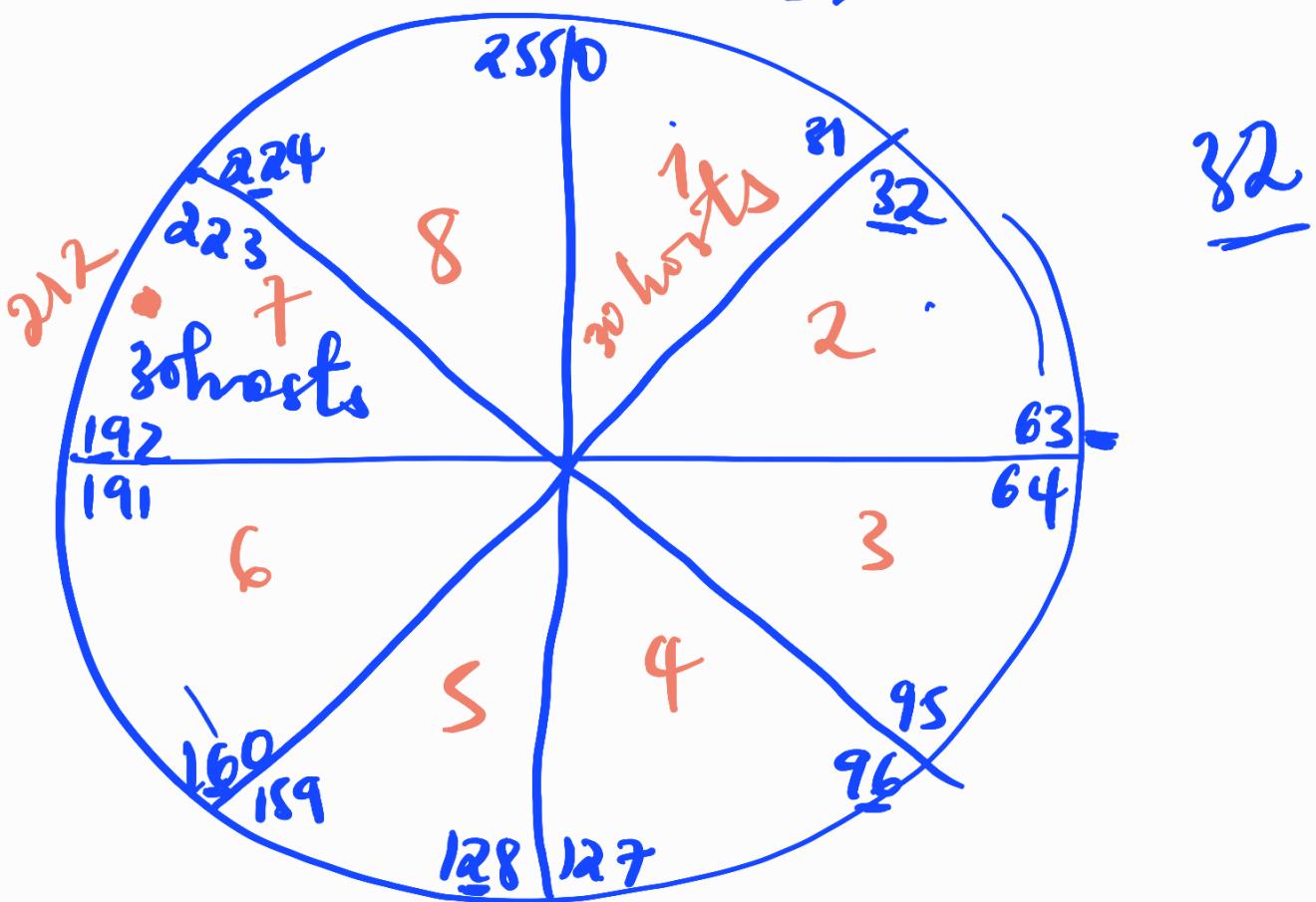
192.168.1.128/26  
192.168.1.191/26

Exercise 2: Find the Network ID and Broadcast ID of this IP address

192.168.225.212 127

$2^4+3$   
 $2^3$  subnets

Subnet mask: 255.255.255.224



Network ID: 192.168.225.192/27

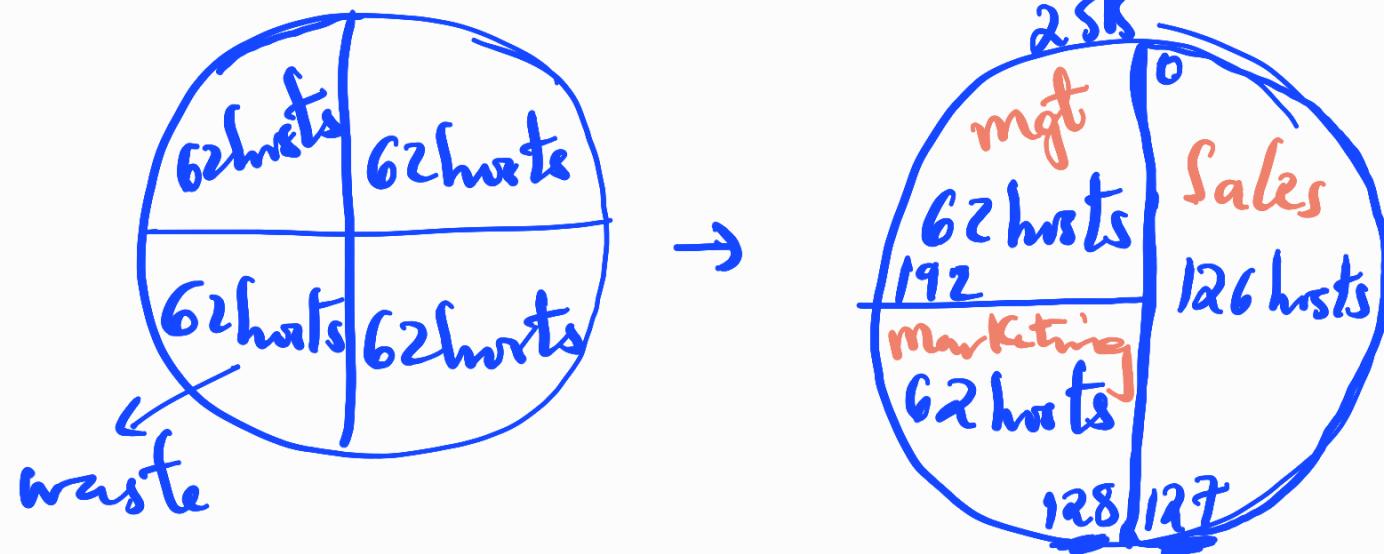
Broadcast ID: 192.168.225.223/27

## VLSM (Variable Length Subnet Mask)

Requirements: 192.168.1.212/24

1) Design a network with 3 Networks:  
Marketing, Sales, Management

2) Marketing require 60 computers; sales requires 100 computers and management requires 34 computers.



Sales:

Network ID: 192.168.1.0/25 (1 bit borrowed)

Broadcast ID: 192.168.1.127/25

128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 | 0 place value  
11 | 11 | 10 | 10 | 10 | 10 | 10 | 10

## Marketing:

Network ID: 192.168.1.128/26

Broadcast ID: 192.168.1.191/26

## Management:

Network ID: 192.168.1.192/26

Broadcast ID: 192.168.1.255/26

## Class B Subnetting

Example: IP address, 172.16.100.22

Subnet Mask: 255.255.0.0

Let's break it into 2 subnets (so we borrow one bit)

Network ID1 172.16.0.0/17

Broadcast ID1 172.16.127.255/17

Network ID2 172.16.128.0/17

Broadcast ID2 172.16.255.255/17

Exercise: IP Address 172.16.100.255

Subnet Mask 255.255.0.0

Break this into 4 subnets?

172.16.0.0 /18

172.16.63.255 /18

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172.16.64.0 /18

172.16.127.255 /18

---

172.16.128.0 /18

172.16.191.255 /18

---

172.16.192.0 /18

172.16.255.255 /18

ID1	ID2	ID3
10.0.0.0	10.64.0.0	10.128.0.0
10.63.255.255	10.127.255.255	10.191.255.255

## Class A Subnetting

10.192.0.0

10.255.255.255

Example: IP Address 10.20.100.225

Subnet Mask 255.0.0.0 (Default)

Break into 2 subnets (So we borrow one bit)

No. of hosts =  $(2^7 - 2)$  hosts 128

Network ID 1 10.0.0.0 /9

Broadcast ID 1 10.127.255.255 /9

Network ID 2 10.128.0.0 /9

Broadcast ID 2 10.255.255.255 /9

Exercise: IP address 10.20.100.225

Subnet mask 255.0.0.0

Break this into 4 subnets?

(a) Find the network and broadcast ID of (a) 172.10.21.21/24

(b) 10.210.170.255/23

done

<u>ID 1:</u>	<u>ID 2:</u>	<u>ID 3:</u>
10.0.0.0/10	10.64.0.0/10	10.128.0.0/10
10.63.255.255	10.127.255.255	10.191.255.255

## Super netting

→ You take smaller networks and combine it to one (opposite of subnetting)

Example 1: Let's consider the Class C subnetting example we did earlier (Pg 3 and 4)

192.168.100.0/24

Example 2: Summarize these 6 IP addresses below into 1 IP address

172.168.197.0/24

172.168.198.0/24

172.168.199.0/24

172.168.200.0/24

172.168.204.0/24

172.168.206.0/24

Soln: Convert into binary and observe the changes

$$1 + 8 + 4$$

$$128 + 64 = 192$$

~~172.168.11000101.0 /24~~  
~~172.168.110000110.0 /24~~  
~~172.168.11000111.0 /24~~  
~~172.168.11001000.0 /24~~  
~~172.168.11001100.0 /24~~  
~~172.168.11001110.0 /24~~

Take everything beyond the red line as zero. So we have

172.168.11000000.0 which gives

172.168.192.0 /20

(A3): Find the network and broadcast ID of

1) 20.120.47.225/13

2) 220.20.17.5/27

3) 10.10.7.17/19

4) 192.8.3.1/18

5) 172.1.4.5/20

255

255.255.11111111.00000000

Sohm

(A(a)): 172.10.21.21/24

Class B  $\rightarrow$  11b

This means 8 bits have been borrowed

Subnet Mask: 255.255.255.0000

$2^8$  Subnets, place value = 1

Network ID1 172.10.0.0

Broadcast ID1 172.10.0.255

Network ID2: 172.10.1.0

Broadcast ID2: 172.10.1.255

⋮

Network ID : 172.10.21.0

Broadcast ID : 172.10.21.255

(b) Find the network and broadcast ID of 10.210.170.255/23

Class A  $\rightarrow$  18

This means 15 bits have been borrowed.

$2^{15}$  Subnets, place value = 2

Recall:

Borrowed bits	1	2	3	4	5	6	7	8
Mask value	128	192	224	240	248	252	254	255
Place value	128	64	32	16	8	4	2	1

Network ID1: 10.0.0.0

Broadcast ID1: 10.0.1.255

Network ID2: 10.0.2.0

Broadcast ID2: 10.0.3.255

:

Network ID: 10.0.254.0

Broadcast ID: 10.0.255.255

Network ID: 10.1.0.0

Broadcast ID: 10.1.1.255  
⋮

Network ID: 10.210.0.0

Broadcast ID: 10.210.1.255  
⋮

Network ID: 10.210.170.0

Broadcast ID: 10.210.171.255

### Observations

- 1) When the last octet is 255, it does not always mean broadcast ID. We need to always calculate it.
- 2) Always count the subnet mask value to see which octet we are working in (we are working on the third octet instead of the second octet)

