

# Nerea Díaz Jérica

Generalist artist



13/04/2002

## Contact



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## Linkedin

[www.linkedin.com/in/nereadj-linkedin](https://www.linkedin.com/in/nereadj-linkedin)

## More about me



Sitios web

[ndj-13.github.io/](https://ndj-13.github.io/) (Website)

[instagram.com/itsnerea.draws/](https://instagram.com/itsnerea.draws/) (Personal)

## Summary

Soon-to-be graduate with a degree in Video Game Design and Development, offering a strong foundation in the entire game design process—from character and environment concept art to texturing and adding visual effects. Always open-minded and eager to quickly learn new skills.

### Softwares

Clip Studio Paint, Photoshop  
Blender, 3DS Max  
Unity

## Experiencie

During my university years, I have worked on many personal and team projects that tested my knowledge and taught me a great deal. Among them was a real video game called Endless Dream

## Education

### Universidad Rey Juan Carlos

#### ● Video Game Design and Development

Universidad Rey Juan Carlos,  
Madrid  
Current (2020-2024)

## Skills

-Character design  
-Environment design  
-Illustration  
-2D and 3D Texturing

-Team work  
-Creative  
-Quick learning

-Unity Experience

## Languages

### Spanish:

Native.

### English:

Medium level