

# DWA\_03.5 Knowledge Check\_DWA3.2

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1. User story(ies) in Gherkin syntax for the "+" button.

Feature: Add Items

Scenario: User clicks on the "+" button to add an item

- Given the user is on the main page
- When the user clicks on the "+" button
- Then a new item input field should appear
- And the user should be able to enter item details
- And the user should be able to save the item

Feature: Increment Value

Scenario: User clicks on the "+" button to increment a value

- Given the user is on the value display page
- And the initial value is displayed
- When the user clicks on the "+" button
- Then the value should be incremented by 1
- And the updated value should be displayed

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2. User story(ies) in Gherkin syntax for the "-" button.

Feature: Decrease Quantity with "-" Button

As a user

I want to be able to decrease the quantity of an item by clicking the "-" button  
So that I can adjust the quantity as needed

Scenario: Decrease quantity by one

- Given the item quantity is set to 5
- When I click the "-" button
- Then the item quantity should be 4
- And the total price should be updated accordingly

Feature: Minimum Quantity Limit with "-" Button

As a user

I want the quantity to have a minimum limit

So that I don't accidentally set it to a value below the minimum

Scenario: Minimum quantity limit reached

Given the item quantity is set to 1

When I click the "-" button

Then the item quantity should remain at 1

And I should see a message indicating the minimum quantity limit has been reached

Feature: Disable "-" Button on Minimum Quantity

As a user

I want the "-" button to be disabled when the quantity reaches the minimum limit

So that I cannot decrease it further

Scenario: Disable "-" button on minimum quantity

Given the item quantity is set to 1

When I view the "-" button

Then the "-" button should be disabled

And I should not be able to click on it

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